## COMPUTER GRAPHICS IN CHEMICAL EDUCATION

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by

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This is to certify that the work carried out in this thesis has not been submitted for a higher degree at any other university or institution.

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#### **SUMMARY**

The UCSD Pascal programming language has been employed to develop three software packages suitable for senior high school and introductory university chemistry. All programs utilise microcomputer graphics and animation to illustrate specific chemical concepts. The packages, developed on the Apple II microcomputer, have been favourably evaluated in the chemistry classroom.

An important feature of the software is the presentation of a highly interactive environment in which the user can control the simulation of a variety of chemical reactions. Chemical concepts, often found difficult by students, are clearly displayed and explained through high quality graphics and animation. Most significantly, microcomputer animation in these packages provide an excellent tool to help students visualize chemical reactions at a molecular level.

A friendly user-interface is incorporated into the educationally valuable and versatile teaching packages, which are complemented with comprehensive tutorial worksheets. The packages are designed to be either used by a teacher for classroom demonstrations, or by students for individual tutorials.

## **CONTENTS**

Volume I
----------

1.1 1.2 1.3 1.4 1.5 1.6 1.7	INTRODUCTION BRIEF OVERVIEW OF RESEARCH PROJECT BACKGROUND - COMPUTERS AND CHEMICAL EDUCATION FEATURES OF MICROCOMPUTER EDUCATION APPLICATION OF MICROCOMPUTERS IN CHEMICAL EDUCATION REVIEW OF GRAPHICAL SIMULATION PROGRAMS CURRENT STATUS MICROCOMPUTERS IN CHEMICAL EDUCATION OBJECTIVES OF RESEARCH PROJECT	1
CHAPTER 2 2.1 2.2 2.3	UCSD PASCAL INTRODUCTION TO PASCAL LIBRARY UNITS GRAPHICS PROCEDURES	32
CHAPTER 3 3.1 3.2 3.3	ACID/BASE TITRATION PACKAGE DESCRIPTION OF ACID/BASE TITRATION PROGRAMS OBJECTIVES OF THE TITRATION PACKAGE PASCAL CODE FOR TITRATION PACKAGE	45
CHAPTER 4 4.1 4.2 4.3	SALT TITRATION PACKAGE DESCRIPTION OF SALT TITRATION PACKAGE OBJECTIVES OF THE SALT TITRATION PACKAGE PASCAL CODE FOR SALT TITRATION PACKAGE	97
CHAPTER 5 5.1 5.2 5.3	MICRO/MACRO CHEM DEMONSTRATION PACKAGE DESCRIPTION OF MICRO/MACRO DEMONSTRATION PACKAGE OBJECTIVES OF THE MICRO/MACRO PACKAGE PASCAL CODE FOR MICRO/MACRO DEMONSTRATION PACKAGE	113
CHAPTER 6	EVALUATION	146
BIBLIOGRAP	HY	149

# Volume II

APPENDIX A: WORKSHEETS

APPENDIX B: USEFUL LIBRARY UNIT

APPENDIX C: ACID/BASE CODE

APPENDIX D: SALT CODE

APPENDIX E: MICRO/MACRO CODE

#### CHAPTER 1. INTRODUCTION

- 1.1 BRIEF OVERVIEW OF RESEARCH PROJECT
- 1.2 BACKGROUND COMPUTERS AND CHEMICAL EDUCATION
- 1.3 FEATURES OF MICROCOMPUTER EDUCATION
  - 1.3.1 Interactive instruction
  - 1.3.2 Graphics and animation
  - 1.3.3 Computational capabilities
- 1.4 APPLICATION OF MICROCOMPUTERS IN CHEMICAL EDUCATION
  - 1.4.1 Classroom demonstrations

Graphical representation of chemical data

Emulation of chemical instrumentation

Simulation of laboratory experiments

Simulation of atoms and molecules

1.4.2 Individualized instruction

Drill and practice

Tutorial CAL

Simulations

- 1.4.3 Student assessment
- 1.4.4 Information storage and retrieval
- 1.4.5 Data acquisition and instrument control
- 1.5 REVIEW OF GRAPHICAL SIMULATION PROGRAMS
  - 1.5.1 Graphical simulations of titration experiments
  - 1.5.2 Graphical simulations of chemical reactions
- 1.6 CURRENT STATUS MICROCOMPUTERS IN CHEMICAL EDUCATION
  - 1.6.1 Hardware
  - 1.6.2 Software
- 1.7 OBJECTIVES OF RESEARCH PROJECT

CHAPTER 1: INTRODUCTION 1

### BRIEF OVERVIEW OF RESEARCH PROJECT

The aim of this project is to use the graphics facilities of a microcomputer to illustrate specific chemical concepts. The topics considered are: qualitative and quantitative description of titrations between acidic and basic solutions; qualitative description of two oxidation/reduction reactions; and qualitative description of two acid/base reactions. As a result three software packages suitable for senior high school chemistry have been developed. All programs are written in UCSD Pascal for the Apple II family of computers and require a minimum 64K bytes of random access memory (RAM). The three packages are designed to be either used by a teacher for classroom demonstrations, or by students for individual tutorials. Each package has been trialled in the chemistry classroom.

Briefly, the purpose of the programs presented in this thesis are:

## (i) Acid/Base Titration Package.

This package contains a series of simulations relating to the titration of acids and bases, with particular emphasis being placed on the selection of appropriate acid/base indicators.

## (ii) Salt Titration Package.

This package extends upon the previous package by providing a series of titration simulations relating to acidic and basic salts and mixtures of salts. Emphasis is placed on developing problem solving skills.

### (iii) Macroscopic/Microscopic Chem Demonstrations.

This package simulates four common chemical reactions, two acid/base reactions and two oxidation/reduction reactions. The simulations show the four chemical reactions at both microscopic and macroscopic levels.

A comprehensive series of tutorial worksheets has been designed to complement the programs in these three packages.

# 1.2 BACKGROUND - COMPUTERS AND CHEMICAL EDUCATION

Early chemical education programs were almost always developed on expensive mainframe computers and have been used for teaching chemistry for over two decades. One of the most famous computer aided instruction (CAI) projects has been the PLATO system set up at the University of Illinois (Alpert et al.(1970)). The first PLATO system was developed in the early sixties and since then a great variety of software has been developed for educational and training purposes. The PLATO system has been a required part of several chemistry courses at the University of Illinois for over a decade. (Smith (1976); Wiegers et al.(1980))

The PLATO system is a comprehensive hardware/software system designed specifically for graphics-oriented instructional applications. Special terminals are used which incorporate touch-sensitive plasma-panels to facilitate student interaction (Smith et al. (1976)). The role of PLATO in these courses is twofold: first, it provides interactive individual instruction on the basic course material; and second, it furnishes an automated course outline, a weekly assignment schedule, answers to exam questions, provides a communication medium between students and the instructor, and provides a report for each student on his grades and class standing.

Chemical educators at universities are continuing to develop educational systems on mainframes. Unfortunately, due to the high cost of graphics terminals, much of this software does not incorporate graphics.

In the late 1970's and early 1980's a wide variety of inexpensive microcomputers became available. The last ten years has seen a considerable decrease in the cost of microcomputers and a corresponding proliferation of educational software. Whereas mainframes restricted CAI largely to tertiary institutions, microcomputers, due to low cost, have made CAI accessible to all levels of education. Furthermore, students and chemistry teachers, have found microcomputers much "friendlier" to use than mainframes. Many users are intimidated by such things as logging-on, passwords and operating systems associated with mainframes (Dessy (1982)). One of the greatest advantages of the microcomputer over the mainframe is the facility to produce high quality graphics very readily (Breneman (1981)).

Microcomputers are being used in increasing number, in secondary and tertiary chemistry courses, to provide direct tutorial instruction, pre-lab and post-lab simulations, collection and processing of laboratory data, lecture demonstrations, class management and control of videotapes and video disks (Dessy (1982); Kolodny (1983); Smith (1984); Russell (1984); Gerhold (1985); Settle (1987)).

## 1.3 FEATURES OF MICROCOMPUTER EDUCATION

A computer can be utilised as an interactive medium for instruction unlike anything possible with a textbook. The interactive character of instructional material combined with the graphics and computational capabilities of the computer offer exciting new methods in chemical education.

### 1.3.1 Interactive instruction

Interactive instruction is possibly the most important single feature of computer instruction (Bork (1984)). The interactive nature of microcomputers enables the student to become intrinsically involved in the lesson presented. This active mode of learning contrasts with the passive mode encountered in most (chemistry) lectures. The computer is able to provide immediate feedback - student input can be processed instantaneously and the student informed whether the response is correct or not.

Interaction between the computer and a student can result in individualized tuition, with the computer formulating a path of instruction determined by the responses of the student. The rate of the instruction can be controlled by the student enabling progression at a pace appropriate for each student.

### 1.3.2 Graphics and animation

Graphics and animations may be utilized to make CAI very different to that of the static printed page in a book. Chemistry teachers have found visual aids to be extremely useful (if not essential) for explaining chemical concepts. Such concepts often involve an environment which the student, under normal circumstances, will not have the opportunity of observing directly. For example, atoms and molecules are well suited to illustration by models, graphics and animation. The microcomputer can display these phenomena interactively using graphics or animation, thereby making it an extremely powerful visual aid in chemical education.

A system integrating the microcomputer with the videodisk offers great potential for computer aided instruction. Several interactive videodisks have been prepared for chemical Instruction (Russell (1984)), however interactive video technology is presently restricted by the high cost of the hardware components and the controlling software.

## 1.3.3 Computational ability.

The computer can be programmed to handle a great variety of scientific calculations. One problem in teaching chemistry, particularly physical chemistry, is that the mathematical ability of many students is often inadequate to handle the complex calculations necessary to understand the topic. Furthermore, most common calculators are inadequate for such calculations. Computer instruction can help students master quantitative aspects of physical chemistry by allowing the student to manipulate and analyse data without being inhibited by the complicated mathematics involved. This is exemplified in the teaching of quantum chemistry where the student can become so preoccupied with the computations, that the overall concepts are not appreciated (Barrow (1980); Joshi (1985)).

With the advent of commercially available spreadsheets, many

chemical educators have utilized them to assist in tedious chemical calculations (Coe (1987); Luibrand et al.(1987)).

### 1.4 APPLICATIONS OF MICROCOMPUTERS

Common applications of microcomputers in chemical education include:

- classroom demonstrations.
- individualized instruction.
- student assessment.
- information storage and retrieval.
- data acquisition and instrument control.

These five applications are discussed with greater attention being given to the microcomputer as a tool for classroom demonstrations and individualized instruction.

#### 1.4.1 Classroom demonstrations

The microcomputer, used with an appropriate display device can function as an electronic blackboard. Most of the current microcomputers can output a video signal to a standard TV set. Several TV sets can be driven by a single microcomputer, or if the facilities allow, a large projection monitor can be used. The major advantages of this technology over the traditional blackboard (or overhead projector) are due to the graphics and computational capabilities of the microcomputer. Computer demonstrations illustrate chemical concepts, encourage class involvement and make the lesson more interesting. The majority of classroom demonstrations are simulations, which may be classified into four broad groups:

- (i) Graphical representation of chemical data.
- (ii) Emulation of chemical instrumentation.
- (111) Simulation of laboratory experiments.
- (iv) Simulation of atoms and molecules.

# (1) Graphical representation of chemical data

The computer can simulate experiments in the sense that simulated data are tabulated and/or plotted. Graphs may be produced almost immediately and the flexibility of the data can be considered. The effect of changing various parameters can readily be illustrated (Johnson(1980)). Only the simplest graphics is required for such demonstrations.

Numerous programs of this type have been developed, including plotting acid/base titrations curves (Breneman (1981)); illustration of the relationship between spectral amplitude and frequency in nuclear magnetic spectra (Newmark (1983)); graphical representations of solutions to Schrodinger equation as a function of approximate well potentials (Kubach (1983)); analysis of enzyme kinetic calculations (Adams et al.(1984)); kinetics involved between macromolecules and smaller ligands (Dombi (1984)); calculation of overlap integrals for one-electron wave functions (Geanangel et al.(1986)); and analysis of vibrational spectra of iodine (Armanious (1986)).

## (ii) Emulation of chemical instrumentation

A simulation can emulate the control and output from a chemical instrument. A realistic or schematic instrument may be displayed. The demonstration can illustrate how the instrument works; how to optimize operation of the instrument; and the relationship between instrument output and chemical nature of sample. Simulations have been used to emulate most chemical instruments including spectrophotometers (ultra-violet, visible and infra-red) (Gilbert et al.(1982)); mass spectrometers

(Brownawell et al.(1982)); nuclear magnetic resonance spectrophotometers (Draper et al.(1984); Starkey(1986)); and gas chromatographs (Whisnant (1983)).

## (111) Simulation of laboratory experiments

A simulation of a laboratory experiment (which may or may not be carried out by the students) can be used to link theoretical chemical concepts with practical considerations. For example, in an organic chemistry lecture, the teacher can illustrate the practical methods involved in the synthesis of a compound (such as solvent extraction, recrystallisation, and distillation), in addition to specifying the appropriate chemical equations. High quality graphics and efficient computational abilities are required to produce good laboratory simulations.

### (iv) Simulation of atoms and molecules

A simulation displaying atoms and molecules colliding in a chemical reaction illustrates chemical processes more effectively than any other method. The option of freezing the animation to closely examine a particular aspect of the reaction makes computer simulations a most powerful tool in chemical education. Very few simulations of this type have been developed, mainly due to the large amount of programming effort required to simulate the animation of complex objects (Bendall (1987)).

Several molecular simulations illustrate the stereochemistry of molecules, by allowing rotation of a three dimensional representation of the molecule (Nakano et al.(1983); Hull (1983); Howber (1985); Farrell (1987)). Simulations have been used to

illustrate chemical bonding (Pankuch (1984)), polymer configuration (Bishop (1986)) and protein structure (Rhodes 1986)).

### 1.4.2 Individualized instruction

Most CAI packages are designed to be used by students working individually, however, some packages are flexible enough to be suitable for either small group or entire class use. Individualized CAI may be broadly classified intro three modes: drill and practice; tutorial; or simulation. Frequently more than one mode of instruction is employed in a CAI program. The following commercial CAI packages use all three modes of instruction: Introduction to Organic Chemistry: Smith (1981); Concentrated Chemical Concepts: Cornelius (1983); Computer Aided Instruction:General Chemistry: Butler (1983); Pre-lab Studies for General Organic and Biological Chemistry: Olmsted (1984);

Introduction to General Chemistry: Smith et al.(1985);

### (i) Drill and practice.

Drill and practice software is a most popular mode of computer instruction, largely because it is the easiest to develop.

Generally, the student has previously been exposed to the content of the lesson (by lecture or textbook) and the computer is used to reinforce the material. Drill and practice is highly interactive, with immediate feedback on the correctness of an answer. Drill and practice is well suited to a number of areas of chemistry in which the student must remember a number of facts or rules.

Programs have been developed for a wide variety of chemistry

topics. *Symbols to Moles* (Brandwood et al.(1982)) is a comprehensive commercial package consisting of fourteen drill and practice programs on topics including chemical symbols, valencies, formulae, equations and stoichiometry. *The Chemistry Tutor* (Rinehart(1985)) is an excellent commercial drill and practice package for stoichiometric calculations.

Classroom drill is very time consuming, and generally is not designed to suit all levels of student abilities. Computer drill and practice can cater to the individual ability of each student. The amount and difficulty of drill and practice problems can be determined by the student. Microcomputer drill and practice is very popular with chemistry students and performs an essential role in chemical education.

Chemistry computer games are usually a variation of drill and practice, with the program catering for several users. A number of chemistry games have been developed for topics such as chemical elements (Fleisher (1984)); chemical symbols (Ryan (1986)) and organic synthesis (Flash (1985)).

### (11) Tutorial CAL

In tutorial CAI the computer functions as the instructor, sometimes presenting new material to the student and sometimes reviewing material. Typically, tutorial CAI follows programmed instruction methodology. A small amount of information is presented in a frame (or series of frames) to which the student must respond. The flow of the lesson is determined by student

1: CHEMISTRY TUTOR has been rated one of the best educational software packages by a panel of reviewers.(Klopfer(1986)).

responses. An incorrect response may result in prompting the student to try again; providing the correct response; displaying some earlier frames or providing remedial instruction. In this way, tutorial CAI provides individualized instruction.

The major problems with tutorial CAI are that student responses are frequently limited to letters or numbers, and much of the software provides inadequate analysis of student responses. Tutorial CAI has been developed for most chemical concepts including organic synthesis (Bertrand et al.(1986); Flash (1987)). Introduction to General Chemistry is a high quality commercial tutorial package developed by Stanley Smith, Ruth Chabay and Elizabeth Kean. The ten disks in the package contain programs on periodic table, names of elements, istopes, inorganic nomenclature, balancing chemical equations, molecular weights, empirical formulae, ideal gases, acid-base reactions and solubility.

### (iii) Simulations

All types of simulations used in classroom demonstrations (Section 1.4.1) can be incorporated into CAI suitable for individual or small group instruction. The most important feature of interactive computer simulations is it allows the student to investigate and test hypotheses. Computer simulation of laboratory equipment and experiments is particularly appropriate in situations where the equipment is not available or where the experimental method is too hazardous or difficult.

Microcomputer simulations are ideal for prelaboratory

instruction. Such simulations allow the student to focus on the critical elements of the experiment which are highlighted in the simulation. Pre-laboratory simulations ensure that the students are well prepared for the laboratory session. Post-laboratory or laboratory-extension simulation enable the student to reinforce the concepts and techniques acquired in the laboratory. Further, computer simulations can place the student in the role of an industrial or environmental chemist and enable the manipulation of a great range of chemical instruments. This type of simulation is excellent as it enables the integration of various chemical techniques such as sample collection, wet and instrumental analysis, and searching chemical data.

Simulations for Individual use have been developed for a variety of chemistry topics including plotting experimental results (Suelter et al.(1981); Brown (1982); Simpson (1986); Tirri et al.(1986)); chemical instrumentation (Suelter et al.(1981); Cabrol (1985)); pre-laboratory instruction (Olmsted et al.(1983)); simulating hypothetical situations (Whisnant (1984); Bauder (1985)); acid-base titrations (Frazin et al.(1983); Holdsworth (1986)); equilibrium (Simpson (1986)); and Boyle's Law (Suder (1983)). *Chem Lab*, published by Simon & Schuster (1985) is a high quality commercial package which uses graphics to simulate a wide variety of high school level laboratory experiments.

### 1.4.3 Student assessment

Microcomputers can provide student quizzes and diagnostic tests with the option of recording the students results on disk (Waught (1987)). Adequate student preparation for laboratory classes can be encouraged by requiring students to undertake a computer quiz before commencing practical work (Kolody et al.(1983)). Well designed computer quizzes are fun and motivating for students and far less threatening than the traditional test environment.

With a large number of students, it may not be possible to provide sufficient computer access time for each student, but the microcomputer can still be used to mark quizzes and record results. A card reader interfaced to a microcomputer enables rapid evaluation of student quizzes (Bath et al.(1983)). Quizzes are restricted to multiple choice or problems with a numerical answer. This is obviously advantageous in university situations where large numbers of chemistry students are involved.

## 1.4.4 Information storage and retrieval

Chemical data can be stored on a computer disk or tape with large amounts of related information stored in the form of a database (Rusch (1981). The microcomputer can be used as a means of rapidly analysing and retrieving the chemical information. The student can specify criteria of the desired information and the computer will analyse all information in the database, displaying only information which satisfies this criteria. Computer manipulations on large amounts of chemical data allow the student to observe trends or similarities which would be tedious to observe by other means (Wood (1986)).

CHAPTER 1: INTRODUCTION

would be tedious to observe by other means (Wood (1986)).

Students have used commercial database packages to produce a mass spectral library (Gouge (1984)) and chemical databases have been incorporated into CAI material (Whisnant (1984); Feng et al.(1986); Biro et al.(1986)).

Microcomputers can be used as terminals to mini- or mainframe computers providing access to larger databases.

#### 1.4.5 Data acquisition and instrument control

Microcomputers can be used as tools for data acquisition and analysis and the control of instruments. Many microcomputers can be interfaced to scientific instruments either through a serial port or through specialised interface modules such as analog to digital converters. There are obvious advantages to automatic data collection by microcomputers in experiments which require rapid or time sensitive sampling. Data collected by the microcomputer may be stored in a form which can readily be manipulated and displayed. The microcomputer can provide rapid graphical displays of raw and processed data.

Microcomputers have been interfaced to a variety of instruments, for the purpose of educational experiments, including an automated pH-stat and titrator for kinetics reactions (Cornelius et al.(1983)); a photodetector for flash photolysis experiments (Traeger (1981)); and a potentiometer for kinetics experiments (Horst et al.(1986)). Moore (1986) discusses several experiments which interface the microcomputer to thermistors and LEDs. An excellent commercial software/hardware package, *Science* 

Toolkit (Shumway et al.(1985)) is specifically designed for high school science experiments.

### 1.5 REVIEW OF GRAPHICAL SIMULATIONS PROGRAMS

Possibly the best use of microcomputers in chemical education lies in the combination of animation and interaction in the form of simulations. This project has involved the development of several simulation programs using high quality graphics. These programs fall into two categories:

- (i) simulation of titration experiments.
- (11) simulation of chemical reactions at macroscopic and microscopic levels.

Several programs similar to those developed in this project are reviewed.

# 1.5.1 Graphical simulations of titration experiments

A number of public domain titration simulations have been developed (Gelder (1980); Breneman (1981); Holdsworth (1986)), however commercial programs are nearly always of much higher quality. A review of two commercial titrations programs is given: *Titration Simulation* and *Titration Experiment* 

Titrations Simulation 2 by J. Frazin & Partners (1983)

The first part of the simulation involves several frames of instructions. The aim of the titration is to determine the concentration of sodium hydroxide by titration with standardized hydrochloric acid. A 40mL volume of unknown is placed into a beaker. The user may select the concentration of hydrochloric acid (from a choice of four concentrations) or allow the program to determine the concentration.

2: Titration Simulation is one of three programs belonging to Chemistry: Acids and Bases package published by Encyclopedia Britannica (1983).

The simulation involves two graphics displays, with the user being able to toggle between the two. The first display illustrates a beaker and the bottom half of a burette, and the second display illustrates a close up section of the burette showing the meniscus. The close up view is required so that the user may read the burette scale and determine volume of titrant used.

The simulation proceeds by pressing the space bar, which releases 0.05mL titrant. The titration is speeded up by holding the repeat key. An indicator changes colour at the end point. Based on the volume of acid required to reach end point, the user must calculate, and enter, the concentration of the sodium hydroxide solution. The user is informed of the "percent error" in this value and is provided with the option of repeating the titration; seeing the correct answer; or trying a new titration.

The package should be considered as a poor example of CAI:

- (i) The graphics is slow and of poor quality. The simulation was viewed on a black and white monitor and it was difficult to read the scale of the burette. The burette initially appeared to be empty as it was shaded the same as the background. The program continually redrew the graphics screen every time the user toggled between the two graphics displays.
- (ii) The user is not given the option to experiment within the simulation. The only parameter that can be altered is the concentration of the standard solution, which can only be selected from four provided values. The unknown is always

40mL of sodium hydroxide which is always placed in the beaker.

- (iii) This program provides a very low level interaction.
- (iv) There is no simple mechanism for exiting from the simulation.
- (v) The instructions made no mention of the indicator which is illustrated during the simulation.
- (vi) Viewing the instructions cannot be avoided on subsequent use of the program.

This program has also been reviewed by Victor Bendall and Robert Roe in the Journal of Chemical Education (August, 1986). Bendall gave the program, and the entire package, an extremely poor review. Roe appeared to approve this program, but made several comments for improving the package as a whole.

<u>Titration Experiment</u> 3 by Stanley Smith and Elizabeth Kean (1984) This program consists of three parts:

- 1. <u>Introduction</u>, which presents a short tutorial on equivalent weights.
- 2. <u>Procedure</u>, which briefly outlines the general procedures for doing an acid base titration for determining an equivalent weight.
- 3. <u>Titration Experiment</u>. The student must conduct a simulated titration to determine the equivalent weight of an acid. Briefly, the following steps are involved in the titration:
  - (i) The burette is filled with 0.100M sodium hydroxide, and the user must adjust the level to an appropriate value and then enter the inital burette reading.
  - (ii) The user must specify the mass of unknown acid, within specified range, which is to be dissolved in water and placed in the beaker.
  - (iii) The user is then prompted to add phenolphthalein.
  - (iv) The program automatically initiates the titration, the speed of which is adjusted by pressing 'F' (faster) or 'S' (slower) until end-point is reached. The user must enter the final burette reading.
  - (v) Calculations involved in determining the equivalent weight with the values obtained are presented, from which the user may identify the acid from a list of known equivalent weights.
- 3: Titration Experiment is one of many programs belonging to Introduction to \*General Chemistry package published by COMPress. Titration Experiment is found on Disk 8 which is titled pH:Acids and Bases in Water.

This is a tutorial type simulation in which the program closely controls the responses of the user. For example, if the titration is proceeding rapidly near the end-point, the program reminds the user to slow down. This program, indeed the entire package, uses high quality graphics and involves a high level of student interaction. The package is menu driven and the user interface is friendly, providing an escape facility from any point in the program. This program should not be viewed in isolation from the other programs on the same disk - the eight programs are integrated into an extensive tutorial on acidic and basic reactions.

Although *Titration Experiment* is undoubtedly of much higher quality than *Titrations Simulation*, both simulations are severely limited in that they permit the user only token control over the titration. The user is able to select the concentration (or mass) of an acid and the program determines all other titration variables. Both programs use the simulation primarily to determine the acidity of a particular sample, without enabling the user to investigate the numerous variables involved in a titration.

Furthermore, these programs focus on titration techniques which are probably better mastered in the laboratory, such as reading a burette, whilst neglecting features which are well suited to computer simulation. Obviously, calculation of pH values is an ideal task for computer determination, yet this receives little attention. Many other features, such as the suitability of an acid/base indicator could be readily illustrated within the simulation.

#### 1.5.2 Graphical simulations of chemical reactions

Several programs use graphics to illustrate molecules (Section 1.4.1(1v)). However very few programs attempt to animate molecules to simulate chemical reactions. Stanley Smith has incorporated animation of chemical reactions into a number of commercial tutorial CAI programs (Smith(1981); Smith et al.(1985)). Typically Smith uses animation as a minor feature of the programs, however one program, Reactions of Alkenes, uses animation to a greater extent. Reactions of Alkenes is reviewed as an example of animation employed to simulate chemical reactions.

## Reactions of Alkenes 4 by Stanley Smith (1981)

This program contains three sections, each illustrating a typical alkene addition reaction:

### Hydrogenation.

Firstly the equation for the conversion of propene to propane is given, however the following animation refers to the conversion of ethene to ethane. Preferably, the equation and simulation should refer to the same reaction. The reaction between ethene and hydrogen using a platinum catalyst is animated as follows:

- (a) hydrogen molecules strike the surface of platinum, and are adsorbed onto the surface as hydrogen atoms
- (b) an ethene molecule approaches the platinum surface whereby two hydrogen atoms add on forming an ethane molecule.

The hydrogen molecules are represented as "H-H"; the platinum

Reactions of Alkenes is one of many programs belonging to Introduction to 4: Organic Chemistry package published by COMPress. Reactions of Alkenes is found on Disk 1 which is titled Alkanes & Alkenes

surface is represented as a row of "...Pt-Pt-Pt...": and ethane and ethene are represented by the appropriate structural formulae.

### Halogenation.

After presenting the equation for the bromination of ethene to form 1,2-dibromoethane, the following reaction is animated:

- (a) Ethene is displayed, representing the pi bond as two overlapping p orbitals.
- (b) A bromine molecule strikes the ethene molecule causing Br+ to add on, forming a bromonium ion, with Br-breaking away.
- (c) A bromide ion approaches the bromonium ion from the opposite side of the pi-bond, adding on to form 1,2-dibromoethane.

This animation is followed by a tutorial segment which graphically illustrates (without animation) that a chloride or hydroxide ion could have added on in step (c) forming the chloro -bromo product or bromo-alcohol product respectively.

# Hydrogen halide addition

The animation displays a hydrogen ion adding onto propene to form a secondary carbonium ion. The rest of the reaction (addition of chloride ion) is displayed graphically, but without animation. Graphic equations show that addition of a bromide ion to the carbonium ion yields t-butyl bromide whilst addition of hydroxide vields the tertiary alcohol. Finally, a tutorial segment discusses the relative stability of primary, secondary and tertiary carbonium ions.

The graphics and animation used in this program successfully

illustrate the three reactions considered. However, the animation segments are relatively short without provision to freeze the animation during the reaction. Animation involved movement of simple shapes, such as structural formulae, with only one shape being moved at a time.

CHAPTER 1: INTRODUCTION

1.6 CURRENT STATUS OF MICROCOMPUTERS IN CHEMICAL EDUCATION
Utilisation of microcomputers in teaching chemistry is well
below its current potential. The major problems inhibiting more
widespread use are:

- (i) Insufficient good quality software (Schibeci (1985); Klopfer (1986)).
- (11) Insufficient access to microcomputers by chemistry teachers (Moore (1987)).

#### 1.6.1 Hardware

As the cost of hardware continues to fall, schools will acquire a greater number of machines. It is essential that microcomputers are available in the chemistry classroom so that teachers may utilize and experiment with computer based education. In many chemistry classrooms, a microcomputer is not always readily available. Inconvenient, or unreliable, access to computers may discourage the chemistry teacher from using a microcomputer. John Moore (1987) notes that the common practice of siting school computers in a specialized computer room is stifling the use of computers in areas such as chemistry.

### 1.6.2 Software

Most of the early microcomputer software was predominantly text-based computer aided instruction, following on from the systems developed on the mainframes. To date, insufficient use has been made of the graphical features of the microcomputer, one of the major reasons being the great amount of time required to develop graphics programs. Good quality graphics chemical simulations and chemical modelling programs are rare. Some programs which make good use of graphics do so to catch

attention rather than convey some chemical concept.

A major problem with educational software has been the extremely unfriendly user-interface. Many CAI programs (including commercial programs) lack several of the following features essential for a friendly interface:

- (1) an escape or guit option which the user can activate at any point in the program.
- (11)range checking routines for numerical input.
- (iii) indication of type of response required.
- (IV) editing features for user input.

In recent years consultation between computer programmers, chemistry educators, research chemists and learning experts has resulted in an increase in quality of software (Moore et al.(1984)). Unfortunately, development of educational software on microcomputers has been hampered by the large number of incompatible microcomputers available. Furthermore, there is little incentive for the commercial development of educational software due to the typically low financial returns.

### 1.7 OBJECTIVES OF RESEARCH PROJECT

This research project involved the development of a series of microcomputer educational programs, suitable for high school chemistry, based on the following objectives:

- Computer graphics and animation should be utilized to simulate chemical reactions.
- 2. The programs should be useful as classroom demonstrations and as tutorials for individual students.
- 3. A highly interactive environment should be provided.
- Concepts which are difficult to illustrate by traditional means should be displayed.
- 5. An extremely friendly user-interface must be provided, with the inclusion of the following features:
  - expected responses should be made clear to the student;
     The type of response should be indicated (e.g. "Y/N") and the acceptable range of numerical input should be presented (e.g. "0.100 1.00")
  - analysis of students responses should prevent the system from crashing due to unrealistic input;
  - the student must be able to exit from the program at any time;
- 6. Programs should provide teachers with an interesting and motivating teaching aid.

## Selection of chemistry topics

## Acid/base titrations

The topic of acid/base titrations was selected as it involves a number of fundamental chemical concepts and also deals with a

most important method of chemical analysis. Most students carry out a small number of titrations during high school chemistry and many students commence university chemistry with only a superficial understanding of the topic.

The titration technique is well suited to microcomputer animation however, currently available programs are extremely limited in the concepts displayed. Existing titration programs allow the user to determine the value of only one (or at the most two) of the numerous variables involved in the titration. (Section 1.5.1)

The main objective of the titration programs is to allow investigation of various titration features by placing the user in control of the simulation. This can only be achieved by allowing the user to determine: the concentration and strength of both solutions; which solution is to be titrant; volume of solution to be placed in flask; and which indicator to use.

### 2. Simulation of simple chemical reactions.

Often high school students have great difficulty in visualizing chemical reactions. Consequently, students frequently memorize chemical equations rather than understand the corresponding reactions. Microcomputer animation is undoubtedly an excellent tool to help students visualize chemical reactions at a molecular level. Unfortunately very few programs have been developed for this purpose.

Four fundamental chemical reactions were selected for

microcomputer animation:

- (1) reaction between an acid and an active metal;
- (11) reaction between an acid and a carbonate;
- (111) reaction between water and a very active metal;
- (iv) reaction of litmus with both acidic and basic solutions.

The major objective of these programs is to display each reaction at a molecular level focusing on , and also to link the microscopic view of the reaction with the macroscopic view.

### CHAPTER 2 UCSD PASCAL

- 2.1 INTRODUCTION TO PASCAL
- 2.2 LIBRARY UNITS
  - 2.2.1 Turtlegraphics Unit
  - 2.2.2 Chainstuff Unit
  - 2.2.3 Useful Unit
- 2.3 GRAPHICS PROCEDURES
  - 2.3.1 Methods for drawing shapes
  - 2.3.2 Methods for writing text on graphics screen
  - 2.3.3 Animation

#### 2.1 INTRODUCTION TO PASCAL

Microcomputer programs are usually written in BASIC as this is the on-board language of most microcomputers. However BASIC has many features which make it unsuitable for the development of lengthy programs. In particular, large BASIC programs are extremely difficult to read and modify.

Pascal is a general purpose, high level programming language originally designed by Niklaus Wirth in the late 1960's. A more recent version of Pascal developed at the University of California at San Diego (UCSD) has gained widespread acceptance for use on microcomputers (Zaks (1981)). Pascal is generally preferred in the development of long and complex programs because of its highly structured nature and its easily read source code. Furthermore, UCSD Pascal facilitates the development of extremely large and complex programs through features such as units, segments and linking. Programs presented in this thesis are written in Apple Pascal Version 1.2.

### 2.2 LIBRARY UNITS

Program development of the packages prepared in this project was simplified by the use of Pascal units. A unit is a separately compiled module of code which is stored in a library file. Typically, a unit contains a group of data structures and a number of procedures and functions relating to a common application. Any program can access the routines contained within a unit by naming the unit in the USES declaration part of the application program. Utilizing library units reduces the amount of code that needs to be compiled during program development.

There are two different types of units: regular units and intrinsic units. A regular unit is incorporated into the code of an application program by being linked at the time of compilation. An intrinsic unit is loaded from the library file into memory at the time of execution. Intrinsic units must be available in a library file whenever an application program is compiled or executed.

Apple Pascal provides several specialized units in SYSTEM. LIBRARY. Two of these library units, Turtlegraphics and Chainstuff are utilized by all programs developed in this project. The Apple Pascal Language Reference Manual gives a detailed description of all routines in these units.

Three additional customized library units have been developed:

- (i) <u>Useful Unit</u> is a general purpose unit used by all three packages developed in this project;
- (ii) <u>Titrlib Unit</u> provides routines which are specifically required by programs in the Acid/Base Titration package;
- (iii) <u>Saltlib Unit</u> provides routines which are specifically required by programs in the Salt Titration package.

### 2.2.1 TURTLEGRAPHICS UNIT

Apple Pascal provides the Turtlegraphics unit for access and manipulation of the graphics screen. The graphics screen is regarded as an array of 280 (horizontal) by 192 (vertical) pixels. "Turtle" graphics was first introduced by Seymour Papert of Massachusetts Institute of Technology in 1969 in the form of Logo programming language (Papert(1980)). A shape is drawn by moving a so-called "turtle" around the screen. The "turtle" supposedly drags a pen which leaves a trail in its path. Most of the routines provided in the Turtlegraphics units are "turtle" commands.

The Turtlegraphics unit is further discussed in Section 2.3.

#### 2.2.2. CHAINSTUFF UNIT

The menu driven feature of the packages developed relies upon routines from the Chainstuff unit. Procedure SETCHAIN allows one program to "chain to" another program. When the first program has completed execution, a specified program will then be executed.

The chainstuff unit also enables a message to be stored in memory by one program for subsequent retrieval by other programs. This feature is used by all packages (developed in this project) to record the type of monitor in use. The user is asked once, at the start of each package, whether a colour monitor is available. Procedure SETCVAL is used to record data on the type of monitor, and as programs are selected from the package, procedure GETCVAL is implemented to retrieve the information.

### 2.2.3 USEFUL UNIT

The Useful unit is a general purpose unit used by all three packages. Routines in this unit are designed to perform a variety of tasks. In particular, a number of routines are related to facilitating user input.

### **Declaration Section**

```
UNIT USEFUL; INTRINSIC CODE 25 DATA 26;
```

The declaration indicates that USEFUL is an intrinsic unit for which the code occupies operating system segment 25 and the data occupies segment 26.

#### Interface Section

```
INTERFACE
USES TURTLEGRAPHICS:
CONST
   SPACE=' ':
   XMIN=0: YMIN=0: XMAX=279: YMAX=191:(*dimensions of graphics screen*)
   CHARSET=SET OF CHAR:
   SHORTSTR=STRING[8]:
   BYTE=0..255;
   MEMLOC=PACKED ARRAY [0..1] OF BYTE:
   ACCESS= RECORD
              CASE BOOLEAN OF
                   TRUE: (ADDRESS:INTEGER);
                  FALSE: (POINTER: ^MEMLOC):
              END:
VAR
   RET: CHAR;
PROCEDURE BEEP:
PROCEDURE SHIFTUP(YAR CH:CHAR);
PROCEDURE GETACHAR(VAR CH:CHAR; LEGALSET:CHARSET);
PROCEDURE GETTEXTCHAR(X,Y:INTEGER; VAR ACH:CHAR; LEGALSET:CHARSET);
PROCEDURE GETRESPONSE(X,Y:INTEGER; VAR S:SHORTSTR; MAXLEN:INTEGER;
                         LEGALSET:CHARSET);
PROCEDURE GETHICHAR(X,Y:INTEGER; VAR ACH:CHAR; LEGALSET:CHARSET);
```

PROCEDURE GETHIRESPONSE(INITX, Y:INTEGER; YAR S:SHORTSTR; MAXLEN:INTEGER: LEGALSET:CHARSET): PROCEDURE WSTAT(X,Y:INTEGER; S:STRING); PROCEDURE FILLBOX(LEFT, RIGHT, BOTTOM, TOP: INTEGER; COLOUR; SCREENCOLOR); PROCEDURE MOVECOL(X,Y:INTEGER; COL:SCREENCOLOR): PROCEDURE DRAWLINE(X1,Y1,X2,Y2;INTEGER; COL;SCREENCOLOR); FUNCTION AROW (NUM:INTEGER: CH:CHAR):CHAR: FUNCTION AT(X,Y: INTEGER): CHAR: PROCEDURE WAIT(DELAY:INTEGER): FUNCTION PEEK(ADDRES: INTEGER):BYTE: **FUNCTION KEYIN: BOOLEAN:** 

### <u>Implementation section</u>

A complete listing is given in Appendix B. A description of procedures and functions in this unit is presented here:

#### PROCEDURE BEEP

BEEP sounds the computer's bell by writing an ASCII 07 (chr(7)).

#### PROCEDURE SHIFTUP(VAR CH:CHAR)

If variable CH, contains a lower-case alphabetical character, then SHIFTUP will convert this character to upper-case.

PROCEDURE GETACHAR (VAR ACH: CHAR; LEGALSET: CHARSET) GETACHAR returns a character, ACH. Only a character in specified set LEGALSET will be accepted. The character is not echoed to the screen and the return key is not required to terminate input.

### PROCEDURE GETTEXTCHAR (X,Y: INTEGER; VAR ACH:CHAR; LEGALSET: CHARSET)

GETTEXTCHAR returns a character, ACH. GETTEXTCHAR accepts a character input from the keyboard. Only a character in specified set. LEGALSET will be accepted and echoed to the text screen at position (X,Y). The character may be corrected with backarrow key and input must be terminated with the return key.

PROCEDURE GETRESPONSE (X,Y: INTEGER; VAR S: SHORTSTR: MAXLEN: INTEGER: LEGALSET: CHARSET)

GETRESPONSE returns a short string, S. GETRESPONSE accepts up to a maximum number of characters, MAXLEN, from the keyboard. Only characters in a specified set, LEGALSET, will be accepted and echoed to the text screen at a specified screen position (X.Y). Input may be corrected using the backarrow key.

PROCEDURE GETHICHAR (X,Y: INTEGER; VAR ACH: CHAR; LEGALSET: CHARSET)

GETHICHAR is identical to GETTEXCHAR except that the character is echoed to the hi-resolution screen instead of the text screen.

PROCEDURE GETHIRESPONSE (X,Y: INTEGER; VAR S:SHORTSTR; MAXLEN: INTEGER; LEGALSET: CHARSET)

GETHIRESPONSE is identical to PROCEDURE GETRESPONSE except that accepted input is echoed to hi-resolution screen instead of the text screen.

PROCEDURE WSTAT (X,Y: INTEGER; S: STRING) WSTAT moves the "turtle" to coordinate (X,Y) on hi-resolution screen and displays string, S.

PROCEDURE FILLBOX (LEFT, RIGHT, BOTTOM, TOP: INTEGER; COLOUR:SCREENCOLOR)

FILLBOX paints the rectangular area borded by LEFT, RIGHT, BOTTOM and TOP with the COLOUR specified.

PROCEDURE MOVECOL (X,Y: INTEGER; COL: SCREENCOLOR) MOVECOL moves the "turtle" to coordinate (X,Y) on hi-resolution screen and sets pencolor to COL.

PROCEDURE DRAWLINE (X1,Y1,X2,Y2: INTEGER;

COL:SCREENCOLOR)

DRAWLINE draws a line on hi-resolution screen between points (X1,Y1) and (X2,Y2) in specified colour, COL.

<u>FUNCTION AROW</u> (NUM: INTEGER; CH:CHAR):CHAR)

AROW draws a row of specified characters, CH, on text screen starting at current cursor position. NUM indicates the number of characters to be displayed. AROW is designed as a function rather than a procedure so that it may be incorporated into a write statement. AROW returns a dummy null character.

**EUNCTION AT (X,Y: INTEGER): CHAR)** 

AT moves the cursor to text screen coordinate (X,Y). AT has been designed as a function for the same reasons as AROW. AT returns a dummy null character.

PROCEDURE WAIT(TIME: INTEGER)

WAIT causes a pause of length TIME.

FUNCTION KEYIN(:BOOLEAN)

KEYIN returns true if a key has been pressed since the last time the keyboard was read.

### 2.3 GRAPHICS PROCEDURES

The Turtlegraphics and Useful procedures necessary to produce the graphics (in the three software packages) are briefly discussed.

### 2.3.1 METHODS FOR DRAWING SHAPES

Shapes are displayed on the screen using two different methods:

### 1. "Turtle" commands

A number of "turtle" procedures are available for drawing shapes on the graphics screen. Extensive use is made of three "turtle" procedures from the Turtlegraphics unit:

PENCOLOR (which selects colour of pen);

MOVE (which moves the "turtle" a specified distance in current direction);

MOVETO (which moves the "turtle" from current position to specified coordinate).

Procedure MOVECOL in the Useful unit is a combination of the Move and Pencolor procedures.

#### 2. Bit-map transer

Procedure Drawblock in the Turtlegraphics unit produces graphics by bit-map transfer. Any shape to be drawn on the graphics screen may be represented by a two dimensional packed array of boolean. The array is initialized so that each true bit corresponds on the graphics screen to a pixel turned on and each false bit corresponds to a pixel turned off. The Drawblock procedure is used to copy the array of Boolean to the graphics screen.

The Drawblock declaration is:

PROCEDURE DRAWBLOCK (SOURCE: BOOLEAN-ARRAY-TYPE; SIZE, XSKIP, YSKIP, WIDTH, HEIGHT, XSCREEN, YSCREEN, MODE: INTEGER);

The parameter list is briefly described as follows:

SOURCE any packed array of boolean;

SIZE bytes per row of source;

XSKIP bits to skip horizontally:

YSKIP bits to skip vertically;

WIDTH bits to plot from xskip to xskip+width:

HEIGHT bits to plot from yskip to yskip+height;

XSCREEN x coordinate to begin plotting;

YSCREEN - y coordinate to begin plotting;

MODE display mode;

There are sixteen display modes numbered 0 to 15, with mode number 10 (direct bit copy) being the default mode.

Small, filled-in shapes are most suitable to be drawn using the Drawblock procedure.

### 2.3.2 METHODS FOR WRITING TEXT ON GRAPHICS SCREEN

Writing text is a specialised case of drawblocking arrays of boolean onto the graphics screen. Apple Pascal provides a file called SYSTEM.CHARSET. This file contains an array representing alphanumeric and special characters which may be displayed on graphics screen. Each character occupies an array 7 pixels wide by 8 pixels high.

The Turtlegraphics unit provides three procedures for writing text to the graphics screen:

WCHAR (writes a character at current screen position); WSTRING (writes a string at current screen position): CHARTYPE (defines mode).

Wchar and Wstring procedures use the Drawblock procedure to copy characters from the array defined by SYSTEM.CHARSET to the graphics screen.

Procedure WSTAT from the Useful unit, which writes a string at a specified screen coordinate, is a combination of the Moveto and Wstring procedures.

#### 2.3.3 ANIMATION

irrespective of the method use to display shape on the screen. movement is created by erasing the shape at current position and then re-drawing it at a different position.

### Methods of erasing shapes on the graphics screen:

- (i) Shapes drawn with "turtle" commands may be erased by redrawing the exact shape at the same position using the following colours:
  - black (if original shape was drawn in white);
  - black1 (if original shape in white2, green or violet);
  - black2 (if original shape in white2, orange or blue) This method is only suitable for simple shapes which may be drawn quickly.
- Shapes created by the drawblock procedure may be erased (11) by drawblocking at the same position using particular character modes. Character mode number six, the Exclusive Or mode (XOR) is the most useful. The XOR logic combines

bits according to the following truth table:

Current screen bit	New bit	XOR combination
F (pixel off)	F (pixel off)	F (pixel off)
T (pixel on)	F (pixel off)	T (pixel on)
F (pixel off)	T (pixel on)	T (pixel on)
T (pixel on)	T (pixel on)	F (pixel off)

If both bits are on, the result is a blank bit on the screen. Therefore if a figure is redisplayed at the same position, it will be erased. Only the figure in the new bit will be erased, without disturbing any of the other display information already present on the screen.

(iii)A section of the graphics screen may be quickly erased by using two Turtlegraphics procedures, Viewport and Fillscreen:

<u>VIEWPORT</u> (creates a "window" on graphics screen); FILLSCREEN (fills current "window" with specified colour). Therefore, a rectangular section of the screen is erased by setting the "window" to the appropriate boundaries with the Viewport procedure; erasing everything within this "window" by using Fillscreen specifying a black colour; and finally the "window" is reset to entire graphics screen. Procedure FILLBOX, is a combination of Viewport and Fillscreen procedures and enables a section of the screen to be painted a specified colour.

### CHAPTER 3: ACID/BASE TITRATION PACKAGE

#### 3.1 DESCRIPTION OF ACID/BASE TITRATION PROGRAMS

- 3.1.1 User interface for package
- 3.1.2 Titration Features
- 3.1.3 Titration Program
- 3.1.4 Indicators Program
- 3.1.5 Quiz Program
- 3.1.6 Assignment Program

#### 3.2 OBJECTIVES OF THE TITRATION PACKAGE

3.2.1 Worksheets

#### 3.3 PASCAL CODE FOR TITRATION PACKAGE

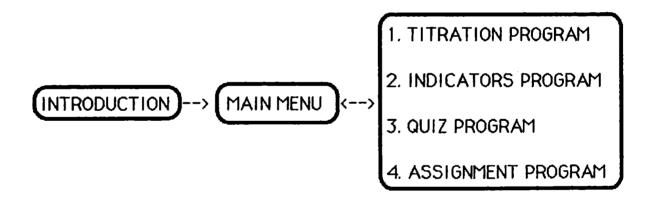
- 3.3.1 Titration Library Unit
- 3.3.2 Production of pH graph
- 3.3.3 Calculation of pH

### DESCRIPTION OF ACID/BASE TITRATION PACKAGE

The ACID/BASE TITRATION PACKAGE consists of four programs each of which allows the user to specify certain conditions before carrying out a simulated titration. The titration may be between any monoprotic or diprotic acid and any monoprotic base. A general description of the package is given followed by a detailed discussion of the individual programs.

# 3.1.1 USER INTERFACE FOR ACID/BASE TITRATION PACKAGE The ACID/BASE TITRATION PACKAGE appears to the user in three main sections:

- an introduction section
- a main menu
- four programs each with optional instruction program. Each of these four programs links back to main menu.



The ACID/BASE TITRATION PACKAGE containing the above programs is located on one disk. This disk must always be resident in the disk drive as it is necessary to access the disk each time the program moves from one program to another.

### Introduction to package

The introduction consists of four pages on the graphics screen. These introductory pages are only encountered when the disk is first booted.

- <u>Page 1.</u> Title page.
- Page 2. Informs user that all input must be followed by the RETURN key.
- Page 3. Asks user whether a colour monitor is being used. This information is stored in system memory to be accessed later by each of the four programs. The graphics is slightly different in each program depending on whether a colour monitor is available.
- Informs user that entering "Q" is required to exit from <u>Page 4.</u> programs. Entering "Q" at any interrogative point in any of the four programs, will exit the user from the current section of the program. Depending on the position in the program, the user will usually be given the option of carrying out another titration in the same program or going back to the main menu. Therefore if the user wishes to change some input after it has been entered, entering "Q" at the next prompt for input will allow the user to reenter input for that particular titration.

#### Main menu

This package is menu driven, with the following main menu: ....(1) Titration of Acids & Bases. Titration of Acids & Bases Using Indicators. .... (2) Titration Quiz. . . . . . (3) ....(4) Titration Assignment. ....(Q) Quit

### Four titration programs

After selecting one of the four titration programs, the user is given the option of viewing instructions regarding the program selected. These instructions may be repeated as many times as required, and the user may exit at any point in the instructions by entering "Q".

#### 3.1.2 TITRATION FEATURES

The following features are common to all titration programs:

#### 1. Titration conditions

The user is able to specify a number of conditions, such as the concentration of the acidic and basic solutions, involved in the titration. The task of defining the titration conditions is very simple - the user is presented with a series of options and in most cases it is only necessary to input a numeral or letter corresponding to a desired option.

### 2. Screen layout

Throughout the titration, experimental parameters specified by the user, such as concentration of acid and base, are displayed on the screen. The graphic illustrates a flask and the lower section of a burette. As the titration procedes the volume of titrant currently in the flask and pH of the solution is calculated and updated on the screen. Figure 3.1 Illustrates a typical screen layout for a titration.

The *Titration* and *Indicators* programs in the package use the right hand side of the screen to plot the pH against the volume of titrant as the titration is carried out. The Quiz and Assignment programs simply use the right hand side of the screen to specify the current titration.

### 3. Titration procedures

The space bar is used to release an increment of titrant from the burette. This volume of titrant increment is set by the user at the start of the titration but may be changed at any time during the titration. Three keys are available to the user during a

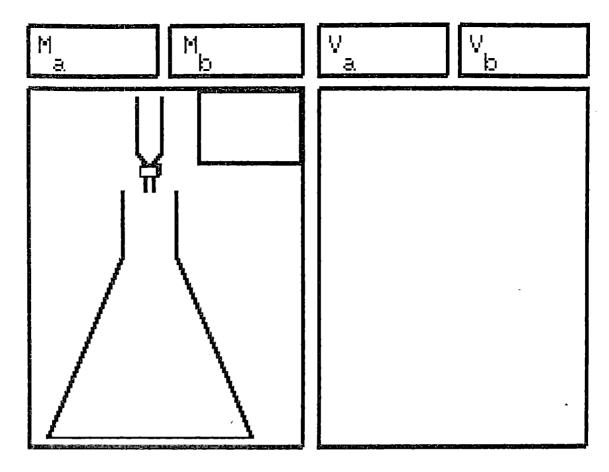


Figure 3.1 Basic screen layout for all titration programs.

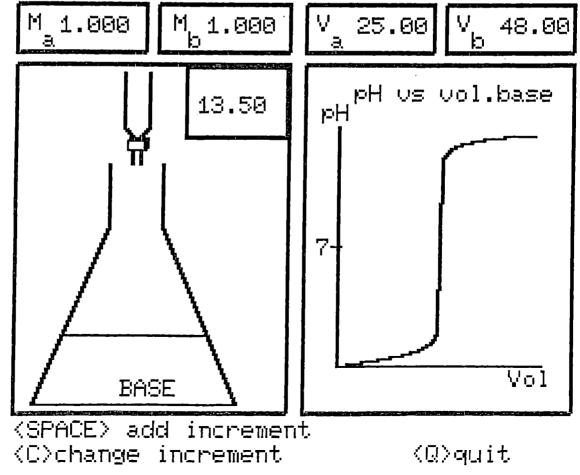


Figure 3.2 Typical screen layout for Titration Program.

titration:

(i) <SPACE BAR> - to add an increment of titrant to flask.

(ii) < C > - to change volume of titrant increment

(111) < Q > - to quit from titration.

### 4. Titration graphics

When the space bar is pressed the following animation and data appear on the screen:

- (1) An increment of titrant is released from the burette and falls into the flask. The volume of solution in the flask increases.
- (ii) Total volume of titrant added to the flask is updated.
- (iii) pH of the solution is updated.
- (iv) If the end point has been reached (or overshot) the colour of the solution in the flask changes.

### 5. Repeat options

The titration may be continued (by repeatedly pressing SPACE BAR) until either "Q" is pressed, indicating that the user wishes to quit from the titration, or until the flask becomes full. When the flask is full the user is forced to quit from the titration. After quitting from a titration the user is presented with a number of options. The variety of options is different for each of the four programs, however all programs offer at least the following three options:

- (i) Repeat the previous titration.

  If a titration is repeated it is not necessary to respecify the titration conditions.
- (ii) Carry out a different titration.
- (iii) Quit from the current acid/base program. This takes the

user back to the main menu for this package.

### 3.1.3 TITRATION PROGRAM

This program allows the user to carry out a simulated titration between a specified acid and base. The solution contains an ideal indicator which causes a colour change at the equivalence point. Throughout the titration the pH of the solution is displayed and plotted against volume of titrant.

#### HOW TO SPECIFY A PARTICULAR TITRATION

The following options are available:

### Option 1. Type of titration

The main menu for this program offers the following choices:

- strong acid/strong base titration
- 2. weak acid/ strong base titration
- 3. weak base/strong acid titration
- 4. diprotic acid/strong base titration

### Option 2. Strength of acid and base

The strength of acids and bases presented depends on the type of titration chosen in option 1. One menu will provide a selection of acids, and a second menu will provide a selection of bases. One of the following menus will be displayed for selection of acid:

Strong acids (displayed if "1" or "3" was chosen in option 1):

- 1. hydrochloric acid
- 2. nitric acid
- 3. perchloric acid

Weak acids (displayed if "2" was chosen in option 1):

acetic acid

- 2. hydrocyanic acid
- 3. hydrofluoric acid
- 4. benzoic acid
- 5. input pKa

Diprotic acids (displayed if "4" was chosen in option 1)

- 1. sulfuric acid
- 2. carbonic acid
- 3. oxalic acid
- 4. tartaric acid
- 5. Input pK1 & pK2

One of the following menus will be displayed for selection of base:

Strong bases (displayed if "1", "2" or "4" was chosen in option 1):

- 1. sodium hydroxide
- 2. potassium hydroxide

Weak bases (displayed if "3" was chosen in option1):

- 1. ammonia
- 2. pyridine
- 3. Input pKb

#### pK values

The user may select an unlisted acid or base by entering its pK value(s). The pKa and pKb values for monoprotic acids and bases are restricted to the range of 1 to 11. For diprotic acids pK1 must be in range 1 to 11 and pK2 must be less than 13. Furthermore pK1 must be less than pK2. The program will not accept values which do not fall within these ranges.

### Option 3. Concentration of acid and base

The user must enter the concentration of the acid and base which were chosen in option 2. Concentrations must be in the range 0.001 molar to 1.000 molar. These values are displayed on the screen throughout the titration.

### Option 4. Titrant and titrand

The user must determine which solution is to act as the titrant (i.e. the solution in the burette) and which solution is to act as the titrand (i.e. the solution in the flask). Having decided upon which solution is to be the titrand it is necessary to decide on the volume of this solution. The volume of the titrand must be in the range of 10.00mL to 50.00mL. The volume of the titrand and titrant are displayed on the screen during the titration.

### Option 5. Labelling of solution

The user is given the option of having the solution in the flask identified with a label. If this option is selected then the following labels are used for titrations involving monoprotic acids:

- (1) At the start of the titration the solution is labelled "acid" or "base" depending on the nature of the titrand.
- (11)At the equivalence point the solution is labelled "end pt".
- (iii) At other points in the titration the solution is labelled "acid", "base" or "buffer" depending on the nature of the solution.

For titrations involving diprotic acids the following labels are used:

- (i)At the start of the titration the solution is labelled "diacid". In this program the diprotic acid always acts as the titrand.
- (ii) At the first and second equivalence points the solution is labelled "endpt1" and "endpt2" respectively.
- (iii) Before the first equivalence point the solution is labelled "buffer".
- (iv) Between the first and second equivalence points the solution is labelled "2salts".
- (iv) After the second equivalence point the solution is labelled "base".

After the above options have been specified, thereby determining the conditions for a titration, the simulated titration is ready to commence.

### SIMULATED TITRATION FOR TITRATION PROGRAM

### 1. Screen lavout

Throughout the simulated titration the following information is displayed on the screen.

- (1) concentration of acid
- (ii) concentration of base
- (iii) volume of acid in flask
- (iv) volume of base in flask
- (v) pH of solution in flask
- (vi) graph of pH vs. volume of titrant

Figure 3.2 illustrates the typical screen layout for titration simulations in the *Titration* program.

### 2. Titration graphics

In addition to the features common to all the titration programs,

- (Section 3.1.2), the following information is displayed on the screen during the titration:
- (1) As the titration progresses a graph of pH vs. volume of titrant is produced. As each increment of titrant is added (using space bar), the graph of pH is extended to cover the volume of titrant added in the last increment. If a different titration is carried out then the user is given the option of retaining the current graph. In this way a series of superimposed curves may be obtained on the same graph. (Figure 3.3)
- (11)The solution contains an ideal indicator which changes colour at the equivalence point of the titration. Therefore the end point and equivalence point of these titrations are identical.
- (111) This program allows for the nature of the solution to be labelled. After each addition of titrant, the program alters the label if necessary. The end point of the titration is identified by the label "end pt". This feature enables the user to confirm when the end point has been reached or overshot.

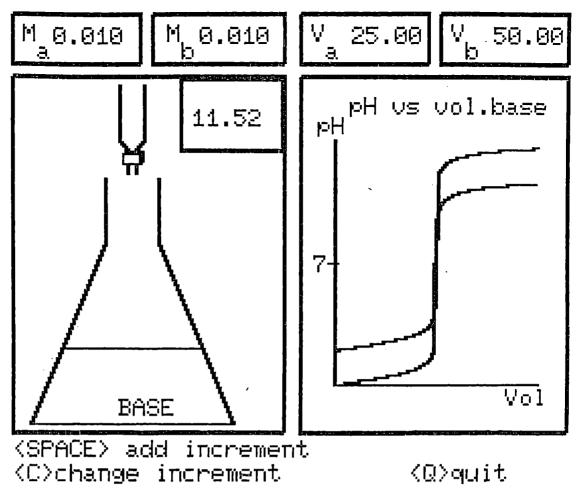


Figure 3.3 Titration Program: a series of superimposed pH curves drawn on graph.

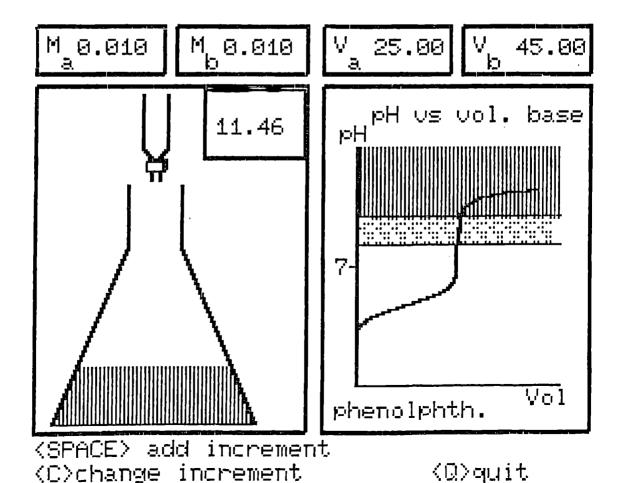


Figure 3.4 Indicator Program: pH colour ranges for selected indicator is displayed on graph.

### 3.1.4 INDICATORS PROGRAM

The major difference between the *Indicators* program and the Titration program is that the user may select a variety of common acid/base indicators.

### HOW TO SPECIFY A PARTICULAR TITRATION

As in the *Titration* program, the user must specify the conditions for each titration. The following options are available in the *Indicators* program:

Option 1. Type of titration.

Option 2. Strength of acid and base.

Option 3. Concentration of acid and base.

Option 4. Titrant and titrand.

Whereas the *Titration* program provided an ideal indicator for which the endpoint coincided with the equivalence point, this program offers a choice of indicators. The indicators available are:

methyl orange

methyl red

litmus

bromothymol blue

phenolphthalein

thymolphthalein

ideal

The option of labelling the solution in the flask (Option 5 in the Titration program) is not provided.

### SIMULATED TITRATION FOR INDICATORS PROGRAM

### 1. Screen layout and graphics

The screen layout and graphics are almost identical to those in the *Titration* program. An additional feature displayed on the pH graph is the range in which the selected indicator exists in particular colours. The name of the indicator chosen for a particular titration is displayed beneath the pH graph. (Figure 3.4) The solution changes colour at a pH determined by the indicator chosen rather than the pH at the equivalence point. The graphics in this program are most effective on a colour monitor. Each indicator changes colour over a pH range. If this pH range lies on the steep part of the titration curve, the indicator colour will change directly from one colour to another colour. However, if the pH range does not lie within the steep part of the curve then the indicator passes through stages where the colour gradually changes from one colour to another.

These graphics illustrate many aspects of acid/base indicators, such as the difference between the end point and equivalence point of a titration.

## 2. Repeat options

In addition to the standard repeat options (Section 3.1.2), the user is given the option of repeating the last titration using a different indicator. By selecting this option a comparison between the various indicators can readily be made.

### 3.1.5 QUIZ PROGRAM

The Quiz program provides an acidic or basic solution and the user must carry out a series of titrations in order to determine its concentration. Throughout the titration the pH of the solution is displayed and an ideal indicator changes colour at the equivalence point.

The concentration of each quiz solution is randomly selected by the program. This program allows the user to practice acid/base titration methods and associated calculations. After carrying out a titration, the user is required to enter the concentration of the quiz solution and will then be informed as to the accuracy of this result.

### HOW TO OBTAIN A QUIZ SOLUTION

The user has the option of selecting the type of quiz solution from the following list:

- 1. hydrochloric acid
- 2. sodium hydroxide
- 3. acetic acid
- 4. ammonta
- 5. oxalic acid

### HOW TO SPECIFY A PARTICULAR TITRATION

If the guiz solution is acidic, then the standard solution will be sodium hydroxide, otherwise the solution is basic and the standard solution is hydrochloric acid. Furthermore, the program determines which solution will be the titrant and titrand. The user has only two options for specifying the conditions of the titration:

#### Option 1. Concentration of standard solution

The concentration of the standard solution may be determined in two ways:

- (i) The computer will determine the most suitable concentration.
- (ii) The user selects from a list of available concentrations: 0.010M, 0.05M, 0.100M, 0.500M and 1.00M.

### Option 3. Volume of titrand

It is necessary to select the volume of the titrand which must be in the range of 10.00mL to 50.00mL.

#### SIMULATED TITRATION FOR QUIZ

### 1. Screen layout and graphics

The screen layout and graphics are similar to the *Titration* and *Indicators* program except that a graph of pH vs volume of titrant is not given. Throughout the titration the following information is displayed on the screen

- (1) concentration of known solution
- (ii) volume of titrant.
- (111) volume of titrand.
- (iv) pH of solution in flask.

#### 2. Repeat options

After quitting from a titration (by entering "Q") the user is given the following options:

- (i) Repeat the previous titration.
- (ii) Repeat the titration but alter the conditions.
- (iii) Finter concentration of unknown.
- (IV) Get calculator.

(v) Give up.

(vi) Quit from the quiz program.

Typically, the student would repeat the titration several times, selecting options (i) or (ii) above, until the end point had been established. If option (ii) is selected the concentration of the standard solution and/or the volume of the titrand may be altered. After completing the titrations the student must calculate the concentration of the quiz solution. For this purpose, a calculator option is included which handles the operations of addition, subtraction, multiplication and division.

When the concentration has been calculated, this value is entered, (option (iii)) and the program indicates the accuracy of this value. Depending on the percentage error, one of the following comments is made:

relative error	<u>comment</u>
< 1%	excellent
1-3%	very close
4-6%	close
> 6%	not too good
> 20 %	terrible

In addition to one of the above comments, the user is informed of the correct concentration of the quiz solution. If the user has been unable to calculate the concentration of the solution, the "give up" option simply provides the correct concentration.

After entering the concentration, or giving up, the user is given the choice of attempting another quiz solution or quitting from this program. Quitting will take the user back to the main menu for this package.

### 3.1.6 ASSIGNMENT PROGRAM

The Assignment program is very similar to the Quiz program in that the user must determine the concentration of an acidic or basic solution. However this program does not allow the user to enter an estimation of the concentration nor does it inform the user of the correct concentration. The Assignment program provides one hundred solutions of different concentration. The student must carry out a series of titrations in order to determine the concentration of the assignment solution.

### HOW TO OBTAIN AN ASSIGNMENT SOLUTION

The student must enter an assignment number between 0 and 99. which is allocated by the teacher. Each assignment number corresponds to a different assignment solution. The key to these assignment numbers is provided in the instruction manual for this package, listed in Appendix A. The program uses a mathematical formula to convert the assignment number into the concentration of the assignment solution. The concentration is in the range of 0.100 molar to 1.000 molar. The assignment number also determines the nature of the assignment solution.

### HOW TO SPECIFY A PARTICULAR TITRATION

After entering the assignment number, the user has only two options available for specifying a titration:

### Option 1. Concentration of standard solution

The nature of the standard solution is determined by the program however the user must determine the concentration of this solution. The concentration must be in the range of 0.100 molar to 1.000 molar.

### Option 2. Volume of titrand

The program determines which solution is to be the titrand, however the user must specify the volume of titrand. This volume must be in range of 10.00mL to 50.00mL.

### SIMULATED TITRATION FOR ASSIGNMENT

The simulated titration is identical to the *Quiz* titration.

After quitting from the titration, the user is given the following options:

- (i) Repeat the previous titration.
- (ii) Repeat titration but altering conditions.
- (111) Get calculator.
- (iv) New assignment.
- (v) Quit from the assignment program.

The Assignment program is designed so that a teacher may allocate titration assignments to students. Each student may be given the task of solving a series of assignments distinguished by different assignment numbers. After carrying out a series of assignment titrations, the student completes a written report (worksheet number 10, listed in Appendix A, provides a suggested format for such a report) noting the titration data and calculations required to determine the concentration of the allocated assignment solution(s). The teacher evaluates the assignments by referring to the concentration corresponding to each assignment number, listed in the instruction manual for this package.

#### 3.2 OBJECTIVES OF THE ACID/BASE TITRATION PACKAGE

This titration package can be used in a variety of ways. The programs may be used by the teacher as visual aids or by students as an investigative tool. Many chemical concepts which students often find difficult are readily illustrated and explained by these programs.

The four programs should be viewed in the order in which they appear in the main menu. The objectives of the first two titration programs are to introduce and illustrate various titration concepts. The objectives of the Quizand Assignment programs are to consolidate and interrelate these concepts.

### 1. Titration Program

The *Titration* program has been designed as an aid in introducing the fundamental concepts of acid/base titrations. It contains the following features:

- the use of an ideal indicator which avoids confusion between end point and equivalence point.
- the option to have the nature of the solution labelled provides more information.
- the option of obtaining a graph showing a series of superimposed curves.

This program can be used to investigate how solution variables, such as strength and concentration, affect the reaction between an acidic and basic solution. A comparison between the titrations can readily be carried out.

### 2. Indicators Program

This program builds on the fundamental titration concepts to illustrate the criteria necessary for an indicator to be suitable for a particular titration. Using this program it is very simple to demonstrate why an indicator may be suitable for one titration but not for another.

The fact that the range in which the indicator changes colour does not necessarily include the pH of the solution at the equivalence point, is often very confusing for students. For example, a titration between hydrochloric acid and sodium hydroxide has a pH of 7.0 at the equivalence point. This program clearly demonstrates why phenolphthalein, which changes colour in range 8.3 -10.0, is a suitable indicator for this reaction.

### 3. Quiz and Assignment Programs

In these two programs the student must apply the concepts introduced in the earlier programs in order to determine the concentration of a sample solution. The Quiz program provides the option that the user may allow the program to select the most appropriate concentration for the standard solution. This feature is not available in the *Assignment* program.

The Quiz and Assignment programs are designed for student use rather than teacher demonstration. The *Assignment* program may be used for student assessment.

### 3.2.1 WORKSHEETS

A series of worksheets has been designed for use with these programs. These worksheets guide the student through the investigation of concepts relating to titrations. Each worksheet requires a series of titrations to be carried out. Within each series of titrations only one condition is varied so the effect of

this variable on the titration is observed.

- Worksheet 1. Each titration in this series involves 1.00 molar sodium hydroxide solution reacting with a 1.00 molar solution of strong acid. A different strong acid is used in each titration.
- Worksheet 2. This series involves potassium hydroxide solution reacting with hydrochloric acid. In each titration the concentration of the acid is the same as the concentration of the base, however these concentrations are different in each titration. In the first titration, both acid and base are 1.00 molar solutions, in the second titration both are 0.10 molar solutions, etc.
- This series of titrations involves sodium Worksheet 3. hydroxide solution reacting with nitric acid. In each titration the concentration of base is held constant whilst the concentration of acid is altered.
- Worksheet 4. The previous worksheet involved only strong acids and bases. This worksheet involves titrations between acetic acid, a weak acid, and potassium hydroxide, a strong base. In each titration the concentration of acetic acid is the same as the concentration of potassium hydroxide solution, however this concentration varies between each titration.
- This series of titrations involves acids of varying Worksheet 5. strength reacting with a strong base. In each

titration 1.00 molar sodium hydroxide in reacted with a 1.00 molar solution of weak acid.

- Worksheet 6. This series of titration involves ammonia reacting with hydrochloric acid. In each titration the concentration of the acid is held constant whilst the concentration of base is altered.
- Worksheet 7. This worksheet involves titrations between sodium hydroxide solution and various diprotic acids. In each titration 1.00 molar sodium hydroxide is titrated with 1.00 molar solution of diprotic acid.
- Worksheet 8. This worksheet involves a series of titrations in which a variety of indicators must be used. 1.00 molar hydrochloric acid is reacted with 1.00 molar sodium hydroxide solution. This titration is repeated with both solutions having a 0.01 molar concentration. A third titration reacts 1.00 molar acetic acid with 1.00 molar sodium hydroxide.
- Worksheet 9. This worksheet involves a series of titrations for which a suitable indicator must be found.
- Worksheet 10. Specimen layout for submission of a titration assignment.

# PASCAL CODE FOR ACID/BASE TITRATION PACKAGE

The ACID/BASE TITRATION PACKAGE uses two customised library units, Useful Unit and Titrlib Unit, both of which have been incorporated into System.Library. The Useful Unit is discussed in Section 2.2.3 and the Titrlib Unit is discussed in Section 3.3.1. In addition to the system files, the following object code files are included in the ACID/BASE TITRATION PACKAGE:

System.startup (code for introduction section)

Menu.code (code for main menu and explanation)

Titration.code (code for Titration program)

Indicator.code (code for Indicators program)

Quiz.code (code for Quiz program)

(code for Assignment program) Assign.code

The source code for all the program files is listed in Appendix C. A discussion of procedures required for the production of the pH graph is given in Section 3.3.2, and a discussion of procedures required for the calculation of pH is given in Section 3.3.3.

### 3.3.1 TITRATION LIBRARY UNIT

TITRLIB is a library unit used by all programs in the ACID/BASE TITRATION PACKAGE.

#### DECLARATION SECTION

UNIT TITRLIB; INTRINSIC CODE 18 DATA 19;

The declaration indicates that TITRLIB is an intrinsic unit for which the code occupies operating system segment 18 and the data occupies segment 19.

#### INTERFACE SECTION

INTERFACE

## USES TURTLEGRAPHICS, TRANSCEND, USEFUL: CONST FLASKX=60; FLASKY (\*co-ordinates of centre base of flask\*) FLASKSIZ=100; (\*size of flask \*) KW=1.0E-14; (\*ionization constant of water \*) **TYPF** ACIDORBASE=(ACID.BASE): TITRAT=(WEAKACID, STRONGACID, WEAKBASE, DIPROTIC): **VAR** TITRTYPE: TITRAT: (\* classification of current titration \*) FLASKTOP, (\* base of neck of flask \*) NECKTOP: INTEGER; (\* very top of neck of flask \*) K1,K2, (\* ionization constants \*) (\* volume of soln in flask \*) FLASKYOL. HCONC, OHCONC: REAL; (\* conc. of acid & base \*) FILLRATE: INTEGER: (\* rate at which flask filled\*) INFLASK: ACIDORBASE; (\* type of soln in flask \*) QUIT: BOOLEAN: NUMS: CHARSET: FUNCTION RYALUE (YAR S:STRING): REAL; PROCEDURE REALSTR (YAR REALNUM: REAL; YAR WORD: STRING; DECPOINT, SIZE: INTEGER): PROCEDURE INRANGERESPONSE (YAR VALUE: REAL; YAR S:SHORTSTR; MIN. MAX: REAL: X.Y: INTEGER): PROCEDURE DOUBLELINE (X1,Y1,X2,Y2:INTEGER; COL:SCREENCOLOR); PROCEDURE DRAWBOX(X1,Y1,X2,Y2:INTEGER: COL:SCREENCOLOR): PROCEDURE INITSCREEN: PROCEDURE DRAWAXES (X,Y,SIZE: INTEGER; COL: SCREENCOLOR); PROCEDURE DRAWFLASK(X.Y.SIZE: INTEGER: COL: SCREENCOLOR): PROCEDURE FILLFLASK (VAR LTSIDE, RTSIDE, OLDLEYL, INCREASE: INTEGER; COL: SCREENCOLOR): PROCEDURE MOVEDROP (INCR: REAL; YAR LIQLEYEL: INTEGER); PROCEDURE ACIDMOLARITY (S: SHORTSTR); PROCEDURE BASEMOLARITY (S: SHORTSTR): PROCEDURE ACIDISP (S: SHORTSTR): PROCEDURE BASEDISP (S: SHORTSTR): PROCEDURE DISPLAYPH (S: SHORTSTR): PROCEDURE TWOPROMPTS (\$1.\$2: STRING): PROCEDURE SETUPCONDITIONS (VAR HCONC, OHCONC: REAL; VAR INFLASK : ACIDORBASE); PROCEDURE CHECKKEY (VAR SPACEPR, SELECTCHANGE: BOOLEAN): PROCEDURE REQUEST: PROCEDURE INCRPROMPT; PROCEDURE SELECTINR(VAR INCR: REAL); PROCEDURE CHANGEINC (YAR CHANG: BOOLEAN; YAR INCR: REAL);

PROCEDURE CLEARYALUES (YAR NEWCONC: BOOLEAN);

PROCEDURE BACKTOMENU; PROCEDURE GETK(YAR K1,K2:REAL); PROCEDURE SELECTTYPE(VAR TITRTYPE:TITRAT): PROCEDURE CALCPH (ANYACID, ANYBASE, HCONC, OHCONC: REAL: VAR PH: REAL):

#### IMPLEMENTATION SECTION

A complete listing is given in Appendix C. A description of the procedures in this unit is presented:

FUNCTION RVALUE(VAR S: STRING):REAL: RVALUE converts a string, S, into a real number.

PROCEDURE REALSTR (REALNUM: REAL; VAR WORD:STRING; DECPOINT, SIZE: INTEGER);

Accepts a real number, REALNUM, and converts it into a string, WORD. This string displays the original number rounded off to the specified number of decimal points, DECPOINT, and the string is padded with leading spaces until it is of length SIZE.

PROCEDURE INRANGERESPONSE (VAR VALUE:REAL; VAR S:SHORTSTR; MIN, MAX: REAL; X,Y: INTEGER);

INRANGERESPONSE returns a real number, VALUE, and its short string representation, S. Input is read as characters and then converted into a real number. The real number is checked to see if it falls within the range specified, MIN to MAX. Only numerals or the letter "Q" are accepted as input and echoed to the hiresolution screen at position (X,Y). Real numbers must be entered as decimals - scientific notation is not accepted. Input may be corrected with backarrow, and is erased from screen after the return key has been pressed. INRANGERESPONSE repeats itself until a number within the specified range, or the letter "Q", is entered. The letter "Q" is accepted as input so that the user may exit immediately from any point within the program.

PROCEDURE DOUBLELINE (X1,Y1,X2,Y2:INTEGER; COL:SCREENCOLOR): DOUBLELINE draws a line, two pixels wide, between coordinates (X1,Y1) and (X2,Y2), in specified colour, COL.

PROCEDURE DRAWBOX(X1,Y1,X2,Y2:INTEGER; COL:SCREENCOLOR): DRAWBOX draws a box having coordinates (X1,Y1) and (X2,Y2) as bottom left hand and top right hand coordinates respectively. The box is drawn with doublelines.

## PROCEDURE INITSCREEN:

Draws the two large and four small boxes on the graphics screen as well as the lower end of a burette in the large left-hand box.

<u>PROCEDURE DRAWAXES(X,Y,SIZE: INTEGER; COL:SCREENCOLOR);</u> DRAWAXES draws x- and y-axes on graphics screen, both of length SIZE, with origin at coordinate (X,Y). The x-axis is labelled "VOL" and the y-axis is labelled "pH". The value "7" is marked off half way up y-axis.

PROCEDURE DRAWFLASK(X,Y,SIZE: INTEGER; COL:SCREENCOLOR); Draws a conical flask on graphics screen. The flask is has width and height of specified number of pixels, SIZE, and the centre of the base of the flask is at (X,Y).

PROCEDURE FILLFLASK(VAR LTSIDE, RTSIDE, OLDLEVEL, INCREASE: INTEGER; COL:SCREENCLOR);

FILLFLASK increases level of the solution in flask from the OLDLEVEL by a certain INCREASE. LTSIDE and RTSIDE define the current coodinates of the flask on the same level as the surface of the solution.

PROCEDURE MOVEDROP(INCR: REAL; VAR LIQLEVEL: INTEGER); A single drop is released from burette and falls until it reaches

the current level of solution in the flask, LIQLEVEL. The size of

the drop is determined by INCR.

# PROCEDURE ACIDMOLARITY(S:SHORTSTR);

String S, which represents molarity of acid, is displayed on graphics screen at an internally determined coordinate position.

### PROCEDURE BASEMOLARITY(S:SHORTSTR);

String S, which represents molarity of base, is displayed on graphics screen at an internally determined coordinate position.

# PROCEDURE ACIDVOLUME(S:SHORTSTR);

String S, which represents volume of acid, is displayed on graphics screen at an internally determined coordinate position.

## PROCEDURE BASEVOLUME(S:SHORTSTR)

String S, which represents volume of base, is displayed on graphics screen at an internally determined coordinate position.

# PROCEDURE DISPLAYPH(S:SHORTSTR)

String S, which represents pH of solution, is displayed on graphics screen at an internally determined coordinate position.

# PROCEDURE TWOPROMPTS(\$1,\$2:STRING);

TWOPROMPTS displays the two strings, S1 and S2, at the bottom of the graphics screen.

# PROCEDURE SETUPCONDITIONS(VAR HCONC, OHCONC: REAL; VAR INFLASK: ACIDORBASE);

The user is prompted to enter concentration of acid and base to be used in titration, HCONC and OHCONC. Only concentrations in range 0.001 to 1.000 molar are accepted. SETUPCONDITIONS asks

user which solution is to be in the titrand, INFLASK, and then prompts user to enter the volume of the titrand, FLASKVOL. All prompts appear on graphics screen. Input may be corrected with a backarrow. Only numerals, or "Q" (to quit) are acceptable input which will be echoed to the graphics screen.

PROCEDURE CHECKKEY (VAR SPACEPR, SELECTCHANGE, QUIT: BOOLEAN);

CHECKKEY monitors keyboard input until one of three characters is entered - the space bar, "C" or "Q" thereby setting the respective Boolean flags - SPACEPR, SELECTCHANGE or QUIT. Input is not echoed to screen.

# PROCEDURE REQUEST:

REQUEST displays following prompts on the graphics screen during the titration:

"<SPACE> add increment"; "<C>change increment"; "<Q>quit".

# PROCEDURE INCRPROMPT:

INCRPROMPT displays prompt on the graphics screen to select volume of titrant increment.

# PROCEDURE SELECTINCR(VAR INCR: REAL);

Prompt to enter increment of titrant is displayed on graphics screen. Value entered must be within range of 0.05 to 10.00 mL. Input may be corrected with a backarrow. Only numerals, or "Q" (to quit) are acceptable input which will be echoed to the graphics screen.

PROCEDURE CHANGEINC (VAR CHANG: BOOLEAN; VAR INCR: REAL); CHANGEINC erases the prompt lines at bottom of the graphics screen; allows user to select new titrant increment; and finally replaces prompt lines to be displayed during titration.

# PROCEDURE CLEARVALUES(VAR NEWCONC:BOOLEAN);

CLEARVALUES erases the volume of acid and base, pH value and titration flask from the the graphics screen. If the boolean flag, NEWCONC, indicates that the concentration of solutions is to be changed, then the current concentrations are also erased.

# PROCEDURE SETCOLOUR:

SETCOLOUR reads message previously stored by the introduction program, and sets boolean flag indicating whether colour monitor is in use.

#### PROCEDURE BACKTOMENU:

BACKTOMENU displays message on the text screen indicating the main menu is being reloaded into memory.

## PROCEDURE GETK(VAR K1,K2: REAL);

GETK prompts user to enter the pK value(s) for the weak acid or base. The pK values are converted into the dissociation constants, K1 and K2.

# PROCEDURE SELECTTYPE(VAR TITRTYPE:TITRAT);

SELECTTYPE prompts user to enter the acid and base to be used in titration. If either the acid or base is weak, then the strength may be determined by inputting pK value(s). TITRTYPE is set to indicate the nature of titration based on solutions selected.

PROCEDURE CALCPH (ANYACID, ANYBASE, HCONC, OHCONC: REAL; VAR PH: REAL):

CALCPH returns pH of the titration solution, being passed the following information:

Volume of acid (ANYACID).

- Volume of base (ANYBASE).
- Concentration of acid (HCONC).
- Concentration of base (OHCONC).

CALCPH accesses global variables(TITRAT,K1,and K2) to determine the strength of acidic and basic solutions.

### 3.3.2 PRODUCTION OF THE PH GRAPH

# 1. Interpolating points.

In order to obtain an accurate pH curve a reasonable number of points must be plotted irrespective of the number of points encountered in the titration. These values are calculated prior to the commencement of the simulated titration and stored in two arrays. One array contains various titrant volumes and the other array the corresponding pH values. During the titration these values are extracted to plot points in between those actually encountered in the titration.

For example, consider a titration between 10mL of 0.01 molar hydrochloric acid and 0.10 molar sodium hydroxide. The initial pH is 2.00 and if three i ml aliquots of titrants were added then pH values of 7.0, 12.0 and 12.2 would be observed. If these were the only values used to plot the graph then the pH curve displayed in Figure 3.5 would be obtained. Interpolation of points gives the more accurate pH curve, displayed in Figure 3.6.

# 2. Scaling horizontal axis.

The volume of titrant added is represented on the horizontal axis of the graph. In these programs the volume has been scaled so as to represent a percentage of the titration. For a monoprotic acid/base titration the horizontal axis represents 200% of the titration (twice the volume required to reach the equivalence point) and for diprotic acid/base titrations the horizontal axis represents 300% of the titration (three times the volume required to reach the first equivalence point). This feature is essential if several graphs are to be superimposed, each having a different equivalence volume.

# 0.100M NaOH vs 10.0mL 0.010M HC1

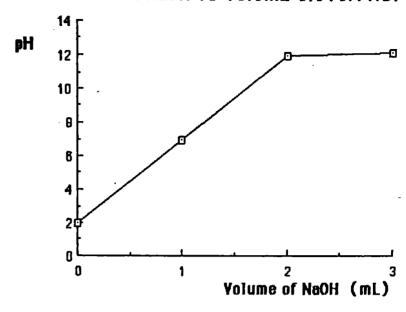


Figure 3.5 Titration curve using four data points.

# 0.100M NaOH vs 10.0mL 0.010M HC1

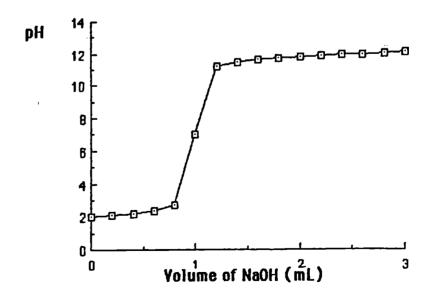


Figure 3.6 Titration curve using a large number of data points.

# 3. Pascal Code for initializing arrays of data.

The following global variables and types are used to produce a pH curve.

```
CONST
 VOLSCALE = 100;
TYPE
 REALPTS = ARRAY [1...YOLSCALE] OF REAL:
 INTPTS = ARRAY [O.. VOLSCALE] OF INTEGER:
VAR
 VOLPTS: REALPTS:
 PHPTS: INTPTS:
```

VOLSCALE is a constant defining the length of the horizontal axis in terms of numbers of pixels. The correlation between each pixel in the horizontal direction and the volume of titrant which it represents is calculated in PROCEDURE INITARRAYS and stored in the global array VOLPTS.

```
PROCEDURE INITARRAYS;
VAR VOLRATIO: REAL: (* vol increment per pixel *)
                      (* percentage of titration to be plotted *)
      FACTOR.
      I: INTEGER;
BEGIN
  IF TITRTYPE=DIPROTIC THEN FACTOR:= 3 ELSE FACTOR:= 2;
  VOLRATIO:=(ENDPT1*FACTOR)/VOLSCALE;
  FOR I:= 1 TO VOLSCALE DO VOLPTS[1]:=VOLRATIO*I:
END:
```

For every volume stored in array VOLPTS, the corresponding pH value is calculated. CALCPH is called to calculate the pH value for each volume. The pH values are scaled to integer values representing number of pixels on vertical axis on pH graph. These scaled pH values are stored in array PHPTS.

The ratio between pH values and pixels is determined in PROCEDURE INITCONDITIONS:

```
PROCEDURE INITCONDITIONS(YAR ENDPT1:REAL);
CONST PHSCALE= 100.00; (* no. pixels on vertical axis *)
      PHRANGE = 14.0: (* scale represents a pH range of 0-14*)
PHRATIO:=(PHSCALE/PHRANGE); (* pH increment per pixel *)
```

Integer values for scaled pH are assigned in PROCEDURE CYCLE which is local to PROCEDURE SETUPARRAYS:

```
PROCEDURE CYCLE:
BEGIN
  WHILE ((I<YOLSCALE) AND (NOT KEYIN)) DO
    BEGIN
      1:= 1+1;
       IF INFLASK=ACID THEN
          CALCPH(FLASKYOL, VOLPTS[1], HCONC, OHCONC, PH)
          CALCPH(YOLPTS[I],FLASKYOL,HCONC,OHCONC,PH);
        PHPTS[1]:=ROUND(PHRATIO*PH):
     END: (* WHILE *)
END: (*CYCLE*)
```

In the majority of titrations the time required to carry out these calculations is only a few seconds, however in some cases it may take much longer due to the solving of high order polynomial equations in CALCPH. To avoid a long pause while this is being carried out, PROCEDURE SETUPARRAYS calls PROCEDURE CYCLE whenever the program is waiting for user response. Once the user has responded (detected by FUNCTION KEYIN) then PROCEDURE CYCLE is suspended until the program has handled the user input.

## 4. Pascal Code for plotting smooth pH curve.

Plotting pH curve is carried out by PROCEDURE GRAPH which is called whenever an increment of titrant has been added to the flask. INDEX is a key variable to plotting the pH curve.

INDEX - corresponds to a pixel position along the horizontal axis.

- is an index to the array VOLPTS which contains the unscaled volume of titrant at this pixel position.
- is an index to the array PHPTS which contains the position on pH axis corresponding to titrant volume in VOLPTS.

For example, an INDEX value of 25 refers to the twenty-fifth pixel along the horizontal axis (50% titration for monoprotic acids) which corresponds to a titrant volume found in VOLPTS[25] and to a height on pH axis found in PHPTS[25].

The values used to plot a single point on the graph are:

- (1) INDEX (pixels in horizontal direction) and
- (11)PHPTS[INDEX] (pixels in the vertical direction).

Plotting the graph is carried out in the following manner:

- 1. The pen is moved to the coordinates of the last pixel plotted (OLDX,OLDY)
- 2. INDEX is incremented and the point INDEX, PHPTS[INDEX] plotted until either
  - (i) VOLPTS[INDEX] is greater than the total volume of titrant or
  - (11) INDEX has reached a maximum value.

```
PROCEDURE GRAPH(YAR OLDX,OLDY,INDEX: INTEGER;
          VAR NEXTVOL: REAL: COL: SCREENCOLOR):
VAR EXACTPH,
    X,Y: INTEGER;
BEGIN
  MOYECOL(OLDX,OLDY,COL); (*move to last point plotted *)
  WHILE (BURYOL>=NEXTYOL) AND (INDEX<YOLSCALE) DO
    BEGIN
      INDEX:=INDEX+1:
      X:=INDEX+XCON; Y:=PHPTS[INDEX]+YCON;
       MOVETO(X,Y):
       NEXTYOL:=YOLPTS[INDEX+1];
       OLDX:=X;
       OLDY:=Y;
    END;
  IF (INDEX<VOLSCALE) THEN
    BEGIN
       EXACTPH:=ROUND(PH*PHRATIO);
       MOYETO(OLDX, EXACTPH+YCON);
       OLDY:=EXACTPH+YCON;
     END:
  PENCOLOR(NONE);
  END; (*GRAPH*)
```

#### 3.3.3 CALCULATION OF PH

The pH of the solution at any point in the titration is carried out by PROCEDURE CALCPH which is found in the Library Unit called Titrlib. A detailed discussion of procedure calcoh is presented. Symbols

The following symbols are used in the discussion regarding calculation of pH:

1 = concentration M = molarity

Ma = initial molarity of acid 
Va = volume of acid in solution

Mb = initial molarity of base Vb = volume of base in solution

Kw = dissociation constant for water

Ka & Kb = dissociation constants of weak acid and base respectively.

K1 & K2 = first and second dissociation constants of diprotic acid

Ca = concentration of acid in solution

Cs = concentration of salt in solution

Cs1 & Cs2 = concentration of mono- and di-substituted salts respectively.

#### PROCEDURE CALCPH

This procedure is passed the following information in the form of value parameters:

- (i) volume of acid in solution
- (ii) volume of base in solution
- (iii) initial concentration of acid
- (iv) initial concentration of base

If a weak acid, weak base or diprotic acid is involved then the

acid dissociation constants are required. This information is obtained from global variables. The information passed to PROCEDURE CALCPH is first manipulated to calculate total volume of solution, moles of acid, moles of base and the molarity of excess acid or base. Boolean variables, EXCESSACID, EXCESSBASE and EQUIVPT are set to indicate the appropriate stage of the titration.

> total volume = Va + Vb moles acid = MaVa moles base = MbVb excess = |(MaVa - MbVb)|/(Va + Vb)|

After these initial calculations which set all the variables local to PROCEDURE CALCPH, a case statement directs the program to one of three different procedures, STRONGCALC, WEAKCALC or DICALC, according to the nature of the titration. TITRTYPE is a global variable which indicates nature of current titration.

```
PROCEDURE CALCPH(ACIDYOL, BASEYOL, HCONC, OHCONC: REAL;
                                                 VAR PH:REAL):
CONST
                               (* minimum millimoles considered*)
    DIFF=1.0E-6;
                               (* net moles of acid & base in soln*)
VAR ACIDMOLS, BASEMOLS,
    TOTALYOL.
                               (* total volume of soin *)
     EXCESS: REAL;
                               (* conc. of excess acid or base*)
     EXCESSACID, EXCESSBASE, EQUIVPT: BOOLEAN: (* nature of soin *)
BEGIN (* calcph *)
  TOTALYOL:=ACIDYOL+BASEVOL:
  ACIDMOLS:=ACIDVOL*HCONC;
  BASEMOLS:=BASEVOL*OHCONC;
  EXCESS:=ACIDMOLS-BASEMOLS;
  IF ABS(EXCESS)<DIFF THEN EXCESS:=0.0:
  EXCESSACID:=EXCESS>0;
  EXCESSBASE:=EXCESS<0:
  EQUIYPT:=EXCESS=0;
  EXCESS:= ABS(EXCESS)/TOTALVOL;
  CASE TITRTYPE OF
     STRONG ACID: STRONGCALC:
     WEAKACID.
     WEAKBASE: WEAKCALC;
     DIPROTIC : DICALC;
     END; (* case *)
END: (* calcoh *)
```

PROCEDURE STRONGCALC is responsible for determining the pH of solutions formed at any point of a titration between a strong acid and strong base. For a solution with excess strong acid, hydrogen ions result from the dissociation or ionization of the excess acid and also from the ionization of water.

```
[H^+]total = [H^+]acid + [H^+]water
```

The concentration of hydrogen ions resulting from the acid is the same as the concentration of the strong acid. The concentration of hydrogen ions due to the ionization of water is determined by solving the following quadratic equation:

```
[H^+]^2 water + [H^+]acid [H^+]water - KW = 0
```

Except for very dilute solutions the contribution of hydrogen ions from the dissociation of water is insignificant compared with the contribution from the strong acid. PROCEDURE STRONGCALC solves the quadratic equation whenever the concentration of acid is less than 1.0 x 10<sup>-6</sup> molar.

Similar calculations are involved to determine the concentration of hydroxide ions in a solution with excess base:

```
[OH^-]total = [OH^-]base + [OH^-]water
and
      [OH^{-}]^{2} water + [OH^{-}]base [OH^{-}]water - Kw = 0
      PROCEDURE STRONGCALC:
      CONST
       DILUTE=1.0E-6:
         PROCEDURE CORRECT(YAR YALUE:REAL):
         (*consider contribution of ions from the dissociation of water *)
         VAR DISCR:REAL:
         BEGIN
              DISCRIM:=SQRT((YALUE*YALUE) + 4*KW);
              VALUE:=(VALUE + DISCRIM) / 2;
         END:
      BEGIN
        IF EXCESS<DILUTE THEN CORRECT(EXCESS)
        PH:=-LOG(EXCESS):
        IF EXCESSBASE THEN PH:=14-PH
      END: (*STRONGCALC*)
```

PROCEDURE WEAKCALC calculates the pH of solutions formed at any point of a titration between a weak acid and a strong base or a strong acid and a weak base. The titrant may be either the acidic or basic solution.

At various stages in the titration between a weak acid and a strong base, the solution will contain one of the following:

- (i) a weak acid;
- (ii) a salt of weak acid;
- (iii) a weak acid plus its salt:
- (iv) a strong base plus salt of weak acid;
- (v) a strong base;

Similarly for titrations between a weak base and a strong acid the resulting solutions will contain one of the following:

- (1) a weak base:
- (ii) a salt of a weak base;
- (iii) a weak base plus its salt;
- (iv) a strong acid plus salt of weak base;
- (v) a strong acid;

PROCEDURE WEAKCALC classifies the above solutions into two groups:

- 1. If there is excess strong acid in the solution, then the hydrogen ions result from three sources:-
  - (i) ionization of the strong acid,
  - (ii) hydrolysis of the salt of a weak base and
  - (iii) self-lonization of water.

$$[H^+]$$
total =  $[H^+]$ acid +  $[H^+]$ salt +  $[H^+]$ water

Similarly for a solution with excess strong base:

$$[OH^-]total = [OH^-]base + [OH^-]salt + [OH^-]water$$

Except for extremely dilute solutions of acid or base and salt, the contribution of hydrogen ions from the selfionization of water is insignificant. The acidity is first evaluated considering only the concentration of salt and acid or base:

$$[H^+]$$
 =  $[strong\ acid]$  +  $SQRT(Kw*Cs/Ka)$   
 $[OH^-]$  =  $[strong\ base]$  +  $SQRT(Kw*Cs/Kb)$ 

or

Only if the evaluated concentration of hydrogen ions is within the range of 10<sup>-6</sup> to 10<sup>-8</sup> molar is the selfionization of water considered. PROCEDURE WEAKCALC calls PROCEDURE HYDROLYSIS to solve the above equations.

2. In all other cases the solution contains a weak acid or base and/or the salt of a weak acid or base. PROCEDURE WEAKCALC calculates the concentration of acid and salt in the solution and approximates concentration of hydrogen or hydroxide ions. The following equations are used to estimate the acidity:

```
Weak acid
                   approximate[H+] = SQRT(Ka*Ca)
Salt of a weak acid approximate [H+] = SQRT(Ka*Kw/Cs)
Weak acid + its salt approximate [H+] = Ka*Ca/Cs
                   approximate[OH-] = SQRT(Kb*Cb)
Weak base
Salt of a weak acid approximate[OH-] = SQRT(Kb*Kw/Cs)
Weak acid + its salt approximate[OH-] = Kb*Cb/Cs
```

The exact concentration of hydrogen ions or hydroxide ions is determined by passing the approximate value to

PROCEDURE SOLVEON which solves the following cubic equation:

```
[H^+]^3 + (Cs + Ka)[H^+]^2 - (Ka*Ca + Kw)[H^+] - Ka*Kw = 0
or
[OH^{-1}]^{3} + (Cs + Kb)[OH^{-1}]^{2} - (Ka*Cb + Kw)[OH^{-1}] - Kb*Kw = 0
```

(PROCEDURE SOLVEQN, discussed on page 93, uses the Newton-Raphson method to solve the cubic equation, with the initial guess being the approximate concentration of hydrogen ions or hydroxide ions.)

```
PROCEDURE WEAKCALC:
VAR
SALTICONC, SALT2CONC, APPROXH: REAL;
WEAKEXCESS: BOOLEAN:
   PROCEDURE HYDROLYSIS(SALT; VAR H,PH:REAL);
   CONST DILUTE=1.0E-6
   VAR SALTHYD: REAL:
   BEGIN (*HYDROLYSIS*)
      SALTHYD:=SQRT(KW*SALT/K1); (*hydrolysis of salt*)
     H:=H + SALTHYD:
      IF H<DILUTE THEN H:=(H + SQRT((H*H)+4*Kw))/2: (*hydrol of*)
                                                      (* water*)
      PH:=-LOG(H):
   END: (*HYDROLYSIS*)
BEGIN (*WEAKCALC*)
  SALT2CONC:=0.0;
  IF EXCESSACID THEN SALT I CONC:=BASEMOLS/TOTAL YOL
     ELSE SALTICONC:= ACIDMOLS/TOTALYOL;
 WEAKEXCESS:=((TITRTYPE=WEAKACID) AND (EXCESSACID)) OR
             ((TITRTYPE=WEAKBASE) AND (EXCESSBASE));
 IF EQUIVED THEN APPROXH:=SQRT(K1*KW/SALT1CONC)
    ELSE IF SALT=0.0 THEN APPROXH:=SQRT(K1*EXCESS)
      ELSE APPROXH:=K1*EXCESS/SALT1CONC;
 IF WEAKEXCESS OR EQUIVET THEN
    SOLVEQN(EXCESS, SALT1CONC, SALT2CONC, APPROXH, PH)
        ELSE HYDROLYSIS(SALTICONC, EXCESS, PH);
 IF EXCESSBASE OR (EQUIVPT AND TITRTYPE=WEAKBASE) THEN
   PH:=14 - PH;
END: (*WEAKCALC*)
```

PROCEDURE DICALC calculates the pH of any solution formed during the titration of a diprotic acid with a strong base. The titrand is restricted to being the diprotic acid.

At various stages in the titration the solution will contain one of the following:

- diprotic acid: (i)
- (ii) diprotic acid plus its monosubstituted salt;
- (111)monosubstituted salt of diprotic acid;
- (1v) mono and di-substituted salts of diprotic acid;
- (V) disubstituted salt of diprotic acid;
- (vi) strong base plus disubstituted salt;

These solutions are classified into two groups:

1. Where the solution contains excess base. In this case the hydroxide ions arise from dissociation of the base, hydrolysis of the salt and hydrolysis of water. Due to the presence of the disubstituted salt, the solution will always be reasonably basic, and the contribution of hydroxide ions from water is neglected:

 $[OH^{-}]$ total = [strong base] + SQRT(Kw\*Cs2/K2) PROCEDURE DICALC calls PROCEDURE HYDROLYSIS to calculate the concentration of hydroxide ions in solution according to the above equation.

In all other cases the solution contains a diprotic acid, a 2. monosubstituted salt, a disubstituted salt or some combination of the three. PROCEDURE DICALC approximates the acidity of the solution according to the following equations:

approx[H+] = SQRT(K1\*Ca)Diprotic acid

Diprotic acid + mono-salt approx[H+] = K1\*Ca/Cs1

approx[H+] = SQRT(K1\*K2)Monosubstituted salt

approx[H+] = K2\*Cs1/Cs2 Mono- and di-salts

Disubstituted salt approx[H+] = SQRT(Kw\*K2/Cs2)

This approximate acidity is passed to PROCEDURE SOLVEQN, which uses this value as the initial guess in solving the following quartic equation by the Newton-Raphson method:

 $[H^+]^4 + (K1+Cs1+2*Cs2)[H^+]^3 + (K1*K2-K1*Ca+K1*Cs2 -$  $(KW)[H^{+}]^{2} - (K1*KW + 2*K1*K2*Ca + K1*K2*Cs1)[H^{+}] -$ K1\*K2\*Kw = 0

```
PROCEDURE DICALC:
VAR ACIDCONC, BASECONC, SALT1CONC, SALT2CONC,
    APPROXH: REAL:
   PROCEDURE HYDROLYSIS(SALT:REAL; YAR OH,PH:REAL):
   VAR SALTHYD:REAL:
   BEGIN
     SALTHYD:=SQRT(KW*SALT/K2);
      OH:= OH + SALTHYD;
      PH:=14+LOG(OH):
   END:
BEGIN (*DICALC*)
  IF BASEMOLS>2*ACIDMOLS THEN (*past 2nd endpt-excess strong base*)
     BEGIN
       SALT2CONC:= ACIDMOLS/TOTALVOL:
       BASECONC:=(BASEMOLS-(2*ACIDMOLS))/TOTALVOL:
       HYDROLYSIS(SALT2CONC, BASECONC, PH);
     END
     ELSE
     BEGIN
       IF EXCESSBASE THEN (*between 1st and 2nd end pt - two salts*)
       BEGIN
         ACIDCONC:=0.0:
          SALTICONC:=(2*ACIDMOLS-BASEMOLS)/TOTALVOL:
          SALT2CONC:=EXCESS:
          IF SALT1CONC:=0 THEN APPROXH:=SQRT(KW*K2/SALT2CONC)
              ELSE APPROXH:=K2*SALT1CONC/SALT2CONC;
       END
       ELSE
                 (* from start to 1st end pt - acid and salt*)
        BEGIN
          ACIDCONC:=EXCESS;
          SALT1CONC:=BASEMOLS/TOTALVOL;
          SALT2CONC:=0.0;
          IF SALT1CONC=0 THEN APPROXH:=SQRT(K1*ACIDCONC)
             ELSE IF ACIDCONC:=0 THEN APPROXH:= SQRT(K1*K2)
                  ELSE APPROXH:=K1*ACIDCONC/SALT1CONC;
        END:
    SOLVEQN(ACIDCONC, SALT 1 CONC, SALT 2 CONC, APPROXH, PH):
  END:
END; (*DICALC*)
```

PROCEDURE SOLVEON defines the coefficients of the polynomial (a,b,c,d, and e) in the form of equations relating to a fourth order polynomial appropriate for a mixture of diprotic acid and its two salts. The cubic equation required for solutions involving monoprotic acids or bases and related salts, is a special case, which is derived from this general fourth order polynomial. The general form:

$$[H^{+}]^{n} + (K1 + Cs1 + 2*Cs2)[H^{+}]^{n-1} + (K1*K2-K1*Ca+K1*Cs2-Kw)[H^{+}]^{n-2} - (K1*Kw + 2*K1*K2*Ca + K1*K2*Cs1)[H^{+}]^{n-3} - K1*K2*Kw = 0$$

This equation yields the following quartic equation when n=4:

$$[H^{+}]^{4} + (K1 + Cs1 + 2*Cs2)[H^{+}]^{3} + (K1*K2-K1*Ca+K1*Cs2 - Kw)[H^{+}]^{2} - (K1*Kw + 2*K1*K2*Ca + K1*K2*Cs1)[H^{+}] - K1*K2*Kw = 0$$

and yields the following cubic equation when n=3 and K2=0:

$$[H^{+}]$$
 3 +  $(Cs + Ka)[H^{+}]$  2 -  $(Ka*Ca + Kw)[H^{+}]$  -  $Ka*Kw = 0$ 

## Underflow errors

If the hydrogen ion concentration is less than  $10^{-9}$  molar, then calculation of [H<sup>+</sup>]<sup>4</sup> will cause an exponential underflow error in the Apple 2 computer. This problem was avoided by scaling [H<sup>+</sup>] by a factor of 1 x 105.

Quartic equation: 
$$a[H^+]^4 + b[H^+]^3 + c[H^+]^2 + d[H^+] + e = 0$$
  
becomes:  $ax^4 + b*105*x^3 + c*10^{10}*x^2 + d*10^{15}x + e*10^{20} = 0$   
where  $X = [H^+] * 10^5$ 

The coefficents for the polynomial, and the initial estimate of hydrogen ion concentration are passed from PROCEDURE SOLVEON to PROCEDURE NEWTON to calculate the hydrogen

```
PROCEDURE SOLVEQN(ACID, SALT1, SALT2, GUESS: REAL; VAR PH: REAL):
CONST POWER= 1E5:
VAR A: ARRAY [1..5] OF REAL:
     NUM.SCALE: INTEGER:
BFGIN
  A[1]:=1.0
  A[2]:= K1 + SALT1 + 2*SALT2;
  A[3]:= K1*K2 - K1*ACID + K1*SALT2 - KW;
  A[4]:= -(K1*KW + 2*K1*K2*ACID + K1*K2*SALT1)
  A[5] := -(K1*K2*KW):
  FOR NUM:=2 TO 5 DO
     FOR SCALE:= 1 TO NUM-1 DO A[NUM]:=A[NUM]*POWER;
  OUESS:=OUESS*POWER:
  IF TITRTYPE=DIPROTIC THEN
     NEWTON(A[1],A[2],A[3],A[4],A[5],GUESS,H)
        ELSE NEWTON(0.A[1].A[2].A[3].A[4].GUESS.H):
 H:=(H/POWER);
END: (*SOLYEQN*)
```

#### PROCEDURE NEWTON

The Newton-Raphson method is one of the most widely used iterative methods for evaluating roots of equations. Given the function f(x)=0 and the initial approximation to the root  $x_0$  the Newton-Raphson method is

$$x_{i+1} = x_i - [f(x_i) / f'(x_i)]$$

f(xi) and f'(xi) are the function and its first derivative evaluated at x=xi. This method requires an initial estimation of the root, xo, which should be as close to the desired root as possible. The estimation of hydrogen ions is determined in PROCEDURES WEAKCALC and DICALC. This value is ultimately passed onto PROCEDURE NEWTON.

The convergence criterion is that

$$|(x_1 - x_{i+1}) / x_{i+1}| < SPECIFIED TOLERANCE$$

PROCEDURE NEWTON applies the Newton-Raphson method to any polynomial of fourth order or lower:

$$[H^+]_{i+1} = [H^+]_i - [f([H^+]_i) / f'([H^+]_i)]$$
 where 
$$f([H^+]) = a[H^+]^4 + b[H^+]^3 + c[H^+]^2 + d[H^+] + e$$
 and 
$$f'([H^+]) = 4a[H^+]^3 + 3b[H^+]^2 + 2c[H^+] + d$$

The iteration cycle ceases when the convergence criterion is met, or a maximum number of iterations has been performed. If the method does not converge, or if a negative root has been found, then the initial guess is altered and the iteration cycle restarted.

```
PROCEDURE NEWTON(A,B,C,D,E,APPROX:REAL; YAR PH:REAL);
CONST CRITERIA:=0.001:
VAR COUNT: INTEGER:
    NEWTONX, ERROR, GUESS: REAL;
    SOLN: BOOLEAN;
       FUNCTION EQUATION(X:REAL):REAL;
       BEGIN
         EQUATION:=E+X*(D+X*(C+X*(B+A*X)));
       END:
       FUNCTION DERIY(X:REAL):REAL;
         DERIVE:= D+X*(2*C + X(3*B + 4*A*X));
       END:
BEGIN (*NEWTON*)
COUNT:=0:
GUESS:=APPROX:
SOLN:=FALSE;
REPEAT
  COUNT:=COUNT+1;
  NEWTONX:=APPROX-(EQUATION(APPROX)/DERIV(APPROX));
  IF ABS((NEWTONX-APPROX)/NEWTONX) < CRITERIA THEN SOLN:=TRUE
    ELSE APPROX:=NEWTONX;
UNTIL ((COUNT>20) OR (SOLN)):
IF (NEWTONX<0) OR (NOT SOLN) THEN
  BEGIN
    APPROX:=GUESS*10:
     NEWTON(A,B,C,D,E,APPROX);
         ELSE PH:=-LOG(NEWTONX);
   END
 END; (*NEWTON*)
```

## CHAPTER 4. SALT TITRATION PACKAGE

- 4.1 DESCRIPTION OF SALT TITRATION PACKAGE
  - 4.1.1 User Interface for package
  - 4.1.2 Titration of Salts Program
  - 4.1.3 Titration of a Mixture of Sodium Carbonate & Sodium Bicarbonate Program
  - 4.1.4 Assignment for Salts Program
  - 4.1.5 Assignment for Mixtures Program
- 4.2 OBJECTIVES OF THE SALT TITRATION PACKAGE
  4.2.1 Worksheets
- 4.3 PASCAL CODE FOR SALT TITRATION PACKAGE

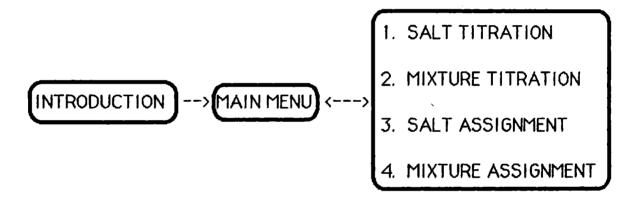
#### 4.1 DESCRIPTION OF SALT TITRATION PACKAGE

This package is an extension of the Acid/Base Titration package. The SALT TITRATION PACKAGE consists of four programs each of which involves the titration of acidic and basic salts.

# 4.1.1 USER INTERFACE FOR SALT TITRATION PACKAGE

The SALT TITRATION PACKAGE appears to the user in three main sections:

- an introduction section
- a main menu
- four titration programs. Each of these four programs links back to the main menu for the package.



The SALT TITRATION PACKAGE containing the above programs is located on one disk. This disk must always be resident in the disk drive as it is necessary to access the disk each time the program moves from one program to another.

# Introduction to package

The introduction consists of four pages on the graphics screen. These introduction pages are only encountered when the disk is first booted. Except for the title page, the introduction section for the SALT TITRATION PACKAGE is the same as the introduction section for the ACID/BASE TITRATION PACKAGE (Section 3.1.1).

# Main menu:

This package is menu driven with the following main menu: Titration of Salts ...(1) Titration of Mixture of Sodium Carbonate ....(2) & Sodium Bicarbonate Assignment for Salts ....(3) Assignment for Mixture ....(4) Quit ....(Q)

# Four salt titration programs

The four programs are discussed in detail in the following Entering "Q" from within any of the above programs sections. will eventually bring the user back to the main menu for the package.

#### 4.1.2 TITRATION OF SALTS PROGRAM

This program allows the user to carry out a simulated titration between an acidic or basic salt solution, and a strong acid or base. A variety of indicators is available for each titration. Throughout the titration the pH of the solution is displayed and a graph of pH against volume of titrant is also produced.

#### HOW TO SPECIFY A PARTICULAR TITRATION

## Option 1. Type of salt

The main menu for this program offers the following categories of salt:

- Salt of a weak acid/strong base.
- 2. Salt of a weak base/strong acid.
- Salt of a diprotic acid/strong base.

#### Option 2. Nature of salt

The variety of salt solutions presented depends on the type of salt selected in option 1. One of the following menus will be displayed for selection of salt:

Weak acid/strong base salts (if "1" was chosen in option 1):

- 1. sodium cyanide
- 2. sodlum acetate
- input pKa of acid from which salt is derived

Weak base/strong acid salts (if "2" was chosen in option 1):

- ammonium chloride
- 2. input pKb of base from which salt is derived

Diprotic acid/strong base salts (if "3" was chosen in option 1):

1. sodium carbonate

- 2. potassium phthalate
- input pK1 & pK2 of acid from which salt is derived

#### Option 3. Titrant and Titrand

In this program the salt solution is always the titrand. The user must specify the volume of the salt solution, in the range of 10.00mL to 50.00mL. If an acidic salt is chosen then the titrant will be sodium hydroxide solution otherwise the titrant is hydrochloric acid. The user must determine the concentration of the salt solution and the titrant.

## Option 4. Indicators

The following indicators are available:

- 1. methyl orange
- 2. methyl red
- 3. litmus
- 4. bromothymol blue
- 5. phenolphthalein
- 6. thymolphthalein
- 7. ideal

After the above options have been determined the simulated titration is ready to commence.

# SIMULATED TITRATION FOR TITRATION OF SALTS

# 1. Screen layout

Throughout the simulated titration the following information is displayed on the screen:

- (i) concentration of salt
- (ii) concentration of titrant
- (iii) volume of salt in flask

- volume of titrant in flask (iv)
- (v) pH of solution in flask
- (vi) graph of pH vs. volume of titrant showing colour range for selected indicator.

## Repeat options

The titration may be continued (by repeatedly pressing SPACE BAR) until either "Q" is pressed, indicating that the user wishes to guit from the titration, or until the flask becomes full. When the flask is full the user is forced to guit from the titration. After quitting from the titration the user is given the following options:

- (i) Repeat the previous titration with the same indicator.
- (ii) Repeat the previous titration with a different indicator.
- (iii) Carry out a different titration.
- (iv) Quit from the *Salt* program, which takes the user back to the main menu for the package.

# 4.1.3 TITRATION OF A MIXTURE OF SODIUM CARBONATE & SODIUM BICARBONATE PROGRAM

In this titration a mixture of sodium carbonate and sodium bicarbonate is titrated with standard solution of hydrochloric acid.

#### HOW TO SPECIFY A MIXTURE OF CARBONATE & BICARBONATE

#### Option 1. Carbonate and bicarbonate

The user must specify the concentration of both the carbonate and bicarbonate in the salt solution. The maximum concentration of either salt is 1.000 molar. It is acceptable to specify the concentration of one of the salts as zero, resulting in a solution containing only one salt.

#### Option 2. Concentration of Titrant.

The titrant for this titration is hydrochloric acid. The user must specify the concentration of hydrochloric acid, in the range of 0.001 molar to 1.000 molar.

# Option 3. Indicators

The following indicators are available:

- 1. methyl orange
- 2. methyl red
- 3. bromothymol blue
- 4. phenolphthalein
- 5. ideal (1st equiv. pt)
- 6. Ideal (2nd equiv. pt)

#### SIMULATED TITRATION FOR TITRATION OF MIXTURE

Throughout the simulated titration the following information is displayed on the screen:

- (1) concentration of sodium carbonate & sodium bicarbonate
- (11) concentration of hydrochloric acid
- (111) volume of carbonate/bicarbonate mixture in flask
- (iv) volume of hydrochloric acid in flask
- (v) pH of solution in flask
- (vi) graph of pH vs. volume of titrant showing colour range for selected indicator.

#### Repeat options

After quitting from the titration the user is given the following options:

- (i) Repeat the previous titration with the same indicator.
- (11) Repeat the previous titration with a different indicator.
- (iii) Select a different titration.
- (iv) Quit from this program, back to main menu.

#### 4.1.4 ASSIGNMENT FOR SALTS PROGRAM

This program provides acidic and basic salt solutions as assignment solutions of unknown concentration. The user must carry out a series of titrations in order to determine the concentration of each assignment solution. An ideal indicator is used to determine the end point of the titration. The program does not inform the user of the concentration of the solution involved in each assignment, and a written report on the titration data and calculations necessary to determine this concentration may be submitted to the teacher for evaluation.

#### Option 1. Assignment number

The user is prompted to enter an assignment number between 1 and 99. This number is used by the program to determine the nature and concentration of the assignment solution. The assignment solutions are sodium acetate and sodium carbonate. The concentration of the solution will be between 0.001 molar and 1,000 molar.

### Option 2. Concentration of standard solution

The nature of the standard solution is determined by the program however the user must enter the concentration of the standard solution.

# Option 3. Volume of salt solution

The program determines that the salt solution will always be the titrand, however the user must determine the volume of the salt solution.

# Repeat options

After quitting from the titration the user is given the following options:

- (1) Repeat the previous titration with the same conditions.
- (11) Repeat the previous titration but alter the conditions.
- (111) Get the calculator.
- (iv) Start a new assignment.
- (v) Quit this program, back to the main menu.

#### 4.1.5 ASSIGNMENT FOR MIXTURE PROGRAM

The assignment solution in this program is a mixture of sodium carbonate and sodium bicarbonate. Hydrochloric acid is the standard solution which will be the titrant. A written report on the estimated concentration of assignment solution may be submitted to the teacher for assessment - the program does not inform the student of this concentration.

#### Option 1. Assignment Number

The user is prompted to enter a number between 1 and 99. The assignment number corresponds to particular concentrations of carbonate and bicarbonate.

#### Option 2. Concentration of standard solution

The user must specify the concentration of hydrochloric acid.

#### Option 3. Indicator

The program offers a choice of two ideal indicators. One indicator changes colour at the equivalence point for the carbonate and the second changes colour at the equivalence point for the bicarbonate.

# Option 4. Volume of salt solution

The user must determine the volume of the salt mixture solution.

# Repeat options

After quitting from the titration the user is given the following options:

- (i) Repeat the previous titration with the same conditions.
- Repeat the previous titration but alter the conditions. (11)
- (111) Get the calculator.

- (Iv) Start a new assignment.
- (v) Quit this program, back to the main menu.

#### 4.2 OBJECTIVES OF THE SALT TITRATION PACKAGE

In order to solve problems relating to the titration of salts, the student must fully understand the concepts involved in a simple acid/base titration. Therefore, it is preferrable that students be exposed to the ACID/BASE TITRATION PACKAGE before commencing the SALT TITRATION PACKAGE.

# Major objectives of the SALT TITRATION PACKAGE:

- Firstly this package was designed to enable the student to develop problem solving skills. Two of the programs are assignment programs, containing in total two hundred sample solutions for which simulated titrations can be performed to find the concentration.
- 2. Secondly the package enables the student to investigate a number of titration variables. This is achieved by carrying out a series of titrations in which one variable at a time is studied.

#### 1. Titration of Salts

This program introduces the fundamental concepts of a titration involving an acidic or basic salt solution. A major objective of this program is to encourage the student to investigate the relationship between a weak acid (or base) and its salt. The simulation allows the user to select the acidic strength of the salt as a function of the strength of the weak acid (or base) from which it is derived.

Worksheets for this program require titration of a number of salt solutions of varying acidity, and also titrations of the

corresponding weak acids (and bases) from which these salts are derived.

- 2. Titration of a mixture of sodium carbonate and bicarbonate. Sodium carbonate is a common primary standard and therefore. sodium carbonate titrations are extremely important in chemical analysis. Major objectives of this program are to:
- illustrate the features of the pH curve obtained from a titration involving sodium carbonate.
- allow the student to investigate the relationship between the two end points of a sodium carbonate titration.
- allow the student to study the relationship between the two end points when the solution contains a mixture of bicarbonate and sodium bicarbonate.
- illustrate the most appropriate indicator for each end point.
- 3. Assignment for salts and assignment for mixture The assignment programs provide numerous problem solving tasks and also reinforce concepts introduced in earlier programs. Through repeated titrations the student is able to develop (simulated) techniques required to determine the concentration of relatively complex solutions.

The assignment programs are designed for individual or small group tutorials and may also be used for student assessment. The programs provide excellent pre- and post-laboratory exercises.

#### 4.2.1 WORKSHEETS

A series of worksheets has been designed to complement the SALT TITRATION PACKAGE. In order to complete the worksheets, the student must carry out a number of simulated titrations involving acidic or basic salt solutions. Utilization of the worksheets encourages the student to experiment with titration variables and thereby derive the relationship between these factors. The worksheets are listed in Appendix A.

#### 4.3 PASCAL CODE FOR SALT TITRATION PACKAGE

Two customised intrinsic library units, Useful Unit and Saltlib Unit, are incorporated into System. Library for use by the SALT TITRATION PACKAGE. The Useful Unit is discussed in Section 2.2.3 and the Saltlib is very briefly discussed in Section 4.3.1. addition to the system files, the following object code files are included in this package:

System.startup (code for introduction section)

Menu.code (code for main menu)

Salttitrate.code (code for salt program)

Saltmixture.code (code for mixture of carbonate/

bicarbonate program)

Saltassign.code (code for salt assignment program)

(code for mixture assignment program) Mixassign.code

The source code for all programs in the SALT TITRATION PACKAGE are listed in Appendix D.

#### 4.3.1 SALT TITRATION LIBRARY UNIT

Saltlib is a library unit used by all programs in the SALT TITRATION PACKAGE. The saltlib unit is a modification of the Titrlib unit. A number of routines are indentical in both units. The names of several procedures have been altered to ensure that code is easily read. For example, the Titrlib Unit contains procedures ACIDMOLARITY and BASEMOLARITY to display, on the graphics screen, the molarity of the two solutions involved in titration. Procedures SALTMOLARITY and TITRMOLARITY in the Saltlib Unit perform exactly the same task but are now appropriately named for the solutions involved in titrations of salts.

A discussion of the routines in the Saltlib Unit is not necessary due to the similarity with routines in the Titrlib Unit which are fully described in Section 3.3.1.

### CHAPTER 5. MICRO/MACRO CHEM DEMONSTRATION PACKAGE

- 5.1 DESCRIPTION OF MICRO/MACRO CHEM DEMONSTRATION PACKAGE
  - 5.1.1 User interface for micro/macro package
  - 5.1.2 Acid + Active Metal Program
  - 5.1.3 Water + Very Active Metal Program
  - 5.1.4 Acid + Carbonate Program
  - 5.1.5 Litmus Program
- 5.2 OBJECTIVES OF THE MICRO/MACRO CHEM DEMONSTRATION PACKAGE
  - 5.2.1 Macroscopic demonstrations
  - 5.2.2 Microscopic demonstrations
  - 5.2.3 Worksheets
- 5.3 PASCAL CODE FOR MICRO/MACRO CHEM DEMONSTRATION PACKAGE
  - 5.3.1 Macroscopic demonstrations
  - 5.3.2 Microscopic demonstrations

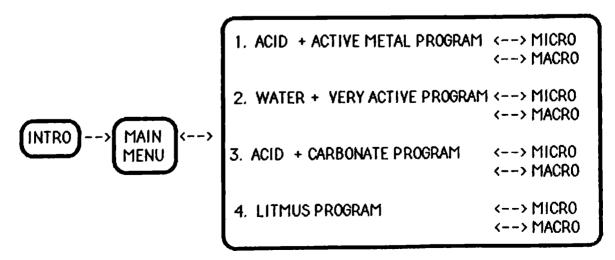
# 5.1 DESCRIPTION OF MICRO/MACRO CHEM DEMONSTRATION PACKAGE

Each program in this package describes a particular chemical reaction. Within each program there are two demonstrations relating to the same chemical reaction. One demonstration describes the chemical reaction on a macroscopic scale and the other on a microscopic scale. The macroscopic demonstration is simply an animation of the chemical reaction as may be observed in the laboratory. The microscopic demonstration takes this same chemical reaction and displays how the atoms, molecules and ions are reacting. Greater emphasis is placed on presentation of the microscopic demonstrations, as these displays provide a unique teaching aid for the illustration of chemical reactions.

#### 5.1.1 USER INTERFACE FOR MICRO/MACRO PACKAGE

The MICRO/MACRO CHEM DEMONSTRATION PACKAGE appears to the user in three main sections:

- an introduction section
- a main menu
- four programs each of which links back to the main menu.



#### Introduction

The introduction consists of five pages on the graphics screen. These introductory pages are only encountered when the disk is first booted.

- Page 1. Title page.
- Page 2. Asks whether a colour monitor is being used.
- Page 3. Informs user that it is necessary to press space bar key to progress through the series of programs.
- Page 4. Explanation that each program consists of a microscopic and macroscopic perspective of the one chemical reaction.
- Page 5. Informs user that entering "Q" is required to exit from programs.

An important feature of the microscopic demonstrations, is that by pressing the space bar, the animation on the screen is frozen. This allows close examination of the critical parts of the reaction.

#### 5.1.2 ACID + ACTIVE METAL PROGRAM

This program describes the reaction between a dilute acid and an active metal such as magnesium or iron. The metal dissolves and hydrogen gas is evolved.

#### Macroscopic Demonstration.

A piece of metal is added to a test tube of hydrochloric acid. The metal dissolves and a gas is evolved. (Figure 5.1) The gas is tested with a flame, causing the gas to explode. This reaction is carried out twice – once with magnesium and once with nickel.

The only difference between these two reactions is that the magnesium dissolves more rapidly than the nickel.

A general word equation is presented as a summary of the reactions:

ACID + ACTIVE METAL ---> HYDROGEN + A SALT This is followed by a series of equations for specific acids and metals.

e.g. SULFURIC ACID + ALUMINIUM ---> HYDROGEN + ALUMINIUM SULFATE

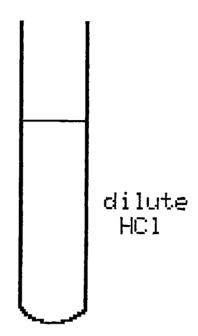
# Microscopic Demonstration

Introduction: The demonstration commences by defining the shapes which will be used to represent the water molecules and hydronium ions in the demonstration. (Figure 5.2)

Metallic structure: The structure of magnesium atoms is illustrated followed by a brief description of crystal structure and metallic bonding.

Reaction between hydronium ions and an active metal:

The main part of this demonstration is an animation between an acid and an active metal. To simplify the reaction at this stage



Press (SPACE BAR) to add metal '

Figure 5.1 Metal Program: a piece of magnesium is dropped into a test tube of hydrochloric acid.

This demonstration will display following structures:-

µH WATER MOLECULE: H-○

H-O+ HYDRONIUM ION: `+

Figure 5.2 Metal Program: definition of shapes of water molecules and hydronium ions displayed in microscopic demonstration.

the spectator ions are not displayed.

Hydronium ions strike the atoms on the surface of the metal. (Figure 5.3) As a result of this collision the valence electrons of the metal atoms are transferred to the hydronium ions. The hydronium ions are converted into hydrogen and water and the metal atoms are converted into metal ions. (Figure 5.4) Two metals are used in this demonstration. Firstly magnesium and then nickel. In the reaction with magnesium a reaction results from every collision between a hydronium ion and a metal atom, whereas with nickel, not all collisions result in a reaction. This is an attempt to indicate the nickel is a less reactive metal than magnesium.

Summary of reaction: The net reaction of the metal atoms and the hydronium ions are graphically displayed.

The reaction between each metal and hydronium ions is expanded to display spectator ions.

Solvation of ions: The simplification regarding solvation of ions is discussed, and hydrated metal ions are displayed.

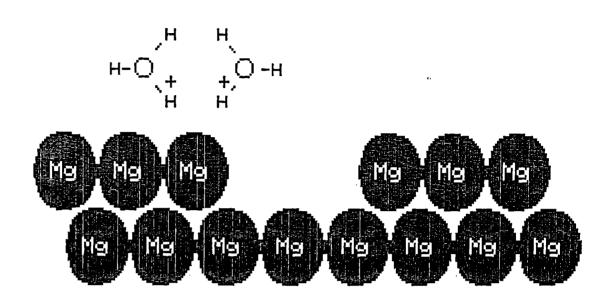
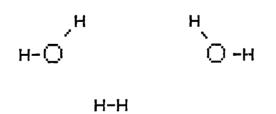


Figure 5.3 Metal Program: hydronium ions react with magnesium metal.

Press (SPACE BAR) to continue



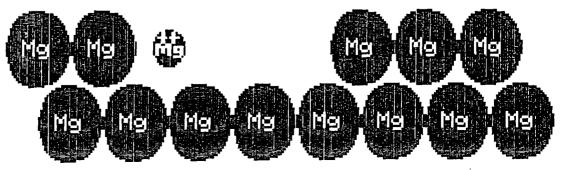


Figure 5.4 Metal Program: hydrogen and water are formed as magnesium loses electrons to hydronium ions.

#### 5.1.3 WATER + VERY ACTIVE METAL PROGRAM

This program describes the reaction between water and an extremely active metal such as sodium. The metal dissolves in water, evolving hydrogen gas and forming a basic solution.

#### Macroscopic Demonstration

The animation displays the following reactions:

#### Sodium reaction:

- a piece of sodium is dropped into a beaker of water.
- the metal dissolves on the surface of the water and a gas is evolved.
- the gas ignites spontaneously.
- after the sodium has completely dissolved a drop of litmus solution is added to the beaker, and the solution of dissolved sodium hydroxide changes to a blue colour.

#### Calcium reaction:

- a piece of calcium metal is dropped into a beaker of water.
- the metal sits on the bottom of the beaker and initially there is no visible reaction.
- the beaker is heated causing the calcium to dissolve and a gas is evolved.
- the gas explodes when exposed to a flame.
- the solution of dissolved metal hydroxide is tested with
   litmus, which turns the solution blue.

A general word equation is presented as a summary of the above reactions:

WATER + VERY ACTIVE METAL --> HYDROGEN + METAL HYDROXIDE

This is followed by a series of word equations relating to particular metals.

e.g. WATER + LITHIUM ---> HYDROGEN + LITHIUM HYDROXIDE

#### Microscopic demonstration

Introduction: The demonstration defines the shapes which will be used to represent water molecules and hydroxide ions.(Figure 5.5)

Metallic Structure: The structure of sodium atoms is illustrated followed by a brief description of crystal structure and metallic bonding.

#### Reaction between water and metal:

The main part of this program is an animation between water molecules and atoms of a very active metal. The water molecules strike the surface atoms of metal. (Figure 5.6) The valence electrons are transferred from the metal to the water molecule. The metal atoms are thereby converted into metal ions, and the water is converted into hydrogen gas and hydroxide ions. (Figure 5.7) This demonstration is carried out twice, the first time using sodium and the second time using calcium.

<u>Summary of reaction</u>: The net reaction of the metal atoms, and the molecules are graphically displayed.

Solvation of ions: Simplification regarding solvation of ions is discussed and hydrated metal ions are displayed.

This demonstration will display following structures:-

WATER MOLECULE:

н-О<sup>′</sup>н

HYDROXIDE ION:

H-O

Figure 5.5 Activemetal Program: definition of shapes of water molecules and hydroxide ions displayed in microscopic demonstration.



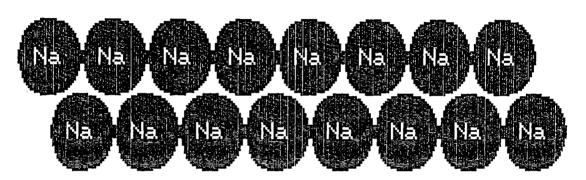


Figure 5.6 Activemetal Program: water molecules react with sodium metal.

Press (SPACE BAR) to continue

H-H

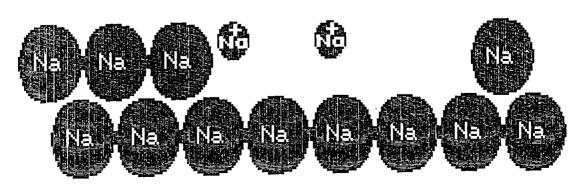


Figure 5.7

Activemetal Program: hydrogen molecules and hydroxide ions are formed as sodium metal loses electrons to water molecules.

## 5.1.4 ACID + CARBONATE PROGRAM

This program describes a reaction between a dilute acid and a carbonate. The carbonate dissolves and carbon dioxide gas is evolved.

#### Macroscopic Demonstration

A piece of calcium carbonate is dropped into a test tube of hydrochloric acid. The carbonate dissolves producing a gas. When tested with a flame, the gas causes it to be extinguished and when the gas is bubbled through limewater the solution becomes milky. (Figure 5.8)

A general word equation is presented as a summary of the above reaction:

ACID + CARBONATE --> CARBON DIOXIDE + WATER + A SALT This is followed by a series of equations relating to specific acids and carbonates.

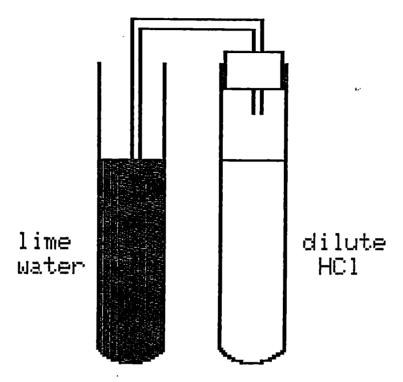
e.g.

SULFURIC ACID + MAGNESIUM CARBONATE --> CARBON DIOXIDE +
WATER + MAGNESIUM SULFATE

# Microscopic Demonstration

Introduction: The shapes used to represent the following species are defined: (Figures 5.9 (a) & (b))

water molecules
carbon dioxide molecules
calcium ions
sodium ions
carbonate ions



Lime water turned milky-Gas must be carbon dioxide

Figure 5.8 Carbonate Program: limewater turns milky.

This demonstration will display the following structures:-

Figure 5.9(a) Carbonate Program: definition of shapes displayed in microscopic demonstration.

Other structures displayed in this demonstration:-

CALCIUM ION:



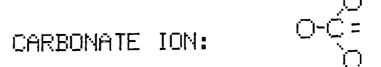


Figure 5.9(b) Carbonate Program: definition of shapes displayed in microscopic demonstration.

#### Reaction between a carbonate and an acid.

Hydronium ions strike the surface atoms of a carbonate resulting the transfer of a protons from the hydronium ions to the carbonate ions. (Figures 5.10(a)-(d)) The hydronium ions are thereby converted to water, and the carbonate ions are converted to carbonic acid which decomposes to carbon dioxide and water. (Figure 5.11) This reaction is carried out with calcium carbonate and then with sodium carbonate.

<u>Summary of reaction</u>: The net reaction of hydronium ions and carbonate ions are graphically displayed.

The overall reaction is displayed using hydronium ions, and then compared with a simplified illustration using hydrogen ions.

Solvation of ions: The simplification regarding solvation of ions is discussed, and hydrated metal ions displayed.

(SPACE BAR) to react acid with carbonate

Figure 5.10(a) Carbonate Program: hydronium ion reacts with carbonate ion.

Press (SPACE BAR) to continue

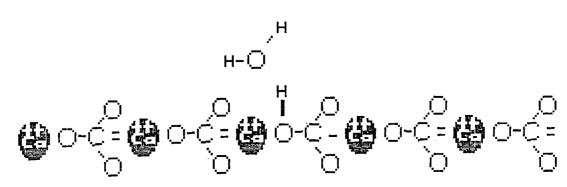


Figure 5.10(b) Carbonate Program: carbonate ion is converted to bicarbonate ion.

Figure 5.10(c) Carbonate Program: hydronium ion reacts with bicarbonate ion.

Press (SPACE BAR) to continue

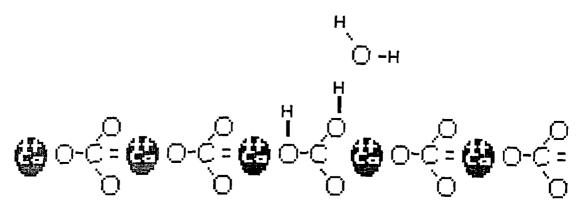


Figure 5.10(d) Carbonate Program: bicarbonate ion is converted to carbonic acid.

# Press (SPACE BAR) to continue

Figure 5.11 Carbonate Program: carbon dioxide and water are formed from carbonic acid.

#### 5.1.5 LITMUS PROGRAM

Litmus is a common indicator used to test the acidity of a solution.

#### Macroscopic Demonstration

An acidic solution is tested with blue and red litmus paper. The blue litmus turns red. This is repeated in basic solution in which the red litmus turns blue. (Figures 5.12 (a) & (b))

The litmus tests are repeated using litmus solution rather than

The litmus tests are repeated using litmus solution rather than litmus paper. The same colour changes are observed.

#### Microscopic Demonstration

introduction: In this demonstration litmus is represented by a simple hexagonal shape. The blue form of litmus is the basic hexagon whereas the red form is a hexagon with an additional hydrogen ion.

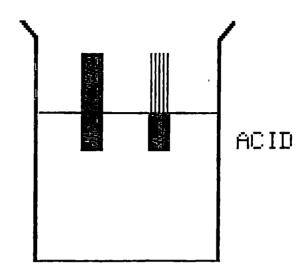
#### Reaction between litmus and acidic solutions:

When blue litmus is placed in an acidic solution, the hydronium ions stike the surface of the litmus transferring a proton from the hydronium ion to the litmus. The hydronium ion is converted to water, and blue litmus is converted to red litmus. (Figure 5.13) When red litmus is placed in an acidic solution there is no reaction.

# Reaction between litmus and basic solutions:

When blue litmus is placed in a basic solution there is no reaction. When red litmus is placed in a basic solution, the hydroxide ions strike the surface of the litmus transferring a proton from the litmus to the hydroxide ions. The hydroxide ions are converted to water and the red litmus is converted to blue litmus. (Figure 5.14)

Red Blue



# ACID'TURNS LITMUS RED

Figure 5.12(a) Litmus Program: litmus is red in acidic solution.

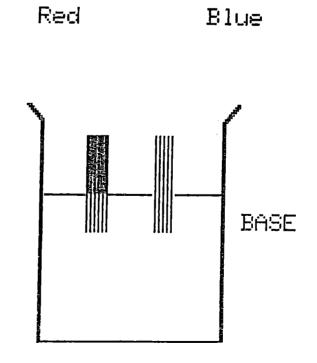
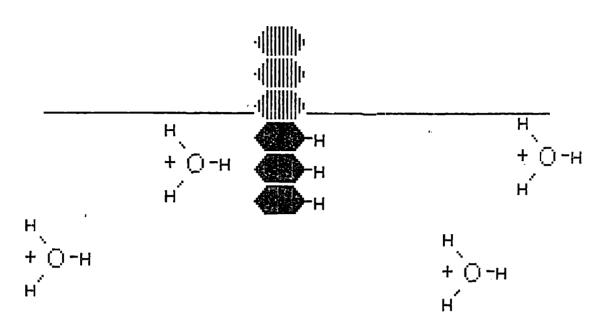


Figure 5.12(b) Litmus Program: litmus is blue in basic solution.

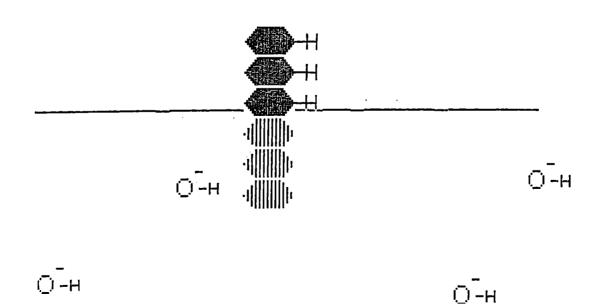
# Press (SPACE BAR) to continue



BLUE litmus turns RED in acidic solution

Figure 5.13 Litmus Program: blue litmus is converted to red litmus in acidic solution.

Press (SPACE BAR) to continue



RED litmus turns BLUE in basic solution

Figure 5.14 Litmus Program: red litmus is converted to blue litmus in basic solution.

# 5.2 OBJECTIVES OF THE MICRO/MACRO CHEM DEMONSTRATION **PACKAGE**

#### 5.2.1 MACROSCOPIC DEMONSTRATIONS

The macroscopic representation of the reactions serves two purposes:

- firstly, it is a reminder of observations recorded in the laboratory.
- secondly, it is used to link the observable characteristics of a chemical reaction with the (unobservable) molecular changes involved.

#### 5.2.2 MICROSCOPIC DEMONSTRATIONS

The microscopic representation of the reaction shows, in animated form, molecules undergoing a chemical change. The microscopic demonstrations illustrate that chemical reactions involve:

- collisions between reacting species;
- breaking and reforming chemical bonds; and
- rearrangement of atoms in molecules.

Further, the objective of each microscopic demonstration is to emphasise a number of reaction features. The specific objectives of each program are listed:

# Acid and active metal demonstration

The objective of the acid and active metal microscopic demonstration is to focus on the following reaction features:

- the reaction involves electron transfer.
- the reaction occurs as a result of collisions between hydonium ions and the atoms on the surface of the metal.

- the metal loses electrons and is converted into metal ions.
- the metal dissolves because the metal ions are free to move around in the solution.
- the metal ions are much smaller than the metal atoms.
- hydronium ions gain electrons in the reaction.
- hydrogen gas is formed as a result of two hydronium ions gaining electrons from the metal.

### Water and very active metal demonstration

The water and very active metal microscopic demonstration illustrates the following reaction features:

- the reaction involves electron transfer.
- the reaction occurs as a result of collisions between water
   molecules and the atoms on the surface of the metal.
- the metal loses electrons and is converted into metal ions.
- the metal dissolves because the metal ions are free to move around in the solution.
- the metal ions are much smaller than the metal atoms.
- the water molecules gain electrons.
- hydrogen gas is formed as a result of water molecules gaining electrons.
- the solution is basic due to the formation of hydroxide ions
   which are formed from the reacting water molecules.

# Acid + carbonate demonstration

The objective of the acid and carbonate microscopic demonstration is to display the following features:

- the reaction involves proton transfer.
- the reaction occurs as a result of collisions between

- hydronium ions in solution and the carbonate ions in the crystal.
- the carbonate ion gains one proton from a hydronium ion to form the bicarbonate ion.
- the bicarbonate ion gains a second proton from another hydronium ion to form a carbonic acid molecule.
- the carbonic acid molecule decomposes into carbon dioxide and water.
- the carbonate dissolves and the metal cation is released into solution.
- the reacting hydronium ions, lose a proton and are converted into water molecules.

#### Litmus reactions demonstration

The microscopic litmus demonstration emphasises the following features:

- litmus is a complex mixture, however the only difference between the red and blue forms of litmus is that the red
- litmus contains more protons than the blue form.
- red litmus is converted to blue litmus by reaction with a species which will remove a proton from the red litmus.
- blue litmus is converted to red litmus by reaction with a species which will donate a proton to the blue litmus.
- a litmus reaction involves a proton transfer.

# 5.2.3 WORKSHEETS

A series of worksheets has been designed to enable individual tutorial use of the MICRO/MACRO CHEM DEMONSTRATION PACKAGE. Each worksheet contains a number of questions which can be answered by viewing the demonstrations in this package. Utilization of the worksheet encourages the student to carefully analyse the reactions under consideration. The worksheets are listed in Appendix A.

# 5.3 PASCAL CODE FOR THE MICRO/MACRO CHEM DEMONSTRATION PACKAGE

The MICRO/MACRO CHEM DEMONSTRATION PACKAGE uses one customised library unit, Useful Unit, which is discussed in Section 2.2.3. In addition to the system files, the following object code files are included in the MICRO/MACRO CHEM DEMONSTRATION PACKAGE:

System.startup (code for introduction section)

Menu.code (code for main menu)

Metal.code (code for active metal/acid program)

Activemetal.code(code for very active metal/water program)

Carbonate.code (code for acid/carbonate program)

Litmus.code (code for litmus program)

The source code for all programs in this package are listed in Appendix E.

Graphics techniques employed in the MICRO/MACRO CHEM DEMONSTRATION PACKAGE utilize both "turtle" commands and bit-map transfer routines. Specific examples of these techniques are presented here.

# 5.3.1 MACROSCOPIC DEMONSTRATIONS

# 1. Shapes using "turtle" commands

The drawing of large objects such as test tubes and beakers employs "turtle" graphics. The relevant procedures are designed so that the apparatus may be of variable size and placed any where on the screen. The procedures designed to draw a beaker and a test tube will be discussed. These two procedures are

typical of those employing "turtle" commands.

#### Drawing a beaker

A beaker is required in the *Activemetal* and *Litmus* programs.

PROCEDURE DRAWBEAKER simply uses turtle graphics to join together six points to represent a beaker. The procedure must be passed the coordinates of the bottom left hand corner of the beaker, the size of the beaker and its colour.

```
PROCEDURE DRAWBEAKER(X,Y,SIZE: INTEGER; COL: SCREENCOLOR);
(*x,y - coordinate of bottom left hand corner of beaker *)
(* size - width and height of beaker *)
VAR RIM: INTEGER; (* size of lip on beaker*)
BEGIN
  RIM:=SIZE DIV 12:
  MOVECOL(X-RIM.Y+SIZE+RIM.COL):
                                       (* position at top left corner*)
                                        (* draw rim on left hand side*)
  MOVETO(X.Y+SIZE):
  MOVETO(X.Y):
                                       (* draw left hand side*)
  MOVETO(X+SIZE.Y):
                                        (* draw base *)
  MOVETO(X+SIZE,Y+SIZE);
                                        (* draw right hand side*)
  MOVECOL(X+SIZE+RIM,Y+SIZE+RIM,NONE); (* draw rim on right side*)
END:
```

# Drawing a test tube

A test tube is required in the *Metal* and *Carbonate* programs.

PROCEDURE DRAWTUBE draws a test tube with a curved base.

DRAWTUBE must be passed the coordinate of the bottom left hand side of the test tube, the width and length of the tube and the level of solution relative to the base of the tube.

```
THIRTYSECOND:=REALWIDTH/32;
 (* draw left hand side of testtube*)
 MOVECOL(X,Y+SIZE,COL);
 MOVETO(X,Y);
 (*draw bottom curve of testtube*)
 FOR POINT:=1 TO 7 DO
 MOVETO(X+ROUND(SIXNTH*POINT).Y-
                  ROUND((POINT+1)*THIRTYSECOND));
 MOVETO(X+ROUND(SIXNTH*9),Y-ROUND(8*THIRTYSECOND)):
 FOR POINT:=10 TO 15 DO
 MOVETO(X+ROUND(SIXNTH*POINT),Y-ROUND((17-
                               POINT)*THIRTYSECOND)):
 (*draw right hand side of testtube*)
 MOVETO(X+WIDTH,Y):
 MOVETO(X+WIDTH,Y+SIZE):
 (*draw level of solution in testtube*)
 MOVETO(X+WIDTH,Y+LEYEL):
 MOYECOL(X,Y+LEYEL,NONE);
END; (*DRAWTUBE*)
```

# Shapes using bit-map transfer

Smaller or detailed objects, or objects which require animation are often drawn using bit-map transfer techniques,

e.q. bubbles rising in solution flame which moves across screen piece of metal or carbonate which drops into solution drop of litmus which falls into solution

# <u>Initializing shapes</u>

In the *Metal* program, the flame, metal and bubbles are initialized in PROCEDURE INITSHAPES. The flame is represented by an 8 x 8 array of boolean; the metal pieces by three 6 x 16 arrays and the bubbles by a 6 x 8 array. INITSHAPES initializes the shapes in such a way that they are easily recognised in the text file, and are therefore easily altered.

```
PROCEDURE INITSHAPES:
VAR COL, ROW, MAXCOL, MAXROW: INTEGER:
BEGIN
 (* initialize metal shapes *)
 STR[5]:='XXX XXXXXX ';
 STR[4]:='XXXXXXXXXXXXXXXXX
 STR[3]:='X X
                     X':
 STR[2]:='X
                      X':
 STR[1]:='X
                 XXX X':
 STR[O]:='XXXXXXXX XXX':
 MAXROW:=5: MAXCOL:=15:
 FOR ROW:=0 TO MAXROW DO
    FOR COL:= 0 TO MAXCOL DO METAL[1]:=STR[ROW][ROW,COL+1]='X':
 STR[5]:='
 STR[4]:=' XX
                 XXX
 STR[3]:=' X X XX X
 STR[2]:=' X XX
 STR[1]:=' X
                 XXXX
 STR[0]:='
            XXXX
 FOR ROW:=0 TO MAXROW DO
    FOR COL:= 0 TO MAXCOL DO METAL[2]:=STR[ROW][ROW,COL+1]='X';
 STR[5]:='
 STR[4]:='
 STR[3]:='
             X
                 X
 STR[2]:='
            XXXXX
 STR[ 1 ]:='
             XXXX
 STR[0]:='
             XXX
 FOR ROW:=0 TO MAXROW DO
     FOR COL:= 0 TO MAXCOL DO METAL[3]:=STR[ROW][ROW,COL+1]='X':
 (* initialize bubble shape *)
 STR[5]:=' XX ':
 STR[4]:=' X X
 STR[3]:='X X':
 STR[2]:='X X';
 STR[1]:=' X X '
 STR[1]:=' XX
 MAXCOL:=7:
 FOR ROW:=0 TO MAXROW DO
     FOR COL:= 0 TO MAXCOL DO BUBBLE:=STR[ROW][ROW.COL+1]='X':
 (* initialize flame shape *)
 STR[7]:='
           XX ';
 STR[6]:=' XX ';
 STR[5]:=' X X
 STR[4]:=' X X':
              X';
 STR[3]:='X
 STR[2]:=' X
              X':
 STR[1]:=' X X';
 STR[0]:=' XX '
```

```
MAXROW:=7;

FOR ROW:=0 TO MAXROW DO

FOR COL:= 0 TO MAXCOL DO FLAME:=STR[ROW][ROW,COL+1]='X';

END; (*INITSHAPES*)
```

# Movement of shapes

Movement of objects is achieved by drawblocking at the current position and then drawblocking at new position using Exclusive Or mode (XOR). In the *Metal* program, a piece of metal is dropped into a test tube by PROCEDURE DROPMETAL:

```
REPEAT

DRAWBLOCK(METAL[1],2,0,0,16,6,METALX,Y,MODE); (*erase at current Y:=Y-10; position*)

DRAWBLOCK(METAL[1],2,0,0,16,6,METALX,Y,MODE); (*redraw at new DELAY(20); position*)

UNTIL Y<= BOTTOM;
```

The metal appears to dissolve as the shape of the metal becomes smaller. PROCEDURE SWAPMETAL is called to replace the current metal shape with a smaller one:

```
PROCEDURE SWAPMETAL(YAR CURRENT: INTEGER);
BEGIN
DRAWBLOCK(METAL[CURRENT],2,0,0,16,6,METALX,METALY,MODE);
(*erase old*)
CURRENT:=CURRENT+1;
DRAWBLOCK(METAL[CURRENT],2,0,0,16,6,METALX,METALY,MODE);
END: (*SWAPMETAL*) (*display new*)
```

# 5.3.2 MICROSCOPIC DEMONSTRATIONS

The shapes of atoms and molecules required in the microscopic demonstrations are more complex than those in the macroscopic demonstrations. Drawing these shapes is handled solely by the drawblock method. Techniques employed to represent and animate metal atoms and ions are discussed:

# initializing metal atoms

In the *Metal* and *Activemetal* programs the surface layer of metal atoms is represented by two rows of spheres. (Figures 5.3, 5.4, 5.6 & 5.7)

Depending on the metal being considered the initials Mg (magnesium), Ni (nickel), Na (sodium), Ca (calcium) are displayed on each atom. At the start of each program a two dimensional array of Boolean is initialized so as to represent a sphere:

```
PROCEDURE INITMETAL:
CONST MAX=32:
VAR STR: ARRAY [1..MAX] OF STRING:
 ROW: INTEGER:
   PROCEDURE INIT(ROW:INTEGER; YAR BITS:BIGSHAPE; S:STRING);
   VAR COL: INTEGER:
   BEGIN
    FOR COL: 1 TO MAX DO BITS[ROW, COL]:=STR[COL]='X':
   END:
BEGIN (*INITMETAL*)
  STR[1]:='
          XXXXXXX
  FOR ROW:=1 TO MAX DIV 2 DO
 BEGIN
  INIT(ROW,ATOM,STR[ROW]):
  INIT(MAX+1-ROW,ATOM,STR[ROW]);
  END:
END; (*INITMETAL*)
```

# Displaying metal atoms

Procedure drawblock is used to draw each metal atom (sphere), it is then necessary to superimpose the appropriate symbol onto each atom. This is achieved in PROCEDURE DRAWMETAL by the following statements:

```
DRAWBLOCK(ATOM, 4, 0, 0, 32, 32, X, Y, MODE):
WSTAT(X+8.Y+12.SYMB):
```

Where mode is equal to 6 and SYMB is a string containing appropriate symbol for each metal.

The metal atoms do not move, but are erased and replaced by metal ions at the appropriate part of the program. In *Metal* the shape of the cation is represented by, CATION, a 16 x 16 array of boolean. The position and direction of movement of the cation is stored in record METALION:

```
TYPE ION= RECORD
                                (* current position of cation *)
             DX.DY: INTEGER; (*movement in x & y direction*)
           END:
VAR METALION: ION:
```

# Swapping metal atoms for metal ions

In the *Metal* program, PROCEDURE IONIZE initializes the position of the cation and replaces a metal atom with a cation:

```
PROCEDURE IONIZE(VAR METX, METY: INTEGER):
BEGIN
  DRAWBLOCK(ATOM,4,0,0,32,32,METX,METY,4); (*erase metal atom*)
 WITH METALION DO
    BEGIN
       X:=METX+8; Y:=METY+8; (*Initialize coordinates of metal ion*)
        DRAWBLOCK(CATION,2,0,0,16,16,X,Y,MODE); (*display cation*)
    END:
END: (*IONIZE*)
```

# Moving metal ions

In <u>Metal</u> program movement of the cation is carried out by PROCEDURE MOVEION:

```
PROCEDURE MOVEION;
BEGIN
WITH METALION DO
BEGIN
DRAWBLOCK(CATION,2,0,0,16,16,X,Y,MODE); (*erase at current position*)
X:=X+DX; Y:=Y+DY; (*calculate new position*)
DRAWBLOCK(CATION,2,0,0,16,16,X,Y,MODE); (*display at new position*)
END;
END;
END; (*MOVEION*)
```

# 6. EVALUATION

The three packages developed in this project: ACID/BASE TITRATION PACKAGE; SALT TITRATION PACKAGE and MICRO/MACRO CHEM DEMONSTRATION PACKAGE have been trialled in the following chemistry classes:

Chemistry Bridging Course - Wollongong University.

First Year Remedial Chemistry - Wollongong University.

Day Matriculation Chemistry - Wollongong College of TAFE.

University Preparation Chemistry Course - Wollongong College

of TAFE.

# **ACID/BASE TITRATION PACKAGE**

An early version of the ACID/BASE TITRATION PACKAGE was tested in the chemistry classroom in 1985 (Day Matriculation Chemistry at Wollongong College of TAFE) and resulted in several improvements and extensions to the package. The final version of the ACID/BASE TITRATION PACKAGE has been assessed over the last two years in the Day Matriculation Chemistry and University Preparation Chemistry classes. In addition the package has been utilized for remedial tuition of first year chemistry students at Wollongong University.

In all classroom situations, the programs were used both as visual aids to complement chemistry lectures and also by students for individual tutorial lessons. The package was found to provide excellent visual displays enhancing lectures on acid/base titrations. All students were extremely enthusiastic towards viewing and using the programs. Students found the

programs easy to use, informative and highly motivating.

Unfortunately, since most students had only limited experience with educational computer programs, enthusiastic response may also be partially attributable to the novelty of using computers.

Thorough testing of this package has enabled a number of minor programming "bugs" to be discovered and corrected. Assessment during last year, has not revealed further problems.

# SALT TITRATION PACKAGE

Evaluation of this package has not been as extensive as the ACID/BASE TITRATION PACKAGE, however all student responses have been extremely favourable. The program has principally been utilized in the lecture situation providing excellent graphical illustrations of the concepts involved in the titration of acidic salts. During the current year, a number of TAFE students have attempted the assignment programs in the package. All students exposed to the programs considered them to be most valuable in mastering the titration concepts considered.

Remedial chemistry students at Wollongong University found the programs involving titration of a mixture of sodium carbonate and sodium bicarbonate particularly useful, as such titrations are part of a required laboratory experiment in first year chemistry. Students commented that the programs readily illustrated the concepts involved in this experiment.

# MICRO/MACRO CHEM DEMONSTRATION PACKAGE

This package has been used in a number of TAFE chemistry classes this year, and was highly successful in illustrating the molecular features of several fundamental chemical reactions. The programs were firstly utilized as visual aids within chemistry lectures and then students viewed the programs in small groups, attempting to complete the complementary worksheets. Again, student response was extremely positive – students generally commented that the animation of molecules helped them to visualise the chemical reactions involved. A most common student response was that the programs provided them with a clear picture of why certain products were formed.

# Conclusion

Although only a very general qualitative assessment of the packages has been made, it is clear that all packages developed in this research project provide a valuable and versatile aid to teaching specified concepts in chemistry.

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#### <u>CONTENTS</u>

# Volume II

## APPENDIX A

INSTRUCTION SHEETS FOR ACID/BASE TITRATION PACKAGE
WORKSHEETS FOR ACID/BASE TITRATION PACKAGE
WORKSHEETS FOR SALT TITRATION PACKAGE
WORKSHEETS FOR MICRO/MACRO CHEM DEMONSTRATION PACKAGE

#### APPENDIX B

PASCAL CODE FOR USEFUL LIBRARY UNIT

#### APPENDIX C

PASCAL CODE FOR PROGRAMS IN ACID/BASE TITRATION PACKAGE:

LIBRARY UNIT

INTRO

MENU

TITRATE

**INDICATOR** 

QUIZ

**ASSIGNMENT** 

#### APPENDIX D

PASCAL CODE FOR PROGRAMS IN SALT TITRATION PACKAGE:

INTRO

MENU

**SALTTIRATE** 

SALTMIXTURE

SALTASSIGNMENT

MIXASSIGNMENT

#### APPENDIX E

PASCAL CODE FOR PROGRAMS IN MICRO/MACRO CHEM DEMONSTRATION PACKAGE:

**INTRO** 

MENU

**METAL** 

**ACTIVEMETAL** 

**CARBONATE** 

LITMUS

UNIVERSITY OF WOLLONGONG LIBRARY

# **ACID / BASE TITRATIONS**

Practical experience in carrying out titrations is obviously essential to the understanding of acid / base titrations. However there is rarely the time, or resources, for students to perform more than a few simple titrations. These programs provide the opportunity to simulate a wide variety of titrations.

These titration programs may be used by the teacher as a visual teaching aid to illustrate the relationships between the various titration variables and pH. Concepts such as choice of indicator, and effect of solution strength on end point, which are usually difficult for the student to understand by most teaching methods are readily illustrated and explained by these programs.

However, these programs have a much greater potential, as they allow the student to discover these concepts through scientific investigation. By carrying out simulated titrations the student will be able to derive the relationships between acids, bases and pH. The worksheets provided guide the student through the investigation of each concept so that relationships may be quickly discovered.

The user should find the instructions within the programs themselves sufficiently detailed. However written instructions have been provided.

ACID/BASE TITRATIONS consists of four programs which are briefly described on the following pages. It is suggested that the four programs are viewed in the order described.

# IMPORTANT:

It is necessary for the <u>TEACHER</u> to refer to the <u>ASSIGNMENT</u> <u>INSTRUCTIONS</u> in order to organise student assignments. This manual contains the solutions to all the assignments.

# (1) TITRATION OF ACIDS & BASES

This program allows the student to select the concentration of acid and base. An ideal indicator changes colour exactly at the equivalence point. It is necessary for the student to select the particular acid and base. The following solutions are available:

Strong acids - hydrochloric, nitric, perchloric.

Strong bases - sodium hydroxide, potassium hydroxide.

Weak acids - acetic, hydrocyanic, hydrofluoric, benzoic

(or input pKa.)

Weak base - ammonia, pyridine (or input pKb.)

Diprotic acids - sulphuric, carbonic, oxalic, tartaric

(or input pK1 & pK2)

Investigation of various titration variables are possible.
eg. The student is encouraged to ask questions such as:
What is the effect of changing concentration of acid or base or both?
What is the effect of changing the strength of either the acid or base?

A series of titrations may be carried out repeatedly. Each time the student can alter one variable to observe the results. If option to retain pH graph is selected then a graphical comparison is available.

# (2) TITRATION OF ACIDS & BASES USING INDICATORS

Whereas the previous program provided an ideal indicator, the student may now select the indicator to be used with each simulated titration. The student is encouraged to investigate the suitability of different indicators for different titrations based on the pH range in which they change colour. (Other aspects relating to the suitability of indicators such as ease of colour detection have not been considered.) This program illustrates the effect of an indicator on the end point, which is awkward to display by any other method.

# (3) QUIZ

The student may carry out simulated titrations in order to determine the concentration of a solution which has been selected by the computer. The computer will inform the user as to the accuracy of his titration results.

# (4) ASSIGNMENT

This program is designed so that the student can determine the concentration of a sample solution. The nature and concentration of this solution depends on the assignment number entered at the start of this program. This assignment number must be provided by the teacher. It is essential that the teacher refer to the instructions for this program and allocate appropriate assignments for each student. Since the program does not inform the student of the correct concentration of the sample solution, the student can then submit the results of his titration for marking.

Although useful for student assessment, this is not the aim of the ASSIGNMENT program.

The most important aspect of the QUIZ and TITRATION programs is that they will enable the student to develop the necessary thinking skills required to carry out any acid/base titration. When presented with a sample solution the student must select certain conditions such as concentration of standard solution. Through repeated titrations the student must develop a method, of altering these conditions, so that the concentration of the sample solution may be determined.

# INSTRUCTIONS - TITRATION OF ACIDS AND BASES

Step 1: From Main Menu select option "1".

	MAIN MENU	
	Titration of acids & bases	(1)
	Titration of acids & bases	
	using indicators	(2)
	Titration Quiz	(3)
	Titration Assignment	(4)
	Quit	(Q)
	Select option	
<u>Step 2:</u>	From Titration Menu select appropriate tit	ration.
	TITRATION MENU	
	Strong acid / strong base	(1)
	Weak acid / strong base	(2)
	Weak base / strong acid	(3)
	Diprotic acid / strong base	(4)
	Quit - back to main menu	(Q)
	Select titration	( )
<u>Step 3:</u>	Select which acid and base is to be used.  Select weak acid to be used in ti Acetic acid	itration (1)
	Hydrocyanic acid	(2)
	Hydrofluoric acid	(3)
	Benzoic acid	(4)
	Input pKa of weak acid	(5)
	Select option	( )
Step 4: entered:	For all titrations the following information	
		Sample input
	Concentration of acid (in molarity):	1.0
	Concentration of base (in molarity):	
	Solution in flask: either acid or base	( <b>A/B)</b> : A
	Volume of acid in flask (in mL):	25.0
	Do you want solution in flask labelle	d?(Y/N): Y
	Titrant increment (in mi ) ·	5.0

# INSTRUCTIONS - TITRATION OF ACIDS AND BASES USING INDICATORS

# Step 1: From Main Menu select option "2".

	MAIN MENU Titration of acids & bases Titration of acids & bases using indicators Titration Quiz Titration Assignment Quit Select option	(1)(2)(3)(4)(0)
<u>Step 2:</u>	Same as for Titration of Acids and Bases.	
<u>Step 3:</u>	Same as for Titration of Acids and Bases.	
<u>Step 4:</u>	Select an indicator from the following:	
Methyl Methyl Litmus Bromot Phenol Thymol Ideal (d	(1)(2)(3)(4)(5)(6)(7)	

Step 5: Same as step 4 for Titration of Acids and Bases.

INSTRUCTION SHEETS

# INSTRUCTIONS - QUIZ

Step 1: From Main Menu select option "3".

	MAIN MENU	
Titration of ac	ids & bases	(1)
Titration of act	ids & bases	
using indic	ators	(2)
Titration Quiz		(3)
Titration Assig	nment	(4)
Quit		(Q)
	Select option	(3)

Step 2: Program allows selection of unknown solution.

#### Test Solutions Available

Hydrochloric acid	(1)
Sodium hydroxide	(2)
Acetic acid	(3)
Ammonia	(4)
Oxalic acid	(5)
Quit	(Q)
Select Solut	ion( )

The computer randomly selects the concentration of this solution to be in the range 0.100M to 1.000M. Titrations must carried out in order to determine this concentration.

Step 3: It is necessary to select concentration of the standard solution. The student is given the option of either selecting the concentration or allowing the computer to select the most suitable concentration of the standard solution. It is easier to allow the computer to determine the concentration, however in the ASSIGNMENT program the student is not given this option and must select the concentration himself. The Quiz program, will offer the student the appropriate skills required in selecting the concentration of the standard solution to accomplish the ASSIGNMENT program.

## INSTRUCTIONS - ASSIGNMENT

The student must enter an assignment number between 0 and 99. This number corresponds to concentration according to the following table:

No.	Conc.(M)	No.	Conc.(M)	No.	Conc.(M)	No. Conc.(M)
0	0.100	30	0.109	60	0.118	90 0.127
1	0.196	31	0.205	61	0.214	91 0.223
2	0.292	32	0.301	62	0.310	92 0.319
3	0.388	33	0.397	63	0.406	93 0.415
4	0.484	34	0.493	64	0.502	94 0.511
5	0.580	35	0.589	65	0.598	<b>95</b> 0.607
6	0.676	36	0.685	66	0.694	96 0.703
7	0.772	37	0.781	67	0.790	97 0.799
8	0.868	38	0.877	68	0.886	98 0.895
9	0.964	39	0.973	69	0.982	99 0.991
10	0.103	40	0.112	70	0.121	
11	0.199	41	0.208	71	0.217	
12	0.295	42	0.304	72	0.313	
13	0.391	43	0. <del>4</del> 00	73	0. <del>4</del> 09	
14	0.487	44	0.496	74	0.505	
15	0.583	45	0.592	75	0.601	
16	0.679	46	0.688	76	0.697	
17	0.775	47	0.784	77	0.793	
18	0.871	48	0.880	78	0.889	
19	0.967	49	0.976	79	0.985	
20	0.106	50	0.115	80	0.124	
21	0.202	51	0.211	81	0.220	
22	0.298	52	0.307	82	0.226	
23	0.394	53	0.403	83	0.412	
24	0.490	54	0.499	84	0.508	
25	0.586	55	0.595	85	0.604	
26	0.682	56	0.691	86	0.700	
27	0.778	57	0.787	87	0.796	
28	0.874	58	0.883	88	0.892	
29	0.970	59	0.979	89	0.988	

Assignment numbers 0 to 19 correspond to hydrochloric acid.

.,		20 to 39	n		sodium hydroxide.
**	**	40 to 59	**	••	acetic acid.

" 60 to 79 " " ammonia " 80 to 99 " " oxalic acid.

# WORKSHEET 1: STRONG ACID / STRONG BASE TITRATIONS

Carry out the following simulated titrations and complete the tables.

#### <u>Titration 1.1</u>

Titrate 20 mL 1.000M HCl in flask with 1.000M NaOH in burette.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

#### Titration 1,2

Titrate 20 mL 1.000M HN03 in flask with 1.000M NaOH in burette.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

#### Titration 1.3

Titrate 20 mL 1.000M HC104 in flask with 1.000M NaOH in burette.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

## Titration 1.4

Titrate 20 mL 1.000M HCl in flask with 1.000M KOH in burette.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

GRAPH: For each of the above titrations graph pH vs. volume of base.

- (a) How does the nature of the above acids (hydrochloric, nitric & perchloric) effect the pH titration curve?
- (b) How does the nature of the above bases (sodium hydroxide & potassium hydroxide) effect the pH titration curve?

# WORKSHEET 2: STRONG ACID / STRONG BASE TITRATIONS

Carry out the following simulated titrations and complete the tables.

Tit	ration	2.1

Titrate 20 mL 1.000M HCl in flask with 1.000M NaOH in burette.

Vol. base	0.0	5 .0	10.0	15.0	19.0	19.5	19.9
pH		· · · · · · · · · · · · · · · · · · ·					
Yo1.base	20.0	20.1	20.5	21.0	25.0	30.0	40.0
pH		-					
<u>Titration 2.2</u> Titrate 20 mL	. 0.100M	HC1 in f1	ask with O	.100M KOI	1 in burel	ite.	
Vol. base	0.0	5.0	10.0	15.0	19.0	19.5	19.9
pH							
Vol.base	20.0	20.1	20.5	21.0	25.0	30.0	40.0
pH					-		
<u>Titration 2.3</u> Titrate 20 mL	. 0.010M	HC1 in f1	ask with O	.010M KOH	l in burel	ite.	
Vol. base	0.0	5.0	10.0	15.0	19.0	19.5	19.9
pH							
Yo1.base	20.0	20.1	20.5	21.0	25.0	30.0	40.0
pН						- \-	

<u>GRAPH</u>: For each of the above titrations plot pH vs. volume of base. Draw the three curves on the one graph.

<u>QUESTION</u>: How does the concentration of acid and base effect the pH titration curve?

#### WORKSHEET 3: STRONG ACID / STRONG BASE TITRATIONS

Carry out the following simulated titrations and complete the tables.

#### Titration 3.1

Titrate 20 mL 0.100M NaOH in flask with 0.100M HNO3 in burette.

Vol. acid 0.0 5.0 15.0 19.0 19.5 20.0 20.5 30.0 pH

#### <u>Titration 3.2</u>

Titrate 20 mL 0.100M NaOH in flask with 1.000M HN03 in burette.

Vol. acid 0.0 1.0 2.0 3.0 4.0 5.0 6.0 pH

#### <u>Titration 3.3</u>

Titrate 20 mL 0.100M NaOH in flask with 0.010M HN03 in burette.

Vol. acid 0.0 10.0 20.0 40.0 60.0 100.0 150.0 pH

- (a) In any titration, why is it important that the concentration of acid and base are fairly close?
- (b) Compare titration 3.1 with titration 2.2. Draw a sketch to illustrate how pH curve is affected by placing acid instead of base in burette.

# WORKSHEET 4: WEAK ACID / STRONG BASE TITRATIONS

Carry out the following simulated titrations and complete the tables.

# Titration 4.1

Titrate 20 mL 1.000M acetic acid in flask with 1.000M KOH in burette.

0.0	5 .0	10.0	15.0	19.0	19.5	19.9
<del>-</del>	· ·					
20.0	20.1	20.5	21.0	25.0	30.0	40.0

# Titration 4.2

Titrate 20 mL 0.100M acetic acid in flask with 0.100M KOH in burette.

Vol. base	0.0	5 .0	10.0	15 .0	19.0	19.5	19.9
pH				-			
Vol.base	20.0	20.1	20.5	21.0	25.0	30.0	40.0
pH							

# Titration 4.3

Titrate 20 mL 0.010M acetic acid in flask with 0.010M KOH in burette.

Yo1. base	0.0	5.0	10.0	15.0	19.0	19.5	19.9
pH							1
Yo1.base	20.0	20.1	20.5	21.0	25.0	30.0	40.0
pH							

<u>GRAPH</u>: For each of the above titrations plot pH vs. volume of base. Draw the three curves on the one graph.

#### **QUESTIONS:**

- (a) How does the concentration of acetic acid effect the pH titration curve?
- (b) How does strength of acid effect the pH curve?

Compare titration 4.1 with titration 2.1;

" " 4.2 " " 2.2; " 4.3 " " 2.3.

#### **WORKSHEET 5:** WEAK ACID / STRONG BASE TITRATIONS

Carry out the following simulated titrations and complete the tables.

Ŧ	11			!	5.	
	1 T	re	177	nn	-	1
•	,,	., u		uu	u.	

Titrate 50 mL 1.000M acetic acid in flask with 1.000M NaOH in burette.

Vol. base	0.0	10.0	20.0	30 .0	40.0	49.0	49.9
pН							
Vol.base	50.0	50.1	51.0	60.0	70.0	80.0	100.0
pH							
<u>Titration 5.:</u> Titrate 50 n		hydroflu	oric <b>e</b> cid in	flask with	1.000M	NeOH in b	urette.
Vol. base	0.0	10.0	20.0	30 .0	40.0	49.0	49.9
<u></u> рН	<u>.</u>		•				
pH Vol.base	50.0	50.1	51.0	60.0	70.0	80.0	100.0

рΗ

Vol.base 50.0 50.1 51.0 60.0 70.0 80.0 100.0 pH

<u>GRAPH</u>: For each of the above titrations plot pH vs. volume of base. Draw the three curves on the one graph.

- (a) Compare the strengths of the three different acids used in these titrations.
- (b) How does strength of acid effect the titration? Compare above titrations.

# WORKSHEET 6: WEAK BASE / STRONG ACID TITRATIONS

Carry out the following simulated titrations and complete the tables.

T	itr	ter	ion	6	1
		u	1011	. v.	

Titrate 20 mL 1.000M ammonia in flask is with 1.000M HCl in burette.

Vol. acid	0.0	5 .0	10.0	15 .0	19.0	19.5	19.9
pН		_	<del></del>				
Vol.acid	20.0	20.1	20.5	21.0	25.0	30.0	40.0
pH				· <del>- · · · · · · · · · · · · · · · · · ·</del>			
		ammonie	a in flask w	ith 1.0001	1 HCl in b	urette.	
Titration 6,2 Titrate 20 m Yol. acid		emmonie 5.0	a in flask w 10.0	ith 1.0001 15.0	1 HC1 in b 19.0	ourette. 19.5	19.9
Titrate 20 m Vol. acid	T 0.100M						19.9
	T 0.100M						19.9

Titration 6.3

Titrate 20 mL 0.010M ammonia in flask with 1.000M HCl in burette.

Yo1. acid	0.0	5 .0	10.0	15 .0	19.0	19.5	19.9
рН	<u> </u>	-		<del></del>	<del></del>	_	
Vol.acid	20.0	20.1	20.5	21.0	25.0	30.0	40.0
ρH			<del></del>			_	<del></del>

<u>GRAPH</u>: For each of the above titrations plot pH vs. volume of acid. Draw the three curves on the one graph.

#### **QUESTIONS:**

(a) How does the concentration of ammonia effect the pH titration curve?

(b) How does strength of base effect the pH curve? Compare titration 6.1 with titration 2.1;

6.2 " " 3.2.

#### WORKSHEET 7: DIPROTIC ACID / STRONG BASE TITRATIONS

Carry out the following simulated titrations and complete the tables.

#### Titration 7.1

Titrate 20 mL 1.000M tarteric acid in flask with 1.000M NaOH in burette.

Vol. base	0.0	10.0	15.0	19.0	20.0	21.0	25.0
pH	<u> </u>				<del> </del>		
Vol.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
pH			<del>-</del>				

# Titration 7.2

Titrate 20 mL 1.000M oxalic acid in flask with 1.000M NaOH in burette.

Yo1. base	0.0	10.0	15.0	19.0	20.0	21.0	25.0
pH	· · · · · · · · · · · · · · · · · · ·	· · · · · · · · · · · · · · · · · · ·		<u> </u>			
Vol.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
pH				<del></del>	-		

# Titration 7.3

Titrate 20 mL 1.000M sulphuric acid in flask with 1.000M NaOH in burette.

Vol. bese	0.0	10.0	15 .0	19.0	20.0	21.0	25.0
pH			<del></del>		-		
Vol.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
 рН					· · · ·		

<u>GRAPH</u>: For each of the above titrations plot pH vs. volume of base. Draw the three curves on the one graph.

- (a) Compare the pH titration curves obtained for the three different diprotic
- (b) For these diprotic acids why is it easier to titrate to the second end point rather than to the first end point?

# **WORKSHEET 8: INDICATORS**

Ideally, a suitable indicator will be a certain colour 0.1 mL before equivalence point and a different colour 0.1 mL after equivalence point.

Complete the following tables by indicating the colour of the solution at certain points around the equivalence point.

#### Titration 8.1

Titrate 25.0 mL 1.00M hydrochloric acid with 1.00M sodium hydroxide.

· <del></del>	Volume o	of NaOH (mL)	
<u>Indicator</u>	24.90	25.00	25.10

- (a) methyl orange
- (b) bromothymol blue
- (c) phenolphthalein

#### Titration 8.2

Titrate 25.0 mL 0.01M hydrochloric acid with 0.01M sodium hydroxide.

· · · · _ · _ · _ · · · ·	Yolı	ume of NaOH (mL)	
Indicator	24.90	25.00	25.10

- (a) methyl orange
- (b) bromothymol blue
- (c) phenolphthalein

#### Titration 8.3

Titrate 25.0 mL 1.00M acetic acid with 1.00M sodium hydroxide.

<del></del>	Yolume of	f NaOH (mL)	
<u>Indicator</u>	24.90	25.00	25.10

- (a) methyl orange
- (b) bromothymol blue
- (c) phenolphthalein

<u>QUESTION:</u> Compare the above titrations and discuss the influence of concentration and strength of solutions on selection of indicator.

#### **WORKSHEET 9: INDICATORS**

Carry out the following simulated titrations and determine which of the available indicators would be suitable for the titration. It will be necessary to repeat each titration several times, each time selecting a different indicator. Before commencing each titration calculate the equivalence point.

#### <u>Titration 9.1</u>

Titrate 25.0mL 0.15M perchloric acid with 0.10M potassium hydroxide.

Calculated equivalence point:

Suitable indicator(s):

#### Titration 9.2

Titrate 50.0 mL 1.00M sodium hydroxide with 0.80M acetic acid.

Calculated equivalence point:

Suitable indicator(s):

#### Titration 9.3

Titrate 50.0 mL 0.008M sodium hydroxide with 0.010M acetic acid.

Calculated equivalence point:

Suitable indicator(s):

#### Titration 9.4

Titrate 25.0 mL 0.012M ammonia with 0.010M hydrochloric acid.

Calculated equivalence point:

Suitable indicator(s):

#### Titration 9.5

Titrate 25.0 mL 1.000M tartaric acid with 0.900M sodium hydroxide.

Calculated equivalence point:

Suitable indicator(s):

#### Titration 9.6

Titrate 20.0 mL 1.000M oxalic acid in flask is with 0.850M potassium hydroxide.

Calculated equivalence point:

Suitable indicator(s):

WORKSHEET 10: ASSIGNMENT NO.

The most accurate results are obtained when the concentration of the standard solution is close to that of the unknown.

The concentration of the unknown should be determined to THREE significant figures. Only show data from your final or "best" titration.

# Unknown solution:

(eg. acetic acid)

#### Data:

Molarity of standard solution = Volume of standard solution = Volume of unknown solution =

#### Calculations:

# Concentration of unknown:

#### WORKSHEET 1: SALT OF WEAK ACID / STRONG BASE TITRATIONS

Carry out the following simulated titrations and complete the tables.

#### Titration 1.1

Titrate 20 mL 1.000M NaCN in flask with 1.000M HCl in burette, using ideal indicator.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

#### Titration 1.2

Titrate 20 mL 1.000M CH3COONa in flask with 1.000M HCl in burette, using ideal indicator.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

# <u>Titration 1.3</u>

Titrate 20 mL 1.000M HCN in flesk with 1.000M NaOH in burette using ideal indicator.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

#### Titration 1.4

Titrate 20 mL 1.000M CH3COOH in flask with 1.000M KOH in burette using ideal indicator.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

<u>ORAPH</u>: For each of the above titrations graph pH vs. volume titrant.

- (a) How does the strength of the weak acid from which the salt is derived effect the pH titration curve?
- (b) Compare the acidity of the salt involved in titrations 1.1 and 1.2 with the strength of the weak acids in titrations 1.3 and 1.4.

# WORKSHEET 2: SALT OF WEAK ACID / STRONG BASE TITRATIONS

Ideally, a suitable indicator will be a certain colour 0.1 mL before equivalence point and a different colour 0.1 mL after equivalence point.

Complete the following tables by indicating the colour of the solution at certain points around the equivalence point.

# Titration 2.1

Titrate 25.0 mL 1.00M NaCH3COO with 1.00M HCl.

•			
	Yolume of	•	
Indicator	24.90	25.00	25.10

- (a) methyl orange
- (b) bromothymol blue
- (c) phenolphthalein

#### <u>Titration 2.2</u>

Titrate 25.0 mL 0.01M NaCH3C00 with 1.00M HCl.

	Yolume o	f HC1 (mL)	
<u>Indicator</u>	24.90	25.00	25.10

- (a) methyl orange
- (b) bromothymol blue
- (c) phenolphthalein

#### Titration 2.3

Titrate 25.0 mL 1.00M HCN with 1.00M HCl.

	Yolume of HC1 (mL)				
<u>Indicator</u>	24.90	25.00	25.10		

- (a) methyl orange
- (b) bromothymol blue
- (c) phenolphthalein

<u>QUESTION:</u> Compare the above titrations and discuss the influence of concentration and strength of solutions on selection of indicator.

#### WORKSHEET 3: SALT OF STRONG ACID / WEAK BASE TITRATIONS

Carry out the following simulated titrations and complete the tables.

#### Titration 3.1

Titrate 20 mL 1.000M NH4Cl in flask with 1.000M NaOH in burette, using ideal indicator.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

#### Titration 3.2

Titrate 20 mL 1.000M NH3 in flask with 1.000M HCl in burette, using ideal indicator.

Vol. base 0.0 10.0 19.0 20.0 21.0 30.0 40.0 pH

#### Titration 3.3

Titrate 25.0 mL 1.00M NH4Cl with 1.00M HCl.

	Volume of HCI (mL)					
<u>Indicator</u>	24.90	25.00	25.10			

- (a) methyl orange
- (b) methyl red
- (c) bromothymol blue
- (d) thymolphthalein
- (e) phenolphthalein

GRAPH: For each of the above titrations graph pH vs. volume titrant.

- (a) How does the strength of the weak acid from which the salt is derived effect the pH titration curve?
- (b) Compare the acidity of the salt involved in titration 3.1 with the strength of the weak base in titration 3.3.

#### WORKSHEET 4: SALTS OF DIPROTIC ACID / STRONG BASE TITRATIONS

Carry out the following simulated titrations and complete the tables.

#### Titration 4, 1

Titrate 20 mL 1.000M sodium carbonate in flask with 1.000M HCl in burette using ideal indicator.

Vol. base	0.0	10.0	15.0	19.0	20.0	21.0	25.0
pH							<del></del>
Yol.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
pН	·			<del></del>	· ·		

#### Titration 4.2

Titrate 20 mL 1.000M potassium phthalate in flask with 1.000M HCl in burette using ideal indicator.

Vol. base	0.0	10.0	15.0	19.0	20.0	21.0	25.0
pH	<del></del>					<del></del>	
Vol.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
pH							

#### Titration 4.3

Carry out a series of titrations using 20 mL 1.000M sodium carbonate in flask and 1.000M HCl in burette. In each titration use a different indicator. Determine which of the following indicators is best suited to determining the first end point, and which is best suited to determining the second end point:

- (a) methy orange;
- (b) methyl red;
- (c) litmus:
- (d) bromothymol blue;
- (e) thymolphthalein.

<u>ORAPH</u>: For each of the titrations 4.1 and 4.2 plot pH vs. volume of base. Draw the two curves on the one graph.

- (a) Compare the pH titration curves obtained for the two different diprotic salts.
- (b) Compare the acidity of the diprotic salt with the strength of the corresponding diprotic acids from which the salts are derived.

#### WORKSHEET 5: MIXTURE OF SALTS

Carry out the following simulated titrations and complete the tables.

#### Titration 5.1

Titrate 20 mL 1.000M sodium carbonate in flask with 1.000M HCl in burette using ideal indicator.

Vol. base	0.0	10.0	15.0	19.0	20.0	21.0	25.0
pH		<del></del>	•			-	
Yo1.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
pH			<del></del>				

# **Titration 5.2**

Titrate 20 mL 1.000M sodium bicarbonate in flask with 1.000M HCl in burette using ideal indicator.

Vol. base	0.0	10.0	15.0	19.0	20.0	21.0	25.0
pH	<del></del>						
Yo1.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
pH					<del></del>		

#### Titration 5.3

Titrate 20 mL of a mixture 1.000M sodium bicarbonate and 1.000M sodium bicarbonate in flask with 1.000M HCl in burette using ideal indicator.

Yol. base	0.0	10.0	15.0	19.0	20.0	21.0	25.0
pH	-			<del>, ,</del>			
Yol.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
pH							
Yol.base	55.0	60.0	65.0	70.0	75.0	80.0	90.0
pH		<del></del>	***************************************	· · · · · · · · · · · · · · · · · · ·	-		

QUESTION: Compare the end points of the titration involving a mixture of salts (titration 5.3) with the end points of two separate titrations (titrations 5.1 & 5.2)

#### WORKSHEET 6: MIXTURE OF SALTS

Carry out the following simulated titrations and complete the tables.

#### Titration 6.1

Titrate 20 mL of a mixture 0.500M sodium bicarbonate and 0.500M sodium bicarbonate in flask with 1.000M HCl in burette using ideal indicator.

Vol. base	0.0	10.0	15.0	19.0	20.0	21.0	25.0
pH			<u></u>		<del> </del>		<u>-</u>
Vol.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
pH		<del></del>		<del></del>			

#### hii

#### Titration 6.2

Titrate 20 mL of a mixture 1.000M sodium bicarbonate and 0.500M sodium bicarbonate in flask with 1.000M HCl in burette using ideal indicator.

45.0 50.0
80.0 90.0

## Titration 6.3

Titrate 20 mL of a mixture 0.500M sodium bicarbonate and 1.500M sodium bicarbonate in flask with 1.000M HCl in burette using ideal indicator.

Vol. base	0.0	10.0	15.0	19.0	20.0	21.0	25.0
pH		_	-				
Vol.base	30.0	35.0	39.0	40.0	41.0	45.0	50.0
ρH							<u>-</u>
Yo1.base	55.0	60.0	65.0	70.0	75.0	80.0	90.0
рH				···			

QUESTION: Compare the end points of the above titrations involving a mixture of salts with the end points of two separate titrations (titrations 5.1 &5.2)

#### WORKSHEET 7: ASSIGNMENT NO.

The most accurate results are obtained when the concentration of the standard solution is close to that of the unknown.

The concentration of the unknown should be determined to THREE significant figures. Only show data from your final or "best" titration.

#### Unknown solution:

(eg. sodium acetate solution)

#### Data:

Molarity of standard solution = Volume of standard solution = Volume of unknown solution =

## Calculations:

#### Concentration of unknown:

# WORKSHEET 1A: REACTION BETWEEN AN ACTIVE METAL AND AN ACID

## MACROSCOPIC REACTION

Question 1. What gas is produced when magnesium is reacted with hydrochloric acid?
Question 2. How is this gas identified?
Question 3. Compare the reaction between magnesium and hydrochloric acid, with the reaction between nickel and hydrochloric acid.
Similarities:
Differences:
Question 4. Write the general word equation for a reaction between an active metal and an acid.
Question 5. Write balanced chemical equations for the reactions of magnesium and nickel with hydrochloric acid.
Question 6. Name three reactive metals (not including magnesium and nickel):
Refer to your textbook to answer the following question.
Question 7. From what source is magnesium metal obtained?

## WORKSHEET 1B: REACTION BETWEEN AN ACTIVE METAL AND AN ACID

## MICROSCOPIC REACTION

Question 8. What is a hydronium ion?
Question 9. What is the charge on a magnesium ion?
Question 10. What happens to the polarity of the hydronium ion as it approaches the metal atoms?
Question 11. During the reaction between magnesium and hydronium ions, how many electrons are lost by each magnesium atom?
Question 12. During the reaction between calcium and hydronium ions, how many electrons are lost by each calcium atom?
Question 13. What happens to the electron(s) lost by the metal?
Question 14. Write the net (half) reaction between hydronium ions and electrons.
Question 15. What part does the chloride ion (from the hydrochloric acid) play in the reaction?
Question 16. Why do you think nickel reacts more slowly than magnesium with hydrochloric acid.

# WORKSHEET 2A: REACTION BETWEEN A VERY ACTIVE METAL AND WATER

## MACROSCOPIC REACTION

<u>Question 1.</u> What gas is produced when sodium is placed into a beaker of water?
Question 2. How is this gas identified?
Question 3. Comment on the acidity of the solution produced from the reaction of sodium with water.
Question 4. Compare the reaction of calcium and water, with the reaction of sodium and water.
Similarities:
Differences:
Question 5. Write the general word equation for a reaction between a very active metal and water.
Question 6. Write balanced chemical equations for the reactions of sodium with water and calcium with water.
Refer to your textbook to answer the following questions.
Question 7. Name three very reactive metals (not including sodium and calcium):
Question 8. From what source is sodium metal obtained?

## WORKSHEET 28: REACTION BETWEEN A VERY ACTIVE METAL AND WATER

## MICROSCOPIC REACTION

## WORKSHEET 3A: REACTION BETWEEN A CARBONATE AND AN ACID

## MACROSCOPIC REACTION

Question 1. What gas is produced when sodium carbonate is reacted with hydrochloric acid?
Question 2. How is this gas identified?
Question 3. Write the general word equation for a reaction between a carbonate and an acid.
Question 4. Write balanced chemical equations for the reactions of sodium carbonate and magnesium carbonate with hydrochloric acid.
Question 5. Write balanced chemical equations for the reactions of sodium carbonate and magnesium carbonate with sulfuric acid
Question 6. Write balanced chemical equations for the reactions of calcium carbonate and lead carbonate with nitric acid.

# WORKSHEET 3B: REACTION BETWEEN A CARBONATE AND AN ACID

## MICROSCOPIC REACTION

Question 7. What is the charge on the carbonate ion?
Question 8. What ion is formed by the reaction of one hydronium ion with a carbonate ion?
Question 9. What species is formed by the reaction of two hydronium ions with a carbonate ion?
Question 10. What role does the hydronium ion play in this reaction?
Question 11. What happens to the metal ions in these reactions?
Question 12. Calcium carbonate and sodium carbonate both react
with hydrochloric acid. Compare these two reactions.  Similarities
Differences
Question 13. What part does the chloride ion (from the hydrochloric acid) play in the reaction?

# WORKSHEET 4: REACTIONS OF LITMUS PART A: MACROSCOPIC REACTION Question 1. What happens when red and blue litmus paper are dipped into an acidic solution? \_\_\_\_\_ Question 2. What happens when red and blue litmus paper are dipped into a basic solution? Question 3. What is the difference between using litmus paper and litmus solution in detecting the acidity of a solution? Refer to your textbook to answer the following question: Question 4. Name two other indicators (other than litmus) that are commonly used to determine the acidity of a solution: PART B: MICROSCOPIC REACTION Question 5. What is the difference between red litmus and blue litmus molecules? Question 6. What happens when a hydrogen ion is added to blue red litmus molecules? Question 7. What happens when a hydrogen ion is removed from red litmus molecules? Question 8. Describe the reaction that occurs when blue litmus is placed into an acidic solution.

Question 9. Describe the reaction that occurs when red litmus is placed into basic solution.

```
(*$5++,I-,R-*)
UNIT USEFUL: INTRINSIC CODE 25 DATA 26:
INTERFACE
USES TURTLEGRAPHICS:
CONST
 SPACE=' ':
 XMIN=0; YMIN=0; XMAX=279; YMAX=191;
                                      (*dimensions of graphics screen*)
 CHARSET=SET OF CHAR:
 SHORTSTR=STRING[8]:
 BYTE=0..255:
 MEMLOC = PACKED ARRAY [0..1] OF byte:
 ACCESS = RECORD
           CASE BOOLEAN OF
              TRUE: (ADDRESS:INTEGER):
              FALSE: (POINTER: MEMLOC):
           END:
VAR RET: CHAR:
PROCEDURE BEEP:
PROCEDURE SHIFTUP(VAR CH:CHAR):
PROCEDURE GETACHAR(VAR CH:CHAR: LEGALSET:CHARSET):
PROCEDURE GETRESPONSE(X,Y:INTEGER; VAR S:SHORTSTR; MAXLEN: INTEGER;
                                             LEGALSET:CHARSET):
PROCEDURE GETTEXTCHAR(X,Y:INTEGER; VAR ACH:CHAR; LEGALSET:CHARSET);
PROCEDURE GETHIRESPONSE(INITX,Y:INTEGER; VAR S:SHORTSTR: MAXLEN:INTEGER;
                                             LEGALSET:CHARSET):
PROCEDURE REMOVERESPONSE(X,Y,LEN:INTEGER);
PROCEDURE GETHICHAR(X,Y:INTEGER; VAR ACH:CHAR; LEGALSET:CHARSET);
PROCEDURE WSTAT(X,Y:INTEGER; S:STRING);
PROCEDURE FILLBOX(LEFT,RIGHT,BOTTOM,TOP: INTEGER; COLOUR:SCREENCOLOR);
PROCEDURE MOVECOL(X,Y:INTEGER; COL:SCREENCOLOR);
PROCEDURE DRAWLINE(X1,Y1,X2,Y2:INTEGER; COL: SCREENCOLOR);
FUNCTION AROW(NUM:INTEGER: CH:CHAR):CHAR:
FUNCTION AT(X,Y:INTEGER):CHAR;
PROCEDURE WAIT(TIME:INTEGER);
FUNCTION PEEK(ADDRS: INTEGER):BYTE:
FUNCTION KEYIN:BOOLEAN:
IMPLEMENTATION
PROCEDURE BEEP:
(************************
BFGIN
 WRITE(CHR(7)):
END:
PROCEDURE SHIFTUP(*VAR CH:CHAR*):
IF CH IN [CHR(97)..CHR(122)] THEN CH:=CHR(ORD(CH)-32)
END: (*SHIFTUP*)
```

```
PROCEDURE GETACHAR(*VAR CH: CHAR; LEGALSET:CHARSET*);
(***********************
BEGIN
REPEAT
   READ(KEYBOARD_CH):
   IF EOLN(KEYBOARD) THEN CH:=RET:
   SHIFTUP(CH):
 UNTIL CH IN LEGALSET:
END: (* GETACHAR *)
PROCEDURE GETRESPONSE(*X,Y:INTEGER; VAR S: SHORTSTR; MAXLEN: INTEGER;
                                          LEGALSET:CHARSET*):
(* GETS A STRING 'S' OF MAXLENGTH FROM TEXT SCREEN.
 ONLY CHARACTERS IN LEGALSET WILL BE ACCEPTED & ECHOED TO SCREEN*)
VAR CH.BACK: CHAR:
  COMMAND: CHARSET:
  COMPLETE: BOOLEAN:
  S1:STRING(1):
BEGIN
 BACK:=CHR(8);
  COMMAND:=[RET.BACK]:
  S:=":
 S1:=' ':
 GOTOXY(X,Y):
 REPEAT
  GETACHAR(CH, LEGALSET+COMMAND);
  COMPLETE:=CH=RET:
  IF CH IN LEGALSET THEN
  BEGIN
    IF LENGTH(S)<MAXLEN THEN
    BEGIN
      S1[1]:=CH:
      S:=CONCAT(S.S1);
      WRITE(CH):
    END:
   END
   ELSE IF ((CH=BACK) AND (LENGTH(S)>0)) THEN
    BEGIN
      GOTOXY(X+LENGTH(S)-1.Y):
      WRITE(' ');
      GOTOXY(X+LENGTH(S)-1.Y);
      DELETE(S.LENGTH(S).1):
    END:
  UNTIL ((COMPLETE) AND (LENGTH(S)>0));
END: (*GETRESPONSE *)
```

```
PROCEDURE GETTEXTCHAR(*X,Y:INTEGER; VAR ACH:CHAR; LEGALSET:CHARSET*);
(* GETS A SINGLE CHARACTER FROM TEXT SCREEN - RETURN REQUIRED.
 ONLY CHARACTERS IN LEGALSET WILL BE ACCEPTED & DISPLAYED ON SCREEN*)
BEGIN
  GETRESPONSE(X,Y,S,1,LEGALSET):
  ACH:=S[1]:
END: (* GETTEXTCHAR*)
PROCEDURE GETHIRESPONSE(*INITX.Y: INTEGER: VAR S: SHORTSTR:
            MAXLEN: INTEGER; LEGALSET:CHARSET*);
(* GETS A STRING 'S' FROM HI RES SCREEN OF MAXLENGTH.
 ONLY CHARACTERS IN LEGALSET WILL BE ACCEPTED & ECHOED TO SCREEN*)
VAR X:INTEGER: CH.
                          (* INPUT CHAR *)
    BACK: CHAR:
                           (* BACKSPACE *)
    COMMAND: CHARSET:
     COMPLETE : BOOLEAN:
    S1 : STRING[1]:
BEGIN
                 (* BACKSPACE *)
 BACK:=CHR(B);
  COMMAND:=[RET.BACK]:
  S:=":
  S1:=' ':
 X:=INITX:
 MOVETO(X,Y);
 REPEAT
   GETACHAR(CH.LEGALSET+COMMAND):
   COMPLETE:=CH=RET;
  IF CH IN LEGALSET THEN
   BEGIN
    IF LENGTH(S)<MAXLEN THEN
     BEGIN
      S1[1]:=CH:
      S:=CONCAT(S,S1);
      WCHAR(CH):
     END
     ELSE BEEP
   END
   ELSE IF ((CH=BACK) AND (LENGTH(S)>0)) THEN
    BEGIN
      X:=TURTLEX-7;
     IF X>=INITX THEN
      BEGIN
        DELETE(S.LENGTH(S), 1):
       MOVETO(X,Y);
       WCHAR(' ');
       MOVETO(X.Y):
      END:
    END:
 UNTIL ((COMPLETE) AND (LENGTH(S)>0)):
END: (*GETHIRESPONSE*)
```

```
(*************************************
PROCEDURE GETHICHAR(*X,Y:INTEGER; VAR ACH:CHAR; LEGALSET:CHARSET*);
(* GETS A SINGLE CHARACTER FROM HIRES SCREEN - RETURN REQUIRED.
ONLY CHARACTERS IN LEGALSET WILL BE ACCEPTED & DISPLAYED ON SCREEN*)
BEGIN
 GETHIRESPONSE(X,Y,S,1,LEGALSET);
 ACH:=S[1]:
END: (* GETHICHAR*)
(**********************************
PROCEDURE REMOVERESPONSE(*X.Y.LEN: INTEGER*):
VAR K: INTEGER:
BEGIN
 MOVETO(X,Y);
 FOR K:=1 TO LEN DO WCHAR(' '):
PROCEDURE WSTAT(*X,Y:INTEGER: S:STRING*):
BEGIN
 MOVETO(X,Y):
 WSTRING(S);
END:
PROCEDURE FILLBOX(*LEFT_RIGHT_BOTTOM_TOP:INTEGER;COLOUR:SCREENCOLOR*);
BEGIN
 VIEWPORT(LEFT.RIGHT.BOTTOM.TOP):
 FILLSCREEN(COLOUR):
 VIEWPORT(XMIN,XMAX,YMIN,YMAX);
END:
PROCEDURE MOVECOL(*X.Y:INTEGER: COL:SCREENCOLOR*):
BEGIN
 MOVETO(X.Y):
 PENCOLOR(COL);
END:
PROCEDURE DRAWLINE(*X1,Y1,X2,Y2: INTEGER: COL:SCREENCOLOR*);
BEGIN
 MOVECOL(X1,Y1,COL);
 MOVECOL(X2,Y2,NONE);
END:
```

```
FUNCTION AROW(*NUM:INTEGER; CH:CHAR):CHAR*);
VAR J:INTEGER:
BEGIN
 FOR J:=1 TO NUM DO WRITE(CH):
 AROW:=CHR(0):
END: (* AROW *)
FUNCTION AT(*X,Y:INTEGER):CHAR*):
BEGIN
 GOTOXY(X,Y):
 AT:=CHR(0):
END: (* AT *)
PROCEDURE WAIT(*TIME: INTEGER*);
VAR J, DELAY: INTEGER;
BEGIN
 FOR DELAY:=1 TO TIME DO J:=DELAY*DELAY*DELAY:
END: (* WAIT *)
FUNCTION PEEK(*ADDRS:INTEGER):BYTE*);
VAR MEMORY: ACCESS:
BEGIN
MEMORY.ADDRESS:=ADDRS:
PEEK:=MEMORY.POINTER^[0]:
END:
FUNCTION KEYIN(*:BOOLEAN*):
CONST KEYBD= -16384;
BEGIN
 IF PEEK(KEYBD)>128 THEN KEYIN:=TRUE ELSE KEYIN:=FALSE:
END:
BEGIN
RET:=CHR(13):
END.
```

```
(*$S++.R-.V-*)
(* Library unit used by four titration programs - TITRATION, INDICATOR, ASSIGNMENT,
QUIZ and INTRO (Startup for Titration package) *)
UNIT TITRLIB: INTRINSIC CODE 18 DATA 19:
INTERFACE
USES TURTLEGRAPHICS.TRANSCEND.USEFUL:
CONST
  FLASKX=60: FLASKY=24:
                                          (*co-ordinates of centre base of flask*)
 FLASKSIZ=100;
                                                                (*size of flask*)
 KW=1.0E-14:
                                                  (*ionization constant of water*)
TYPE
  ACIDORBASE=(ACID.BASE):
   TITRAT=(WEAKACID.STRONGACID.WEAKBASE.DIPROTIC):
VAR
                                                     (*type of current titration*)
  TITRTYPE: TITRAT:
                                                         (*base of neck of flask*)
 FLASKTOP.
 NECKTOP: INTEGER:
                                                    (* very top of neck of flask *)
                                                        (*ionization constants *)
 K1.K2.
 FLASKVOL.
                                                          (*vol. of soln in flask*)
                                                        (*conc. of acid & base *)
  HCONC.OHCONC:REAL:
 FILLRATE:INTEGER:
                                           (*determines rate at which flask filled*)
  INFLASK: ACIDORBASE:
                                                         (*type of soln in flask*)
  QUIT: BOOLEAN:
  NUMS:CHARSET:
FUNCTION RVALUE(VAR S:STRING):REAL:
PROCEDURE REALSTR(VAR REALNUM:REAL: VAR WORD:STRING: DECPOINT.SIZE:INTEGER):
PROCEDURE INRANGERESPONSE(VAR VALUE:REAL: VAR S:SHORTSTR:
                                                  MIN.MAX:REAL: X.Y: INTEGER):
PROCEDURE DOUBLELINE(X1,Y1,X2,Y2:INTEGER; COL:SCREENCOLOR);
PROCEDURE DRAWBOX(X1.Y1.X2.Y2:INTEGER: COL:SCREENCOLOR):
PROCEDURE INITSCREEN:
PROCEDURE DRAWAXES(X,Y,SIZE: INTEGER; COL:SCREENCOLOR);
PROCEDURE DRAWFLASK(X,Y,SIZE:INTEGER; COL:SCREENCOLOR);
PROCEDURE FILLFLASK(VAR LTSIDE.RTSIDE.OLDLEVEL.INCREASE:INTEGER:
PROCEDURE MOVEDROP(INCR: REAL: VAR LIQLEVEL:INTEGER):
PROCEDURE ACIDMOLARITY(S:SHORTSTR);
PROCEDURE BASEMOLARITY(S:SHORTSTR):
PROCEDURE ACIDISP(S:SHORTSTR):
PROCEDURE BASEDISP(S:SHORTSTR):
PROCEDURE DISPLAYPH(S:SHORTSTR):
PROCEDURE TWOPROMPTS($1.52; STRING);
PROCEDURE SETUPCONDITIONS(VAR HCONC.OHCONC: REAL:
               VAR INFLASK: ACIDORBASE);
PROCEDURE CHECKKEY(var spacepr, selectchange: boolean);
PROCEDURE REQUEST:
PROCEDURE INCRPROMPT:
PROCEDURE SELECTINR(VAR INCR: REAL);
PROCEDURE CHANGEINC(VAR CHANG:BOOLEAN: VAR INCR: REAL):
```

```
COL:SCREENCOLOR):
PROCEDURE CLEARVALUES(VAR NEWCONC:BOOLEAN):
PROCEDURE SETCOLOUR:
PROCEDURE BACKTOMENU:
PROCEDURE GETK(VAR K1,K2 :REAL);
PROCEDURE SELECTTYPE(VAR TITRTYPE: TITRAT):
PROCEDURE CALCPH(ANYACID, ANYBASE, HCONC, OHCONC: REAL: VAR PH: REAL);
IMPLEMENTATION
FUNCTION RVALUE(*VAR S:STRING):REAL:*):
VAR I.Z: INTEGER;
     A.F : REAL;
     CH:CHAR; NEG:BOOLEAN; GS:STRING:
BEGIN
 1:=1:
  Z:=ORD('0');
 A:=0:
  GS:=CONCAT(S.'/'):
 WHILE GS[1]=SPACE DO DELETE(GS.1.1):
 CH:=GS[1]:
 IF CH='-' THEN
  BEGIN
     NEG:=TRUE:
     1:=1+1:
    CH:=GS[1]
  END
  ELSE
   BEGIN
    NEG:=FALSE:
    IF CH='+' THEN
     BEGIN
      1:=1+1:
      CH:=6S[1]
     END
  IF CH IN ['0'..'9'] THEN
   REPEAT (*GET INTEGER PART*)
    A:=10*A + ORD(CH)-Z:
    1:=1+1:
    CH:=6S[1]
   UNTIL NOT (CH IN ['0'..'9']):
   IF CH='.' THEN
   BEGIN
     F:=0.1:
     1:=1+1:
     CH:=GS[1]:
     WHILE CH IN ['0'..'9'] DO
      BEGIN
       A:=A + (ORD(CH)-Z)*F:
       F:=F*0.1:
       1:=1+1:
       CH:=GS[1]
      END
```

```
END:
   IF NEG THEN A :=-A:
   RVALUE: A
  END: (*RVALUE*)
**********************
PROCEDURE REALSTR(*VAR REALNUM:REAL: VAR WORD:STRING;
                                                 DECPOINT.SIZE:INTEGER*):
(*Converts a real no. into a string displaying given no. decimal pts. & string of certain
length, size. N.B. This procedure is NOT suitable for all such conversions but is suitable for
the range of real no. in this program *)
VAR POWERTEN :REAL:
     J.INTNUM :INTEGER:
BEGIN
   REALNUM:=ABS(REALNUM):
   POWERTEN:=1.0:
   FOR J:=1 TO DECPOINT DO POWERTEN:=POWERTEN* 10:
   IF REALNUM < (32000.0/POWERTEN) THEN
   BEGIN
     INTNUM:=ROUND(REALNUM*POWERTEN):
    STR(INTNUM.WORD):
     IF LENGTH(WORD)>DECPOINT THEN INSERT(":.WORD.LENGTH(WORD)-DECPOINT+1)
     ELSE
      BEGIN
         WHILE LENGTH(WORD) DECPOINT DO WORD:=CONCAT('O', WORD):
         WORD:=CONCAT('0.'.WORD):
      END:
     IF RVALUE(WORD)<0.0 THEN WORD:=CONCAT('-',WORD);
     WHILE LENGTH(WORD)<SIZE DO WORD:=CONCAT(' '.WORD):
   END
   ELSE
     WORD:=NOT POSSIBLE':
              (* Doesn't occur during this program*)
END: (* REALSRT *)
PROCEDURE INRANGERESPONSE(*VAR VALUE:REAL; VAR S:SHORTSTR;
                                          MIN, MAX: REAL; X,Y: INTEGER*);
(* Obtains a real no., VALUE, from hi-res screen in range MIN to MAX.VALUE is first
received as a string S and then converted to a real no. Response is erased from screen
when return pressed. 'Q' is accepted to quit the input. *)
CONST MAXLEN=5:
VAR RANGE : BOOLEAN:
BEGIN
REPEAT
   GETHIRESPONSE(X,Y,S,MAXLEN,NUMS+['Q']);
  REMOVERESPONSE(X,Y,LENGTH(S)):
   QUIT:=S='Q':
  IF NOT QUIT THEN
   BEGIN
    VALUE:=RVALUE(S):
     RANGE:=(MIN<=VALUE) AND (VALUE<=MAX);
```

IF POS('Q'.S)>1 THEN RANGE:=FALSE:

```
IF (NOT RANGE) THEN BEEP:
 END:
UNTIL RANGE OR QUIT:
END: (*INR ANGERESPONSE*)
PROCEDURE DOUBLELINE(*X1,Y1,X2,Y2:INTEGER; COL: SCREENCOLOR*);
BEGIN
DRAYLINE(X1,Y1,X2,Y2,COL):
DRAWLINE(X1+1, Y1+1, X2+1, Y2+1, COL):
END:
PROCEDURE DRAWBOX(*X1,Y1,X2,Y2: INTEGER; COL: SCREENCOLOR*);
(***************************
(* ×1,41 are coord. of bottom left hand corner & x2,42 coord. of top right hand corner of
box to be displayed *)
VAR DOUBLE: INTEGER:
BEGIN
FOR DOUBLE := 1 TO 2 DO
 REGIN
  MOVECOL(x1,u1,COL);
  MOVETO(x2,q1);
  MOVETO(x2.u2):
  MOVETO(x1,u2);
  MOVECOL(x1,y1,NONE);
  X1 :=X1+1 :X2 :=X2+1 ;Y1 :=Y1+1 ;Y2 :=Y2+1 ;
 END:
END;
PROCEDURE INITSCREEN:
(#draws burette with the lower end of burette at (x,y) and size being the length of the
burette*)
              PROCEDURE DRAWBURETTE(X,Y,SIZE: INTEGER; COL: SCREENCOLOR);
  YAR WIDTH, LENGTH: INTEGER;
   PROCEDURE ONESIDE(X1,Y1, YYIDTH, LENGTH: INTEGER);
   (#----
   REGIN
     X1:=X1-YYDTH:
     MOVECOL(X1,Y1,COL):
     Y1 :=Y1+LENGTH;
     MOVETO(X1,Y1);
     Y1 :=Y1+ABS(2*WWIDTH);
     X1 :=X1-2*WWDTH:
     MOVETO(X1,Y1);
     MOVECOL(X1.Y+SIZE.NONE):
   END:
```

```
PROCEDURE TAP:
  /#-----
  BEGIN
   DRAYBOX(X-YIDTH,Y+LENGTH-6,X+YIDTH,Y+LENGTH-2,COL):
   FILLBOX(X-WIDTH+1,X+WIDTH-1,Y+LENGTH-5,Y+LENGTH-3,BLACK1);
  END:
BEGIN (* DRAYBURETTE*)
 WIDTH:=SIZE DIV 8:
 LENGTH := SIZE DIV 3:
 ONESIDE(X,Y, WIDTH DIV 2, LENGTH);
 ONESIDE(X,Y,-YIDTH DIV 2, LENGTH);
 TAP;
END: (* DRAYBURETTE*)
PROCEDURE SETUPBOXES(COL : SCREENCOLOR):
(*if any box sizes or positions are altered then procedures such as ACIDISP,
ACIDMOL ARITY etc. which display values in these boxes must also be altered *)
CONST LOWERY=170:
      TOPY=190: (* y coord. of small boxes *)
  PROCEDURE LABELS(X: INTEGER; CH1,CH2:SHORTSTR);
  CONST HEIGHT=179; (*y coord of title of small boxes *)
   WSTAT(X, HEIGHT, CH1);
   WSTAT(X+7, HEIGHT-7, CH2);
  END:
BEGIN (*SETUPBOXES*)
 DRAWBOX(1,20,135,165,COL); (* main left box *)
DRAWBOX(143,20,275,165,COL); (* main right box*)
 DRAWBOX(1,LOWERY,64,TOPY,COL); (* acid molarity *)
 LABELS(7,'M','a');
 DRAWBOX(70,LOWERY,135,TOPY,COL); (* base molarity *)
 LABELS(78.'M'.'b'):
 DRAWBOX(143_LOWERY_206_TOPY_COL); (* acid volume *)
 LABELS(149, "V", 'a');
 DRAWBOX(212_LOWERY_275_TOPY_COL); (* base volume *)
 LABELS(218,'V','b');
 DRAYBOX(84,135,134,164,COL); (* set up pH box *)
END: (*SETUPBOXES*)
```

```
BEGIN (* INITSCREEN *)
INITTURTLE:
TEXTMODE:
SETUPBOXES(BLUE): (*to hold molarity & vol of acid & base & pH*)
DRAWBURETTE(FLASKY FLASKY+FLASKSIZE 38 WHITE1):
    (* burette bottom centre of tip at x.u of length *)
END: (* INITSCREEN*)
PROCEDURE DRAWAXES(*X.Y.SIZE: INTEGER: COL:SCREENCOLOR*);
(* ORIGIN OF GRAPH OF LENGTH SIZE *)
BEGIN
WSTAT(X-10.Y-4+(SIZE DIV 2),'7-');
WSTAT(X-8,Y+SIZE+2,'pH'); (* label y-axis*)
WSTAT(X+SIZE-15,Y-9,'Vol'); (* label x-axis*)
DRAWLINE(X,Y+SIZE,X,Y,COL); (* y-axis of graph*)
DRAYLINE(X,Y,X+SIZE,Y,COL): (* x-axis of graph*)
END:
PROCEDURE DRAWFLASK(*X,Y,SIZE: INTEGER; COL:SCREENCOLOR*);
(**********************
(*(x,u)) is centre of flask of height and width of SIZE *)
YAR RUN RISE . YIDTH : INTEGER:
  PROCEDURE ONESIDE(X1,Y1: INTEGER);
  BEGIN
   MOVECOL(X1,Y1,COL);
   MOVETO(X1+RUN,Y+RISE):
   MOVECOL(X1+RUN,Y+SIZE,NONE);
  END:
 BEGIN (*DRAWFLASK*)
 WIDTH:=SIZE DIV 2:
 RUN := 3 * SIZE DIV 8;
 RISE := 2 * RUN :
 ONESIDE(X-WIDTH,Y):
 RUN :=-RUN :
 ONESIDE(X+WIDTH,Y):
 DRAYLINE(X+WIDTH,Y,X-WIDTH,Y,COL);
 END: (* DRAWFLASK *)
PROCEDURE FILLFLASK(*YAR LTSIDE.RTSIDE.OLDLEYEL.INCREASE: INTEGER;
          COL:SCREENCOLOR*):
(* Flask is drawn with sides of slope *)
CONST SLOPE=2;
VAR Y,K,
                         (* Counter for 'FOR' loop *)
    NEWLEVEL: INTEGER:
```

```
PROCEDURE COMMENT:(*FLASK OVERFLOWS *)
  VAR S1,S2 : STRING; CH:CHAR;
  BEGIN
    CHARTYPE(6); REQUEST: CHARTYPE(10); (* erase*)
    S1 := 'Poor technique - your titration';
    S2:="has been terminated, Press <0>":
    TWOPROMPTS(S1,S2):
    GET ACHAR(CH.['0']):
    CHARTYPE(6): TWOPROMPTS(S1.S2): CHARTYPE(10): (*erase*)
    QUIT :=TRUE:
  END: (* COMMENT *)
  PROCEDURE FILL:
  IF COL=BLACK1 THEN DRAYLINE(LTSIDE.Y.RTSIDE.Y.WHITE1): (*display *)
  DRAWLINE(LTSIDE, Y, RTSIDE, Y, COL):
   Y:=Y+1:
  END:
BEGIN (*FILLFLASK*)
Y :=OLDLEYEL :
NEYLEVEL:=OLDLEVEL+INCREASE:
 IF Y FLASKTOP THEN
 REGIN
  REPEAT
    LTSIDE :=LTSIDE+1:
    RTSIDE :=RTSIDE-1:
    FOR K := 1 TO SLOPE DO FILL:
  UNTIL (Y>=NEWLEVEL) OR (Y>=FLASKTOP);
  IF COL=BLACK! THEN DRAYLINE(LTSIDE,Y,RTSIDE,Y,WHITE!); (* display *)
  IF Y>=FLASKTOP THEN
   BEGIN
    NEWLEVEL :=FLASKTOP:
    FILLRATE:=1: (*flask fills more quickly in the neck *)
   END;
 END
 ELSE (*Y>=FLASKTOP *)
    IF Y>=NECKTOP THEN COMMENT
    ELSE
     BEGIN
      WHILE (Y < NECKTOP) AND (Y <= NEW LEVEL) DO FILL;
      IF COL=BLACK1 THEN DRAWLINE(LTSIDE,Y,RTSIDE,Y,WHITE1);
     END;
   END:
 OLDLEYEL :=NEYLEYEL :
END: (* FILLFLASK *)
```

```
PROCEDURE MOVEDROP(*INCR :REAL : YAR LIQLEYEL : INTEGER*);
CONST DELAY=10; SPACING=5;
YAR DROPSIZE : INTEGER:
 PROCEDURE DRAWDROP:
 VAR X.STARTDROP, ENDDROP.
     I MARKTIME: INTEGER:
 REGIN
  X:=FLASKX:
  STARTDROP:=FLASKY+FLASKSIZ:
  ENDOROP :=STARTDROP-DROPSIZE:
  WHILE ENDOROPYLIQUEVEL DO
   BEGIN
    DRAYLINE(X,STARTDROP,X,ENDDROP,WHITE);(*draw 1 drop*)
    FOR I := 1 TO DELAY DO MARKTIME := 1*1: (* wait
    DRAYLINE(X,STARTDROP_X_ENDDROP_BLACK): (*erase drop*)
    STARTDROP := ENDDROP-SPACING:
    ENDDROP:=STARTDROP-DROPSIZE:
   END:
 END: (*DRAWDROP*)
BEGIN (*MOVEDROP*)
 IF INCR<1.0 THEN DROPSIZE:=1(* select appropriate scaling for yol, of increment*)
    ELSE DROPSIZE:=ROUND(INCR):
 DRAYDROP:
END: (*MOYEDROP*)
PROCEDURE ACIDMOLARITY(*S:SHORTSTR*):
(* molarity of acid is always displayed at same position - determined by SETUPBOXES *)
BEGIN
WSTAT(22,178,S)
END:
```

```
PROCEDURE BASEMOLARITY(*S:SHORTSTR*):
(* molarity of base is always displayed at same position -determined by SETUPBOXES *)
BEGIN
WSTAT(94.178.S):
END:
PROCEDURE ACIDISP(*S:SHORTSTR*):
(* volume of acid is always displayed at same position - determined by SETUPBOXES *)
 WSTAT(162,178,S):
END:
PROCEDURE BASEDISP(*S:SHORTSTR*):
(* volume of base is always displayed at the same position - determined by SETUPBOXES*)
BEGIN
 WSTAT(232,178,S):
END:
PROCEDURE DISPLAYPH(*S:SHORTSTR*):
(* pH is always displayed at the same position - determined by SETUPBOXES*)
BEGIN
 WSTAT(90,145,S);
END:
PROCEDURE TWOPROMPTS(*$1.52: STRING*):
(* 2 lines will be displayed at bottom of graphics screen*)
BEGIN
 WSTAT(3,10,S1):
 WSTAT(3.0.S2):
END:
(*$1:TITRAT2*)
(#$i :TITRAT3#)
```

```
(* TITR2.TEXT Included in TITRATLIB. *)
PROCEDURE SETUPCONDITIONS(*VAR HCONC.OHCONC: REAL;
                                     VAR INFLASK: ACIDORBASE*):
VAR CONCSTR: SHORTSTR;
  PROCEDURE SELECTCONC(VAR CONC : REAL; VAR ACIDBASE :SHORTSTR);
  CONST_MIN=0.001; MAX=1.0; (* Range of soln concentration *)
       X=220; Y=9; (* coord, to enter input *)
  VAR PROMPT :STRING; (* string for molarity of acid or base*)
          (* SELECTCONC *)
   PROMPT := "Enter concentration of ':
   PROMPT := CONCAT(PROMPT, ACIDBASE, ':');
   WSTAT(3,Y,PROMPT): (* DISPLAY PROMPT *)
   WSTAT(30,0,'(.001M - 1.000M)'):
    INR ANGERESPONSE(CONC. ACIDB ASE, MIN. MAX.X.Y):
   CHARTYPE(6):
   WSTAT(3,Y,PROMPT);
                       (* ERASE PROMPT*)
   WSTAT(30,0,'(.001M - 1,000M)');
   CHARTYPE(10):
        (* SELECTCONC *)
  END:
  PROCEDURE SELECT(YAR INFLASK :ACIDORBASE);
  CONST X=200: Y=0: (* coord. to enter input *)
  VAR PROMPT1 PROMPT2:STRING; REPLY: CHAR;
  BEGIN
   PROMPT1 := 'Select solution in flask:';
   PROMPT2:='acid or base (A/B)?':
   TWOPROMPTS(PROMPT1_PROMPT2):
   GETHICHAR(X,Y,REPLY,['A','B','Q']);
   WSTAT(X,Y,''); (* erase char *)
   QUIT :=(REPLY='0'):
   IF REPLY='A' THEN INFLASK:=ACID ELSE INFLASK:=BASE;
   TWOPROMPTS(PROMPT1_PROMPT2): (* ERASE PROMPTS *)
   CHARTYPE(10):
  END; (*SELECT*)
  PROCEDURE SELECTYOL(YAR FLASKYOL: REAL);
  CONST MIN=10.0; MAX=50; (* range of volume*)
X=215; Y=10; (* coord. to enter input *)
 VAR PROMPT1_PROMPT2: STRING:
     FLASKSTR: SHORTSTR:
 BEGIN
  IF INFLASK=ACID THEN PROMPT1 := 'acid' ELSE PROMPT1 := 'base';
  PROMPT1 := CONCAT('Select vol. of ',prompt1 ,' in flask:');
  PROMPT2:=' (10.0-50.0mL)';
  TWOPROMPTS(PROMPT1, PROMPT2);
  INR ANGERESPONSE(FLASKYOL,FLASKSTR,MIN,MAX,X,Y);
```

```
CHARTYPE(6):
   TWOPROMPTS(PROMPT1.PROMPT2): (* ERASE *)
  CHARTYPE(10):
 END: (*SELECTVOL*)
BEGIN
       (* SETUPCONDITIONS *)
 CONCSTR:='acid';
 SELECTCONC(HCONC.CONCSTR):
 IF NOT QUIT THEN
 BEGIN
    REALSTR(HCONC.CONCSTR.3.5):
   ACIDMOLARITY(CONCSTR): (* DISPLAY ACID CONC IN TOP BOX*)
    CONCSTR:=base':
   SELECTCONC(OHCONC.CONCSTR):
    REALSTR(OHCONC,CONCSTR.3.5):
   IF NOT QUIT THEN BASEMOLARITY(CONCSTR):(*DISPLAY BASE CONC IN TOP BOX*)
 END:
 IF TITRTYPE=DIPROTIC THEN INFLASK:=ACID
  ELSE IF NOT QUIT THEN SELECT(INFLASK):
 IF NOT QUIT THEN SELECTVOL(FLASKVOL):
       (* SETUPCONDITIONS *)
PROCEDURE CHECKKEY(*VAR SPACEPR.SELECTCHANGE:BOOLEAN*):
VAR SP:CHAR:
BEGIN
  GETACHAR(SP.[SPACE.'C'.'Q']):
IF SP=SPACE THEN SPACEPR:=TRUE ELSE
  BEGIN
    SPACEPR: FALSE:
    IF SP='C' THEN SELECTCHANGE:=TRUE ELSE QUIT:=TRUE:
  END:
END: (*CHECKKEY*)
PROCEDURE REQUEST:
BEGIN
 WSTAT(2.10,'<SPACE> add increment'):
WSTAT(2,0,'<C>change increment
                         <Q>auit'):
END: (*REQUEST*)
PROCEDURE INCRPROMPT:
BEGIN
 WSTAT(3,10,'Select titrent increment:');
 WSTAT(3.0.' (0.05-10.00mL)'):
END: (*INCRPROMPT*)
```

```
PROCEDURE SELECTINCR(*VAR INCR :REAL*):
(*************************************
CONST MIN=0.05: MAX=10.00: (* Range of increments *)
    X=185:Y=9:
                (* coord, to enter input *)
VAR INCSTR: STRING:
BEGIN
 INCRPROMPT:
  INRANGERESPONSE(INCR,INCSTR,MIN,MAX,X,Y):
 CHARTYPE(6):
INCRPROMPT: (* ERASE *)
 CHARTYPE(10):
END:(* SELECTINCR *)
PROCEDURE CHANGEINC(*VAR CHANG:BOOLEAN: VAR INCR:REAL*):
BEGIN
 CHANG:=FALSE:
 CHARTYPE(6):
REQUEST:
          (*erase prompt line*)
 CHARTYPE(10):
 SELECTINCR(INCR):
REQUEST:
          (*display prompt *)
END: (* CHANGEINC*)
PROCEDURE CLEARVALUES (VAR NEWCONC:BOOLEAN):
(*erase all values and flask *)
CONST
      BLANK='
BEGIN
 DISPLAYPH(BLANK);
                  (* erase pH *)
                  (* erase vol. base *)
 BASEDISP(BLANK):
                  (* erase vol. acid *)
 ACIDISP(BLANK):
 IF NEWCONC THEN
   BEGIN
                       (* erase molarity of acid *)
     ACIDMOLARITY(BLANK):
     BASEMOLARITY(BLANK);
                       (* erase molarity of base *)
   END:
                           (* erase flask *)
  FILLBOX(10.110.25.125.BLACK1);
END: (*CLEARVALUES*)
《我们我们就在我们的我们的我们的我们的我们的我们的我们的我们的我们的我们的我们的我们的我们
PROCEDURE SETCOLOUR;
VAR MONITOR:STRING;
BEGIN
  GETCYAL(MONITOR);
   COLOUR:=(MONITOR='INCOL');
END:
```

```
PROCEDURE BACKTOMENU:
BEGIN
 WRITE(AT(10.8).'R E L O A D I N G '):
 WRITE(AT(10.11).M A I N M E N U . . . . . . '):
END:
PROCEDURE GETK(VAR K1.K2 :REAL):
(* allow user to input pK value(s) *)
VAR MIN, MAX : REAL;
   OK : BOOLEAN:
  PROCEDURE INPUTK(S:STRING: VAR K:REAL):
  VAR PKISTR: SHORTSTR;
      PK:REAL:
      X.Y:INTEGER:
     PROCEDURE GETINRANGE(VAR VALUE:REAL: VAR ASTR:SHORTSTR:
              MIN.MAX:REAL: X.Y:INTEGER):
     CONST MAXLEN=4:
     VAR RANGE: BOOLEAN:
     BEGIN
       REPEAT
         GETRESPONSE(X,Y,ASTR,MAXLEN,NUMS+['Q']);
        QUIT := ASTR='Q':
       IF NOT QUIT THEN
        BEGIN
          VALUE:=RVALUE(ASTR):
          RANGE:=(MIN<=VALUE) AND (VALUE<=MAX):
          IF POS('Q'.ASTR)>1 THEN RANGE:=FALSE;
          IF (NOT RANGE) THEN WRITE(AT(X,Y),AROW(MAXLEN,SPACE)):
        END:
      UNTIL RANGE OR QUIT:
     END: (*GETINRANGE*)
   BEGIN (* INPUTK*)
    PAGE(OUTPUT):
     X:=0: Y:=4:
      WRITE(AT(X,Y)_AROW(40,'*')); Y:=Y+3;
      WRITE(AT(X+6.Y), ENTER '.S); Y:=Y+3;
      WRITE(AT(X,Y),AROW(40,'*'));
     IF TITRTYPE=DIPROTIC THEN WRITE(AT(8,20), (pK1 MUST BE < pK2));
      GETINRANGE(PK.PKISTR.MIN.MAX.24.Y-3):
     IF NOT QUIT THEN K:=EXP(-PK*LN(10)) ELSE K:=1.0;
   END: (* INPUTK *)
```

```
BEGIN (*GETK*)
 MIN:=1.0: MAX:=11.0:
 CASE TITRTYPE OF
   WEAKACID: INPUTK('pKa (1-11)',K1):
   WEAKBASE: IMPUTK('pKb (1-11)',K1);
   DIPROTIC: BEGIN
             REPEAT
               OK := FALSE:
               MAX:=11.0:
               INPUTK('bK1(1-11)'.K1):
               MAX:=13:
               IF NOT QUIT THEN INPUTK('pK2 (<13)',K2):
               IF (NOT QUIT) AND (K1 <= K2) THEN BEEP ELSE OK := TRUE:
              UNTIL (QUIT) OR (OK):
            END:
  END:(*CASE*)
END (* GETK *)
PROCEDURE SELECTTYPE(VAR TITRTYPE: TITRAT):
(* User selects tupe of titration *)
 CONST STAR='*':
       DOTS=' ....(';
       DOTS=' ....('; STRONG=' / Strong'; BASEST='base'; ACIDST=' acid';
YAR OK KOPTION, SOLN: BOOLE AN:
    CH:CHAR:
    X, Y:INTEGER:
   ATYPE.ACH: STRING[10]:
  PROCEDURE WHICHACID(ASOLN:BOOLEAN);
  VAR
    PROMPT:ARRAY[1..4] OF STRING[20]:
    CHOICE BOOLE AN:
     PROCEDURE GETREPLY(YAR REPLY :CHAR; ANUM:INTEGER; INPUT:CHARSET);
     (*----
      CONST DOTS='.....(';
      VAR J: INTEGER:
           COUNT:STRING[1];
      BEGIN
        COUNT :=":
        PAGE(OUTPUT):
        X:=0; Y:=0;
        WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
        WRITE(AT(X,Y), 'Select', ATYPE,' to be used in titration'); Y:=Y+2;
        WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+3;
        FOR J:=1 TO ANUM DO
          BEGIN
            STR(J,COUNT);
            WRITE(AT(X.Y).PROMPT[J]):
            WRITE(AT(X+30,Y),DOTS,COUNT,')'); Y:=Y+3;
         END;
```

```
IF CHOICE THEN
         BEGIN
             STR(ANUM+1,COUNT);
               WRITE(AT(X,Y), Input pK', ACH, 'of', ATYPE):
              WRITE(AT(X+30,Y),DOTS,COUNT,')'); Y:=Y+3;
         END:
        Y:=Y+1:
         WRITE(AT(X+9.Y), SELECT OPTION'):
         WRITE(AT(X+29,Y),DOTS.
                                  ) ):
        GETTEXTCHAR(X+37,Y,REPLY,INPUT):
        PAGE(OUTPUT):
      END: (*GETREPLY*)
BEGIN (*WHICHACID*)
 CHOICE:=TRUE:
 CASE ASOLN OF
 TRUE: CASE TITRTYPE OF
          STRONGACID.
          WEAKBASE: BEGIN
                         CHOICE:=FALSE;
                          PROMPT[1]:='Hydrochloric':
                          PROMPT[2]:='Nitric':
                          PROMPT[3]:=Perchloric':
                           ATYPE:=ACIDST: ACH:='a ':
                            GETREPLY(CH,3,['1'..'3','Q']):
                        END:
          WEAKACID: BEGIN
                          PROMPT[1]:='Acetic':
                          PROMPT[2]:='Hydrocyanic';
                          PROMPT[3]:="Hvdrofluoric":
                          PROMPT[4]:=Benzoic':
                           ATYPE:=' weak acid'; ACH:='a ';
                            GETREPLY(CH.4.['1'..'5'.'Q']):
                         CASE CH OF
                            '1': K1:=1.76E-5;
                            '2': K1:=5.00E-10:
                            '3': K1:=3.53E-4:
                            '4': K1:=6.5E-5:
                            '5': KOPTION:=TRUE:
                           END: (*CASE*)
                        END:
          DIPROTIC: BEGIN
                        PROMPT[1]:='Sulfuric';
                        PROMPT[2]:='Carbonic':
                        PROMPT[3]:='Tartaric':
                        PROMPT[4]:='Oxalic':
                        ATYPE:=ACIDST: ACH:='1 & pK2':
                          GETREPLY(CH.4.['1'..'5'.'Q']):
                       CASE CH OF
                           '1': BEGIN K1:=1000: K2:=1.2E-2:
                                                               END:
                           '2': BEGIN K1:=4.3E-7: K2:=5.6E-11: END:
                           '3': BEGIN K1:=1.0E-3; K2:=4.6E-5; END;
                           '4': BEGIN K1:=5.9E-2; K2:=6.4E-5; END;
                           '5': KOPTION:=TRUE:
                          END:("CASE")
                      END:
```

```
END:(*CASE*)
    FALSE: IF TITRTYPE=WEAKBASE THEN
             REGIN
                PROMPT[1]:='Ammonia':
                PROMPT[2]:="Pyridine":
                 ATYPE:=' weak base': ACH:='b ':
                  GETREPLY(CH,2,['1'..'3','Q']);
                CASE CH OF
                  '1': K1:=1.79E-5:
                 '2': K1:=1.7E-9:
                  '3': KOPTION:=TRUE:
                 END: (*CASE*)
             END ELSE
                BEGIN
                  CHOICE: #FALSE:
                   PROMPT[1]:='Sodium hydroxide':
                   PROMPT[2]:=Potassium hydroxide';
                  ATYPE:=BASEST:
                    GETREPLY(CH,2,['1'..'2','Q']):
                END:
     END: (*CASE ASOLN*)
      OK:=CH<>'Q':
   END: (*WHICHACID*)
BEGIN (* SELECTTYPE*)
 REPEAT
    PAGE(OUTPUT):
     X:=0: Y:=0:
      WRITE(AT(X,Y),AROW(40,STAR));Y:=Y+2;
     WRITE(AT(X+10.Y).'TITRATION MENU'): Y:=Y+2:
     WRITE(AT(X,Y),AROW(40,STAR));
                                      Y:=Y+2:
      WRITE(AT(X,Y), 'Strong', ACIDST.' ', STRONG, BASEST, DOTS, '1)');
                                                                   Y:=Y+2:
     WRITE(AT(X,Y), Weak', ACIDST,'
                                      '.STRONG.BASEST.DOTS.'2)'):
                                                                   Y:=Y+2:
     WRITE(AT(X,Y), Weak', BASEST.'
                                                                   Y:=Y+2:
                                      '.STRONG.ACIDST.DOTS.'3)'):
     WRITE(AT(X,Y),Diprotic',ACIDST,STRONG,BASEST,DOTS,'4)');
                                                                   Y:=Y+2:
    WRITE(AT(X,Y), Guit - back to MAIN MENU
                                             DOTS Q)):
                                                                   Y:=Y+3:
     WRITE(AT(X+10.Y). SELECT TITRATION '.DOTS.' )):
       GETTEXTCHAR(X+37,Y,CH.['1'..'4','Q']):
     QUIT := CH='Q';
    CASE CH OF
       'I': TITRTYPE:=STRONGACID;
       '2': TITRTYPE:=WEAKACID:
       '3': TITRTYPE:=WEAKBASE:
       '4': TITRTYPE:=DIPROTIC:
    END; (* CASE *)
    PAGE(OUTPUT):
     QUIT:=CH='Q':
    IF NOT QUIT THEN
     BEGIN
      SOLN:=TITRTYPE<>WEAKBASE:
      KOPTION:=FALSE:
      WHICHACID(SOLN):
      IF KOPTION THEN
       BEGIN
          GETK(K1,K2);
          IF QUIT THEN OK:=NOT QUIT:
```

```
KOPTION:=FALSE;
END;
IF ((NOT QUIT) AND OK) THEN WHICHACID(NOT SOLN);
QUIT:=FALSE;
END;
UNTIL OK OR QUIT;
END; (* SELECTTYPE *)
```

```
(* TITRAT3.TEXT Included in TITRATLIB. *)
PROCEDURE CALCPH(*ACIDVOL,BASEVOL,HCONC,OHCONC: REAL: YAR PH: REAL*);
(* calculates the pH of any soln given the vol of acid & base in flask and both molarities *)
VAR ACIDMOLS, BASEMOLS, (*minimum millimoles considered*)
(*net moles of acid & base in soln*)
   TOTALYOL.
                        (*total volume of soln *)
   EXCESS : REAL:
                        (*conc. of excess acid or base *)
   EXCESS ACID ,EXCESSBASE ,EQUINPT :BOOLE AN: (*nature of soin*)
  PROCEDURE NEWTON(A,B,C,D,E,APPROX:REAL: VAR PH:REAL):
  CONST CRITERIA:=0.001:
  VAR COUNT: INTEGER:
      NEWTONX, ERROR, GUESS: REAL;
      SOLN: BOOLEAN:
     FUNCTION EQUATION(X:REAL):REAL:
     (*-----*)
     BEGIN
       EQUATION :=E+X*(D + X*(C+X*(B+A*X))):
     END:
     FUNCTION DERIV(X:REAL):REAL:
     (*-----*)
     BEGIN
       DERIVE := D+X*(2*C + X(3*B + 4*A*X)):
     END:
  BEGIN (*NEWTON*)
  COUNT := 0;
  GUESS := APPROX:
  SOLN:=FALSE:
  REPEAT
    COUNT := COUNT+1:
    NEWTONX: APPROX-(EQUATION(APPROX)/DERIV(APPROX)):
    IF ABS((NEWTONX-APPROX)/NEWTONX) < CRITERIA THEN SOLN:=TRUE
      ELSE APPROX: = NEWTONX:
   UNTIL ((COUNT>20) OR (SOLN)):
   IF (NEYTONX<0) OR (NOT SOLN) THEN
    REGIN
      APPROX:=GUESS*10:
      NEWTON(A.B.C.D.E.APPROX);
    END ELSE PH: =-LOG(NEWTONX);
```

END: (\*NEWTON\*)

```
PROCEDURE SOLVEON(ACID, SALT1, SALT2, GUESS; REAL; VAR PH; REAL);
CONST POWER= 1E5:
VAR A: ARRAY [1.5] OF REAL:
    NUM.SCALE : INTEGER:
BEGIN
 A[1]:=1.0
 A[2] = K1 + SALT1 + 2*SALT2:
 A[3]:= K1 *K2 - K1 *ACID + K1 *SALT2 - KW:
 A[4] = -(K1 *KY + 2*K1 *K2 * ACID + K1 *K2 * SALT1)
 A[5] := -(K1 * K2 * KY):
FOR NUM:=2 TO 5 DO
  FOR SCALE := 1 TO NUM-1 DO A[NUM] := A[NUM] *POWER :
GUESS :=GUESS *POYER :
 IF TITRTYPE=DIPROTIC THEN
  NEWTON(A[1],A[2],A[3],A[4],A[5],GUESS,H)
  ELSE NEYTON(0,A[1],A[2],A[3],A[4],GUESS,H);
H:=(H/POWER):
END; (*SOLVEQN*)
PROCEDURE STRONGC ALC:
CONST DILUTE=1.0E-6:
  (*------*)
  PROCEDURE CORRECT(YAR VALUE:REAL);
  (* Consider contribution of ions from the dissociation of water *)
  VAR DISCRIM: REAL:
  BEGIN
   DISCRIM:=SQRT((YALUE*YALUE) + 4*KY);
   VALUE := (VALUE+DISCRIM) / 2:
  END:(*CORRECT*)
BEGIN
 IF EXCESS (DILUTE THEN CORRECT(EXCESS)
 PH:=-LOG(EXCESS)
 IF EXCESSBASE THEN PH:=14-PH:
END: (* STRONGCALC*)
PROCEDURE WEAKCALC:
(*Calculates pH of soln of weak acid/strong base of weak base/ strong acid. Acid may
be in either flask or burette*)
VAR SALTICONC, SALT2CONC, APPROXH: REAL;
   WEAKEXCESS:BOOLEAN:
  PROCEDURE HYDROLYSIS(SALT REAL: YAR H.PH:REAL);
  CONST DILUTE=1.0E-6;
  VAR SALTHYD:REAL;
  BEGIN
```

```
ACIDCONC:=EXCESS:
             SALT1CONC:=BASEMOLS/TOTALVOL:
             SALT2CONC:=0.0:
             IF SALT1CONC=0 THEN APPROXH:=SQRT(K1*ACIDCONC)
               ELSE IF ACIDCONC:=0 THEN APPROXH:=AQRT(K1*K2)
                ELSE APPROXH:=K1*ACIDCONC/SALT1CONC:
        SOLVEON(ACIDCONC, SALT1CONC, SALT2CONC, APPROXH, PH):
      END:
   END: (*DICALC*)
BEGIN (*CALCPH*)
  TOTALVOL:=ACIDVOL+BASEVOL;
  ACIDMOLS:=ACIDVOL*HCONC:
  BASEMOLS:=BASEVOL*OHCONC:
   EXCESS:=ACIDMOLS-BASEMOLS:
  IF ABS(EXCESS) DIFF THEN EXCESS:=0.0;
  EXCESSACID:=EXCESS>0:
  EXCESSBASE:=EXCESS<0:
  EQUIVPT:=EXCESS=0:
  EXCESS:=ABS(EXCESS)/TOTALVOL:
  CASE TITRTYPE OF
     STRONGACID: STRONGCALC:
     WEAKACID,
     WEAKBASE: WEAKCALC:
     DIPROTIC: DICALC:
  END; (* CASE *)
END: (* CALCPH *)
BEGIN
   NUMS:=['.','0'..'9'];
END.
```

```
PROCEDURE BORDER(COL:SCREENCOLOR);
CONST WIDTH=10:
BEGIN
FILLBOX(XMIN,XMAX,YMIN,YMIN+WIDTH,COL);
FILLBOX(XMIN,XMAX,YMAX-WIDTH,YMAX,COL):
FILLBOX(XMIN.XMIN+WIDTH.YMIN.YMAX.COL):
FILLBOX(XMAX-WIDTH,XMAX,YMIN,YMAX,COL);
END:
PROCEDURE INITCONDITIONS:
YAR ASTR: SHORTSTR:
BEGIN
 FILLRATE:=2: (*determines rate at which flask filled *)
END: (*INITCONDITIONS*)
PROCEDURE INITLEYEL:
(*initializes coord of sides of flask & top of flask as well as level of soln in flask *)
 FLASKTOP :=FLASKY+(3*FLASKSIZ)DfV 4; (*uccord of top sloping sides of flask*)
 NECKTOP :=FLASKY+FLASKSIZE:
                     (*ucoord of very top of flask*)
 LTSIDE: FLASKX-(FLASKSIZ DIV 2)+2; (*calc. coord of sides of*)
 RTSIDE:=FLASKX+(FLASKSIZ DIV 2)-2; (*flask given midpt of base *)
                     (*base of flask - flasku
 OLDLEYEL :=FLASKY+1;
 INCREASE:=26; (*depth of soin to be initially placed in flask*)
 XTRAYOL := 0.0: (*initialize increment in titrant to be displayed*)
END;(*INITLEYEL*)
PROCEDURE CHANGECOL(NEWCOLOR: SCREENCOLOR);
(*change colour of soln to newcolour *)
VAR CURRENTL : INTEGER:
BEGIN
 SOLNCOL := NEYCOLOR;
 CURRENTL :=OLDLEYEL:
 INITLEYEL:
 CURRENTL := CURRENTL-OLDLEVEL;
 FILLFLASK(LTSIDE, RTSIDE, OLDLEVEL, CURRENTL, NEWCOLOR);
END: (*CHANGECOL*)
```

INTRO CODE APPENDIX C

```
BEGIN (* TITLEPAGE *)
 INITCONDITIONS:
 INITLEVEL:
 DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE2):
 FILLFLASK(LTSIDE,RTSIDE,OLDLEVEL,INCREASE,SOLNCOL):
 X:=150:
 BORDER(VIOLET);
 WSTAT(130,150,'A C I D / B A S E');
 WSTAT(123,130,'T ITR ATIONS'):
 WSTAT(X.71.'Bu'):
 WSTAT(X,49, Roskyn Atkins,');
 WSTAT(X,37,'Chemistry Dept.'):
 WSTAT(X,25, "Wollongong Uni.");
 WRITE('PROC. TITLEPAGE ',MEMAYAIL):
 WAIT(30000):
 GRAFMODE:
 L:=0:
 REPEAT
  L:=L+1:
  CASE L OF
   1.6.11: NEYCOL :=BLUE:
   2,7,12: NEWCOL := WHITE2:
   3,8,13: NEWCOL:=ORANGE;
   4.9.14: NEWCOL:=WHITE2:
   5,10,15:NEWCOL:=VIOLET;
  END: (*CASE*)
  CHANGECOL(NEWCOL):
  WAIT(250);
 UNTIL (L=15) OR (KEYIN):
 IF KEYIN THEN READ(CH):
END; (* TITLEPAGE*)
PROCEDURE GETCOLOUR;
CONST XX=60; YY=80; YIDTH=20;
VAR X,Y: INTEGER; CH:CHAR; MONITOR:STRING;
BEGIN
  X:=XMIN+XX; Y:=YMAX-YY;
  WSTAT(X,Y,'Are you using a ');
  WSTAT(X,Y-20,'colour monitor?(Y/N)'):
  GETHICHAR(220,Y-20,CH,['Y','N']);
  IF CH="Y" THEN MONITOR := "INCOL" ELSE MONITOR := "NOCOL";
  SETCYAL(MONITOR):
  FILLBOX(XMIN+WIDTH,XMAX-WIDTH,YMIN+WIDTH,YMAX-WIDTH,BLACK1);
END; (* GETCOLOUR *)
```

INTRO CODE APPENDIX C

```
PROCEDURE PRESSRETURN:
CONST XX=30; YY=50; YIDTH=20;
YAR X,Y: INTEGER: CH:CHAR:
BEGIN
 X:=XMIN+XX: Y:=YMAX-YY:
 WSTAT(X,Y,'Throughout these programs'):
 WSTAT(X,Y-18,'any data that you enter'):
 WSTAT(X,Y-36, 'must be followed bu '):
 WSTAT(X,Y-54,'the <RETURN> key.');
 WSTAT(X,Y-105, Press <SPACE BAR> to continue'):
 GETACHAR(CH.[SPACE]):
 FILLBOX(XMIN+WIDTH,XMAX-WIDTH,YMIN+WIDTH,YMAX-WIDTH,BLACK1):
END: (* PRESSRETURN *)
PROCEDURE HOWTOQUIT:
CONST XX=50: YY=80:
VAR X,Y: INTEGER; CH:CHAR;
BEGIN
 X:=XMIN+XX; Y:=YMAX-YY;
 \WSTAT(X,Y,'To exit this program'); Y:=Y-20;
 WSTAT(X,Y,'at any time input "Q"'); Y:=Y-75;
 WSTAT(X.Y.'Press <SPACE BAR> to continue'):
 GET ACHAR (CH. [SPACE. 'Q']):
 QUIT := CH= 'Q' :
 PAGE(OUTPUT):
END: (* HOWTOQUIT *)
PROCEDURE FIN:
VAR X,Y:INTEGER;
BEGIN
  PAGE(OUTPUT):
  X:=5; Y:=6;
  WRITE(AT(X+2,Y), REMOVE DISK FROM DISK DRIVE'); Y:=Y+5;
  WRITE(AT(X,Y),'IT WILL BE NECESSARY TO REBOOT'): Y:=Y+2;
  WRITE(AT(X,Y), COMPUTER TO RUN ANOTHER PROGRAM ');
  REPEAT
    X:=Y: (* INFINITE LOOP *)
  UNTL (X>Y):
END; (* FIN *)
PROCEDURE CHAINTOMENU;
BEGIN
 SETCHAIN(':MENU');
 GOTOXY(0.10):
 WRITE(LOADING MENU ......');
END: (*CHAINTOMENU*)
```

INTRO CODE APPENDIX C

```
BEGIN (* MAIN *)
INITTURTLE;
TEXTMODE;
TITLEPAGE;
ENCLOSE(VIOLET);
PRESSRETURN;
GETCOLOUR;
HOWTOQUIT;
TEXTMODE;
IF QUIT THEN FIN ELSE CHAINTOMENU;
END. (*INTRO*)
```

INTRO CODE APPENDIX C

```
(* Main menu for ACID/BASE TITRATION PACKAGE which chains to
      - titration of acids & bases (TITRATE)
      - titration of acids & bases with indicators (INDICATOR)

    titration of salts (SALTITRATE)

      - titration ouiz (QUIZ)

    titration assignment (ASSIGNMENT)

                                      *)
(*$S++ R- V-*)
PROGRAM MENU:
USES TURTLEGRAPHICS CHAINSTUFF USEFUL:
CONST
XCON=160: YCON=40:
FLASKX=60: FLASKY=24: FLASKSIZ=100:
STAR='*':
YAR
 ACH:CHAR:
READY: BOOLEAN;
PROGNUM: CHAR;
PICT COLOUR BOOLE AN:
QUIT: BOOLE AN:
PROCEDURE DOUBLELINE(X1,Y1,X2,Y2:INTEGER; COL: SCREENCOLOR);
BEGIN
  DRAWLINE(X1,Y1,X2,Y2,COL):
  DRAYLINE(X1+1, Y1+1, X2+1, Y2+1, COL);
END:
PROCEDURE DRAYBOX(X1,Y1,X2,Y2: INTEGER; COL: SCREENCOLOR);
(* 	imes1,	imes1 are coord, of bottom left hand corner & 	imes2,	imes2 coord, of top right hand corner of
box to be displayed *)
YAR DOUBLE : INTEGER:
BEGIN
FOR DOUBLE := 1 TO 2 DO
  BEGIN
    MOVECOL(x1,y1,col);
    MOVETO(x2.u1):
    MOVETO(x2.42);
    MOVETO(x1,y2);
    MOVECOL(x1,q1,NONE);
    X1 :=X1+1 :X2 :=X2+1 :Y1 :=Y1+1 :Y2 :=Y2+1 :
  END;
END:
(***********************
PROCEDURE INITSCREEN:
(*********************************
                    PROCEDURE DRAYBURETTE(X,Y,SIZE: INTEGER; COL: SCREENCOLOR);
  VAR WIDTH, LENGTH: INTEGER:
```

```
PROCEDURE ONESIDE(X1,Y1,\W\IDTH,LENGTH: INTEGER):
 BEGIN
    X1 :=X1-WWDTH;
     MOVECOL(X1,Y1,COL):
     Y1 :=Y1+LENGTH:
     MOVETO(X1,Y1);
     Y1 :=Y1+ABS(2*WWDTH):
     X1 := X1-2*WWDTH:
     MOVETO(X1,Y1);
     MOVECOL(X1,Y+SIZE,NONE);
  END: (*ONESIDE*)
  PROCEDURE TAP:
  (*----
  BEGIN
    DRAWBOX(X-WIDTH, Y+LENGTH-6, X+WIDTH, Y+LENGTH-2, COL);
    FILLBOX(X-WIDTH+1,X+WIDTH-1,Y+LENGTH-5,Y+LENGTH-3,BLACK2);
  END; (*TAP*)
BEGIN (* DRAWBURETTE*)
 WIDTH := SIZE DIV 8:
LENGTH: SIZE DIV 3:
ONESIDE(X,Y, WIDTH DIV 2, LENGTH);
 ONESIDE(X,Y,-YIDTH DIV 2,LENGTH);
END: (* DRAYBURETTE*)
PROCEDURE SETUPBOXES(COL : SCREENCOLOR);
CONST LOWERY=170; TOPY=190; (* y coord. of small boxes *)
   PROCEDURE LABELS(X: INTEGER; CH1,CH2:SHORTSTR);
   CONST HEIGHT=179; (*y coord of title of small boxes *)
   BEGIN
     WSTAT(X,HEIGHT,CH1);
     WSTAT(X+7,HEIGHT-7,CH2);
   END: (*LABELS*)
BEGIN (*SETUPBOXES *)
  DRAWROX(1,20,135,165,COL); (* main left box *)
DRAWROX(143,20,275,165,COL); (* main right box *)
DRAWROX(1,10wspv 44,700u co.)
  DRAWBOX(1,LOWERY,64,TOPY,COL);
                                   (* acid molarity *)
  LABELS(7,'M','a');
  DRAWBOX(70,LOWERY,135,TOPY,COL); (* base molarity *)
  LABELS(78,'M','b');
  DRAYBOX(143,LOWERY,206,TOPY,COL); (* acid volume *)
  LABELS(149,'V','a');
  DRAWBOX(212,LOWERY,275,TOPY,COL); (* base volume *)
  LABELS(218,"V","b");
  FILLBOX(84,135,134,165,COL); (* set up pH box *)
```

```
FILLBOX(88,130,138,162,BLACK2);
 END: (* SETUPBOXES*)
BEGIN
      (* INITSCREEN *)
INITTURTLE:
TEXTMODE:
SETUPBOXES(BLUE); (*to hold molarity & vol of acid & base& pH*)
DRAYBURETTE(FLASKX_FLASKY+FLASKSIZE.38.WHITE2):
(* burette bottom centre of tip at x.u of length *)
END: (* INITSCREEN*)
PROCEDURE DRAYFLASK(X.Y.SIZE: INTEGER: COL:SCREENCOLOR):
YAR RUN, RISE, WIDTH: INTEGER;
 PROCEDURE ONESIDE(X1,Y1: INTEGER):
 BEGIN
   MOVECOL(X1,Y1,COL);
   MOVETO(X1+RUN,Y+RISE):
   MOVECOL(X1+RUN, Y+SIZE, NONE);
  END; (*ONESIDE*)
BEGIN (* DRAWFLASK *)
 WIDTH := SIZE DIV 2:
 RUN =3*SIZE DIV 8:
 RISE := 2 * RUN :
 ONESIDE(X-WIDTH,Y):
 RUN :=-RUN :
 ONESIDE(X+YIDTH,Y):
 DRAYLINE(X+WIDTH,Y,X-WIDTH,Y,COL);
END: (* DRAWFLASK *)
PROCEDURE DRAYAXES(X,Y,SIZE: INTEGER; COL:SCREENCOLOR);
WSTAT(X-10.Y-2+(SIZE DIV 2).'7-'):
 WSTAT(X-8,Y+SIZE+2,'pH');
 WSTAT(X+SIZE-15.Y-9.'Yol'):
                       (* u coord of graph*)
 DRAYLINE(X.Y+SIZE,X.Y.COL);
                       (* x coord of graph*)
 DRAYLINE(X,Y,X+SIZE,Y,COL);
END:
PROCEDURE TWOPROMPTS(S1.S2: STRING):
BEGIN
 WSTAT(3.10.S1):
 WSTAT(3,0,S2);
END:
```

```
PROCEDURE GETSPACEBAR:
VAR CH: CHAR:
BEGIN
 WRITE(AT(23,23), press <SPACE BAR>');
 GET ACHAR(CH.[SPACE.'Q']):
 QUIT :=(CH='Q'):
END:
PROCEDURE SELECTOPTION(Y:INTEGER; VAR CH:CHAR; LEGALSET:CHARSET);
(*****************************
BEGIN
 WRITE(AT(0,Y),'
                SELECT OPTION .....( )');
  GETTEXTCHAR(37,Y,CH,LEGALSET):
  QUIT :=CH='Q';
END;
PROCEDURE SHOWMENU(YAR NUM: CHAR);
CONST DOTS=' .....('; TITR='Titration';
  AORB='of acids & bases'; ST=' students'; BLANK='
                                     ': X=0;
YAR Y: INTEGER:
BEGIN
 PAGE(OUTPUT); Y:=0;
 WRITE(AT(X,Y),AROW(40,STAR)): Y:=Y+2;
 WRITE(AT(X+10,Y), MAIN MENU'); Y:=Y+2;
 WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+3;
 WRITE(AT(X,Y),TITR, 'of acids & bases',DOTS,'1)'); Y:=Y+2;
 WRITE(AT(X,Y),TITR,'of acids & bases'); Y:=Y+1;
 '\RITE(AT(X,Y),' using indicators ',BLANK,DOTS,'2) '); Y:=Y+2;
                   '.BLANK.DOTS.'3)'); Y:=Y+2;
 WRITE(AT(X,Y),TITR, 'quiz
 \TE(AT(X,Y),TITR,'assignment',BLANK,DOTS,'4)'); Y:=Y+2;
 WRITE(AT(X,Y),'QUIT
                     ',BLANK,DOTS,'Q)'); Y:=Y+3;
 SELECTOPTION(Y,NUM,['1'..'4','Q']);
 PICT :=((NUM='1') OR (NUM='2')):
END: (* SHOYMENU *)
PROCEDURE STARTPROG(YAR REPLY:CHAR):
CONST X=0; BLANK='
                    ....(';
VAR Y:INTEGER:
BEGIN
  PAGE(OUTPUT);
  'WRITE(AT(X,Y),'Repeat instructions',BLANK,'R)'); Y:=Y+2;
  WRITE(AT(X,Y), 'Start program ',BLANK, 'S)'); Y:=Y+2;
  YRITE(AT(X,Y), Back to MAIN MENU ',BLANK,'M)'); Y:=Y+4;
  SELECTOPTION(Y,REPLY,['R','S','M','Q']);
  PAGE(OUTPUT);
  READY := REPLY= 'S';
END: (* STARTPROG*)
(*$I_MENUB*)
```

```
(* MENUB - INCLUDED IN MENU *)
PROCEDURE TEXT INTRO:
YAR CH:CHAR: X.Y:INTEGER:
   S:ARRAY[1..5] OF STRING[40]:
 PROCEDURE HEADING:
 BEGIN
  PAGE(OUTPUT):
  X:=0:Y:=0:
  WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
  WRITE(AT(8,Y),'INSTRUCTIONS'); Y:=Y+2;
  WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+3;
 END:
 PROCEDURE WRITESTR(STRNUM:INTEGER):
      VAR J: INTEGER:
 BEGIN
  S[1]:=CONCAT('** ',S[1]);
  WRITE(AT(0,Y),S[1]); Y:=Y+1;
  FOR J := 2 TO STRNUM DO
   BEGIN
    WRITE(AT(3,Y),S[J]); Y:=Y+1;
   END:
  Y:=Y+2;
 END:
 PROCEDURE WORKSHEETS:
 BEGIN
  S[1]:="YORKSHEETS are available to guide":
  S[2]:='uou through these demonstrations.':
   WRITESTR(2);
 END:
 PROCEDURE SUGGEST(ASTR1,ASTR2:STRING);
 BEGIN
  S[1]:='It is suggested that you work';
  S[2]:=CONCAT('through the ',ASTR1,' program');
  S[3]:=CONCAT('before attempting this ',ASTR2,'.');
  WRITESTR(3);
 END:
```

```
PROCEDURE ASSIG1:
S[1]:='Use this program at the direction':
 S[2]:='of your TEACHER.';
 S[3]:='(Answers are in the Teachers Manual)':
 WRITESTR(3):
END;
PROCEDURE ASSIG2:
BEGIN
 S[1]:='The answers to these assignments';
 S[2]:='will NOT be supplied by the computer.':
 S[3]:='They must be handed in to your':
 S[4]:='TEACHER for assessment.';
 WRITESTR(4);
END;
PROCEDURE ASSIG3;
BEGIN
 S[1]:='It will be necessary to enter';
 S[2]:='an ASSIGNMENT NUMBER (1-99).';
 S[3]:='This number will be given ':
 S[4]:='to you by your teacher.';
 WRITESTR(4);
END;
PROCEDURE QUIZ1:
BEGIN
 S[1]:='The computer will select';
 S[2]:='the concentration of an acid or';
 S[3]:='base - YOU have to DETERMINE this';
 S[4]:='concentration by carrying out a';
 S[5]:='simulated titration.';
 WRITESTR(5):
END;
PROCEDURE TERMINATE:
BEGIN
 S[1]:='To TERMINATE the titration';
 S[2]:='at any time enter "Q" ';
 WRITESTR(2):
END;
```

```
PROCEDURE HYPOIND:
BEGIN
S[1]:='These titrations use a HYPOTHETICAL':
S[2]:='INDICATOR which will change colour';
S[3]:='exactly at the equivalence point.':
WRITESTR(3):
END;
PROCEDURE SLOWER:
REGIN
S[1]:='Titrations involving DILUTE solutions';
S[2]:='are SLOWER than more concentrated';
S[3]:='solutions.':
WRITESTR(3):
END:
PROCEDURE COLPROB:
BEGIN
S[1]:='Due to limitation of colour graphics':
S[2]:='the colours displayed in this ':
S[3]:='program are NOT exactly the same';
S[4]:='as the true INDICATOR COLOURS.':
S[5]:='(See manual for further details)':
WRITESTR(5):
END;
PROCEDURE NOCOL;
BEGIN
S[1]:='Since a colour monitor is not';
S[2]:='available, all indicator changes';
S[3]:='will appear as BLACK to WHITE';
S[4]:='or WHITE to BLACK.':
S[5]:='(See manual for true colours)';
WRITESTR(5):
END;
PROCEDURE DESCRIB:
BEGIN
S[1]:='This program will allow you to';
S[2]:='INVESTIGATE the relationship';
S[3] := 'between pH and other titration';
S[4]:='variables.';
WRITESTR(4);
END:
```

```
PROCEDURE INDIC:
 BEGIN
  S[1]:='This program will allow you to';
  S[2]:='DETERMINE the most APPROPRIATE';
  S[3]:='INDICATOR for a given titration.';
  WRITESTR(3);
 END;
 PROCEDURE NEWP AGE:
 WRITE(AT(3,23), For further details');
  GETSPACEBAR:
  IF QUIT THEN EXIT(TEXTINTRO) ELSE HEADING:
  Y:=Y+1
 END;
BEGIN (*TEXTINTRO*)
 HEADING:
 CASE PROGNUM OF
 '1': BEGIN
     WORKSHEETS:
     DESCRIB:
     HYPOIND:
     NEYPAGE:
     SLOWER:
   END:
 '2': BEGIN
     WORKSHEETS;
     INDIC:
     IF COLOUR THEN COLPROB ELSE NOCOL;
     NEYPAGE:
     SLOWER:
   END;
 '3': BEGIN
     SUGGEST('TITRATION','QUIZ');
     QUIZ1:
     NEWPAGE:
     HYPOIND:
   END;
 '4": BEGIN
     SUGGEST('QUIZ'.'ASSIGNMENT');
     ASSIG1; ASSIG2; NEWPAGE:
     QUIZ1;
     ASSIG3: NEWPAGE:
     HYPOIND:
   END:
 END: (*CASE*)
 TERMINATE:
 IF PICT THEN WRITE(AT(3,23), For further details');
 GETSPACEBAR:
 PAGE(OUTPUT);
END;(* TEXTINTRO*)
```

```
PROCEDURE GRAPHINTRO:
PROCEDURE GRAPH:
  CONST M='Molarity of '; Y='Yolume of ';
       A='acid'; B='base'; F=' in flask';
       GETSPACE='Press <SPACE BAR>':
       SHOYN=' will be shown';
       MBOX='in this box.
                        Press <SPACE BAR>1:
  YAR J: INTEGER:
     S1,S2:STRING; CH:CHAR;
    PROCEDURE FLASH(NUM: INTEGER);
    (*-----
    VAR X,Y,J,WIDTH: INTEGER;
        CH:CHAR;
    BEGIN
     CASE NUM OF
      1: BEGIN X:=23; Y:=178; END;
      2: BEGIN X:=96: Y:=178: END:
      3: BEGIN X:=168; Y:=178; END;
      4: BEGIN X:=238; Y:=178; END;
      5: BEGIN X:=98; Y:=145; END;
      6: BEGIN X:=190; Y:=90; END;
      7: BEGIN X:=XCON-17; Y:=25; END;
      8: BEGIN X:=190: Y:=60; END;
      9: BEGIN X:=190; Y:=110; END;
      10:BEGIN X:=190; Y:=85; END;
     END; (* CASE *)
     X:=X+12;
     CHARTYPE(3):
     CH:='X':
     REPEAT
       WSTAT(X,Y,SPACE); (* display *)
       WAIT(80):
       WSTAT(X,Y,SPACE); (* erase *)
       IF KEYIN THEN READ(KEYBOARD, CH);
       IF ((CH='0') OR (CH='a')) THEN EXIT(GRAPH);
       WAIT(5):
     UNTIL CH=SPACE:
     CHARTYPE(6):
    END; (* FLASH *)
    PROCEDURE TWOPR(NUM: INTEGER; $1,$2:STRING);
    (*--
    BEGIN
     TWOPROMPTS($1.$2):
     FLASH(NUM);
     TWOPROMPTS(S1,S2); (*ERASE*)
    END: (* TWOPR *)
```

```
PROCEDURE EXTRA;
         PROCEDURE SHOWR ANGE:
         YAR START, FIN, UPPER, LOWER: INTEGER:
         BEGIN
          START:=XCON+2; FIN:=XCON+100:
          LOYER:=YCON+40; UPPER:=YCON+60;
          FILLBOX(START,FIN,YCON+2,LOWER,YIOLET):
          FILLBOX(START, FIN, UPPER, YCON+100, BLUE):
          DRAYLINE(START, LOWER, FIN, LOWER, WHITE2):
          DRAWLINE(START, UPPER, FIN, UPPER, WHITE2):
         END: (*SHOWRANGE*)
     BEGIN (* EXTRA *)
      S1 :=CONCAT('Indicator selected',SHOWN);
      S2:=CONCAT('here.',GETSPACE);
      TWOPR(7.S1.S2):
      SHOYR ANGE:
      S1 := 'pH range in which indicator';
       S2:=CONCAT('is a certain colour. ',GETSPACE);
       TWOPR(8,S1,S2);
       S2:=CONCAT('is a different colour. ',GETSPACE);
       TWOPR(9.S1.S2):
       S2:=CONCAT('changes colour. ',GETSPACE);
       TWOPR(10,S1,S2);
      END: (*EXTRA*)
  BEGIN (*GRAPH*)
   FILLBOX(XMIN.XMAX.YMIN.18.BLACK): (*Clear and old prompts*)
    IF PROGNUM='2' THEN WSTAT(XCON, YCON-15, 'Indicator');
   S1 := 'The following titration data';
   $2 := 'will be displayed on screen':
    TWOPROMPTS($1,$2);
   FOR J:=1 TO 7 DO WAIT(30000):
    TWOPROMPTS($1.$2):
    TYOPR(1,CONCAT(M,A,SHOWN),INBOX);
    TWOPR(2,CONCAT(M,B,SHOWN),INBOX);
    TYOPR(3,CONCAT(V,A,F,SHOYN),INBOX);
    TWOPR(4,CONCAT(V,B,F,SHOWN),INBOX);
    TYOPR(5,CONCAT('pH of solution',F,SHOWN),INBOX);
    S1 := 'pH vs volume of titrant added will be';
    S2:=CONCAT('graphed. ',GETSPACE);
    TWOPR(6,S1,S2);
    IF PROGNUM='2' THEN EXTRA:
  END: (* GRAPH*)
BEGIN (* GRAPHINTRO*)
  GRAFMODE: (* set monitor to graphics mode*)
  CHARTYPE(6);
  GRAPH;
  CHARTYPE(10):
  TEXTMODE:
END: (*GRAPHINTRO*)
```

```
PROCEDURE INTROTITRATE:
VAR REPLY:CHAR;
BEGIN
REPEAT
 TEXTINTRO:
 IF NOT QUIT THEN
  BEGIN
   IF PICT THEN GRAPHINTRO:
  END:
 STARTPROG(REPLY):
UNTIL ((QUIT OR READY) OR (REPLY='M'));
END: (* INTROTITRATE *)
PROCEDURE INSTRUCT:
CONST X=0;
VAR Y:INTEGER;
   CH:CHAR:
BEGIN
 PAGE(OUTPUT);
 WRITE(AT(X,Y),'Do you want instructions for'); Y:=Y+2;
 WRITE(AT(X,Y),'this program? (y/n) ');
 GETTEXTCHAR(X+20,Y,CH,['Y','N','Q']);
 READY := CH= 'N' :
 QUIT :=CH='Q';
 IF CH='Y' THEN INTROTITRATE;
END: (* INSTRUCT *)
PROCEDURE CHAINTO(CH: CHAR);
YAR S:STRING;
                        ---------*)
  PROCEDURE INFORM(NAME:STRING):
  BEGIN
   PAGE(OUTPUT):
   WRITE(AT(8,8),"L O A D I N G");
   \forall RITE(AT(0,12),NAME,'PROGRAM.....');
  END;
BEGIN (* CHAINTO *)
 CASE CH OF
  '1': BEGIN S:='TITRATION'; SETCHAIN(':TITRATE'); END;
  '2': BEGIN S:='INDICATORS'; SETCHAIN(':INDICATOR'); END;
  '3': BEGIN S:=' QUIZ ';
                       SETCHAIN(':QUIZ');
  '4': BEGIN S:='ASSIGNMENT'; SETCHAIN(':ASSIGNM'); END;
  END; (*CASE*)
 INFORM(S):
END: (* CHAINTO *)
```

```
(***********************
PROCEDURE CHECKCOL:
VAR MONITOR:STRING:
BEGIN
 GETCYAL(MONITOR):
 COLOUR := (MONITOR='INCOL');
END:
PROCEDURE PREPAREGRAPHICS:
BEGIN
 INITSCREEN:(* sets up graphics screen but leaves monitor in text mode*)
 DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE2);
 DRAWAXES(XCON, YCON, 100, WHITE2);
 WSTAT(XCON+10,150,'pH vs titrant');
END;
PROCEDURE FIN:
YAR X.Y: INTEGER:
BEGIN
 PAGE(OUTPUT):
 X:=5; Y:=6;
 WRITE(AT(X+2,Y), 'REMOVE DISK FROM DISK DRIVE'); Y:=Y+5;
 WRITE(AT(X,Y),'IT WILL BE NECESSARY TO REBOOT'); Y:=Y+2;
 WRITE(AT(X,Y), 'COMPUTER TO RUN ANOTHER PROGRAM ');
 REPEAT
       (* INFINITE LOOP*)
  X:=Y:
 UNTIL (X>Y):
END; (* FIN *)
BEGIN (* MAIN *)
 PREPAREGRAPHICS:
 CHECKCOL:
 SWAPGPON; (* set swapping to level 2 *)
 REPEAT
  SHOWMENU(PROGNUM);
   IF NOT QUIT THEN INSTRUCT;
 UNTIL (QUIT OR READY):
 IF QUIT THEN FIN ELSE CHAINTO(PROGNUM);
END. (*MENU*)
```

```
(*$S++*)(*$R-*)(*$V-*)
(* Simulated titration between - strong acid/strong base, strong acid/weak base
                              - weak acid/strong base, diprotic acid/strong base*)
PROGRAM TITRATION:
USES TURTLEGRAPHICS, TRANSCEND, CHAINSTUFF, USEFUL, TITRLIB:
CONST
  XCON=160: YCON=40:
                                                             (*origin of ph graph *)
  YOLSCALE=100:
                                         (*no. pixels on horizontal axis of ph graph *)
TYPE
  REALPTS=ARRAY[1..VOLSCALE] OF REAL:
  INTPTS=ARRAY[O..VOLSCALE] OF INTEGER:
  NEWIND.
                                               (* selection of a new indicator
                                                                               #)
  COLOUR.
                                               (* is a colour monitor available
                                                                                ¥)
  AGAIN: BOOLEAN:
                                                (* option to repeat titration
                                                                               *)
  VOLPTS: REALPTS:
                                         (*Yol.of titrant used initially to plot curve *)
  PHPTS: INTPTS:
                     (*pH values corresponding to volpts required to plot entire curve -
                  these integer values have been scaled for graph by a factor of phratio*)
  INDNUM: CHAR:
                                                         (* indicator number
PROCEDURE TITRATE;
VAR
  ACIDCOL BASECOL MIDCOL.
                                                    (*soln colour during titration *)
  SOLNCOL: SCREENCOLOR:
                                                  (*current colour of soln in flask *)
  FIRSTOR.
                              (*flag set at beginning of titration and atendot to indicate
                                        that next drop will require a change in label*)
                                           (* option to show "state" of soln in flask*)
  LABELS.
  SPACEPR.
                                           (* flag to indicate space bar pressed
  SELECTCHANGE
                               (*flag to indicate change intitrant increment volume *)
                 : boolean :
  INCR,
                                         (* current titrant increment vol. selected *)
  BURYOL.
                                          (* total yol, added from burette (titrant) *)
  ACIDVOL BASEVOL.
                                            (* total vol. of acid & base in flask
  ENDPT1,
                                          (* yol. of titrant required to reach endpt *)
                                                     (* current pH of solution
  PH,
  NEXTVOL.
                                               (* nextvol required for graphing
                                                                               ¥)
                                             (* vol. of titrant added not yet shown to
  XTRAVOL.
                                                  fill flask-only vol.>=5ml shown *)
                                  (* ratio between no. pixels on pHscale& pH range to
  PHRATIO: REAL:
                                                           be plotted on scale
  INTENDPT.
                                           (* integer value of the endpt.-required for
                                                       indicator colour change
                                          (* current x-coords, of flask being filled *)
  RTSIDE LTSIDE.
  OLDLEVEL, INCREASE. (* current & increase in level of soln required for filling flask*)
                                                  (* current coord, of pH graph
  OLDX,OLDY,
                                                                               *)
                                              (* required for graphing pH curve
                                                                               *)
  INDEX : INTEGER:
                                              (* label of "state" of soln in flask
                                                                               *)
  NEWEO: SHORTSTR:
```

```
PROCEDURE INITCOMDITIONS(VAR ENDPT1:REAL):
CONST PHSCALE=100.0; (* No. pixels on pH scale*)
      PHRANGE=14.0; (* pH 0 - 14 equally spaced on pHscale*)
VAR
      VOLSTR: SHORTSTR:
      X.Y:INTEGER;
BEGIN
 X:=XCON+8;
 Y:=YCON+110:
 IF COLOUR THEN
   BEGIN
      ACIDCOL:=VIOLET: BASECOL:=BLUE: MIDCOL:=GREEN:
   END
   ELSE
     BEGIN (* not colour monitor *)
      ACIDCOL := WHITE1 ;
      IF TITRTYPE=DIPROTIC THEN
        MIDCOL := BLACK1; BASECOL := ORANGE;
      END
       ELSE BASECOL :=BLACK1;
     END;
 BURYOL:=0.0:
 IF INFLASK=ACID THEN
  BEGIN
   ACIDVOL :=FLASKVOL:
   BASEVOL :=BURYOL;
   ENDPT1 := ACIDVOL *HCONC/OHCONC:
   SOLNCOL := ACIDCOL;
   WSTAT(X,Y,'pH vs vol.base');
  END
  ELSE
  BEGIN
    ACIDVOL:=BURVOL:
    BASEVOL:=FLASKVOL:
    ENDPT1:=BASEVOL*OHCONC/HCONC:
    SOLNCOL := B ASECOL :
    WSTAT(X,Y,'pH vs vol.acid');
  END:
  IF ENDPT1 <320.0 THEN INTENDPT :=ROUND(ENDPT1 *100)
    ELSE INTENDPT:=32000; (* intendpt is used to change indicator and change labels
     - flask will not hold 300ml, therefore do not worry about endpts > 320. *)
  PHRATIO:=(PHSCALE/PHRANGE); (* pH increm. per pixel *)
  FILLRATE:=2; (*determines rate at which flask filled*)
  REALSTR(ACIDVOL, VOLSTR, 2,6);
                      (* Display acid volume*)
  ACIDISP(VOLSTR):
  REALSTR(BASEVOL, VOLSTR, 2,6);
                         (* Display base volume *)
  BASEDISP(YOLSTR):
 END; (*INITCONDITIONS*)
```

```
PROCEDURE INITGRAPH:
BEGIN
OLDX:=XCON;OLDY:=PHPTS[0]+YCON;
 INDEX := 0 : NEXTVOL := VOLPTS[1]:
END:
PROCEDURE INITLEVEL:
(* initializes coord of sides of flask & top of flask as well as level of soln in flask *)
CONST WIDTH=2: (* indent soln from sides of flask *)
BEGIN
 FLASKTOP :=FLASKY+ (3*FLASKSIZ)DIV 4; (*u-coord, of top sloping sides of flask*)
 NECKTOP :=FLASKY+FLASKSIZE; (*u-coord. of very top of flask *)
 LTSIDE:=FLASKX-(FLASKSIZ DIV 2)+WIDTH; (*calc. coord of sides*)
 RTSIDE :=FLASKX+(FLASKSIZ DIV 2)-WIDTH: (*of flask given midpt, of base *)
 OLDLEYEL :=FLASKY+1:
                    (* base of flask= Flasku *)
                 (*depth of soln to be initially placed in flask*)
 INCREASE:=10:
 XTRAVOL := 0.0:
                   (*initialize increment in titrant *)
END:(*INITLEYEL*)
PROCEDURE UPD ATEO:
(* Update current string relating to titration*)
CONST WACID='W.ACID'; WBASE='W.BASE'; SBASE='BASE';
      SACID=' ACID '; ABUFFER=' BUFFER'; EQUIV=' END PT';
      (* strings to be displayed at appropriate stages of titration*)
      X=40; Y=27; (* coord. at which string displayed*)
YAR
      INTYOL: INTEGER;
REGIN
  INTYOL :=ROUND(BURYOL *100):
 FIRSTOR :=FALSE:
 IF BURYOL=O THEN
  BEGIN
   CASE TITRTYPE OF
     WEAKACID: IF INFLASK=ACID THEN NEVEQ:=YACID ELSE NEVEQ:=SBASE;
     WEAKBASE: IF INFLASK=ACID THEN NEWEO:=SACID ELSE NEWEQ:=WBASE;
     STRONG ACID: IF INFLASK=ACID THEN NEWEQ:=SACID ELSE NEWEQ:=SBASE;
     DIPROTIC: NEWEO := DIACID':
   END; (* CASE *)
   FIRSTOR :=TRUE:
 END
 ELSE
 BEGIN
  IF TITRTYPE=DIPROTIC THEN
    REGIN
     IF INTYOL=INTENDET THEN NEWEO:='ENDET1'
     IF (INTYOL DIV 2)=INTENDPT THEN NEWEQ:='ENDPT2' ELSE
                                       ELSE
     IF INTYOL < INTENDPT THEN NEWEQ := ABUFFER
     IF (INTYOL DIV 2) INTENDPT THEN NEWEQ:=' 2SALTS' ELSE NEWEQ:=SBASE;
     FIRSTOR :=((NEWEQ='ENDPT1') OR (NEWEQ='ENDPT2'));
    END
```

```
ELSE (* not diprotic *)
    BEGIN
      IF INTVOL=INTENDPT THEN
        NEWEO := EOUIV: FIRSTOR := TRUE:
      END
       FI SE
       IF INTVOL<INTENDPT THEN
        BEGIN
         CASE TITRTYPE OF
           WEAKACID: IF INFLASK=ACID THEN NEWED:=ABUFFER:
           WEAKBASE: IF INFLASK=BASE THEN NEWED:=ABUFFER:
          END:(*CASE*)
         END
       ELSE (* Buryol>endpt*)
         BEGIN
          CASE TITRTYPE OF
           YEAKACID: IF INFLASK=ACID
                      THEN NEVEQ := SBASE ELSE NEVEO := ABUFFER :
           WEAKBASE: IF INFLASK=BASE
                      THEN NEWEQ := SACID ELSE NEWEQ := ABUFFER ;
          STRONGACID: IF INFLASK=ACID
                       THEN NEWEQ :=SBASE ELSE NEWEQ :=SACID;
          END:(*CASE*)
       END: (*ELSE*)
   END:
 END;
 WSTAT(X,Y,'
             '); WSTAT(X,Y,MEWEQ);
END; (*UPDATEQ*)
                              -----
PROCEDURE SETUP ARRAYS(VAR VOLPTS: REALPTS; VAR PHPTS: INTPTS);
(* calculate pH value for volscale no. points. Volume calculated is twice required to
  reach end point if monoprotic and three times if diprotic *)
CONST MIN=0.05; MAX=10.00; (*min & max value of incr. of titrant *)
      X=195; Y=10; (*coord . for display of increment selected*)
VAR
     1:INTEGER; CH:CHAR;
     VOLRATIO:REAL: (*ratio of yo), of titrant plotted to no. pixels onx- axis*)
     PROMPT .INCSTR:STRING: PHSTR:SHORTSTR:
                       PROCEDURE INITARRAYS:
  (*--
  BEGIN
    PHPTS[0]:=ROUND(PH*PHRATIO):
    IF TITRTYPE=DIPROTIC THEN YOURATIO :=(ENDPT1 *3.0)/YOUSCALE
      ELSE (* NOT DIPROTIC *)
         VOLRATIO:=(ENDPT1 *2.0)/VOLSCALE: (* vol.incr. for each pixel*)
    FOR I:=1 TO VOLSCALE DO VOLPTS[I]:=VOLRATIO*I; (*total vol.at point 'I'*);
  END: (* INITARRAYS *)
```

```
PROCEDURE INFORMPH:
  (*----
  BEGIN
   WSTAT(3,10,CONCAT('Initial pH is ',PHSTR));
   WSTAT(65.0. Press <SPACE BAR> to continue'):
  END: (*INFORMPH*)
  PROCEDURE LABELOPTION:
  BEGIN
   WSTAT(3,10, Do you want solution');
   WSTAT(3.0.'in flask labelled? (Y/N)'):
  END: (* LABELOPTION *)
  PROCEDURE PLEASEWAIT:
  (*-----
  BEGIN
      WSTAT(10,5,'PREPARING SOLUTIONS . . . . . .');
  END:
  PROCEDURE CYCLE:
  (*----
  BEGIN
    IF NOT AGAIN THEN
     WHILE ((IKVOLSCALE) AND (NOT KEYIN)) DO
      BEGIN
        1:=1+1:
        IF INFLASK=ACID THEN
        CALCPH(FLASKYOL, YOLPTS(I), HCONC, OHCONC, PH)
           ELSE CALCPH(VOLPTS[I],FLASKVOL,HCONC,OHCONC,PH);
        PHPTS[I]:=ROUND(PHRATIO*PH);
       END;(* WHILE *)
  END: (* CYCLE *)
BEGIN (*SETUPARRAYS*)
  CALCPH(ACIDYOL, BASEVOL, HCONC, OHCONC, PH);
  REALSTR(PH,PHSTR,2,5);
   IF (NOT AGAIN) THEN INITARRAYS:
   1:=0;
   LABELOPTION:
   CYCLE:
   GETHICHAR(X,Y-10,CH,['Y','N','Q']);
   REMOVERESPONSE(X,Y-10,1);
   LABELS:=CH="Y"; QUIT:=CH="Q";
  CHARTYPE(6); LABELOPTION; CHARTYPE(10);
   IF LABELS THEN UPDATEQ;
   IF OUIT THEN EXIT(SETUPARRAYS):
  INCRPROMPT;
  CYCLE:
  INR ANGERESPONSE(INCR.INCSTR_MIN.MAX,X,Y); (*get increment*)
  CHARTYPE(6); INCRPROMPT; CHARTYPE(10); (*erase prompt for incr.*)
  IF QUIT THEN EXIT(SETUPARRAYS);
```

```
INFORMPH; (*Inform initial pH*)
      CYCLE;
      GET ACHAR (CH, [SPACE, 'Q']);
      CHARTYPE(6); INFORMPH; CHARTYPE(10);
      QUIT :=CH='Q';
      IF QUIT THEN EXIT(SETUPARRAYS):
      IF ((IKYOLSCALE) AND (NOT AGAIN))THEN
       BEGIN
         PLEASEWAIT; (*Display prompt*)
         REPEAT
            CYCLE;
            IF KEYIN THEN READ(CH):
         UNTIL I=VOLSCALE:
         CHARTYPE(6);PLEASEWAIT;CHARTYPE(10); (*erase prompt*)
       END;
      DISPLAYPH(PHSTR); (* display initial pH*)
   END :(* SETUPARRAYS *)
(*$!:TITR2*)
```

```
(* Titr2.text - included in TITRATE *)
  PROCEDURE ADDMORE:
  (* Increment vol. of titrant & calc new pH; display new pH & vol. of titrant*)
  CONST BLANK=' ':
  YAR VOL: INTEGER; PHSTR, VOLSTR: SHORTSTR:
  BEGIN (* ADDMORE*)
   BURYOL :=BURYOL+INCR:
                              (* calculate total vol. of titrant *)
   VOL :=ROUND(BURYOL *100); (* this prevents build up of floating *)
                                             (* point errors *)
   BURYOL := YOL / 100.0;
   REALSTR(BURYOL, VOLSTR, 2,6);
                                     (* convert vol. to string *)
   CASE INFLASK OF
                               (* display vol of titrant on screen *)
     ACID: BEGIN
                                (* as either vol. of base or acid *)
          BASEYOL :=BURYOL :
          BASEDISP(BLANK):
          BASEDISP(YOLSTR):
         END:
    BASE: BEGIN
          ACIDYOL:=BURYOL:
          ACIDISP(BLANK):
          ACIDISP(VOLSTR);
         END;
    END: (* CASE *)
   CALCPH(ACIDYOL, BASEVOL, HCONC, OHCONC, PH);
                                           (* Erase old pH
   DISPLAYPH(BLANK);
                                          (* convert to string *)
   REALSTR(PH.PHSTR.2.5):
                                          (* Display new pH *)
   DISPLAYPH(PHSTR):
   END; (* ADDMORE *)
   PROCEDURE CHECKINDIC ATOR:
   (* check if volume of titrant added has reached or exceeded end point and if indicator
  has not yet changed colour then do so *)
  VAR INTVOL: INTEGER:
     (*----
     PROCEDURE CHANGECOL(NEWCOLOR: SCREENCOLOR);
     (*Change colour of soln to newcolor & change label of soln in flask*)
     YAR CURRENTL, DEPTH: INTEGER;
     BEGIN
      SOLNCOL :=NEWCOLOR:
      CURRENTL :=OLDLEVEL;
      INITLEYEL:
      DEPTH:=CURRENTL-OLDLEYEL:
      FILLFLASK(LTSIDE, RTSIDE, OLDLEVEL, DEPTH, NEWCOLOR);
      IF CURRENTL >OLDLEYEL THEN
       BEGIN (* if colour change with soln in neck of flask*)
         DEPTH:=CURRENTL-OLDLEYEL;
         FILLFLASK(LTSIDE,RTSIDE,OLDLEYEL,DEPTH,NEYCOLOR);
       END:
      IF LABELS THEN UPDATED:
     END:(*CHANGECOL*)
```

```
BEGIN (*CHECKINDICATOR*)
 INTVOL:=ROUND(BURYOL*100):
 IF TITRTYPE=DIPROTIC THEN
   BEGIN
     IF SOLNCOL=ACIDCOL THEN
       BEGIN
         IF (INTYOL DIV 2 >= INTENDED) THEN CHANGECOL(BASECOL)
           ELSE IF (INTYOL>=INTENDPT) THEN CHANGECOL(MIDCOL):
        END
         ELSE IF (SOLNCOL=MIDCOL) AND (INTVOL DIV 2 >= INTENDPT)
              THEN CHANGECOL(BASECOL):
   END (*DIPROTIC*)
   ELSE (* NOT DIPROTIC *)
   BEGIN
     CASE INFLASK OF
        ACID: IF (SOLNCOL=ACIDCOL) AND (INTYOL>=INTENDPT)
                 THEN CHANGECOL(BASECOL):
        BASE: IF (SOLNCOL=BASECOL) AND (INTVOL>=INTENDPT)
                 THEN CHANGECOL(ACIDCOL):
        END; (*CASE*)
    END:
END: (* CHECKINDICATOR*)
PROCEDURE GRAPH(YAR OLDX,OLDY, INDEX: INTEGER;
                                 VAR NEXTYOL: REAL; COL: SCREENCOLOR);
(*To plot graph use values of pH already scaled & stored as integers in PHLTS array.
Plot all points with titrant volume of less than or equal to burette vol. *)
VAR_EXACTPH. (*scaled integer pH calc.from current pH value*)
                                     (*new x,y coord of graph *)
     X.Y: INTEGER:
BEGIN
                                   (* move to last point plotted *)
  MOVECOL(OLDX.OLDY.COL):
  WHILE (BURYOL>=NEXTYOL) AND (INDEX<VOLSCALE) DO
   BEGIN
      INDEX := INDEX+1:
     X := INDEX+XCON; Y := PHPTS[INDEX]+YCON;
     MOVETO(X,Y);
     NEXTYOL:=YOLPTS[INDEX+1]:
      OLDX:=X:
      OLDY:=Y;
   END:
   IF (INDEX<VOLSCIALE) THEN
     BEGIN
      EXACTPH:=ROUND(PH*PHRATIO);
      MOVETO(OLDX EXACTPH+YCON):
      OLDY := EXACTPH+YCON:
    END;
  PENCOLOR(NONE):
END: (*GRAPH*)
```

```
PROCEDURE CHECKLEYEL(YAR XTRAVOL, INCR: REAL):
  (*Yolume of solution in flask is only shown to increase when a suitable yolume
  (sau 5mL or more) has been released from burette. Therefore smaller increments are
  summed until this volume is reached and then level of soln is shown to rise *)
   VAR EXTRA: INTEGER;
  REGIN
    XTRAYOL:=XTRAYOL+INCR; (*xtrayol. is vol.titrant added that has not yet been
                                                     shown to fill flask*)
    IF (XTRAYOL>=5.0)THEN (*when xtrayol is sufficiently large then flask is filled
                     by an extra amt. This value must be even due to slope of flask*)
     BEGIN
       EXTRA:=TRUNC(XTRAYOL/FILLRATE):
       IF ODD(EXTRA) THEN EXTRA:=EXTRA-1:
       FILLFLASK(LTSIDE RTSIDE OLDLEVEL EXTRA SOLNCOL):
       XTRAVOL:=0;
     END:
   END: (*CHECKLEVEL*)
BEGIN (* TITRATE *)
  INITCONDITIONS(ENDPT1);
  FILLFLASK(LTSIDE,RTSIDE,OLDLEVEL,INCREASE,SOLNCOL);
  SETUPARRAYS(VOLPTS,PHPTS);
  INITGRAPH:
  IF NOT QUIT THEN
   BEGIN
                                  (*Display prompt to press space bar *)
     REQUEST:
     SELECTCHANGE := FALSE:
     FIRSTOR :=TRUE :
       REPEAT
         CHECKKEY(SPACEPR.SELECTCHANGE):
                                     (*if space bar has been pressed *)
         IF SPACEPR THEN
           BEGIN
              MOVEDROP(INCR_OLDLEVEL);
              ADDMORE:
              CHECKINDICATOR:
              IF ((FIRSTOR) AND (LABELS)) THEN UPDATEQ;
              CHECKLEVEL(XTRAYOL, INCR);
              GRAPH(OLDX_OLDY_INDEX_NEXTYOL, \\HITE1);
           END:
         IF SELECTCHANGE THEN CHANGE INC(SELECTCHANGE, INCR);
       UNTIL QUIT:
                       (*erase prompt*)
      AGAIN:=(BURYOL>0); (* only give option to repeat 'again'
                                        if titration has commenced*)
   END:
END: (* TITRATE *)
```

```
PROCEDURE STARTAGAIN:
(**********************************
  PROCEDURE CHECKAGAIN:
  CONST X=0:
                                   (* coord. to enter input *)
  YAR CH:CHAR; Y:INTEGER;
     PROCEDURE KEEPCURVE:
     VAR REPLY:CHAR: Y1:INTEGER;
        Y1:=10:
        PAGE(OUTPUT);
        WRITE(AT(X.Y1), 'Do you wish to retain pH curve from'); Y1 :=Y1+2;
        WRITE(AT(X,Y1),'previous titration? (Y/N)');
        GETTEXTCHAR(X+28,Y1,REPLY,("Y',"N','Q'));
        IF REPLY="N" THEN FILLBOX(150,265,32,164,BLACK1):
                                       (* erase pH graph *)
        OUIT :=(CH='0'):
      END: (*KEEPCURVE*)
  BEGIN (*CHECKAGAIN *)
   PAGE(OUTPUT); Y:=7;
   WRITE(AT(X,Y), Repeat previous titration ....(R)'); Y:=Y+2;
   WRITE(AT(X,Y), 'Select different titration .....(S)'); Y:=Y+2; WRITE(AT(X,Y), 'Quit - back to MAIN MENU .....(Q)'); Y:=Y+3;
    WRITE(AT(X+10,Y), SELECT OPTION ......()');
    GETTEXTCH(X+37,Y,CH,['R','S','Q']);
    AGAIN:=CH='R';
   QUIT :=CH='Q'; (* resets 'quit' *)
    IF ((NOT QUIT) AND (NOT AGAIN)) THEN
    BEGIN
      KEEPCURVE:
      IF NOT QUIT THEN SELECTTYPE(TITRTYPE);
    END ELSE FILLBOX(150,265,32,164,BLACK1); (*erase pH graph*)
  END; (* CHECKAGAIN*)
BEGIN (* STARTAGAIN*)
  IF AGAIN THEN CHECKAGAIN ELSE SELECTTYPE(TITRTYPE);
  CLEARVALUES(AGAIN):
  PAGE(OUTPUT);
END; (* STARTAGAIN *)
```

```
PROCEDURE SETUPARRAYS(VAR VOLPTS: REALPTS: VAR PHPTS: INTPTS):
(*Calculate pH value for volscale no. pts. Vol. calculated is twice required to reach end
pt if monoprotic & three times if diprotic. *)
CONST MIN=0.05; MAX=10.00; (*min & max value of increment of titrant*)
      X=195: Y=10:
                               (*coord to dispalu increment selected *)
YAR I:INTEGER:
                   (\pmratio of vol. of titrant plotted to no. pixels on x axis\pm)
   VOLRATIO:REAL:
    INCSTR:STRING:
   CH:CHAR;
   PHSTR:SHORTSTR:
   PROCEDURE INITARRAYS:
  /*-----
   BEGIN
    PHPTS[0]:=ROUND(PH*PHRATIO):
    IF TITRTYPE=DIPROTIC THEN YOURATIO:=(ENDPT1 *3.0)/YOUSCALE
     ELSE YOLRATIO:=(ENDPT1 *2.0)/YOLSCALE; (*yol.increments for each pixe1*)
    FOR I:=1 TO VOLSCALE DO VOLPTS[I]:=VOLRATIO*I: (*total yol, at point 'I'*);
   END: (* INITARRAYS *)
  PROCEDURE INFORMPH:
  (*-----
   BEGIN
      WSTAT(3,10,CONCAT('Initial pH is ',PHSTR));
      WSTAT(65,0,"Press <SPACE BAR> to continue");
   END: (*INFORMPH*)
   PROCEDURE PLEASEWAIT:
   BEGIN
     WSTAT(10.5, 'PREPARING SOLUTIONS.....'):
                      PROCEDURE CYCLE:
   BEGIN
     IF NOT AGAIN THEN WHILE ((IKVOLSCALE) AND (NOT KEYIN)) DO
       BEGIN
          1:=1+1:
          IF INFLASK=ACID THEN
            CALCPH(FLASKYOL, VOLPTS[I], HCONC, OHCONC, PH)
             ELSE CALCPH(VOLPTS[I].FLASKVOL.HCONC.OHCONC.PH);
          PHPTS[1]:=ROUND(PHRATIO*PH);
       END:(* WHILE *)
   END: (* CYCLE *)
```

```
PROCEDURE INITCONDITIONS(YAR ENDPT1:REAL):
CONST PHSCALE=100.0; (* no. pixels on pH scale *)
     PHRANGE=14.0; (* pH 0 - 14 equally spaced on pHscale*)
     X.Y:INTEGER:
     VOLSTR: SHORTSTR:
BEGIN
 X:=XCON+8:
 Y:=YCON+110:
 BURYOL:=0.0;
 IF INFLASK=ACID THEN
  BEGIN
    ACIDYOL :=FLASKYOL:
    BASEVOL :=BURYOL :
    ENDPT1 := ACIDYOL *HCONC/OHCONC:
    'WSTAT(X,Y,'pH vs vol.base');
  END
 FI SF
   BEGIN
     ACIDVOL:=BURYOL:
     BASEVOL:=FLASKVOL:
     ENDPT1 :=BASEVOL*OHCONC/HCONC;
     WSTAT(X,Y,'pH vs vol.acid');
   END:
  PHRATIO:=(PHSCALE/PHRANGE); (* pH increm. per pixel *)
 FILLRATE := 2:
                 (*determines rate at which flask filled*)
 REALSTR(ACIDVOL, VOLSTR, 2,6);
  ACIDISP(VOLSTR); (* display acid volume*)
  REALSTR(BASEVOL, VOLSTR, 2,6);
  BASEDISP(VOLSTR): (* display base volume *)
  CALCPH(ACIDVOL, BASEVOL, HCONC, OHCONC, PH);
END: (*INITCONDITIONS*)
PROCEDURE INITGRAPH:
BEGIN
 OLDX :=XCON:OLDY :=PHPTS[0]+YCON:
 INDEX := 0; NEXTYOL := YOLPTS[1]:
END;
PROCEDURE INITLEYEL(VAR RIGHTSID, LEFTSID, TOPLEYEL: INTEGER);
(* initializes coord of sides of flask & top of flask as well as level of soln in flask*)
CONST WIDTH=2:
BEGIN
  FLASKTOP :=FLASKY+(3*FLASKSI2)DIV 4; (*y-coord of top sloping sides of flask*)
                                  (*u-coord of very top of flask*)
  NECKTOP :=FLASKY+FLASKSIZE:
  LEFTSID :=FLASKX-(FLASKSIZ DIV 2)+WIDTH:
                                     (*calc. coord of sides *)
  RIGHTSID:=FLASKX+(FLASKSIZ DIV 2)-WIDTH; (*flask given midpt of base*)
                                        (*base of flask-flasky *)
  TOPLEYEL :=FLASKY+1;
  INCREASE := 2 * ROUND(FLASKYOL/10): (*depth of soin to be placed in flask*)
  XTRAVOL := 0.0; (*initialize increment in titrant*)
END:(*INITLEYEL*)
```

```
(*$S++*)(*$R-*)(*$V-*)
(* Simulated titration between - strong acid/strong base, strong acid/weak base

    weak acid/strong base, diprotic acid/strong base

User selects an indicator to be used with each titration. Simulation illustrates effects of
using different indicators*)
PROGRAM INDICATOR:
USES TURTLEGRAPHICS .TRANSCEND ,CHAINSTUFF ,USEFUL ,TITRLIB:
CONST
  XCON=160: YCON=40:
                                                             (*origin of ph graph *)
  YOUSCALE=100:
                                         (*no. pixels on horizontal axis of ph graph *)
 REALPTS=ARRAY[1..VOLSCALE] OF REAL:
  INTPTS=ARRAY[O..VOLSCALE] OF INTEGER:
VAR
 NEYND.
                                                 (* selection of a new indicator
                                                                                #)
 COLOUR.
                                                 (* is a colour monitor available
                                                                                *)
  AGAIN: BOOLEAN:
                                                                                ¥)
                                                  (* option to repeat titration
  VOLPTS: REALPTS:
                                          (*vol.of titrant used initially to plot curve *)
 PHPTS: INTPTS:
                       (*pH values corresponding to volpts required to plot entire curve

    these integer values have been scaled for graph by factor of phratio*)

  INDNUM: CHAR:
                                                         (* indicator number
PROCEDURE TITRATE
YAR
 ACIDCOL BASECOL.
                                                     (* soln colour during titration *)
 NEXTCOL,
                    (*due to problems of overwriting one colour on another, colour of pH
                       graph pen may have to change if it overlaps particular colours.*)
                                                 (*current colour of pH graph pen *)
 GRAPHCOL.
 SOLNCOL: SCREENCOLOR;
                                                  (*current colour of soln in flask *)
 PENCHANGE.
                                              (* flag to indicate change of graphing pen
                                                   colours is necessaru
                        ( - may to mulcate at his cards white morestor charging colour -)
 THIT,
                                         (* flag to indicate change indicator colour
                                                                                *)
 INDICATOR,
                                                                                ¥)
                                          (* flag to indicate space bar pressed
 SPACEPR.
                                                (* flag to indchange in titrant vol. *)
 SELECTCHANGE: boolean:
                                               (* current titrant increment vol.
                                                                                *)
 INCR.
                                                (* total vol. added from burette
                                                                                *)
 BURYOL.
                                                (* total yol. of acid & base in flask *)
 ACIDYOL, BASEVOL,
 ENDPT1,
                                            (* vol. of titrant required to reach endpt*)
                                                                                *)
                                                   (* current pH of soln
 PH,
                                               (* next vol required for graphing
                                                                                *)
 NEXTYOL,
                                (* vol. of titrant added but not yet shown to fill flask *)
 XTRAVOL :REAL;
                                            (* current x-coord. of flask being filled*)
 RTSIDE, LTSIDE,
                                             (* current & increase in level of soln *)
 OLDLEYEL, INCREASE,
                                                                                *)
                                              (* current coord of pH graph
 OLDX OLDY.
                                             (* required for graphing pH curve
                                                                                *)
 INDEX.
                                              (*pH limits for indicator changing col. *)
 UPPER LOWER: INTEGER:
                                                                                *)
                                                      (*
 UPPERPH LOWERPH.
 PHRATIO:REAL;
```

```
BEGIN (* main *)
   SETCHAIN(':MENU');
   AGAIN := FALSE;
   QUIT := FALSE;
   INITSCREEN;
   SETCOLOUR:
   SELECTTYPE(TITRTYPE);
   WHILE (NOT QUIT) DO
       DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE1);
       DRAWAXES(XCON, YCON, YOLSCALE, WHITE1);
       GRAFMODE:
        IF ((NOT AGAIN) AND (NOT QUIT)) THEN
            SETUPCONDITIONS(HOONC, OHOONC, INFLASK):
        IF NOT QUIT THEN TITRATE;
       TEXTMODE;
       STARTAGAIN:
      END; (* while *)
   BACKTOMENU;
END. (*TITRATE*)
```

```
BEGIN(*SETUP ARRAYS*)
  REALSTR(PH,PHSTR,2,5); (* determine pHstr of initial pH*)
  IF (NOT AGAIN) THEN INITARRAYS:
  1:=0:
  INCRPROMPT:
  CYCLE:
  INRANGERESPONSE(INCR, INCSTR, MIN, MAX, X, Y); (* get increment*)
  INCRPROMPT; (*erase prompt *)
  IF QUIT THEN EXIT(SETUPARRAYS):
  INFORMPH; (*display initial pH*)
  CYCLE;
  GET ACHAR(CH.[SPACE.'0']):
  INFORMPH:
  QUIT :=CH='Q';
  IF OUIT THEN EXIT(SETUPARRAYS);
  IF ((IKYOLSCALE) AND (NOT AGAIN))THEN
     PLEASEWAIT: (*display prompt*)
     REPEAT
        CYCLE:
        IF KEYIN THEN READ(CH);
     UNTIL =YOLSCALE:
     PLEASEWAIT:
    END;
  DISPLAYPH(PHSTR):
END (* SETUPARRAYS *)
PROCEDURE SLIGHTCHANGE(CURRENTL: INTEGER):
(* slight traces of other colour *)
YAR Y,RSIDE,LSIDE,SHADE,DEGREE:INTEGER:
    BITCOL:SCREENCOLOR:
   PROCEDURE DRAWDOTS(START, FIN, YY:INTEGER);
   VAR LENGTH : INTEGER:
   BEGIN
     LENGTH:=3;
     FIN:=FIN-LENGTH;
      START:=START+SHADE:
     WHILE START FIN DO
       BEGIN
         MOVECOL(START, YY, BITCOL):
         START :=START+LENGTH;
         MOVECOL(START, YY, MONE);
         START:=START+DEGREE:
    END: (*DRAYDOTS*)
BEGIN (*SLIGHTCHANGE*)
 INITLEYEL (RSIDE, LSIDE, Y);
 IF SOLNCOL=ACIDCOL THEN
   BEGIN
    BITCOL :=BASECOL;
```

```
DEGREE :=ROUND((UPPERPH-PH)/(UPPERPH-LOWERPH)*11);
   END
    FISE
    BEGIN
     BITCOL := ACIDCOL :
     DEGREE: =ROUND((PH-LOWERPH)/(UPPERPH-LOWERPH)*11):
    END:
 IF INDNUM='3' THEN DEGREE:=DEGREE+2;
 SHADE:=(DEGREE+1) DIV 3:
 IF SHADE=0 THEN SHADE:=1:
 CASE DEGREE OF
  1.5.7: Y:=Y+1:
  2,3 : LSIDE :=LSIDE+2:
  6,9 : BEGIN
      Y:=Y+3:
      RSIDE := RSIDE-1:
      LSIDE :=LSIDE+4:
     END:
  END: (*CASE *)
 IF Y FLASKTOP THEN
   REPEAT
     DRAYDOTS(LSIDE RSIDE Y):
     Y:=Y+2*SHADE;
     RSIDE := RSIDE-SHADE :
     LSIDE :=LSIDE+SHADE :
   UNTIL(Y>=CURRENTL-1)OR(Y>=FLASKTOP); (* Y>=FLASKTOP *)
 WHILE (Y<NECKTOP) AND (Y<CURRENTL-1) DO
  BEGIN
    DRAYDOTS(LSIDE, RSIDE, Y);
    Y:=Y+2*SHADE:
  END;
 TINT := FALSE:
END: (*SLIGHTCHANGE*)
PROCEDURE ADDMORE:
(* increment vol. of titrant; calc. new pH; display new pH & new vol. of titrant*)
CONST BLANK="
VAR YOL: INTEGER;
    PHSTR. YOLSTR: SHORTSTR:
BEGIN (* ADDMORE*)
  BURYOL :=BURYOL+INCR:
  VOL :=ROUND(BURVOL *100):
  BURYOL: #YOL / 100.0;
  REALSTR(BURYOL, VOLSTR, 2,6);
  CASE INFLASK OF
   ACID: BEGIN
          BASEYOL :=BURYOL;
          BASEDISP(BLANK):
          BASEDISP(VOLSTR):
         END:
   BASE: BEGIN
          ACIDVOL:=BURYOL:
          ACIDISP(BLANK):
          ACIDISP(YOLSTR);
```

```
END;
  END; (* CASE *)
 CALCPH(ACIDVOL, BASEVOL, HCONC, OHCONC, PH):
 DISPLAYPH(BLANK);
                     (* erase old pH *)
 REALSTR(PH.PHSTR.2.5); (* displau new pH *)
 DISPLAYPH(PHSTR):
END: (* ADDMORE *)
PROCEDURE CHANGECOL(NEWCOLOR: SCREENCOLOR):
(*Change colour of soln & change label of soln in flask*)
YAR CURRENTL, DEPTH: INTEGER;
BEGIN
 SOLNCOL:=NEWCOLOR:
 CURRENTL :=OLDLEVEL ;
  INITLEYEL (RTSIDE LTSIDE OLDLEVEL):
 DEPTH:=CURRENTL-OLDLEYEL;
 FILLFLASK(LTSIDE, RTSIDE, OLDLEVEL, DEPTH, NEWCOLOR);
  IF CURRENTL >OLDLEYEL THE (* colour change with soln in neck of flask*)
    DEPTH:=CURRENTL-OLDLEYEL:
    FILLFLASK(LTSIDE.RTSIDE.OLDLEVEL.DEPTH.NEWCOLOR):
END: (*CHANGECOL*)
PROCEDURE CHECKINDICATOR;
YAR TEMPCOL: SCREENCOLOR:
BEGIN
 IF INFLASK= ACID THEN
   BEGIN
     IF ((SOLNCOL=ACIDCOL) AND (PH>=LOWERPH)) THEN
      BEGIN
        IF PH>=UPPERPH THEN
          BEGIN
            SOUNCOL:=BASECOL:
            INDICATOR :=TRUE :
          END ELSE TINT := TRUE;
      END:
   END
   ELSE
   BEGIN
     IF ((SOLNCOL=BASECOL) AND (PH<=UPPERPH)) THEN
       BEGIN
         IF PH<=LOWERPH THEN
           BEGIN
            SOLNCOL := ACIDCOL :
            INDICATOR :=TRUE;
           END ELSE TINT :=TRUE:
       END:
   END:(*ELSE*)
```

IF INDICATOR THEN

```
BEGIN
      IF ((SOLNCOL=BLACK2) OR (SOLNCOL=BLUE) OR (SOLNCOL=ORANGE))
      THEN TEMPCOL := WHITE ELSE TEMPCOL := WHITE1:
      IF GRAPHCOL <> TEMPCOL THEN
        BEGIN
          NEXTCOL := TEMPCOL:
          PENCHANGE :=TRUE;
        END:
    END:
 END: (* CHECKINDICATOR*)
PROCEDURE GRAPH(YAR OLDX,OLDY,INDEX: INTEGER:
(*To plot graph use values of pH already scaled & stored as integers in pHpts array.
Plot all pts with corresponding titrant vol. of less than or equal to burette volume *)
                   (*scaled integer pH calculated from current pH value *)
YAR EXACTPH.
    X.Y: INTEGER: (*new x.u coord of graph *)
   PROCEDURE SWAPPEN(NEWY:INTEGER);
   BEGIN
     IF ((INFLASK=ACID) AND (NEWY>=LOWER)) OR
       ((INFLASK=BASE) AND (NEWY<=UPPER)) THEN
       BEGIN
          IF ((INFLASK=ACID) AND (OLDY<LOWER))THEN MOVETO(OLDX,LOWER)
           ELSE
              IF((INFLASK=BASE) AND (OLDY>UPPER)) THEN MOVETO(OLDX,UPPER);
          GRAPHCOL:=NEXTCOL:
          PENCOLOR(GRAPHCOL):
          PENCHANGE := FALSE :
       END:
   END: (*SYAPPEN*)
BEGIN (*GRAPH*)
 MOVECOL(OLDX,OLDY,GRAPHCOL); (*move to last point plotted*)
 WHILE (BURYOL>=NEXTYOL) AND (INDEX<YOLSCALE) DO
    INDEX := INDEX+1:
   X:=XCON+INDEX; Y:=PHPTS[INDEX]+YCON;
   IF PENCHANGE THEN SWAPPEN(Y):
   MOVETO(X,Y):
   NEXTYOL := YOLPTS[INDEX+1];
   OLDX:=X:
   OLDY:=Y:
  END;
  IF (INDEX<VOLSCALE) THEN
   BEGIN
      EXACTPH:=ROUND(PH*PHRATIO)+YCON:
      IF PENCHANGE THEN SWAPPEN(EXACTPH);
      MOVETO(OLDX,EXACTPH):
      OLDY := EXACTPH;
   END:
  PENCOLOR(NONE);
                                          (*$1:2NDICATOR*)
END:(*GRAPH*)
```

```
(* 2MDICATOR is included in INDICATOR *)
  PROCEDURE CHECKLEVEL(YAR XTRAVOL, INCR; REAL):
  VAR EXTRA: INTEGER;
  BEGIN
    XTRAYOL:=XTRAYOL+INCR; (*xtravol is vol.titrant added that has not yet
                                      been shown to fill flask*)
   IF (XTRAVOL>=5.0) THEN (*When xtravol is sufficiently large then flask is filled by
                 an extra amount. This amt must be even due to slope of flask*)
     BEGIN
       EXTRA:=TRUNC(XTRAVOL/FILLRATE):
       #F ODD(EXTRA) THEN EXTRA:=EXTRA-1;
       FILLFLASK(LTSIDE, RTSIDE, OLDLEVEL, EXTRA, SOLNCOL):
       XTRAYOL:=0:
    END:
   END:(*CHECKLEYEL*)
  PROCEDURE INIT IND (INDNUM: CHAR; YAR LOWERPH, UPPERPH: REAL;
                                 VAR ACIDCOLIBASECOL: SCREENCOLOR):
  -----*)
   VAR INDSTR: STRING[14];
     PROCEDURE METHYLO:
     BEGIN
       LOWERPH:=3.1;UPPERPH:=4.4;
       ACIDCOL:=YIOLET:BASECOL:=ORANGE:
       INDSTR := 'methy1 orange';
     END:
     PROCEDURE METHYLR:
     (*----
     REGIN
       LOYERPH:=4.2; UPPERPH:=6.2;
        ACIDCOL := YIOLET ; BASECOL := OR ANGE ;
        INDSTR :='methyl red';
     END;
     (<del>*---</del>
     PROCEDURE LITMUS:
                    ______*)
     (*----
     BEGIN
       LOWERPH:=4.5; UPPERPH:=8.3;
        ACIDCOL:=YIOLET;BASECOL:=BLUE;
        INDSTR := "litmus";
      END:
          (*--
     PROCEDURE BROMOB:
     (*----
     BEGIN
       LOWERPH:=6.0;UPPERPH:=7.6;
        ACIDCOL:=ORANGE:BASECOL:=BLUE:
        INDSTR := "bromo.blue";
      END;
```

```
PROCEDURE PHENOL:
  (*----
  BEGIN
     LOYERPH:=8.3; UPPERPH:=10.0;
     ACIDCOL:=BLACK1;BASECOL:=VIOLET:
     INDSTR:='phenolphth.';
  END;
                -----*)
  ( *---
  PROCEDURE THYMOL:
  (*----
  BEGIN
     LOWERPH:=9.3:UPPERPH:=10.6:
      ACIDCOL:=BLACK1:BASECOL:=BLUE:
      INDSTR := 'thumolphth.';
   END;
  (*--
  PROCEDURE HYPOTH:
   BEGIN
      IF INDNUM='8' THEN (*2ND end pt*)
        CALCPH(FLASKYOL, 2*ENDPT1, HCONC, OHCONC, LOWERPH)
       ELSE
        IF INFLASK=ACID THEN
         CALCPH(FLASKYOL, ENDPT1, HCONC, OHCONC, LOYERPH)
          ELSE CALCPH(ENDPT1 ,FLASKYOL ,HCONC ,OHCONC ,LOWERPH);
      UPPERPH:=LOWERPH:
      ACIDCOL:=ORANGE:BASECOL:=BLUE:
      INDSTR := 'Hypothetical';
   END:(* HYPOTH *)
BEGIN (* INITIND *)
  CASE INDNUM OF
   '1': METHYLO:
    '2': METHYLR;
    '3': LITMUS:
    '4': BROMOB;
    '5': PHENOL;
    '6': THYMOL;
    '7'.'8': HYPOTH:
   END: (*CASE*)
  WSTAT(XCON-10,YCON-14,INDSTR);
  IF NOT COLOUR THEN
   BEGIN
     ACIDCOL :=BLACK1;
     BASECOL :=BLUE:
   END;
END; (* INITIND*)
PROCEDURE SHOWR ANGE(YAR LOWERPH, UPPERPH:REAL;
                           ACIDCOL, BASECOL: SCREENCOLOR):
VAR START, FIN: INTEGER;
```

```
PROCEDURE MIDWAY;
(*----
VAR CENTRY LINE: INTEGER;
   PROCEDURE DRAYDOTS(X1.X2.Y:INTEGER; COL:SCREENCOL):
   VAR LENGTH, ON, OFF, INDENT: INTEGER;
   BEGIN
      CASE LINE OF
                O: BEGIN ON := 1; OFF := 2; END;
              1,3: BEGIN ON :=1; OFF :=3; END;
          2,4,5,6: BEGIN ON := 2; OFF := 2; END;
           7,8,9,
        10.11.12: BEGIN ON:=3: OFF:=2: END:
        13,14,15: BEGIN ON:=3; OFF:=1; END;
          END: (*CASE*)
     CASE LINE OF
       3,8,10,12: INDENT:=0;
          0,2,4,6: INDENT :=1;
            1.7.9: INDENT:=2:
      5,11,13,15: INDENT:=3;
            END; (*CASE*)
      IF ((LINE=1) OR (LINE=3)) THEN
        BEGIN
           IF ((COL=BASECOL) AND (ACIDCOL >BLACK1)) THEN
             COL := ACIDCOL ELSE COL := BASECOL :
         END;
       LENGTH:=2:
        X2:=X2-LENGTH:
        X1 :=X1+INDENT *LENGTH;
        WHILE X1 4X2 DO
          BEGIN
            MOVECOL(X1,Y,COL);
            X1 :=X1+ON*LENGTH:
            MOVECOL(X1,Y,NONE);
            X1 :=X1+OFF *LENGTH;
          END:
       END; (*DRAYDOTS*)
 BEGIN (*MIDWAY*)
    IF ACIDCOL=BLACK1 THEN CENTRY:=LOWER+1
     ELSE CENTRY := (UPPER+LOWER+1) DIV 2;
    DRAYDOTS(START, FIN, CENTRY, BASECOL);
   LINE:=1;
    WHILE(CENTRY+2*LINE)<UPPER DO
      BEGIN
        DRAYDOTS(START,FIN,CENTRY+2*LINE,BASECOL);
        IF ACIDCOL <> BLACK1 THEN
           DRAYDOTS(START,FIN,CENTRY-2*LINE,ACIDCOL);
        LINE :=LINE+1;
      END
 END; (*MDYAY*)
```

```
BEGIN (* SHOWRANGE *)
     LOWER := ROUND(PHRATIO *LOWERPH):
     UPPER:=ROUND(PHRATIO*UPPERPH):
     LOWER := YCON+LOWER:
     UPPER:=YCON+UPPER:
     START :=XCON+2:
     FIN:=XCON+VOLSCALE:
     VIEWPORT(START_FIN_YCON+2_LOWER);
     FILLSCREEN(ACIDCOL):
     VIEWPORT(START_FIN_UPPER_YCON+100):
     FILLSCREEN(BASECOL):
     VIEWPORT(XMIN,XMAX,YMIN,YMAX):
     MDYAY:
     DRAWLINE(START LOWER FIN LOWER WHITE 1):
     DRAWLINE(START, UPPER, FIN, UPPER, WHITE1):
  END: (*SHOWRANGE*)
  PROCEDURE INITCOLOURS:
  (*determine initial colour of indicator in solution *)
    IF PH<((LOWERPH+UPPERPH)/2) THEN SOLNCOL := ACIDCOL ELSE SOLNCOL := BASECOL :
   TINT := ((PH
    IF TINT THEN
     BEGIN
        IF INFLASK=ACID THEN SOLNCOL:=ACIDCOL ELSE SOLNCOL:=BASECOL:
      END:
    IF ((SOLNCOL=BLACK2) OR (SOLNCOL=BLUE) OR (SOLNCOL=ORANGE))
     THEN GRAPHCOL := WHITE2 ELSE GRAPHCOL := WHITE1 :
    NEXTCOL:=GRAPHCOL:
  END: (*INITCOLOURS*)
BEGIN (* TITRATE *)
INITCONDITIONS(ENDPT1):
INIT IND (INDNUM ,LOWERPH ,UPPERPH ,ACIDCOL ,BASECOL):
INITCOLOURS:
INITLEVEL(RTSIDE, LTSIDE, OLDLEVEL);
SHOWRANGE(LOWERPH, UPPERPH, ACIDCOL, BASECOL):
FILLFLASK(LTSIDE RTSIDE OLDLEVEL INCREASE SOLNCOL);
IF TINT THEN SLIGHTCHANGE(OLDLEVEL);
SETUPARRAYS(VOLPTS PHPTS):
INITGRAPH:
PENCHANGE := FALSE :
IF NOT QUIT THEN
  BEGIN
    REQUEST:
                  (*display prompt for space bar *)
    SELECTCHANGE := FALSE:
      REPEAT
        CHECKKEY(SPACEPR, SELECTCHANGE);
         IF SPACEPR THEN
           BEGIN
             INDICATOR := FALSE;
             MOVEDROP(INCR.OLDLEVEL):
             ADDMORE:
             CHECKINDICATOR:
```

```
IF INDICATOR THEN CHANGECOL(SOLNCOL)
               ELSE IF TINT THEN SLIGHTCHANGE(OLDLEVEL);
           CHECKLEVEL(XTRAVOL.INCR):
           GRAPH(OLDX,OLDY,INDEX,NEXTYOL):
        IF SELECTCHANGE THEN CHANGEINC(SELECTCHANGE INCR):
     UNTIL QUIT:
   REQUEST:
                 (*erase prompt*)
   AGAIN:=(BURVOL>0):
 END:
END: (* TITRATE *)
PROCEDURE GET INDICATOR(YAR INDNUM:CHAR):
CONST X=0: DOTS='
                ....(':
     EQSTR=' equiv.pt)':
YAR NUM: CHAR; Y: INTEGER;
BEGIN
  Y:=0;
  PAGE(OUTPUT):
  WRITE(AT(X,Y),AROW(40,'*')):
  Y:=Y+2; WRITE(AT(X+7,Y), 'INDICATORS AVAILABLE:');
  Y:=Y+2;\RITE(AT(X,Y),ARO\(40,'*'));
  Y:=Y+2;WRITE(AT(X,Y), Methy1 orange (3.1-4.4) ',DOTS,'1)');
  Y:=Y+2; WRITE(AT(X,Y), Methy1 red (4.2-6.2) ',DOTS, '2)');
                                    '.DOTS,'3)');
  Y:=Y+2;\RITE(AT(X,Y),\Litmus (4.5-8.3)
  Y:=Y+2;\RITE(AT(X,Y),\Bromothymol blue (6.0-7.6)',DOTS,'4)');
  Y:=Y+2;\RITE(AT(X,Y),'Phenolphthalein (8.3-10.0)',DOTS,'5)');
  Y:=Y+2:WRITE(AT(X,Y).'Thumolphthalein (9.3-10.6)'.DOTS.'6)'):
  Y:=Y+2;
  IF TITRTYPE=DIPROTIC THEN
   BEGIN
     WRITE(AT(X,Y), 'Hupothetical(1st',EQSTR,DOTS,'7)');
     Y:=Y+2;WRITE(AT(X,Y),'Hypothetical(2nd',EQSTR,DOTS,'8)');
     NUM:='8':
   END
    ELSE
     BEGIN
        WRITE(AT(X,Y),'Hypothetical (',EQSTR,DOTS,'7)');
        NUM:='7';
      END:
  Y:=Y+3; WRITE(AT(X+7,Y), 'SELECT INDICATOR', DOTS,')');
  GETTEXTCHAR(37,Y,INDNUM,['1'..NUM,'Q']):
  QUIT := INDMUM='Q';
  IF QUIT THEN AGAIN: = FALSE:
  PAGE(OUTPUT);
END; (*GETINDIC*)
(**********************************
PROCEDURE STARTAGAIN:
PROCEDURE CHECK AGAIN:
```

INDICATOR CODE APPENDIX C

```
CONST X=0:
                    (* coord, to enter input *)
          DOTS=' .....(';
   VAR CH:CHAR:
         Y: INTEGER:
   BEGIN
      Y:=6:PAGE(OUTPUT):
     WRITE(AT(X,Y), Repeat previous titration with '):Y:=Y+1:
     WRITE(AT(X+7,Y), same indicator
                                     '.DOTS.'R)'):Y:=Y+1:
     WRITE(AT(X+7,Y), 'different indicator', DOTS, 'D)');Y:=Y+3;
     WRITE(AT(X,Y), Select different titration',DOTS,'S)');Y:=Y+3;
     WRITE(AT(X,Y), Quit - back to main menu ',DOTS,'Q)'); Y:=Y+3;
     WRITE(AT(X+10,Y), SELECT OPTION ',DOTS,' )');
     GETTEXTCH(X+37,Y,CH,['R','D','S','Q']);
     IF AGAIN THEN AGAIN :=((CH='R') OR (CH='D')):
     QUIT := CH='Q'; (* resets 'quit' *)
     PAGE(OUTPUT):
     IF ((NOT QUIT) AND (NOT AGAIN)) THEN SELECTTYPE(TITRTYPE);
    END: (* CHECKAGAIN*)
BEGIN
  PAGE(OUTPUT):
  FILLBOX(150,270,24,164,BLACK1); (* erase pH graph *)
  IF AGAIN THEN CHECKAGAIN
   FLSE
     BEGIN
        NEYIND:=TRUE:
        SELECTTYPE(TITRTYPE):
  CLEARVALUES(AGAIN):
END: (* STARTAGAIN *)
BEGIN (* main *)
   AGAIN := FALSE ;
   QUIT :=FALSE;
   NEYIND :=TRUE:
   INITSCREEN:
   SETCOLOUR:
   SELECTTYPE(TITRTYPE):
   WHILE (NOT QUIT) DO
    BEGIN
       DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE1);
       DRAWAXES(XCON.YCON.VOLSCALE.WHITE1):
       IF ((NOT QUIT) AND (NEWIND)) THEN GETINDICATOR(INDNUM);
       GRAFMODE:
       IF ((NOT AGAIN) AND (NOT QUIT)) THEN
         SETUPCONDITIONS(HOONC_OHOONC_INFLASK);
       IF NOT QUIT THEN TITRATE:
       TEXTMODE:
       STARTAGAIN;
    END: (* while *)
   BACKTOMENU:
END. (*INDICATOR*)
```

INDICATOR CODE APPENDIX C

```
(* QUIZ program is part of ACID/BASE TITRATION PACKAGE. In QUIZ the computer selects
concentration of unknown solution, and user must carry out simulated titration in order to
determine this concentration. The computer will inform the user as to the accuracy of
titration results.*)
(*$S++*)(*$R-*)(*$Y-*)(*$I-*)
PROGRAM QUIZ:
USES TURTLEGRAPHICS, TRANSCEND, CHAINSTUFF, APPLESTUFF, USEFUL, TITRLIB:
VAR
 COLOUR,
                                       (* is colour monitor available *)
 AGAIN : BOOLEAN;
                                        (* option to repeat titration *)
 UNKNOWN: ACIDORBASE;
                                       (* type of unknown solution *)
 UNKNOWNC.
                                       (* conc. of unknown solution *)
                                       (* conc. of standard solution *)
 STDSOLN :REAL:
 SOLSTR: STRING[13]:
                                       (* string of type of unknown *)
PROCEDURE GETC ALCULATOR:
CONST TOP=10:
     INDENT=20:
YAR Y: INTEGER:
    NUM1 NUM2: REAL:
    ESCAPE:BOOLEAN:
    OP:CHAR:
  PROCEDURE L'AYOUT :
  CONST STAR='*':
  MAR M, WINTEGER;
  BEGIN
    r moc(outrut),
    X:=10; Y:=2;
    WRITE(AT(X,Y),AROW(21,STAR)); Y:=Y+2;
    WRITE(AT(X,Y),'CALCULATOR'); Y:=Y+2;
    WRITE(AT(X,Y),AROW(21,STAR));
    WRITE(AT(X,23),'<Q>QUIT <C>CLEAR');
    X:=4: Y:=TOP:
    WRITE(AT(X,Y),'+'); Y:=Y+2;
    WRITE(AT(X,Y),'-'); Y:=Y+2;
    WRITE(AT(X,Y),'X'); Y:=Y+2;
    WRITE(AT(X,Y),'/');
  END; (* LAYOUT *)
  PROCEDURE ENTERNUM(Y:INTEGER; VAR NUM:REAL);
  CONST X=10:
  VAR S:SHORTSTR;
  BEGIN
   WRITE(AT(X.Y). ENTER NUM:'):
   GETRESPONSE(22,Y,S,8,['0'..'9','.','Q','C']);
                   ');
   WRITE(AT(X,Y),'
   QUIT :=((S='Q') OR (S='C'));
```

ESCAPE :=S='Q':

```
NUM:=RVALUE(S):
 END: (* ENTERNUM *)
 PROCEDURE ENTEROP(Y:INTEGER; YAR OP:CHAR);
 BEGIN
  GOTOXY(INDENT.Y):
  GET ACHAR(OP,['+','-','X','*','/','Q','C']);
  WRITE(OP):
  QUIT :=((OP='Q') OR (OP='C')):
  ESCAPE:=OP='0':
 END:
 PROCEDURE CLEAR(A,B: INTEGER);
 CONST BLANKL='
 YAR J: INTEGER;
 BEGIN
  FOR J := A TO B DO WRITE(AT(INDENT, J), BLANKL);
 END: (* CLEAR*)
 PROCEDURE CALC(YAR NUM1 ,NUM2 :REAL; OP :CHAR);
 BEGIN
  CASE OF OF
    '+': NUM1 :=NUM1 +NUM2 :
    '-': NUM1 :=NUM1-NUM2;
  'X','*': NUM1 :=NUM1 *NUM2;
    '/': NUM1 :=NUM1 /NUM2 :
   END: (*CASE*)
  WRITE(AT(INDENT,Y), NUM1:9:5);
  END; (* CALC *)
BEGIN (*CALCULATOR*)
 LAYOUT;
 REPEAT
  Y:=TOP:
  ENTERNUM(Y, NUM1);
  IF NOT QUIT THEN
    REPEAT
     Y:=Y+2;
     ENTEROP(Y,OP);
     IF NOT QUIT THEN
       BEGIN
        Y:=Y+2:
        ENTERNUM(Y, NUM2):
        CLEAR(TOP,Y);
        Y:=TOP:
     IF NOT QUIT THEN CALC(NUM1 NUM2 OP);
   UNTIL QUIT:
  CLEAR(TOP,Y);
```

```
UNTIL ESCAPE:
 QUIT :=FALSE:
 PAGE(OUTPUT):
END: (*CALCULATOR*)
PROCEDURE GETSPACEBAR;
VAR CH:CHAR:
BEGIN
 WRITE(AT(23,23), Press <SPACE BAR>');
 GETACHAR(CH,[SPACE,'Q']):
 QUIT :=CH='Q';
END:(* GETSPACEBAR*)
PROCEDURE GETK(YAR K1.K2 :REAL):
YAR PROMPT1, PROMPT2: STRING;
   CH:CHAR:
BEGIN (*GETK*)
  CASE TITRTYPE OF
   YEAKACID: K1:=1.76E-5:
   WEAKBASE :K1 :=1.79E-5:
   DIPROTIC: BEGIN
          PROMPT1 := 'Indicator will change colour';
          PROMPT2:='at 2nd end pt. Press <SPACE BAR>':
          TWOPROMPTS(PROMPT1, PROMPT2);
          GETACHAR(CH,[SPACE,'Q']);
          QUIT :=CH='Q':
          TWOPROMPTS(PROMPT1, PROMPT2);
          K1:=5.9E-2; K2:=6.4E-5;
         END:
 END; (*CASE*)
END:(* GETK *)
(************************
PROCEDURE SELECTUNKNOWN:
PROCEDURE SELECTTYPE(YAR UNKNOWN:ACIDORBASE; YAR TITRTYPE:TITRAT);
 CONST X=0; ABLANK='
                      ...(';
  YAR Y,K: INTEGER; CH:CHAR;
     S: ARRAY[1..5] OF STRING[18];
 BEGIN
   Y := 1;
  PAGE(OUTPUT);
   S[1]:='Hydrochloric acid';
  S(2) := 'Sodium hydroxide'
  S[3]:='Acetic acid
  S[4]:='Ammonia
  S[5]:='0xalic acid
  WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
  WRITE(AT(X,Y),' TEST SOLUTIONS AVAILABLE:');
```

```
Y:=Y+3:
 WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
FOR K:=1 TO 5 DO
  BEGIN
    WRITE(AT(X,Y),S[K],ABLANK,K,')');
    Y:=Y+2:
  END;
 WRITE(AT(X,Y),'Quit - back to MAIN MENU ...(Q)');
 Y:=Y+3:
 WRITE(AT(X,Y),'
                SELECT SOLUTION ......( )'):
 GETTEXTCHAR(37,Y,CH,['1'..'5','Q']);
 QUIT :=CH='Q':
 CASE CH OF
 'Q', '1': BEGIN
      TITRTYPE := STRONG ACID :
      SOLSTR :='Strong acid':
     END:
  '2': BEGIN
      TITRTYPE:=STRONGACID:
      SOLSTR :='Strong base':
     END;
  '3': BEGIN
      TITRTYPE:=WEAKACID:
      SOLSTR := "Weak acid":
     END:
  '4': BEGIN
      TITRTYPE := WEAKBASE ;
      SOLSTR :="Weak base";
     END:
  '5': BEGIN
      TITRTYPE:=DIPROTIC:
      SOLSTR :='Diprotic acid':
     END:
  END: (*CASE*)
 IF ((CH='2') OR (CH='4')) THEN UNKNOWN := BASE ELSE UNKNOWN := ACID :
 PAGE(OUTPUT);
END; (* SELECTYPE *)
PROCEDURE GETUNKNOWN(YAR UNKNOWNC:REAL);
VAR MIN, MAX, NUM: INTEGER:
   FUNCTION GETNUM(LOY, HIGH: INTEGER):INTEGER;
   ₹----
   BEGIN
    GETNUM :=LOW + RANDOM MOD (HIGH-LOW+1):
   END; (* GETNUM *)
BEGIN
 (*$R APPLESTUFF*)
 RANDOMIZE:
 IF ODD(RANDOM) THEN
   BEGIN
    MIN:=1; MAX:=20;
```

```
UNKNOWNC :=GETNUM(MIN,MAX)*5/100:
    END
    ELSE
     REGIN
      MIN:=1; MAX:=9;
      UNKNOWNC :=GETNUM(MIN.MAX)/100:
   IF UNKNOWN=ACID THEN HOOND: : UNKNOWNC ELSE OHOOND: : UNKNOWND:
  END: (* GETUNKNOWN*)
BEGIN (* SELECTUNKNOWN*)
 SELECTTYPE(UNKNOWN.TITRTYPE):
 IF NOT QUIT THEN GETUNKNOWN(UNKNOWNC):
END: (* SELECTUNKNOWN *)
PROCEDURE STAND ARDSOLN;
CONST STAR='*';
    X=0; BLANK='
VAR S:STRING[20]: CH:CHAR:
    OK: BOOLE AN:
    Y,J, INTNUM: INTEGER:
  PROCEDURE GETSOLN(UNKN:REAL; VAR CONC:REAL);
  BEGIN
   IF TITRTYPE=DIPROTIC THEN UNKN:=2*UNKN:
   IF UNKN<=0.02 THEN CONC := 0.01 ELSE
   IF UNKN < 0.08 THEN CONC := 0.05 ELSE
   IF UNKN<0.25 THEN CONC := 0.10 ELSE
   IF UNKN < 0.75 THEN CONC := 0.50
   ELSE CONC := 1.00 :
  END: (*GETSOLN*)
  PROCEDURE SHOWRANGE:
  BEGIN
   WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
   WRITE(AT(X,Y),BLANK, UNKNOWN: ',SOLSTR);Y:=Y+2;
   WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+1;
   WRITE(AT(X,Y),' The following standard solutions '); Y:=Y+1;
   WRITE(AT(X,Y),'are available:');Y:=Y+2;
   WRITE(AT(X,Y),BLANK,'0.010',S);Y:=Y+1;
   WRITE(AT(X,Y),BLANK,'0.050',S);Y:=Y+1;
   WRITE(AT(X,Y),BLANK,'0.100',S);Y:=Y+1;
   WRITE(AT(X,Y),BLANK,'0.500',S);Y:=Y+1;
   WRITE(AT(X,Y),BLANK,'1.000',S);
  END: (* SHOWRANGE *)
```

```
BEGIN (* STANDARDSOLN *)
  IF UNKNOWN=BASE THEN S:='M Hydrochloric acid' ELSE S:='M Sodium hydroxide';
 SHOWR ANGE:
 Y:=16:
 WRITE(AT(X,Y), 'Let COMPUTER select'):
                                     Y:=Y+1:
 WRITE(AT(X,Y), 'appropriate standard solution ....(C)');Y:=Y+2;
 WRITE(AT(X,Y),"YOU select standard solution ....(Y)");Y:=Y+2;
 WRITE(AT(X.Y).
                    SELECT OPTION
                                  .....( )'):
 GETTEXTCHAR(37,Y,CH,['C','Y','Q']);
 QUIT :=CH='Q';
  IF QUIT THEN
   BEGIN
     PAGE(OUTPUT);
     EXIT(ST AND ARDSOLN):
   END:
 Y:=16:
 GOTOXY(X,Y):
 FOR J := 1 TO 6 DO WRITELN(BLANK BLANK BLANK BLANK):
  IF CH="Y" THEN
   BEGIN
     WRITE(AT(X,Y),'Enter concentration');
     WRITE(AT(X,Y+1), of standard solution:');
     REPEAT
      GETRESPONSE(24,Y+1,S,5,['1','0','.','5','Q']);
      QUIT :=S='Q' :
      STDSOLN :=RYALUE(S):
      OK :=((STDSOLN>=0.01) AND (STDSOLN<=1.0)):
      IF OK THEN
        BEGIN
          INTNUM:=TRUNC(STDSOLN*100):
          OK := INTNUM IN (1,5,10,50,100);
      IF NOT OK THEN WRITE(AT(24,Y+1),BLANK);
    UNTIL OK OR QUIT:
   END
   ELSE
   BEGIN
     WRITE(AT(X,Y),AROW(40,STAR)):
     GETSOLN(UNKNOWNC, STDSOLN);
     REALSTR(STDSOLN,S,3,5):
     WRITE(AT(X,Y+3), 'STANDARD SOLUTION: ',S,'M');
     WRITE(AT(X,Y+6),AROW(40,STAR));
     GETSPACEBAR;
   END;
   IF UNKNOWN=ACID THEN OHOONC :=STDSOLN ELSE HOONC :=STDSOLN;
   PAGE(OUTPUT);
END: (* STANDARDSOLN *)
PROCEDURE GETCONDITIONS;
VAR ASTR: SHORTSTR:
  PROMPT1 .PROMPT2:STRING:
```

```
PROCEDURE SELECTYOL(YAR FLASKYOL: REAL);
  CONST MIN=10.0; MAX=50; (* range of volume*)
X=215; Y=10; (* coord. to enter input *)
  REGIN
   IF INFLASK=ACID THEN PROMPT1 := 'acid' ELSE PROMPT1 := 'base';
   PROMPT1 := CONCAT('Select vol. of '.prompt1.' in flask:');
   PROMPT2:=' (10.0-50.0mL)':
   TWOPROMPTS(PROMPT1,PROMPT2):
   INRANGERESPONSE(FLASKYOL, ASTR, MIN, MAX, X, Y);
   TWOPROMPTS(PROMPT1.PROMPT2): (* erase *)
  END; (*SELECTYOL*)
  PROCEDURE SELECT(VAR INFLASK: ACIDORBASE);
  VAR CH:CHAR:
  BEGIN
   IF ((SOLSTR='Strong acid') OR (SOLSTR="Weak base")) THEN
       PROMPT1 := 'Basic':
       INFLASK :=BASE
     FND
     ELSE
     BEGIN
       PROMPT1 := 'Acidic';
       INFLASK := ACID:
     END:
   PROMPT1 := CONCAT(PROMPT1 ,' solution is in flask');
   PROMPT2:=' Press <SPACE BAR> to continue';
   TWOPROMPTS(PROMPT1, PROMPT2);
   GETACHAR(CH,[SPACE,'Q']);
   QUIT :=CH='Q'
   TWOPROMPS(PROMPT1, PROMPT2); (* ERASE *)
  END: (*SELECT*)
BEGIN (* GETCONDITIONS *)
 IF UNKNOWN=ACID THEN
  BEGIN
   REALSTR(OHCONC, ASTR, 3,5);
    ACIDMOLARITY('?'):
   BASEMOLARITY(ASTR):
  END
  ELSE
   BEGIN
    REALSTR(HCONC, ASTR, 3,5);
    BASEMOLARITY('?'):
     ACIDMOLARITY(ASTR);
   END:
  IF NOT QUIT THEN SELECT(INFLASK):
  IF NOT QUIT THEN SELECTYOL(FLASKYOL);
END:(* GETCONDITIONS *)
```

```
PROCEDURE SHOWTYPE;
CONST S='Strong';
VAR X,Y: INTEGER;
   S1: STRING[4];
BEGIN
 IF UNKNOWN=ACID THEN S1 := 'Base' ELSE S1 := 'Acid';
 X:=210; Y:=135;
 ¥STAT(X-(7*LENGTH(SOLSTR) DIV 2),Y,SOLSTR); Y:=Y-20;
 WSTAT(X,Y,'VS'); Y:=Y-20;
 WSTAT(X-(7*5),Y,CONCAT(S,S1));
  IF INFLASK=ACID THEN S1 :='Base' ELSE S1 :='Acid'; Y:=Y-50;
 \www.\mathbb{Y}STAT(X-(7*8),Y,CONCAT(S1,' in burette'));
END; (* SHOWTYPE *)
(*$1:QUIZ2*)
```

```
(* QUIZ2 - INCLUDED IN QUIZ *)
PROCEDURE TITRATE:
VAR
 ACIDCOL BASECOL.
                                              (* soln colour during titration *)
 SOLNCOL: SCREENCOLOR:
                                             (*current colour of soln in flask *)
SPACEPR.
                                          (* flag to indicate space bar pressed*)
 SELECTCHANGE: boolean:
                               (* flag to indicate change in titrant increment yol.*)
                                         (* current titrant increment volume *)
 INCR,
 BURYOL,
                                           (* total vol. added from burette
                                                                       *)
                                           (* total vol. of acid & base in flask*)
 ACIDVOL BASEVOL.
                                      (* vol. of titrant required to reach endpt*)
 ENDPT1.
                                             (* currend pH of solution
 PH.
 XTRAVOL: REAL:
                            (* vol. of titrant added but not yet shown to fill flask *)
 INTENDPT.
                 (*integer value of endpt *100 required for indicator colour change *)
                                        (*current x-coord. of flask being filled*)
 RTSIDE LTSIDE.
 OLDLEYEL, INCREASE,
                        (*current & increase in level of soln required to fill flask*)
 OLDX,OLDY,
                                          (* current coord of pH graph
                                                                       *)
                                                                       *)
 INDEX:INTEGER:
                                        (* required for graphing pH curve
                                          PROCEDURE INITCONDITIONS(VAR ENDPT1:REAL):
   CONST X=160; Y=150;
   VAR ASTR: SHORTSTR:
   BEGIN
    IF COLOUR THEN
     BEGIN ACIDCOL:=YIOLET; BASECOL:=BLUE; END
       ELSE (* not colour monitor *)
         BEGIN ACIDCOL:=WHITE1; BASECOL:=BLACK1; END;
    BURYOL:=0.0:
    IF INFLASK=ACID THEN
     BEGIN
      ACIDVOL :=FLASKVOL;
      BASEVOL :=BURVOL :
      ENDPT1 := ACIDYOL *HCONC/OHCONC;
      SOLNCOL := ACIDCOL :
     END
     ELSE
     BEGIN
      ACIDVOL :=BURYOL :
      BASEVOL :=FLASKVOL;
      ENDPT1 := BASEVOL * OHCONC / HCONC :
      SOLNCOL := B ASECOL :
     IF ENDPT1 <320.0 THEN INTENDPT := ROUND(ENDPT1 * 100) ELSE INTENDPT := 32000;
     FILLRATE:=2: (*determines rate at which flask filled *)
     REALSTR(ACIDVOL, ASTR, 2,6);
     ACIDISP(ASTR);
                       (* display acid volume *)
     REALSTR(BASEVOL, ASTR, 2,6);
                       (* display base volume *)
     BASEDISP(ASTR);
     CALCPH(ACIDVOL, BASEVOL, HCONC, OHCONC, PH):
     REALSTR(PH, ASTR, 2,5):
     DISPLAYPH(ASTR);
   END: (*INITCONDITIONS*)
```

```
PROCEDURE INITLEVEL:
(*initializes coord of sides of flask & top of flask as well as level of soln in flask*)
 FLASKTOP :=FLASKY+(3*FLASKSIZ)DIV 4; (*uccord of top sloping sides of flask*)
 NECKTOP :=FLASKY+FLASKSIZE; (*ycoord of very top of flask*)
 LTSIDE :=FLASKX-(FLASKSIZ DIV 2)+2:(*calc, coord of sides of*)
 RTSIDE :=FLASKX+(FLASKSIZ DIV 2)-2;(*flask given midpt of base*)
                         (* base of flask - flasku *)
 OLDLEVEL:=FLASKY+1:
 INCREASE := 2*ROUND(FLASKVOL/10); (*depth of soln to be initially placed in flask*)
 XTRAVOL:=0.0;(*initialize increment in titrant to be dispalyed*)
END: (*INITLEYEL*)
PROCEDURE ADDMORE:
(*increment volume of titrant & calculate new pH; display new pH & new vol. of
titrant*)
CONST BLANK="
YAR YOL: INTEGER; PHSTR, YOLSTR: SHORTSTR;
BEGIN (* ADDMORE*)
 BURYOL:=BURYOL+INCR:
 VOL :=ROUND(BURYOL*100);
 BURYOL: #YOL / 100.0;
 REALSTR(BURYOL, VOLSTR, 2.6):
 CASE INFLASK OF
     ACID: BEGIN
           BASEVOL: BURYOL:
           BASEDISP(BLANK):
           BASEDISP(VOLSTR):
         END:
    BASE: BEGIN
           ACIDYOL :=BURYOL;
           ACIDISP(BLANK):
           ACIDISP(VOLSTR):
         END:
     END: (* CASE *)
 CALCPH(ACIDVOL, BASEVOL, HCONC, OHCONC, PH);
 DISPLAYPH(BLANK): (* erase old pH *)
 REALSTR(PH.PHSTR.2.5): (*display new pH *)
 DISPLAYPH(PHSTR);
END: (* ADDMORE *)
(*zcoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoczoenoc
PROCEDURE CHECKINDICATOR:
YAR INTYOL: INTEGER;
```

```
PROCEDURE CHANGECOL(NEWCOLOR: SCREENCOLOR):
   (*change colour of soln to newcolor *)
    YAR CURRENTL, DEPTH : INTEGER;
    BEGIN
       SOLNCOL := NEWCOLOR :
       CURRENTL :=OLDLEYEL:
       INITLEYEL:
       DEPTH:=CURRENTL-OLDLEVEL:
       FILLFLASK(LTSIDE, RTSIDE, OLDLEYEL, DEPTH, NEYCOLOR);
       IF CURRENTL>OLDLEVEL THEN
        BEGIN
          DEPTH:=CURRENTL-OLDLEVEL:
          FILLFLASK(LTSIDE, RTSIDE, OLDLEVEL, DEPTH, NEWCOLOR):
        END:
    END:(*CHANGECOL*)
BEGIN(*CHECKINDICATOR*)
  INTYOL := ROUND(BURYOL * 100): (* NB. buryol <320mL *)
  IF TITRTYPE=DIPROTIC THEN
   BEGIN
     IF SOLNCOL=ACIDCOL THEN
         IF (INTYOL DIV 2) >= INTENDPT THEN CHANGECOL(BASECOL);
      END:
    END (*DIPROTIC*)
   ELSE (* NOT DIPROTIC *)
    IF INTYOL>=INTENDET THEN
      BEGIN
        CASE INFLASK OF
           ACID: IF (SOLNCOL=ACIDCOL) THEN CHANGECOL(BASECOL):
           BASE : IF (SOLNCOL=BASECOL) THEN CHANGECOL(ACIDCOL);
           END: (*CASE*)
      END:
 END: (* CHECKINDICATOR*)
PROCEDURE CHECKLEVEL(VAR XTRAVOL, INCR: REAL);
VAR EXTRA: INTEGER:
BEGIN
  XTRAVOL:=XTRAVOL+INCR: (*xtravol is vol. titrant added that has
               not yet been shown to fill flask*)
  IF (XTRAVOL>=5.0)THEN (*when xtravol is sufficiently large then flask is filled by
               an extra amt. This amt must be even due to slope of flask*)
   BEGIN
     EXTRA:=TRUNC(XTRAYOL/FILLRATE):
     IF ODD(EXTRA) THEN EXTRA :=EXTRA-1 ;
     FILLFLASK(LTSIDE, RTSIDE, OLDLEYEL, EXTRA, SOLNCOL);
     XTRAYOL:=0:
   END:
END: (*CHECKLEYEL*)
```

```
BEGIN (* TITRATE *)
INITCONDITIONS(ENDPT1):
INITLEYEL:
FILLFLASK(LTSIDE,RTSIDE,OLDLEVEL,INCREASE,SOLNCOL);
AGAIN:=TRUE:
SELECTINCR(INCR):
IF NOT QUIT THEN
 BEGIN
  REQUEST:
            (*prompt to press space bar *)
  SELECTCHANGE := FALSE :
  REPEAT
   CHECKKEY(SPIACEPRISELECTCHANGE):
    IF SPACEPR THEN
     BEGIN
      MOYEDROP(INCR OLDLEVEL):
      ADDMORE:
      CHECKINDICATOR:
      CHECKLEVEL(XTRAVOL, INCR):
    IF SELECTCHANGE THEN CHANGE INC(SELECTCHANGE INCR):
   UNTIL QUIT:
  REQUEST:
             (*erase prompt *)
 END:
END: (* TITRATE *)
PROCEDURE STARTAGAIN:
CONST BLANK='
    DOTS='.....(';
    X=0:
VAR CH:CHAR: Y: INTEGER:
    UNSTR: SHORTSTR:
  PROCEDURE CLEARVALUES:
  (* erase all values and flask *)
  BEGIN
  DISPLAYPH(BLANK);
  BASEDISP(' ');
          '):
  ACIDISP('
  FILLBOX(10,110,25,125,BLACK1); (* erase flask *)
  FILLBOX(150,265,32,164,BLACK1); (* erase pH graph *)
  END: (*CLEARVALUES*)
  PROCEDURE GETGUESS:
  (*_______*)
  YAR S:STRING;
   CONC: REAL;
   PERCENT: INTEGER;
```

```
FUNCTION ERROR(NUM1, NUM2: REAL): INTEGER;
  BEGIN
   ERROR :=TRUNC(100*(ABS(NUM1-NUM2)/NUM2));
  END: (* ERROR *)
  PROCEDURE SHOWRESULT(S:STRING);
  YAR UNSTR: SHORTSTR:
   REALSTR(UNKNOWNC, UNSTR, 3,5);
   Y:=Y+2:
   WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2:
   WRITE(AT(X,Y),BLANK,BLANK,S);Y:=Y+2;
   WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
   WRITE(AT(X,Y), 'Concentration of unknown: ',unstr.'M');
   GETSPACEBAR;
   PAGE(OUTPUT):
  END: (*SHOWRESULT*)
BEGIN (*GETGUESS*)
  PAGE(OUTPUT):
  Y:=6;
  WRITE(AT(X,Y),AROW(40,'*')): Y:=Y+2:
  WRITE(AT(X,Y),BLANK, UNKNOWN: ',SOLSTR'):
                                         Y:=Y+2;
  WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+3;
  WRITE(AT(X,Y),' Calculated concentration: '):
  GETRESPONSE(30,Y,S,5,NUMS);
  CONC :=RY ALUE(S);
  IF CONC<1.5 THEN
    PERCENT := ERROR(CONC ,UNKNOWNC)
     ELSE PERCENT :=50 ;(* error > 50 percent*)
  CASE PERCENT OF
   0 : S := 'EXCELLENT';
   1,2,3: S:="VERY CLOSE";
   4.5.6: S := 'CLOSE':
   END: (*CASE*)
  IF PERCENT>=20 THEN S := 'TERRIBLE'
   ELSE IF PERCENT>6 THEN S := 'NOT TOO GOOD';
  SHOWRESULT(S):
END: (*GETGUESS*)
PROCEDURE ANOTHERGO;
CONST DOTS=' .....(';
BEGIN
   Y:=6:
   WRITE(AT(X,Y),'Another unknown solution',DOTS,'A)');Y≔Y+3;
   'WRITE(AT(X,Y),'Quit back to MAIN MENU ',DOTS,'Q)');Y≔Y+4;
   WRITE(AT(X+14,Y), 'SELECT ......( )');
   GETTEXTCHAR(36,Y,CH,['A','Q']);
   QUIT :=CH='Q';
   IF NOT QUIT THEN SELECTUNKNOWN;
```

```
PAGE(OUTPUT):
 END: (*ANOTHERGO*)
 PROCEDURE GIVEUP;
 VAR UNSTRISHORTSTRI
 BEGIN
  REALSTR(UNKNOWNC, UNSTR. 3,5);
  WRITE(AT(0,10), CONCENTRATION OF UNKNOWN WAS ', UNSTR.'M'):
   GETSPACEBAR:
  PAGE(OUTPUT):
 END: (*GIVEUP*)
BEGIN (* STARTAGAIN *)
  Y:=6;
  WRITE(AT(X,Y), 'REPEAT previous titration', BLANK, DOTS, 'R)'); Y:=Y+2;
  \(\text{WRITE(AT(X,Y),'Repeat titration')}; \quad Y:=Y+1;\)
  WRITE(AT(X,Y),' but ALTER conditions ',BLANK,DOTS,'A)'); Y:=Y+2;
  'WRITE(AT(X,Y), 'ENTER concentration of unknown',DOTS,'E)'); Y:=Y+2;
  'YRITE(AT(X,Y),'Get CALCULATOR', BLANK, BLANK, BLANK, DOTS, 'C)'); Y:=Y+2;
  WRITE(AT(X,Y), 'GIVE up ',BLANK,BLANK,BLANK,BLANK,DOTS, 'G)'); Y:=Y+2;
  WRITE(AT(X,Y),'QUIT - back to MAIN MENU ',BLANK,DOTS,'Q)'); Y:=Y+3;
   WRITE(AT(X+10,Y), SELECT OPTION ...,DOTS,' )');
  GOTOXY(37.Y):
  GETTEXTCHAR(X+37,Y,CH,['R','A','C','E','G','Q']);
   IF AGAIN THEN AGAIN:=(CH='R') OR (CH='C');
   QUIT :=CH='Q': (* resets 'quit' *)
   PAGE(OUTPUT);
   CLEARVALUES(AGAIN):
   FILLBOX(150,265,32,164,BLACK1); (*erase right hand box*)
   CASE CH OF
     'E': BEGIN GETGUESS; ANOTHERGO; END;
     'G': BEGIN GIVEUP: ANOTHERGO; END;
     'C':BEGIN GETCALCULATOR; STARTAGAIN; END;
    END: (* CASE *)
  PAGE(OUTPUT);
END: (* STARTAGAIN *)
```

```
BEGIN (* main *)
(*$N+*)
(*$R TURTLEGRAPHICS,TRANSCEND,USEFUL,TITRLIB*)
   AGAIN := FALSE;
   QUIT := FALSE;
   INITSCREEN:
   SETCOLOUR:
   SELECTUNKNOWN;
   WHILE (NOT QUIT) DO
       IF (NOT AGAIN) THEN STANDARDSOLN;
       DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE1);
       GRAFMODE:
       IF (NOT AGAIN) THEN
        BEGIN
         GETK(K1,K2);
         IF NOT QUIT THEN GETCONDITIONS:
        END; (* if *)
       SHOWTYPE:
       IF NOT QUIT THEN TITRATE:
       TEXTMODE;
       STARTAGAIN:
     END: (* while *)
   BACKTOMENU;
   SETCHAIN(':MENU');
END. (*QUIZ*)
```

```
(* ASSIGNMENT is part of the ACID/BASE TITRATION PACKAGE. In ASSIGNMENT the user
must enter an assignment no. which corresponds to a particular unknown solution. The user
must then carry out a simulated titration in order to determine the concentration of this
unknown. The program does not reveal the correct concentration of the unknown - the
results must be submitted to the teacher for assessment.*)
(*$S++*)(*$R-*)(*$V-*)(*$I-*)
PROGRAM ASSIGNMENT:
USES TURTLEGRAPHICS, TRANSCEND, CHAINSTUFF, USEFUL, TITRLIB:
YAR
  COLOUR.
                                    (* is a colour monitor available
                                                             *)
                                   (* flag to select a new assignment
  NEW.
                                                             *)
  AGAIN: BOOLEAN;
                                                             *)
                                     (* option to repeat titration
  UNKNOWN: ACIDORBASE:
                                                             *)
                                     (* tupe of unknown soln
  UNKNOWNC.
                                   (* concentration of unknown soln
                                                             *)
  STDSOLN :REAL:
                                                             *)
                                   (* concentration of standard soln
  SOLSTR: STRING[17]:
                                    (* string of type of unknown soln
                                                             *)
PROCEDURE GETC ALCULATOR:
CONST TOP=10: INDENT=20:
YAR Y: INTEGER;
   NUM1 NUM2: REAL;
   ESCAPE:BOOLEAN:
   OP :CHAR :
  PROCEDURE LAYOUT:
  CONST STAR='*':
  YAR X,Y:INTEGER;
  BEGIN
    PAGE(OUTPUT):
    X := 10; Y := 2;
    WRITE(AT(X,Y),AROW(21,STAR));
    WRITE(AT(X,Y),'CALCULATOR'); Y:=Y+2;
    WRITE(AT(X,Y),AROW(21,STAR));
    WRITE(AT(X,23),'<Q>QUIT  <C>CLEAR');
    X:=4: Y:=TOP:
    WRITE(AT(X,Y),'+');Y:=Y+2;
    WRITE(AT(X,Y),'-');Y:=Y+2;
    WRITE(AT(X,Y),'X');Y:=Y+2;
    WRITE(AT(X,Y),'/');
  END; (* LAYOUT*)
 PROCEDURE ENTERNUM(Y:INTEGER; YAR NUM:REAL);
  CONST X=10:
  VAR S:SHORTSTR:
  BEGIN
    WRITE(AT(X,Y), ENTER NUM:'):
    GETRESPONSE(22,Y,S,8,['0'..'9','.','Q','C']);
```

WRITE(AT(X,Y),

ን:

```
QUIT :=((S='Q') OR (S='C'));
   ESCAPE :=S='0':
   NUM:=RYALUE(S):
 END: (* ENTERNUM *)
 PROCEDURE ENTEROP(Y:INTEGER; YAR OP:CHAR);
 BEGIN
   GOTOXY(INDENT.Y):
   GET ACHAR(OP,['+','-','X','*','/','Q','C']);
   WRITE(OP):
   QUIT :=((OP='Q') OR (OP='C'));
   ESC APE := OP='Q':
 END:
 PROCEDURE CLEAR(A,B: INTEGER);
 CONST BLANKL='
 YAR J: INTEGER;
 BEGIN
  FOR J := A TO B DO WRITE(AT(INDENT ,J),BLANKL);
 END: (* CLEAR*)
 PROCEDURE CALC(YAR NUM1 ,NUM2 :REAL; OP :CHAR);
 BEGIN
   CASE OP OF
    '-': NUM1 :=NUM1-NUM2 :
  "X","*": NUM1 :=NUM1 *NUM2;
   '/': NUM1 :=NUM1 /NUM2;
   END: (*CASE*)
   WRITE(AT(INDENT,Y),NUM1:9:5);
  END: (* CALC *)
BEGIN (*CALCULATOR*)
 LAYOUT:
 REPEAT
 Y:≖TOP:
 ENTERNUM(Y_NUM1):
 IF NOT QUIT THEN
  REPEAT
    Y:=Y+2;
    ENTEROP(Y,OP);
    IF NOT QUIT THEN
     BEGIN
      Y:=Y+2;
      ENTERNUM(Y, NUM2):
      CLEAR(TOP,Y);
      Y :=TOP ;
    END;
   IF NOT QUIT THEN CALC(NUM1 NUM2 OP):
```

```
UNTIL QUIT:
 CLEAR(TOP.Y):
 UNTIL ESCAPE:
 QUIT := FALSE :
 PAGE(OUTPUT):
END:
PROCEDURE GETSPACEBAR:
VAR CH:CHAR:
BEGIN
 WRITE(AT(23,23), 'Press <SPACE BAR>');
 GETACHAR(CH.[SPACE.'Q']):
 QUIT :=CH='Q';
END: (* GETSPACEBAR*)
(***************************
PROCEDURE GETK(VAR K1,K2 :REAL);
YAR PROMPT1, PROMPT2: STRING;
   CH:CHAR:
BEGIN (*GETK*)
 CASE TITRTYPE OF
 WEAKACID: K1:=1.76E-5; (* Ka for acetic acid*)
 WEAKBASE: K1:=1.79E-5; (* Kb for ammonia*)
 DIPROTIC: BEGIN
          PROMPT1 := 'Indicator will change colour';
          PROMPT2:='at 2nd end pt. Press <SPACE BAR>':
          TWOPROMPTS(PROMPT1, PROMPT2);
          GETACHAR(CH,[SPACE,'Q']):
          QUIT :=CH='Q':
          CHARTYPE(6):
          TWOPROMPTS(PROMPT1,PROMPT2);
          CHARTYPE(10):
          K1 :=5.9E-2; K2:=6.4E-5;(* K values for oxalic acid*)
 END: (*CASE*)
END: (* GETK *)
PROCEDURE SELECTUNKNOWN:
CONST STAR='*';
VAR X,Y,FIRSTNO:INTEGER;
 ASSIGN:STRING[2];
 CH:CHAR:
```

```
PROCEDURE SELECTTYPE:
  BEGIN
     CASE ASSIGN[1] OF
      '0', '1': BEGIN
               TITRTYPE:=STRONGACID:
               SOLSTR := 'HYDROCHLORIC ACID':
               UNKNOWN := ACID:
             END:
       '2','3': BEGIN
              TITRTYPE:=STRONGACID;
              SOLSTR := 'SODIUM HYDROXIDE':
              UNKNOWN := BASE:
            END;
      '4','5': BEGIN
              TITRTYPE:=WEAKACID:
              SOLSTR := 'ACETIC ACID';
              UNKNOWN := ACID;
            END:
      '6','7': BEGIN
             TITRTYPE := WEAKBASE;
             SOLSTR := 'AMMONIA';
             UNKNOWN := BASE:
           END;
     '8','9': BEGIN
             TITRTYPE: = DIPROTIC;
             SOLSTR:='OXALIC ACID';
             UNKNOWN := ACID
           END:
       END: (*CASE*)
   PAGE(OUTPUT):
  END: (* SELECTTYPE *)
BEGIN (* SELECTUNKNOWN *)
 PAGE(OUTPUT);
 X:=0: Y:=6;
 WRITE(AT(X.Y).AROW(40.STAR)); Y:=Y+2;
 WRITE(AT(X,Y), ENTER ASSIGNMENT NO.(0-99):'); Y:=Y+2;
 WRITE(AT(X,Y), 'This no. will be given to you by '); Y:=Y+1;
 \text{\text{RITE(AT(X,Y),'your teacher.'); Y:=Y+2;}
 WRITE(AT(X,Y),AROW(40,STAR));
 GETRESPONSE(X+35,Y-5,ASSIGN,2,NUMS+['Q']);
 QUIT := POS('Q', ASSIGN)>0;
 IF QUIT THEN
   BEGIN
     BACKTOMENU:
     EXIT(ASSIGNMENT);
 IF LENGTH(ASSIGN)<2 THEN ASSIGN:=CONCAT('0', ASSIGN);
 SELECTTYPE:
 FIRSTNO:=(ORD(ASSIGN[1])-48)*3:
 UNKNOWNC :=ORD(ASSIGN[2])-48;
 UNKNOWNC:=(100+(96*UNKNOWNC)+FIRSTNO)/1000;
             (*calculates conc.in rang 0.1 - 0.91 *)
 IF UNKNOWN=ACID THEN HOONC :=UNKNOWNC ELSE OHOONC :=UNKNOWNC ;
```

```
PAGE(OUTPUT):
Y:=4:
WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
'WRITE(AT(X,Y),' YOUR ASSIGNMENT IS TO CALCULATE'); Y:=Y+2;
WRITE(AT(X,Y),' THE CONCENTRATION OF A SOLUTION'): Y:=Y+2:
WRITE(AT(X,Y),' OF ',SOLSTR,'.'); Y:=Y+2;
WRITE(AT(X,Y),' CONCENTRATION WILL BE IN RANGE');Y:=Y+2;
WRITE(AT(X,Y),"
                 0.100-1.000M');Y:=Y+2;
WRITE(AT(X,Y),AROW(40.STAR)):
WRITE(AT(10.22), Press <SPACE BAR> to continue ');
GET ACHAR(CH.[SPACE.'Q']):
QUIT := CH='Q';
PAGE(OUTPUT);
END: (* SELECTUNKNOWN *)
PROCEDURE STANDARDSOLN:
CONST STAR='*':
      X=0: BLANK="
VAR S:STRING; CH:CHAR;
    OK:BOOLEAN:
    Y. J.INTNUM: INTEGER:
REGIN
  IF UNKNOWN=BASE THEN S :='hydrocholoric acid.' ELSE S :='sodium hydroxide.';
  Y:=8:
  WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
  WRITE(AT(X,Y), Enter concentration of standard'); Y:=Y+2;
  WRITE(AT(X,Y),'solution of ',S);Y:=Y+2;
  WRITE(AT(X,Y),'(0.100-1.000): ');Y:=Y+2;
  WRITE(AT(X,Y), AROW(40,STAR));
  S:=":
  REPEAT
   GETRESPONSE(20,Y-2,S,5,NUMS+['Q']);
   QUIT :=$='0':
   IF NOT QUIT THEN
     BEGIN
      STDSOLN:=RYALUE(S):
      OK :=((STDSOLN>=0.10) AND (STDSOLN<=1.0));
      IF OK THEN INTNUM:=TRUNC(STDSOLN*100);
      IF NOT OK THEN WRITE(AT(34.Y).BLANK):
    END:
  UNTIL OK OR QUIT:
 IF UNKNOWN=ACID THEN OHOONC:=STDSOLN ELSE HOONC:=STDSOLN;
 PAGE(OUTPUT):
END; (* STANDARDSOLN *)
PROCEDURE GETCONDITIONS:
VAR ASTR: SHORTSTR:
   PROMPT1 ,PROMPT2 :STRING ;
```

```
PROCEDURE SELECTVOL(VAR FLASKVOL: REAL);
  CONST MIN=10.0; MAX=50; (* range of volume*)
X=215; Y=10; (* coord. to enter input *)
  BEGIN (*SELECTYOL*)
    IF INFLASK=ACID THEN PROMPT1 := 'acid' ELSE PROMPT1 := 'base';
    PROMPT1 := CONCAT('Select vol. of ',prompt1,' in flask:');
    PROMPT2:=' (10-50ml)':
    TWOPROMPTS(PROMPT1 .PROMPT2):
    INR ANGERESPONSE(FLASKVOL, ASTR, MIN, MAX, X, Y);
    CHARTYPE(6):
    TWOPROMPTS(PROMPT1 ,PROMPT2); (* erase *)
    CHARTYPE(10):
  END: (*SELECTYOL*)
  PROCEDURE SELECT(VAR INFLASK: ACIDORBASE):
  VAR CH:CHAR:
  BEGIN
   IF ((UNKNOWN=BASE) OR (TITRTYPE=DIPROTIC)) THEN
     PROMPT1 := 'Acidic';
     INFLASK := ACID;
    END
    ELSE
     BEGIN
     PROMPT1 := 'Basic':
      INFLASK :=BASE :
     END;
   PROMPT1 := CONCAT(PROMPT1, 'solution is in flask');
   PROMPT2:=' Press <SPACE BAR> to continue':
   TWOPROMPTS(PROMPT1.PROMPT2):
   GETACHAR(CH,[SPACE,'Q']);
   QUIT := CH= 'Q':
   CHARTYPE(6):
   TWOPROMPS(PROMPT1 PROMPT2): (* erase*)
   CHARTYPE(10):
  END; (*SELECT*)
BEGIN (* GETCONDITIONS *)
 IF UNKNOWN= ACID THEN
  BEGIN
   REALSTR(OHCONC, ASTR, 3,5);
   ACIDMOLARITY('?'):
   BASEMOLARITY(ASTR);
  END
  ELSE
   BEGIN
    REALSTR(HCONC, ASTR, 3,5);
    BASEMOLARITY('?'):
    ACIDMOLARITY(ASTR);
  IF NOT QUIT THEN SELECT(INFLASK);
  IF NOT QUIT THEN SELECTYOL(FLASKYOL):
```

```
END;(* GETCONDITIONS *)
PROCEDURE SHOWTYPE;
YAR X,Y: INTEGER;
   S1: STRING[18];
BEGIN
  IF UNKNOWN=BASE THEN S1 := 'HYDROCHLORIC ACID' ELSE S1 := 'SODIUM HYDROXIDE';
  X:=210: Y:=135:
  WSTAT(X-(7*LENGTH(SOLSTR) DIV 2),Y,SOLSTR); Y:=Y-20;
  \$TAT(X,Y,\$'); Y:=Y-20;
  WSTAT(X-(7*LENGTH(S1) DIV 2),Y,S1);
  IF INFLASK=ACID THEN S1 := 'BASE' ELSE S1 := 'ACID'; Y:=Y-50;
  WSTAT(X-(7*8),Y,CONCAT(S1,' IN BURETTE'));
END: (* SHOWTYPE *)
(*$1:ASS2*)
```

```
(* ASS2.TEXT to be included with ASSIGNMENT *)
PROCEDURE TITRATE;
VAR
  ACIDCOL BASECOL.
                                            (* soln colour during titration *)
  SOLNCOL: SCREENCOLOR;
                                          (*current colour of soln in flask *)
  SPACEPR.
                                        (* flag to indicate space bar pressed *)
  SELECTCHANGE: BOOLE AN:
                           (* flag to indicate change in titrant increment volume *)
                                          (* current titrant increment vol. *)
  INCR.
  BURYOL.
                                          (* total vol. added from burette. *)
  ACIDVOL BASEVOL.
                                         (* total vol. of acid & base in flask *)
  ENDPT1.
                                     (* yol. of titrant required to reach endpt*)
  PH.
                                                (* current pH of solution *)
  XTRAVOL: REAL:
                           (* vol. of titrant added but not yet shown to fill flask *)
  INTENDPT,
                                           (* integer value of endpt*100 *)
  RTSIDE LTSIDE.
                                      (* current x-coord. of flask being filled*)
  OLDLEYEL , INCREASE.
                                      (* current & increase in level of soln *)
                                             (* current coord of pH graph *)
  OLDX,OLDY,
  INDEX: INTEGER:
                                              (* required for filling flask *)
   PROCEDURE INITCONDITIONS(YAR ENDPT1:REAL):
   CONST X=160; Y=150;
   YAR ASTR: SHORTSTR:
   BEGIN
     IF COLOUR THEN
       BEGIN ACIDCOL:=VIOLET; BASECOL:=BLUE; END
         ELSE (* not colour monitor *)
             BEGIN ACIDCOL:=WHITE1: BASECOL:=BLACK1: END;
     BURYOL:=0.0:
     IF INFLASK=ACID THEN
       BEGIN
         ACIDVOL:=FLASKVOL;
         BASEVOL :=BURYOL :
         ENDPT1 := ACIDVOL*HCONC/OHCONC;
         SOLNCOL := ACIDCOL ;
        END
        ELSE
          BEGIN
            ACIDVOL :=BURVOL ;
            BASEVOL :=FLASKVOL:
            ENDPT1 := BASEVOL * OHCONC/HCONC;
            SOLNCOL := B ASECOL ;
          END;
     IF ENDPT1 <320.0 THEN INTENDPT := ROUND(ENDPT1 * 100) ELSE INTENDPT := 32000;
                    (*determines rate at which flask filled*)
     FILLRATE:=2:
     REALSTR(ACIDVOL, ASTR, 2,6);
     ACIDISP(ASTR):
                     (*display acid yol. *)
     REALSTR(BASEVOL, ASTR, 2,6);
     BASEDISP(ASTR); (*display base vol. *)
     CALCPH(ACIDVOL, BASEVOL, HCONC, OHCONC, PH);
     REALSTR(PH, ASTR, 2,5);
     DISPLAYPH(ASTR):
   END; (*INITCONDITIONS*)
```

```
PROCEDURE INITLEVEL:
(* initialises coordinates of sides of flask & top of flask and level of soln in flask*)
BEGIN
  FLASKTOP:=FLASKY+(3*FLASKSI2)DIV 4: (*uccord of top sloping sides of flask*)
  NECKTOP :=FLASKY+FLASKSIZE;
                         (*ucoord of very top of flask*)
  LTSIDE:=FLASKX-(FLASKSIZ DIV 2)+2; (*calc. coord of sides of*)
  RTSIDE:=FLASKX+(FLASKSIZ DIV 2)-2; (*flask given midpt of base*)
  OLDLEVEL :=FLASKY+1:
                        (*base of flask-flasky *)
  INCREASE := 2*ROUND(FLASKYOL/10);(*depth of soln to be initially placed in flask*)
  XTRAVOL:=0.0: (*initialize increment in titrant *)
END: (*INITLEVEL*)
PROCEDURE ADDMORE:
(*increment vol. of titrant & calculate new pH;display new pH & new vol. of titrant*)
CONST BLANK=' ':
YAR YOL: INTEGER; PHSTR, VOLSTR: SHORTSTR;
BEGIN (* ADDMORE*)
  BURYOL:=BURYOL+INCR:
  YOL:=ROUND(BURYOL*100);
  BURYOL:=YOL/100.0:
  REALSTR(BURYOL, YOLSTR, 2,6);
  CASE INFLASK OF
   ACID: BEGIN
         BASEVOL :=BURVOL :
         BASEDISP(BLANK);
         BASEDISP(VOLSTR):
        END:
    BASE: BEGIN
         ACIDVOL:=BURVOL:
         ACIDISP(BLANK):
         ACIDISP(VOLSTR);
        END:
    END: (* CASE *)
  CALCPH(ACIDVOL, BASEVOL, HCONC, OHCONC, PH);
                     (* ERASE OLD PH *)
  DISPLAYPH(BLANK):
  REALSTR(PH, PHSTR, 2,5); (* DISPLAY NEW PH *)
  DISPLAYPH(PHSTR);
END: (* ADDMORE *)
                   PROCEDURE CHECKINDICATOR:
YAR INTYOL:INTEGER;
```

```
PROCEDURE CHANGECOL(NEWCOLOR: SCREENCOLOR);
   (* change colour of soln to newcolor *)
   VAR CURRENTL DEPTH : INTEGER:
   BEGIN
     SOLNCOL:=NEYCOLOR:
     CURRENTL :=OLDLEVEL :
     INITLEYEL:
     DEPTH:=CURRENTL-OLDLEVEL:
     FILLFLASK(LTSIDE, RTSIDE, OLDLEYEL, DEPTH, NEWCOLOR):
     IF CURRENTL >OLDLEVEL THEN
      BEGIN
       DEPTH:=CURRENTL-OLDLEVEL:
       FILLFL ASK(LTSIDE, RTSIDE, OLDLEVEL, DEPTH, NEWCOLOR):
      END:
   END: (*CHANGECOL*)
BEGIN (* CHECKINDICATOR*)
  INTYOL :=ROUND(BURYOL*100);
  IF TITRTYPE=DIPROTIC THEN
    BEGIN
      IF SOLNCOL=ACIDCOL THEN
           IF (INTYOL DIV 2) >= INTENDPT THEN CHANGECOL(BASECOL):
        END:
   END (*DIPROTIC*)
   ELSE (* NOT DIPROTIC *)
  IF INTYOL>=INTENDPT THEN
    BEGIN
      CASE INFLASK OF
        ACID : IF (SOLNCOL=ACIDCOL) THEN CHANGECOL(BASECOL):
        BASE : IF (SOLNCOL=BASECOL) THEN CHANGECOL(ACIDCOL);
        END: (*CASE*)
    END:
END: (* CHECKINDICATOR*)
PROCEDURE CHECKLEYEL(VAR XTRAVOL, INCR: REAL):
VAR EXTRA: INTEGER;
BEGIN
 XTRAVOL:=XTRAVOL+INCR;(*xtravol is vol.titrant added that has not yet been
                                                   shown to fill flask*)
 #F (XTRAYOL>=5.0)THEN (*when xtravol is sufficiently large then flask is filled by
                   an extra amt. This amt must be even due to slope of flask *)
  BEGIN
   EXTRA:=TRUNC(XTRAYOL/FILLRATE):
   IF ODD(EXTRA) THEN EXTRA :=EXTRA-1 :
   FILLFL ASK(LTSIDE, RTSIDE, OLDLEVEL, EXTRA, SOLNCOL);
   XTRAVOL:=0;
  END:
END; (*CHECKLEYEL*)
```

```
BEGIN
      (* TITRATE *)
 INITCONDITIONS(ENDPT1):
 INITLEYEL:
 FILLFLASK(LTSIDE.RTSIDE.OLDLEVEL.INCREASE.SOLNCOL):
 AGAIN:=TRUE:
 SELECTINCR(INCR):
 IF NOT QUIT THEN
   BEGIN
     REQUEST:
               (*display prompt to press space bar *)
     SELECTCHANGE := FALSE;
       CHECKKEY(SPACEPR, SELECTCHANGE):
       IF SPACEPR THEN
         BEGIN
           MOVEDROP(INCR_OLDLEVEL):
           ADDMORE:
           CHECKINDICATOR:
           CHECKLEVEL(XTRAVOL, INCR);
       IF SELECTCHANGE THEN CHANGEINC(SELECTCHANGE, INCR);
     UNTIL QUIT:
    CHARTYPE(0):
    REQUEST:
                  (*erase prompt*)
    CHARTYPE(10):
 END;
END: (* TITRATE *)
PROCEDURE STARTAGAIN;
CONST BLANK='
     X=0:
VAR CH:CHAR; Y: INTEGER;
     UNSTR: SHORTSTR:
  (*------
  PROCEDURE CHECK AGAIN:
  CONST DOTS='.....(';
  BEGIN
   Y:=6:
   'WRITE(AT(X,Y), 'REPEAT previous titration ',DOTS,'R)'); Y:=Y+2;
   WRITE(AT(X,Y),'Repeat titration'); Y:=Y+1;
   WRITE(AT(X,Y)), but ALTER conditions ',DOTS,'A)'); Y:=Y+2;
                                   ',DOTS,'C); Y:=Y+2;
   WRITE(AT(X,Y), Get CALCULATOR
                                 '.DOTS.'N)'); Y:=Y+2;
   WRITE(AT(X,Y). New assignment
   WRITE(AT(X,Y),'QUIT - back to MAIN MENU ',DOTS,'Q)'); Y:=Y+3;
                    SELECT OPTION ..',DOTS,' )');
   WRITE(AT(X,Y),'
   GOTOXY(37,Y);
   GETTEXTCHAR(X+37,Y,CH,['R','A','C','N','Q']);
   IF AGAIN THEN AGAIN :=(CH='R') OR (CH='C');
   QUIT :=CH='Q'; (* resets 'quit' *)
   PAGE(OUTPUT)
   CLEARYALUES(AGAIN):
   FILLBOX(150,271,32,164,BLACK1); (*erase right hand box*)
   CASE CH OF
```

```
'C' :BEGIN GETCALCULATOR: CHECKAGAIN: END:
     'N':NEW:=TRUE;
     END; (*CASE*)
   PAGE(OUTPUT):
  END; (* CHECKAGAIN*)
BEGIN (* STARTAGAIN *)
  PAGE(OUTPUT):
  NEW := FALSE :
  CHECKAGAIN;
END; (* STARTAGAIN *)
BEGIN (* main *)
 SETCHAIN(':MENU');
 AGAIN := FALSE :
 NEW:=TRUE;
 QUIT := FALSE :
 INITSCREEN;
 SETCOLOUR;
 WHILE (NOT QUIT) DO
  BEGIN
     IF NEW THEN SELECTUNKNOWN:
     IF ((NOT AGAIN) AND (NOT QUIT)) THEN STANDARDSOLN:
     DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE1);
     GRAFMODE:
     IF ((NOT QUIT) AND (NOT AGAIN)) THEN
      BEGIN
         GETK(K1,K2);
         IF NOT QUIT THEN GETCONDITIONS:
      END; (* if *)
     SHOWTYPE:
     IF NOT QUIT THEN TITRATE:
     TEXTMODE;
     STARTAGAIN;
 END: (* while *)
 BACKTOMENU:
END. (*ASSIGNMENT*)
```

```
(* This program is SYSTEM.STARTUP for SALTS TITRATION PACKAGE.

This introduction – displays title page;

asks user whether colour monitor is available.

informs user that input must be followed by return key;

informs user to press "Q" to quit from any of the programs;

and then chains to main menu.*)
```

The pascal code for the introduction/startup program for the SALTS TITRATION PACKAGE is identical to the code for the introduction program for the ACID/BASE TITRATION PACKAGE with the exception of two lines in Procedure Titlepage:

```
BEGIN (* TITLEPAGE *)
 INITCONDITIONS;
 INITLEVEL:
 DRAWFLASK(FLASKX_FLASKY_FLASKSIZ_WHITE2);
 FILLFLASK(LTSIDE,RTSIDE,OLDLEVEL,INCREASE,SOLNCOL);
 X:=150;
 BORDER(YIOLET);
 VSTAT(130,150,'T I T R A T I 0 N');
 YSTAT(134,130,'0 F S A L T S');
 \wSTAT(X,71,'By');
 WSTAT(X,49, Roslyn Atkins,');
 WSTAT(X,37,'Chemistry Dept.');
 WSTAT(X,25, "Wollongong Uni.");
 WAIT(250);
 GRAFMODE;
 L:=0;
 REPEAT
   L:=L+1;
   CASE L OF
    1,6,11: NEWCOL:=BLUE;
    2,7,12: NEWCOL := WHITE2;
    3,8,13: NEWCOL := ORANGE;
    4.9.14: NEWCOL := WHITE2;
    5,10,15:NEWCOL:=YIOLET;
   END: (*CASE*)
   CHANGECOL(NEWCOL):
   WAIT(250);
 UNTIL (L=15) OR (KEYIN);
END: (* TITLEP AGE *)
```

INTRO CODE APPENDIX D

```
(* Main menu which chains to

    titration of SALTS (SALTITRATE)

 - titration of SODIUM CARBONATE & SODIUM BICARBONATE(MITURE)

    assignment of salts (SALTASSIGN)

 - asssignment of mixture(MIXASSIGN) *)
(*$S++ R- Y-*)
PROGRAM SALTMENU:
USES TURTLEGRAPHICS, CHAINSTUFF, USEFUL:
  PROGNUM:CHAR:
  COLOUR: BOOLE AN:
  QUIT: BOOLE AN:
PROCEDURE SELECTOPTION(Y:INTEGER; VAR CH:CHAR; LEGALSET:CHARSET);
BEGIN
                 SELECT OPTION .....( )');
  WRITE(AT(0,Y),'
  GETTEXTCHAR(37,Y,CH,LEGALSET):
  QUIT :=CH='Q':
END:
(***************************
PROCEDURE SHOWMENU(YAR NUM: CHAR);
CONST STAR='*';
     DOTS=' ....(';
     TITR='Titration';
     AORB='of acids & bases':
     BLANK='
     X=0:
VAR Y: INTEGER;
BEGIN
 PAGE(OUTPUT):
 Y:=0;
 WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
 WRITE(AT(X+10.Y), 'M A IN MENU'); Y:=Y+2;
 WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+3;
 WRITE(AT(X,Y),TITR, of salts ',BLANK,DOTS,'1)'); Y:=Y+2;
 WRITE(AT(X,Y),TITR, of salt mixture ',DOTS,'2)'); Y:=Y+2;
 WRITE(AT(X,Y),'Assignment for salts ',BLANK,DOTS,'3)'); Y:=Y+2;
 \WRITE(AT(X,Y),'Assignment for mixture ',DOTS,'4)'); Y:=Y+2;
                    ',BLANK,BLANK,DOTS,'Q)'); Y:=Y+3;
 WRITE(AT(X,Y),'QUIT
 SELECTOPTION(Y,NUM,['1'..'4','Q']);
END: (* SHOYMENU *)
```

SALT MENU CODE APPENDIX D

```
(************************
PROCEDURE CHAINTO(CH: CHAR):
VAR S:STRING:
                        PROCEDURE INFORM(NAME:STRING);
  (*-----
  BEGIN
    PAGE(OUTPUT):
    WRITE(AT(8,8),'LOADING');
    WRITE(AT(0,12),NAME,' PROGRAM....');
  END:
BEGIN (* CHAINTO *)
 CASE CH OF
   '1': BEGIN S:='TITRATION'; SETCHAIN(':SALTITRATE'); END;
   '2': BEGIN S := 'T I T R A T I O N'; SETCHAIN(':MIXTURE'); END;
   '3': BEGIN S:='ASSIGNMENT'; SETCHAIN(':SALTASSIGN'); END;
   '4': BEGIN S:='ASSIGNMENT'; SETCHAIN(':MIXASSIGN'); END;
   END; (*CASE*)
 INFORM(S):
 END: (* SELECTPROG *)
PROCEDURE FIN:
VAR X,Y: INTEGER;
BEGIN
 PAGE(OUTPUT):
 X:=5; Y:=6;
  'WRITE(AT(X+2,Y), 'REMOVE DISK FROM DISK DRIVE'); Y:=Y+5;
  WRITE(AT(X,Y),'IT WILL BE NECESSARY TO REBOOT'); Y:=Y+2;
 WRITE(AT(X,Y), COMPUTER TO RUN ANOTHER PROGRAM
 REPEAT
   X:=Y: (* INFINITE LOOP*)
  UNTIL (X>Y);
END: (* FIN *)
BEGIN (* MAIN *)
 SETCOLOUR:
 SWAPGPON; (* set swapping to level 2 *)
 SHOYMENU(PROGNUM):
 IF QUIT THEN FIN ELSE CHAINTO(PROGNUM):
END. (*SALTMENU*)
```

SALT MENU CODE APPENDIX D

```
(* Simulated titration between

    salt of a weak acid/strong base and a strong acid

 - salt of a weak base/strong acid and a strong base

    salt of a diprotic acid/strong base and a strong acid *)

(*$S++*)(*$R-*)(*$V-*)
PROGRAM SALTTITRATE:
USES TURTLEGRAPHICS, TRANSCEND, CHAINSTUFF, USEFUL, SALTLIB:
CONST
  XCON=160; YCON=40;
                                            (*coord. of origin of ph graph *)
  VOLSCALE=100:
                                   (*no. pixels on horizontal axis of ph graph *)
TYPE
  REALPTS=ARRAY[1..VOLSCALE] OF REAL;
  INTPTS=ARRAY(O...VOLSCALE) OF INTEGER:
VAR
  KOPTION.
                                  (*option for user to enter pK values(s)
                                                                   *)
  COLOUR.
                                     (*is colour monitor available
                                                                   *`)
  AGAIN : BOOLEAN;
                                              (*option to repeat titration *)
  VOLPTS: REALPTS;
                                   (*vol.of titrant used initially to plot curve*)
                  (*pH values corresponding to volpts required to plot entire curve-
  PHPTS: INTPTS:
              these integer values have been scaled for graph by a factor of phratio*)
  SALTCONC, TITRCONC: REAL;
                                            (* conc. of solns
PROCEDURE GETK(VAR K1,K2 :REAL);
(* allows user to input pK value(s) *)
YAR MIN MAX: REAL;
    OK:BOOLEAN:
  PROCEDURE INPUTK(S:STRING: VAR K:REAL):
  VAR PKISTR: SHORTSTR:
      PROMP: STRING:
      PK:REAL:
      X.Y:INTEGER:
   BEGIN (* INPUTK*)
     GRAFMODE:
     X:=125: Y:=10:
     PROMP := CONC AT ('Enter ',S):
     WSTAT(2,10,PROMP);
     INR ANGERESPONSE(PK, PKISTR, MIN, MAX, X, Y);
     REMOVERESPONSE(X.Y.LENGTH(PKISTR)):
     CHARTYPE(6);
     WSTAT(2,10,PROMP);
     CHARTYPE(10):
     IF NOT QUIT THEN K := EXP(-PK*LN(10)) ELSE K := 1.0:
   END: (* INPUTK *)
```

```
BEGIN (*GETK*)
  MIN:=2.0; MAX:=15.0;
  CASE TITRTYPE OF
    BASESALT: INPUTK('pKa (2-15)',K1):
    ACIDSALT: INPUTK('pKb (2-15)',K1);
    DISALT : BEGIN
             REPEAT
              OK := FALSE:
              MAX:=11.0:
               INPUTK('pK1 (2-11)',K1);
              MAX:=15.0;
               IF NOT QUIT THEN INPUTK('pK2 (<15)',K2):
               IF (NOT QUIT) AND (K1 <K2) THEN
                BEGIN
                  BEEP : BEEP :
                  WSTAT(2,0,'pK2 MUST BE > pK1');
                END
                ELSE OK :=TRUE:
             UNTIL (QUIT) OR (OK);
        CHARTYPE(0):
        WSTAT(2,0,'pK2 MUST BE > pK1');
        CHARTYPE(10):
       END:
    END:(*CASE*)
 KOPTION: FALSE:
END:(* GETK *)
PROCEDURE WHICHS ALT (SALTTYPE: TITRAT: VAR FINISHED: BOOLE AN):
VAR REPLY:CHAR;
    PROMPT1.PROMPT2.ATYPE.ACH: STRING:
    NUM:STRING[1]:
  PROCEDURE GETREPLY(YAR REPLY :CHAR: INPUT:CHARSET);
  YAR X,Y: INTEGER:
  BEGIN
   PAGE(OUTPUT):
   X:=0; Y:=2;
   X:=U; Y:=Z;
PROMPT1:=CONCAT(PROMPT1,' .....(1)');
PPOMPT2:=CONCAT(PROMPT2,' .....(2)');
   WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
   WRITE(AT(2,Y), 'Select salt to be used in titration'); Y:=Y+2;
   WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+3;
   WRITE(AT(X,Y),PROMPT1); Y:=Y+2;
   IF TITRTYPE <> ACIDS ALT THEN
    BEGIN
      WRITE(AT(X,Y),PROMPT2); Y:=Y+2;
   'WRITE(AT(X,Y),'Input pK',ACH,' of ',ATYPE,' from'); Y:=Y+1;
   PROMPT1 := CONCAT('which salt is derived
                                      ;('(',MUM,')')....
   WRITE(AT(X,Y),PROMPT1); Y:=Y+3;
   WRITE(AT(X,Y),'
                    SELECT OPTION .....( )');
   GETTEXTCHAR(X+37,Y,REPLY,INPUT);
```

```
PAGE(OUTPUT):
   END: (*GETREPLY*)
BEGIN (*WHICHSALT*)
KOPTION := FALSE :
CASE SALTTYPE OF
   BASES ALT: BEGIN
                 PROMPT1 := 'Sodium cu anide
                 PROMPT2:= 'Sodium acetate
                 ACH:='a'; ATYPE:='weak acid'; NUM:='3';
                 GETREPLY(REPLY,['1'..'3','Q']);
                 CASE REPLY OF
                  '1': K1:=5.00E-10;
                  '2': K1:=1.76E-5;
                  '3': KOPTION:=TRUE;
                  END: (*CASE*)
               END:
    ACIDS ALT: BEGIN
                 PROMPT1 := 'Ammonium chloride ':
                 PROMPT2:=' ':
                 ACH:='b'; ATYPE:='weak base'; NUM:='2';
                 GETREPLY(REPLY ['1'..'2'.'Q']);
                 IF REPLY='1' THEN K1 := 1.79E-5
                  ELSE IF REPLY='2' THEN KOPTION:=TRUE;
               END;
       DISALT: BEGIN
                 PROMPT1 := 'Sodium carbonate':
                 PROMPT2 := 'Potassium phthalate';
                 ACH:='1 & 2'; ATYPE:='acid'; NUM:='3';
                 GETREPLY(REPLY,['1'..'3','Q']);
                 CASE REPLY OF
                  '1': BEGIN K1:=4.3E-7; K2:=5.6E-11; END;
                  '2': BEGIN K1 := 1.3E-3; K2 := 3.9E-6; END;
                  3': KOPTION:=TRUE;
                  END: (*CASE*)
                END;
      END; (* CASE *)
  FINISHED := REPLY <> '0' :
END; (*WHICHSALT*)
```

```
PROCEDURE SELECTTYPE(VAR TITRTYPE: TITRAT):
(* select type of titration - then select strength of salt in WHICHSALT *)
VAR OK:BOOLEAN:
  PROCEDURE GETTYPE:
  CONST STAR='*'; DOTS=' ..(';
  YAR CH:CHAR:
      X, Y:INTEGER: (* coord. to enter input *)
  BEGIN
   PAGE(OUTPUT):
   X:=0; Y:=2;
   WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
   WRITE(AT(X+9,Y), 'TITRATION OF SALTS'); Y:=Y+2;
   WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+3;
   WRITE(AT(X,Y),'Salt of weak acid /strong base ',DOTS,'1)'); Y:=Y+2;
   WRITE(AT(X,Y), 'Salt of weak base /strong acid ',DOTS, '2)'); Y:=Y+2;
   \mathbb{WRITE(AT(X,Y),'Salt of diprotic acid/strong base',DOTS,'3)'); Y:=Y+2;
   WRITE(AT(X,Y), 'Quit - back to MAIN MENU ',DOTS, 'Q)'); Y:=Y+4;
                              .....( )'):
   WRITE(AT(X,Y),'
                  SELECT SALT
   GETTEXTCHAR(X+37,Y,CH,['1'..'3','Q']);
   QUIT :=CH='Q';
   PAGE(OUTPUT):
   CASE CHIOF
    '1': TITRTYPE:=BASESALT:
    '2': TITRTYPE:=ACIDSALT;
    '3': TITRTYPE:=DISALT;
    END: (*CASE*)
   END: (*GETTYPE*)
BEGIN (* SELECTTYPE *)
 REPEAT
   GETTYPE:
   IF NOT QUIT THEN WHICHSALT(TITRTYPE,OK);
  UNTIL OK OR QUIT:
END; (* SELECTTYPE *)
(*$I:SALTITR2*)
(*$I:SALTITR3*)
```

```
(* SALTITR2 - included in SALTITRATE*)
PROCEDURE TITRATE:
VAR
  SALTCOL, TITRCOL, MIDCOL.
                                              (* soln colours during titration *)
  SOLNCOL: SCREENCOLOR:
                                            (* current colour of soln in flask *)
  FIRSTDR.
                               (*flag set at beginning of titration and at endpt(s) to
                             indicate that next drop will require a change in label *)
  LABELS.
                                       (* option to show "state" of soln in flask*)
  SPACEPR.
                                          (* flag to indicate space bar pressed *)
  SELECTCHANGE: boolean:
                            (* flag to indicate change in titrant increment volume *)
                                            (* current titrant increment vol. *)
  BURYOL.
                                     (* total vol. added from burette (titrant) *)
  SALTVOL, TITRVOL.
                                         (* total vol. of salt & titrant in flask *)
  ENDPT1,
                                      (* yol, of titrant required to reach endpt *)
  PH,
                                                     (* current pH of soln *)
                                            (*nextvol required for graphing *)
  NEXTVOL.
  XTRAVOL.
                                      (* vol. titrant not yet shown to fill flask *)
  PHRATIO: REAL:
                         (*ratio between pHscale & pH range to be plotted on scale *)
   INTENDPT,
                  (* integer value of endpt*100 required for indicator colour change*)
  RTSIDE LTSIDE.
                                      (* current x-coord, of flask being filled *)
  OLDLEVEL, INCREASE,
                                         (* current & increase in level of soln *)
                                               (* current coord of pH graph *)
  OLDX OLDY.
                                            (* required for graphing pH curve *)
   INDEX : INTEGER:
                                            (* label of "state" of soln in flask *)
  NEWEQ: SHORTSTR:
   PROCEDURE INITCONDITIONS(YAR ENDPT1:REAL);
   CONST PHSCALE=100.0; (* No. pixels on pH scale *)
         PHRANGE=14.0; (* pH 0 - 14 equally spaced on pHscale*)
   YAR YOLSTR: SHORTSTR;
       X,Y:INTEGER;
   BEGIN
    X:=XCON+8:
    Y:=YCON+110:
    IF COLOUR THEN
      BEGIN SALTCOL:=YIOLET; TITRCOL:=BLUE; MIDCOL:=GREEN; END
      ELSE (* not colour monitor *)
       BEGIN
        SALTCOL := WHITE1 :
        IF TITRTYPE=DISALT THEN
         BEGIN MIDCOL :=BLACK1; TITRCOL :=ORANGE; END
         ELSE TITRCOL :=BLACK1;
       END;
    BURYOL := 0.0;
    IF INFLASK=ASALT THEN
       BEGIN
         SALTVOL:=FLASKVOL;
         TITRYOL:=BURYOL:
         ENDPT1 := SALTYOL *SALTCONC/TITRCONC;
         SOLNCOL := SALTCOL;
         IF TITRTYPE=ACIDSALT THEN WSTAT(X,Y,'pH vs vol.base')
          ELSE WSTAT(X,Y,'pH vs vol.acid');
       END
```

```
ELSE (*acid or base in flask*)
  BEGIN
   SALTVOL: BURVOL:
   TITRYOL :=FLASKVOL;
   ENDPT1 :=TITRVOL*TITRCONC/SALTCONC:
    SOLNCOL:=TITRCOL:
    WSTAT(X,Y,'pH vs vol.salt');
  END:
  IF ENDPT1 <320.0 THEN INTENDPT :=ROUND(ENDPT1 * 100)
  ELSE INTENDPT := 32000 (* intendpt required to change indicator- Due to vol.
                    of flask, if endpt>320 then titration will not reach endpt*)
  PHRATIO:=(PHSCALE/PHRANGE): (* pH increm. per pixel *)
  FILLRATE:=2: (*determines rate at which flask filled*)
  REALSTR(SALTYOL, VOLSTR, 2,6);
  SALTDISP(VOLSTR):
                   (* Display acid volume*)
 REALSTR(TITRVOL, VOLSTR, 2,6);
  TITRDISP(YOLSTR); (* Display base volume *)
END: (*INITCONDITIONS*)
PROCEDURE INITGRAPH:
REGIM
OLDX:=XCON:OLDY:=PHPTS[0]+YCON:
 INDEX :=0: NEXTYOL :=VOLPTS[1]:
END:
PROCEDURE INITLEYEL:
(* initializes coord of sides of flask & top of flask as well as level of soln in flask *)
CONST WIDTH=2; (* indent soln from sides of flask *)
BEGIN
 FLASKTOP :=FLASKY+ (3*FLASKSIZ)DIV 4: (*u-coord. of top sloping sides of flask*)
 NECKTOP :=FLASKY+FLASKSIZE; (*q-coord. of very top of flask *)
 LTSIDE :=FLASKX-(FLASKSIZ DIV 2)+WIDTH; (*calc. coord of sides*)
 RTSIDE:=FLASKX+(FLASKSIZ DIV 2)-WIDTH; (*of flask given midpt. of base*)
 OLDLEVEL :=FLASKY+1; (* base of flask= Flasky *)
 INCREASE:=10: (*depth of soln to be initially placed in flask*)
                  (*initialize increment in titrant *)
 XTRAVOL:=0.0:
END: (*INITLEYEL*)
PROCEDURE UPD ATEO:
(* Update current string relating to titration*)
CONST WACID="W.ACID"; WBASE="W.BASE"; SBASE="BASE"; SSALT="ASALT";
     SACID=' ACID '; ABUFFER=' BUFFER'; EQUIY=' END PT';
     (* strings to be displayed at appropriate stages of titration*)
     X=40; Y=27; (* coord. at which string displayed*)
YAR INTVOL: INTEGER;
BEGIN
  INTYOL :=ROUND(BURYOL*100):
  FIRSTOR :=FALSE:
```

```
IF BURYOL=0 THEN
   BEGIN
     IF INFLASK=ASALT THEN NEWED := SSALT
      ELSE
       BEGIN
         CASE TITRTYPE OF
           DISALT, BASESALT: NEWEQ:=SACID:
           ACIDSALT:
                           NEWEO := SBASE :
         END: (* CASE *)
       END:
    FIRSTOR :=TRUE:
   END
   ELSE (*burvo1 <>0*)
   BEGIN
    IF TITRTYPE=DISALT THEN
      BEGIN
       IF INTYOL=INTENDET THEN NEWED := 'ENDET1'
       ELSE IF (INTYOL DIV 2)=INTENDPT THEN NEWEQ := 'ENDPT2'
       ELSE IF INTVOL<INTENDPT THEN NEWEO:=' 2SALTS'
       ELSE IF (INTVOL DIV 2) INTENDPT THEN NEWED := ABUFFER
       ELSE NEWEQ := SACID :
       FIRSTDR:=((NEWEQ='ENDPT1') OR (NEWEQ='ENDPT2'));
      END
     ELSE (* not diprotic *)
      BEGIN
       IF INTYOL=INTENDET THEN
        BEGIN NEWEO:=EQUIV: FIRSTOR:=TRUE: END
        ELSE IF INTYOL INTENDPT THEN
          BEGIN
           IF INFLASK=ASALT THEN NEWEQ:=ABUFFER:
          END
         ELSE (* Burvol>endpt*)
           BEGIN
             IF INFLASK=ASALT THEN
               IF TITRTYPE=ACIDS ALT THEN NEWEQ:=SBASE ELSE NEWEQ:=SACID;
             END
              ELSE NEWEQ := ABUFFER ;
           END: (*ELSE*)
     END:
   END:
  CHARTYPE(0); WSTAT(X,Y,NEWEQ); CHARTYPE(10);
  WSTAT(X.Y.NEWEO):
END; (*UPDATEQ*)
PROCEDURE SETUP ARRAYS (VAR VOLPTS: REALPTS; VAR PHPTS: INTPTS);
(* calculate pH value for volscale no. points. Volume calculated is twice required to
reach end point if monoprotic and three times if diprotic *)
CONST MIN=0.01; MAX=10.00; (*min & max value of incr. of titrant *)
      X=195: Y=10: (*coord , for display of increment selected*)
VAR I:INTEGER:
    VOLRATIO:REAL; (*ratio of vol. of titrant plotted to no. pixels onx- axis*)
    INCSTR:STRING:
```

```
CH:CHAR:
   PHSTR:SHORTSTR;
  PROCEDURE INITARRAYS:
  (*-----
  BEGIN
     PHPTS[0]:=ROUND(PH*PHRATIO):
     IF TITRTYPE=DISALT THEN VOLRATIO:=(ENDPT1*3.0)/VOLSCALE
      ELSE VOLRATIO:=(ENDPT1 *2.0)/VOLSCALE; (* vol.incr. for each pixel*)
     FOR I:=1 TO VOLSCALE DO VOLPTS[I]:=VOLRATIO*I: (*total yol.at point 'I'*);
  END: (* INITARRAYS *)
  PROCEDURE INFORMPH:
  (*-----*)
  BEGIN
    WSTAT(3,10,CONCAT('Initial pH is ',PHSTR));
    WSTAT(65,0,'Press <SPACE BAR> to continue'):
  END; (*INFORMPH*)
  PROCEDURE LABELOPTION:
  (*-----*)
  BEGIN
     WSTAT(3,10,'Do you want solution');
     WSTAT(3,0,'in flask labelled? (Y/N)');
  END; (* LABELOPTION *)
                   PROCEDURE PLEASEWAIT;
             _______*`
  (*-----
  BEGIN
     WSTAT(10,5,'PREPARING SOLUTIONS.....');
  END: (*PLEASEWAIT*)
  (*----
  PROCEDURE CYCLE:
  BEGIN
     IF NOT AGAIN THEN WHILE ((I<VOLSCALE) AND (NOT KEYIN)) DO
      BEGIN
        1:=1+1:
        IF INFLASK=ASALT THEN
         CALCPH(FLASKVOL, VOLPTS[I], SALTCONC, TITRCONC, PH)
          ELSE CALCPH(YOLPTS[I],FLASKYOL,SALTCONC,TITRCONC,PH);
        PHPTS[1]:=ROUND(PHRATIO*PH);
       END;(* WHILE *)
   END; (* CYCLE *)
BEGIN (*SETUPARRAYS*)
  CALCPH(SALTYOL, TITRYOL, SALTCONC, TITRCONC, PH);
  REALSTR(PH,PHSTR,2,5);
  IF (NOT AGAIN) THEN INITARRAYS;
  1:=0;
   LABELOPTION;
```

```
CYCLE;
  GETHICHAR(X,Y-10,CH,["Y","N','Q"]):
  REMOVERESPONSE(X,Y-10,1);
  LABELS := CH= "Y": QUIT := CH= "Q":
  CHARTYPE(6);LABELOPTION; CHARTYPE(10);
  IF LABELS THEN UPDATEQ:
  IF QUIT THEN EXIT(SETUPARRAYS):
  INCRPROMPT:
  CYCLE:
  INRANGERESPONSE(INCR, INCSTR, MIN, MAX, X, Y); (*get increment*)
  CHARTYPE(6): INCRPROMPT: CHARTYPE(10): (*erase prompt for incr.*)
  IF QUIT THEN EXIT(SETUPARRAYS):
  INFORMPH:
                   (*Inform initial pH*)
  CYCLE:
  GET ACHAR(CH,[SPACE,'Q']);
  CHARTYPE(6); INFORMPH; CHARTYPE(10);
  QUIT :=CH='Q':
  IF QUIT THEN EXIT(SETUPARRAYS);
  IF ((IKYOLSCALE) AND (NOT AGAIN))THEN
   BEGIN
     PLEASEWAIT: (*Display prompt*)
     REPEAT
        CYCLE:
        IF KEYIN THEN READ(CH);
     UNTIL (=VOLSCALE:
     CHARTYPE(6);PLEASEWAIT;CHARTYPE(10); (*erase prompt*)
   END;
  DISPLAYPH(PHSTR): (* display initial pH*)
END :(* SETUPARRAYS *)
```

```
(* SALTITR3 - included in SALTITRATE*)
   PROCEDURE ADDMORE:
   (* Increment volume of titrant & calculate new pH *)
   (* Display new pH & new volume of titrant*)
   CONST BLANK="
   VAR VOL: INTEGER;
       PHSTR. VOLSTR: SHORTSTR:
   BEGIN (* ADDMORE*)
     BURYOL:=BURYOL+INCR; (* calculate total vol. of titrant *)
     VOL:=ROUND(BURYOL*100): (* this prevents build up of floating *)
     BURYOL := VOL / 100.0 ; (* point errors *)
     REALSTR(BURYOL, VOLSTR, 2,6); (* convert vol. to string *)
     CASE INFLASK OF (* display vol of titrant on screen *)
                             (* as either vol. of base or acid *)
      ACID. BASE : BEGIN
                    SALTYOL:=BURVOL;
                    SALTDISP(BLANK):
                    SALTDISP(VOLSTR):
                  END:
       ASALT:
                  BEGIN
                   TITRYOL:=BURYOL:
                    TITRDISP(BLANK):
                    TITRDISP(YOLSTR);
                   END
        END: (* CASE *)
     CALCPH(SALTYOL, TITRYOL, SALTCONC, TITRCONC, PH);
     DISPLAYPH(BLANK); (* Erase old pH *)
REALSTR(PH,PHSTR,2,5); (* convert to string to bisplay new pH *)

Convert to string to bisplay new pH *)
                                  (* convert to string *)
   END: (* ADDMORE *)
   PROCEDURE CHECKINDICATOR:
   (* check if volume of titrant added has reached or exceeded end point and if indicator
   has not yet changed colour then do so *)
   YAR INTVOL:INTEGER:
      PROCEDURE CHANGECOL(NEWCOLOR: SCREENCOLOR);
      (*Change colour of soln to newcolor & change label of soln in flask*)
      YAR CURRENTL, DEPTH: INTEGER;
      BEGIN
         SOLNCOL:=NEYCOLOR;
         CURRENTL :=OLDLEVEL :
          INITLEYEL:
         DEPTH:=CURRENTL-OLDLEVEL;
         FILLFLASK(LTSIDE RTSIDE OLDLEVEL DEPTH NEWCOLOR);
          IF CURRENTL>OLDLEVEL THEN (* colour change with soln in neck of flask*)
           BEGIN
            DEPTH:=CURRENTL-OLDLEYEL:
            FILLFLASK(LTSIDE,RTSIDE,OLDLEYEL,DEPTH,NEWCOLOR);
           END;
```

```
IF LABELS THEN UPDATED:
  END: (*CHANGECOL*)
BEGIN (*CHECKINDICATOR*)
  INTYOL :=ROUND(BURYOL*100):
  IF TITRTYPE=DISALT THEN
  REGIN
    IF SOLNCOL=SALTCOL THEN
      IF (INTYOL DIV 2) >= INTENDPT THEN CHANGECOL(TITRCOL)
      ELSE IF INTYOL>=INTENDPT THEN CHANGECOL(MIDCOL);
     ELSE IF (SOLNCOL=MIDCOL) AND ((INTVOL DIV 2)>=INTENDPT)
       THEN CHANGECOL(TITRCOL);
   END (*DISALT*)
   ELSE (* NOT DIPROTIC *)
    IF (INTYOL>=INTENDET) THEN
     BEGIN
      CASE INFLASK OF
        ACID, BASE : IF SOLNCOL=TITRCOL THEN CHANGECOL(SALTCOL);
        ASALT: IF SOLNCOL=SALTCOL THEN CHANGECOL(TITRCOL);
      END: (*CASE*)
     END:
 END: (* CHECKINDICATOR*)
PROCEDURE GRAPH(VAR OLDX,OLDY,INDEX: INTEGER; VAR NEXTYOL: REAL;
                                         COL: SCREENCOLOR):
(*To plot graph use values of pH already scaled & stored as integers in PHLTS array.
Plot all points with titrant volume of less than or equal to burette volume *)
VAR EXACTPH. (*scaled integer pH calc.from current pH value*)
    X,Y: INTEGER: (*new x,y coord of graph *)
  MOVECOL(OLDX.OLDY.COL):
  WHILE (BURYOL>=NEXTYOL) AND (INDEX<VOLSCALE) DO
     INDEX := INDEX+1:
     X := INDEX+XCON; Y := PHPTS[INDEX]+YCON;
     MOVETO(X.Y):
     NEXTYOL := VOLPTS ( INDEX+1 );
     OLDX:=X:
     OLDY:=Y:
 IF (INDEX<VOLSCIALE) THEN
  BEGIN
    EXACTPH:=ROUND(PH*PHRATIO):
    MOVETO(OLDX.EXACTPH+YCON);
    OLDY : EXACTPH+YCON;
  END:
 PENCOLOR(NONE);
END: (*GRAPH*)
```

```
PROCEDURE CHECKLEVEL(VAR XTRAVOL, INCR: REAL):
   (*Yolume of solution in flask is only shown to increase when a suitable volume (say
   5mL or more) has been released from burette. Therefore smaller increments are
   summed until this volume is reached and then level of soln is shown to rise *)
   YAR EXTRA: INTEGER;
   BEGIN
    XTRAYOL:=XTRAYOL+INCR: (*xtrayol, is vol.titrant added that has not uet been
                                                      shown to fill flask*)
    IF (XTRAVOL>=5.0)THEN (*when xtravol is sufficiently large then flask is filled by
                      an extra amt. This value must be even due to slope of flask*)
     BEGIN
       EXTRA:=TRUNC(XTRAYOL/FILLRATE):
       IF ODD(EXTRA) THEN EXTRA:=EXTRA-1;
       FILLFLASK(LTSIDE, RTSIDE, OLDLEYEL, EXTRA, SOLNCOL);
       XTRAYOL:=0:
     END:
   END; (*CHECKLEYEL*)
BEGIN (* TITRATE *)
INITCONDITIONS(ENDPT1):
INITLEYEL:
FILLFLASK(LTSIDE,RTSIDE,OLDLEYEL,INCREASE,SOLNCOL);
SETUPARRAYS(VOLPTS.PHPTS):
INITGRAPH:
IF NOT QUIT THEN
   BEGIN
                  (*Display prompt to press space bar *)
     REQUEST:
     SELECTCHANGE := FALSE;
     FIRSTOR :=TRUE:
      REPEAT
        CHECKKEY(SPACEPR, SELECTCHANGE);
        IF SPACEPR THEN
           BEGIN
             MOVEDROP(INCR_OLDLEYEL);
              ADDMORE:
             CHECKINDICATOR:
              IF ((FIRSTOR) AND (LABELS)) THEN UPD ATEQ:
              CHECKLEVEL(XTRAVOL, INCR);
              GRAPH(OLDX,OLDY, INDEX, NEXTYOL, WHITE1);
           END:
        IF SELECTCHANGE THEN CHANGE INC(SELECTCHANGE, INCR);
       UNTIL QUIT:
      CHARTYPE(0):
                       (*erase prompt*)
      REQUEST:
      CHARTYPE(10):
      AGAIN:=(BURYOL>O); (* only give option to repeat 'again' if
                   titration has commenced*)
   END:
END; (* TITRATE *)
```

```
PROCEDURE STARTAGAIN:
PROCEDURE NEWLABELS(COL : SCREENCOLOR):
 CONST LOWERY=170; TOPY=190; (* y coord of small boxes *)
                         PROCEDURE LABELS(X: INTEGER; CH1,CH2:SHORTSTR);
   (*-----*)
   CONST HEIGHT=179; (*u coord of title of small boxes *)
     WSTAT(X,HEIGHT,CH1):
     WSTAT(X+7, HEIGHT-7, CH2):
   END:
  BEGIN (*NEWLABELS*)
  FILLBOX(XMIN,XMAX,LOYERY-2,YMAX,BLACK1);
  DRAWBOX(1,LOWERY,64,TOPY,COL); (* salt molarity *)
  LABELS(5,'M','s');
  DRAWBOX(70,LOWERY,135,TOPY,COL); (* titr molarity *)
  IF TITRTYPE=ACIDSALT THEN LABELS(76, 'M', 'b') ELSE LABELS(76, 'M', 'a');
  DRAWBOX(145_LOWERY,206_TOPY_COL): (* salt volume *)
  LABELS(149,'V','s');
  DRAYBOX(212,LOWERY,275,TOPY,COL); (* titr volume *)
  IF TITRTYPE=ACIDS ALT THEN LABELS(218, 'V', 'b') ELSE LABELS(218, 'V', 'a');
  END; (* NEWLABELS*)
  PROCEDURE CLEARYALUES; (* erase all values and flask *)
  CONST BLANK=' ';
  BEGIN
   DISPLAYPH(BLANK); (* erase pH *)
TITRDISP(BLANK); (* erase vol. base *)
SALTDISP(BLANK); (* erase vol. acid *)
   IF NOT AGAIN THEN
    BEGIN
      NEWLABELS(BLUE);
    END;
   FILLBOX(10,110,25,125,BLACK1); (* erase flask *)
 END; (*CLEARYALUES*)
  PROCEDURE CHECKAGAIN:
  CONST X=0; (* coord. to enter input *)
  YAR CH:CHAR; Y:INTEGER;
   PROCEDURE KEEPCURVE:
   CONST X=0; Y= 10; (* coord. to enter input *)
   YAR REPLY:CHAR;
   BEGIN
```

```
PAGE(OUTPUT):
       WRITE(AT(X.Y),'Do you wish to retain pH curve from');
       WRITE(AT(0,Y+2), 'previous titration? (Y/N)');
       GETTEXTCHAR(X+28,Y+2,REPLY,['Y','N','0']);
       IF REPLY='N' THEN FILLBOX(150,265,32,164,BLACK1);
       QUIT :=(CH='0'):
                               (* erase pH graph *)
    END: (*KEEPCURVE*)
  BEGIN (* CHECKAGAIN *)
    PAGE(OUTPUT): Y:=6:
    WRITE(AT(X,Y), 'Repeat previous titration ....(R)'); Y:=Y+1;
    WRITE(AT(X,Y), Select different titration ....(S)');Y =Y+2;
    WRITE(AT(X,Y), 'Quit - back to MAIN MENU ....(Q)');Y:=Y+3;
    WRITE(AT(X,Y),' SELECT OPTION ......( )'):
    GETTEXTCH(X+37,Y+7,CH,['R','S','Q']);
    AGAIN :=CH='R';
    QUIT :=CH='Q'; (* resets 'quit' *)
    IF ((NOT QUIT) AND (NOT AGAIN)) THEN
      BEGIN
        KEEPCURVE:
        IF NOT QUIT THEN SELECTTYPE(TITRTYPE):
      ELSE FILLBOX(150,265,32,164,BLACK1); (*erase pH graph*)
    END: (* CHECKAGAIN*)
BEGIN (* STARTAGAIN*)
   IF AGAIN THEN CHECKAGAIN ELSE SELECTTYPE(TITRTYPE);
   CLEARYALUES:
   PAGE(OUTPUT);
END: (* STARTAGAIN *)
BEGIN (* main *)
 SETCHAIN(':MENU');
 AGAIN:=FALSE;
 QUIT :=FALSE:
 INITSCREEN;
 SETCOLOUR;
 SELECTTYPE(TITRTYPE);
 WHILE (NOT QUIT) DO
   DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE1);
   DRAWAXES(XCON, YCON, YOLSCALE, WHITE1);
   GRAFMODE:
   IF (NOT AGAIN) THEN
    BEGIN
      IF KOPTION THEN GETK(K1,K2);
      IF NOT QUIT THEN SETUPCONDITIONS(SALTCONC, TITRCONC, INFLASK);
    END: (* if *)
   IF NOT QUIT THEN TITRATE;
   TEXTMODE:
   STARTAGAIN;
 END; (* while *)
 BACKTOMENU:
END. (*SALTTITRATE*)
```

```
(* Simulated titration between a mixture of sodium carbonate and sodium bicarbonate with
hudrochloric acid *)
(*$S++*)(*$R-*)(*$V-*)
PROGRAM SALTMIXTURE:
USES TURTLEGRAPHICS, TRANSCEND, CHAINSTUFF, USEFUL, SALTLIB;
CONST
 XCON=160: YCON=40:
                    (*coord. of origin of ph graph *)
 VOLSCALE=100; (*no. pixels on horizontal axis of ph graph *)
 REALPTS=ARRAY[1..VOLSCALE] OF REAL:
 INTPTS=ARRAY[O..VOLSCALE] OF INTEGER:
YAR
 COLOUR.
                                   (*is colour monitor available *)
 AGAIN: BOOLEAN:
                                    (*option to repeat titration *)
 VOLPTS: REALPTS:
                            (*vol.of titrant used initially to plot curve*)
 PHPTS: INTPTS:
               (*pH values corresponding to volpts required to plot entire curve-
           these integer values have been scaled for graph by a factor of phratio*)
 SALTICONC, SALT2CONC, TITRCONC: REAL;
                                           (* conc. of solns *)
 HYPO.
                             (* flag to indicate hypothetical indicator *)
 NEYIND :BOOLEAN: INDNUM:CHAR:
(********************************
PROCEDURE ACIDDISP(S:SHORTSTR):
BEGIN
 WSTAT(7,148,5); (*display acidconc next to flask*)
 WSTAT(20.140.'HC1'):
END: (*ACIDDIDSP*)
PROCEDURE ER ASEBOXES:
BEGIN
 FILLBOX(5,40,172,188,BLACK2);
 FILLBOX(76,100,172,188,BLACK2);
END:
(*********************
PROCEDURE ERASELABELS:
FILLBOX(12,50,172,186,BLACK1);
 FILLBOX(83.125.172.186.BLACK1):
END;
PROCEDURE NEWLABELS(ANUM:INTEGER):
(**********************
VAR X1 X2: INTEGER:
                       PROCEDURE NEWSTR(X:INTEGER;CH1,CH2:SHORTSTR);
  CONST HEIGHT=178;
  BEGIN
    WSTAT(X,HEIGHT,CH1);
```

```
WSTAT(X,HEIGHT-4,CH2);
  END: (*NEWSTR*)
BEGIN (*NEWLABELS*)
 X1:=15; X2:=85;
 CHARTYPE(6):
  IF ANUM=1 THEN NEWSTR(X1, 'Na CO', ' 2 3') ELSE NEWSTR(X2, 'NaHCO', ' 3');
 CHARTYPE(10):
END; (*NEWLABELS*)
PROCEDURE SELECTTYPE(VAR TITRTYPE: TITRAT);
(* select type of titration - then select strength of salt in WHICHSALT *)
CONST STAR='*'; DOTS='..(';
VAR CH:CHAR:
   X. Y:INTEGER:
               (* coord. to enter input *)
BEGIN
PAGE(OUTPUT):
X:=0; Y:=0;
WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
WRITE(AT(X+9,Y), 'MIXTURE OF SALTS'); Y:=Y+2;
WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+3;
WRITE(AT(6,Y),'The solution to be titrated'); Y:=Y+2;
 WRITE(AT(5,Y), 'will contain sodium carbonate '); Y:=Y+2;
 WRITE(AT(7,Y),'and sodium bicarbonate.'); Y:=Y+4;
WRITE(AT(5,Y), This mixture is titrated with'); Y:=Y+2;
 WRITE(AT(10,Y), 'hudrochloric acid.');
WRITE(AT(10,23), Press <SPACE BAR> to continue.');
GET ACHAR(CH,[SPACE,'Q']):
QUIT := CH= 'Q' :
 TITRTYPE :=DISALT ;
K1 := 4.3E-7; K2 := 5.6E-11;
END:(* SELECTTYPE *)
PROCEDURE SETCONDITIONS(VAR SICONC S2CONC TCONC REAL VAR INFLASK ACIDORBASE);
VAR CONCSTR: STRING:
   SCONC: REAL;
   SELECT: INTEGER:
   ZERO:BOOLE AN;
```

```
PROCEDURE SELECTCONC(YAR CONC : REAL : YAR ACIDBASE :STRING):
CONST MAX=1.0; (* Range of soln concentration *)
     X=160; Y=0:
                    (* coord. to enter input*)
YAR PROMPT (*string for molarity of acid or base*)
   MINSTR:STRING:
   CONCSTR:STRING[6]:
   MIN:REAL:
        (* SELECTCONC *)
BEGIN
 IF ACIDBASE='hydrochloric acid' THEN
  BEGIN MIN:=0.001; MINSTR:='0.001'; END
   ELSE BEGIN MIN:=0.0; MINSTR:='0.000'; END:
PROMPT := 'Enter conc. of ';
PROMPT := CONCAT(PROMPT, ACIDBASE);
'\STAT(3,Y+10,PROMPT); (* DISPLAY PROMPT *)
MINSTR := CONCAT('(', MINSTR,' - 1.000M): ');
WSTAT(3.0.MINSTR):
 INR ANGERESPONSE(CONC, ACIDBASE, MIN, MAX, X, Y);
CHARTYPE(6);
WSTAT(3.0.MINSTR):
CHARTYPE(10);
REALSTR(CONC.CONCSTR.3.5):
        (* SELECTCONC *)
PROCEDURE SELECTVOL(YAR FLASKVOL: REAL):
CONST MIN=10.0; MAX=50; (* range of volume*)
X=215; Y=10; (* coord. to enter input *)
YAR PROMPT1, PROMPT2: STRING;
  FLASKSTR: SHORTSTR;
  PROMPT1 := 'Select yol. of salt solution:';
  PROMPT2:=' (10.0-50.0mL)';
  TWOPROMPTS(PROMPT1, PROMPT2);
  INRANGERESPONSE(FLASKVOL,FLASKSTR,MIN,MAX,X,Y);
  CHARTYPE(6):
  TWOPROMPTS(PROMPT1,PROMPT2); (* ERASE *)
  CHARTYPE(10);
END:(*SELECTVOL*)
PROCEDURE INFORM:
YAR PROMPT1 ,PROMPT2 :STRING ; CH :CHAR ;
BEGIN
 PROMPT1 := 'The concentration of BOTH salts';
 PROMPT2 := 'cannot be zero!! Press <SPACE BAR>';
 TWOPROMPTS(PROMPT1, PROMPT2);
 GETACHAR(CH.[SPACE.'Q']):
 QUIT :=CH='Q';
 CHARTYPE(6):
 TWOPROMPTS(PROMPT1_PROMPT2); (*erase*)
 CHARTYPE(10);
```

```
END: (*INFORM*)
BEGIN
           (* SETUPCONDITIONS *)
  REPEAT
    NEWLABELS(1); (* display *)
    NEWLABELS(2): (* display *)
    ZERO :=FALSE:
    CONCSTR := 'sodium carbonate';
    SELECTCONC(S1CONC,CONCSTR):
     IF NOT QUIT THEN
      BEGIN
        NEWLABELS(1):(*erase 'sodium carb' *)
       REALSTR(S1CONC,CONCSTR,3,5);
       SALTMOLARITY(CONCAT(CONCSTR.'M')):
       CONCSTR := 'sodium bicarbonate':
       SELECTCONC(S2CONC.CONCSTR);
        IF NOT QUIT THEN
         BEGIN
            NEWLABELS(2);(*erase 'sodium bicarb' *)
            REALSTR(S2CONC.CONCSTR.3.5);
           TITRMOLARITY(CONCAT(CONCSTR,'M'));
           IF (($1CONC=0.0) AND ($2CONC=0.0)) THEN
             BEGIN
                ZERO :=TRUE :
                SALTMOLARITY('
                                  '); (* delete molarity of salt1*)
                TITRMOLARITY(' '); (* delete molarity of salt2*)
                INFORM:
              END;
         END:
      END:
  UNTIL ((NOT ZERO) OR QUIT);
  INFLASK := ASALT :
  IF NOT QUIT THEN SELECTYOL(FLASKYOL) ELSE ERASELABELS;
  IF NOT QUIT THEN
   BEGIN
      REALSTR(FLASKVOL, CONCSTR, 2,6);
      SALTDISP(CONCSTR);
      CONCSTR := 'hudrochloric acid':
      SELECTCONC(TCONC,CONCSTR);
   END;
  IF NOT QUIT THEN
     REALSTR(TCONC,CONCSTR,3,5);
     ACIDDISP(CONCAT(CONCSTR,'M'));
   END:
END: (* SETUPCONDITIONS *)
```

(\*\$I :MIXTURECAL\*) (\*\$I :MIXTURE2\*) (\*\$I :MIXTURE3\*)

```
(*$I MIXTURECAL*)
`
PROCEDURE CALCULPH(ANYSALT1, ANYSALT2, SALTVOL, ACIDVOL, ACIDCONC: REAL;
                                          VAR PH: REAL):
(*ANYSALT1 & 2 - initial moles of both salts *)
VAR
WACID SACID ACIDMOL, TOTALVOL.
SALTICONC, SALT2CONC, EXCESS : REAL;
 A.B.C.D.APPROX :REAL;
FIRST : BOOLEAN;
  PROCEDURE NEWTONCUBIC(YAR PH :REAL):
  (*iterates cubic equation - requires global APPROX and constants A.B.C.D*)
  VAR
   COUNT: INTEGER:
   NEWTONX, ERROR, ONEPER, GUESS: REAL;
   SOLN: BOOLE AN:
                           FUNCTION EQUATION(X: REAL):REAL;
               ( *----
    BEGIN
     EQUATION:=D+X*(C+X*(B+A*X)):
    END: (*EQUATION*)
                         -----*)
    FUNCTION DERIV(X: REAL):REAL;
    (<del>*-----*</del>)
    BEGIN
     DERIV: C+X*(3*A*X+2*B);
    END:
  BEGIN (*NEWTONCUBIC *)
   COUNT := 0 :
   GUESS := APPROX :
   SOLN := FALSE :
   REPEAT
     COUNT := COUNT+1:
     NEWTONX := APPROX-(EQUIATION(APPROX)/DERIV(APPROX));
     ERROR := ABS(APPROX-NEWTONX);
     ONEPER:=NEWTONX * 0.01;
     IF (ERROR CONEPER) THEN SOLN := TRUE ELSE APPROX := NEWTONX;
   UNTIL ((COUNT>20) OR (SOLN)):
   IF (NEWTONX<0.0) THEN
    BEGIM(* If negative root, make another guess & iterate until positive soln found*)
     APPROX :=GUESS*10:
     NEWTONCUBIC(PH);
    END
    ELSE PH:=-1 *LOG(NEWTONX);
  END; (*NEWTONCUBIC *)
```

```
PROCEDURE QUADRATIC(WACID: REAL; VAR H,PH: REAL);
(* Soin of salt of weak acid/strong base titrated with s.acid. H+ results from excess of
strong & hydrolysis of salt is often insignificant *)
VAR HYDROL: REAL:
BEGIN
 HYDROL := SQRT(K1 *WACID); (* H+ from hydrolysis of weak acid *)
 H:=H + HYDROL:
 PH:=-1 *LOG(H):
END: (* QUADRATIC *)
PROCEDURE APPROX1(ACIDCONC: REAL; VAR PH: REAL);
(* Eqn 28 -simplified quartic eqn 26 assuming soln fairly acidic*)
BEGIN (*APPROX1*)
 A:=1/K1:
 B:=1:
 C:=K2-ACIDCONC;
 D:=-2.0*K2*ACIDCONC:
 IF K1>=1.0 THEN APPROX:=ACIDCONC ELSE APPROX:=SQRT(K1*ACIDCONC);
 NEWTONCUBIC(PH):
END: (*APPROXCUB1*)
PROCEDURE APPROX2(ACIDCONC, SALTCONC:REAL; VAR PH:REAL):
(* EQN 36 IF ACIDIC & EQN 43 IF BASIC - SIMPLIFIED QUARTIC EQN 34 *)
BEGIN
 APPROX:=K1 * ACIDCONC/SALTCONC;
 IF K1>=1.0 THEN APPROX:=0.01 * APPROX:
 IF APPROX>=10E-7 THEN
  BEGIN
   A := 1/K1;
   B:=(SALTCONC/K1)+1: (*EON. 36 *)
   C := K2-ACIDCONC;
   D:=-1.0*K2*(SALTCONC+2*ACIDCONC):
  END
 ELSE
  BEGIN
   A := SALTCONC/(K1 *K2);
                   (* EQN. 43 *)
   B:=(KW/K1)+ACIDCONC;
   B:=-1*B/K2;
   C:=-1*(SALTCONC+(2*ACIDCONC)+KW/K2);
   D:=-KW:
  END:
 NEWTONCUBIC(PH);
END:
PROCEDURE APPROX3(SALTCONC:REAL; VAR PH:REAL);
(* EQN 51 IF ACIDIC & EQN 56 IF BASIC - SIMPLIFIED EQN 49 *)
BEGIN
```

```
APPROX:=SQRT(K1 *K2);
 IF APPROX>=1.0E-7 THEN
 BEGIN
   A:=1/K1:
   B:=(SALTCONC/K1) + 1: (* EON 51 *)
   C:=K2:
   D:=-1.0*(K2*SALTCONC);
  END
  ELSE
   BEGIN
     A:=SALTCONC/(KW*K1):
    B:=-1.0/K1:
                (* EQN. 56 *)
    C:=(K2*SALTCONC/KW)+1;
    C:=-1.0*C:
    D:=-1.0*K2:
   END;
 NEYTONCUBIC(PH):
END: (*APPROXCUB3*)
PROCEDURE APPROX4(SALT1.SALT2:REAL: VAR PH: REAL):
(*Eqn 62 if acidic & eqn 70 if basic - simplified quartic eqn 60*)
 APPROX:=K2*SALT1/SALT2;
 IF APPROX>=1.0E-7 THEN
  BEGIN
   A:=1/K1:
   B:=((SALT1+2*SALT2)/K1)+1: (*E062*)
   C:=K2+SALT2:
   D:=-1.0*(K2*SALT1);
  END
  ELSE
  BEGIN
    A:=(SALT1+2*SALT2)/K1;
   B:=SALT2-(KW/K1): (*EQN 70*)
   C:=(K2*SALT1)+KW:
   C:=-1.0*C:
   D:=-1.0*KW*K2;
  END:
 NEWTONCUBIC(PH):
END: (*APPROXCUB4*)
PROCEDURE INITCALC:
(* passes yol of acid & base but returns moles of acid & base also returns conc of
species in excess if acid>base then excess will be +ve otherwise it will be -ve *)
CONST DIFF=0.000001;
BEGIN
   TOTALYOL:=SALTVOL+ACIDYOL:
   ACIDMOL := ACIDVOL * ACIDCONC;
   SALTICONC := ANYSALTI/TOTALYOL;
   SALT2CONC:=ANYSALT2/TOTALVOL:
   EXCESS = ANYSALT1-ACIDMOL;
   IF ABS(EXCESS) < DIFF THEN EXCESS := 0.0;
```

```
FIRST :=EXCESS>=0.0:
       IF NOT FIRST THEN
        BEGIN (* past 1st end pt*)
          EXCESS:=(ANYSALT2 + 2*ANYSALT1)-ACIDMOL:
           IF ABS(EXCESS) < DIFF THEN EXCESS := 0.0:
        END:
   END: (* INITCALC *)
BEGIN (* CALCPH *)
 INITCALC: (* vol. of any acid & any base converted into moles *)
 IF FIRST THEN
                    (*salt1>titrant ie. before lst end pt *)
                 (* or start of titration, acid=0
  BEGIN
   IF EXCESS=0.0 THEN (* or 1st end pt *)
      BEGIN
       SALT2CONC := (ACIDMOL+ANYSALT2)/TOTALVOL:
       APPROX3(SALT2CONC.PH):
      END
      FLSE
      BEGIN
       SALTICONC := EXCESS/TOTALVOL;
       SALT2CONC := (ANYSALT2 + ACIDMOL)/TOTALYOL:
       APPROX4(SALT2CONC, SALT1CONC, PH);
      END;
  END
  ELSE
  BEGIN
   IF EXCESS>0.0 THEN
    BEGIN
      SALT2CONC:=EXCESS/TOTALVOL; (*between 1st - 2nd endpt *)
      WACID := (ACIDMOL-ANYSALT1)/TOTALVOL :
      APPROX2(YACID, SALT2CONC, PH);
    END
   ELSE IF EXCESS=0.0 THEN
                              (* 2nd end pt *)
    BEGIN
      WACID:=(ANYSALT1+ANYSALT2)/TOTALVOL;
      APPROX1(WACID,PH):
    END
                      (*Past 2nd end pt *)
    ELSE
      REGIN
       WACID := ANYSALT1+ANYSALT2:
        SACID := ACIDMOL-(2*ANYSALT1+ANYSALT2):
        WACID:=WACID/TOTALVOL:
       SACID:=SACID/TOTALYOL:
        QUADRATIC2(WACID, SACID, PH);
      END:
  END; (*ELSE*)
END: (* CALCULPH *)
```

```
(* MIXTURE2.text - included in MIXTURE *)
PROCEDURE TITRATE:
YAR
  SALTCOL.ACIDCOL.
                                              (* soln colours during titration
  SOLNCOL: SCREENCOLOR:
                                              (* current colour of soln in flask *)
  SPACEPR.
                                           (* flag to indicate space bar pressed *)
  SELECTCHANGE: boolean; (* flag to indicate change in titrant increment vol. *)
  INCR.
                                              (* current titrant increment vol. *)
  BURYOL.
                                       (* tota) vol. added from burette (titrant) *)
  SALTYOL, TITRYOL.
                                          (* total vol. of salt & titrant in flask *)
  ENDPT1,ENDPT2,
                                       (* vol. of titrant required to reach endpt *)
  SMOL1.SMOL2.
                                                  (* initial moles of both salts *)
  PH.
                                                        (* current pH of soln *)
  NEXTYOL.
                                               (*nextvol required for graphing *)
  XTRAVOL.
                                        (* vol. titrant not yet shown to fill flask *)
  PHRATIO: REAL; (*ratio between no. pixels on pHscale & pH range plotted on scale*)
                 (* integer value of endpt*100 required for indicator colour change *)
   INTENDPT.
   RTSIDE LTSIDE.
                                        (* current x-coord. of flask being filled *)
   OLDLEVEL .INCREASE.
                                          (* current & increase in level of soln *)
   OLDX,OLDY.
                                                  (* current coord of pH graph *)
   INDEX : INTEGER:
                                              (* required for graphing pH curve *)
  NEXTCOL, GRAPHCOL: SCREENCOLOR;
  PENCHANGE TINT INDICATOR BOOLEAN:
  UPPER LOWER: INTEGER:
  UPPERPH, LOWERPH: REAL;
   PROCEDURE INITCONDITIONS(YAR ENDPT1:REAL);
                                         CONST PHSCALE=100.0; (* No. pixels on pH scale*)
          PHRANGE=14.0: (* pH 0 - 14 equally spaced on pHscale *)
   VAR VOLSTR: SHORTSTR:
        X.Y:INTEGER:
   BEGIN
     X:=XCON+8:
     Y:=YCON+110;
     BURYOL:=0.0:
     SALTYOL:=FLASKYOL;
     TITRYOL:=BURYOL:
     SMOL1 := SALTVOL*SALT1CONC:
     SMOL2:=SALTYOL*SALT2CONC;
     ENDPT1 := SALTYOL *SALT1CONC/TITRCONC;
     ENDPT2:=SALTYOL*SALT2CONC/TITRCONC:
     ENDPT2:=ENDPT2 + 2*ENDPT1:
     WSTAT(X,Y,'pH vs vol.acid');
      IF ENDPT1 <320.0 THEN INTENDPT := ROUND(ENDPT1 * 100)
       ELSE INTENDPT := 32000 :(* intendpt required to change indicator-due to vol of
                    flask, if endpt>320 then titration will not reach endpt *)
      PHRATIO:=(PHSCALE/PHRANGE); (* pH increm. per pixel *)
      FILLRATE:=2: (*determines rate at which flask filled*)
      REALSTR(TITRYOL. VOLSTR. 2.6):
                               (* Display ACID volume *)
      TITRDISP(VOLSTR);
      IF SMOL2=0 THEN PH:=-LOG(SQRT(KW*K2/SALT1CONC)) (*only carbonate *)
```

```
ELSE CALCULPH(SMOL1,SMOL2,SALTYOL,TITRYOL,TITRCONC,PH);
END: (*INITCONDITIONS*)
PROCEDURE INITGRAPH:
BEGIN
OLDX :=XCON;OLDY :=PHPTS[0]+YCON;
 INDEX := 0 ; NEXTYOL := YOLPTS[1]:
END:
PROCEDURE INITLEVEL(VAR RIGHTS, LEFTS, TOPLEVEL: INTEGER);
(* initializes coord of sides of flask & top of flask as well as level of soln in flask *)
CONST WIDTH=2; (* indent soln from sides of flask *)
BEGIN
FLASKTOP:=FLASKY+ (3*FLASKSIZ)DIV 4: (*u-coord. of top sloping sides of flask*)
NECKTOP :=FLASKY+FLASKSIZE : (*u-coord. of very top of flask *)
LEFTS :=FLASKX-(FLASKSIZ DIV 2)+WIDTH; (*calc. coord of sides*)
RIGHTS :=FLASKX+(FLASKSIZ DIV 2)-WIDTH: (*of flask given midpt. of base*)
TOPLEYEL:=FLASKY+1; (* base of flask= Flasky *)
 INCREASE:=10: (*depth of soln to be initially placed in flask*)
              (*initialize increment in titrant *)
XTRAYOL :=0.0;
END:(*INITLEYEL*)
(*-----
PROCEDURE SETUP ARRAYS (VAR VOLPTS: REALPTS; VAR PHPTS: INTPTS);
(* calculate pH value for volscale no. points. Volume calculated is twice required to
reach end point if monoprotic and three times if diprotic *)
CONST MIN=0.01; MAX=10.00; (*min & max value of incr. of titrant *)
     X=195; Y=10; (*coord . for display of increment selected*)
YAR I:INTEGER:
    YOLRATIO:REAL; (*ratio of vol. of titrant plotted to no. pixels onx- axis*)
    INCSTR:STRING; PHSTR:SHORTSTR;
    CH:CHAR:
  PROCEDURE INIT ARRAYS:
  (*-----*)
  BEGIN
     PHPTS[0]:=ROUND(PH*PHRATIO):
     VOLRATIO:=(ENDPT2*1.4)/VOLSCALE; (* vol.incr. for each pixel*)
     FOR I:=1 TO YOLSCALE DO YOLPTS[I]:=YOLRATIO*I; (*total vol.at point 'I'*);
  END: (* INITARRAYS *)
   PROCEDURE INFORMPH:
   (*-----*)
   BEGIN
     WSTAT(3,10,CONCAT('Initial pH is ',PHSTR));
     WSTAT(65.0.'Press <SPACE BAR> to continue');
   END: (*INFORMPH*)
```

```
PROCEDURE PLEASEWAIT:
  BEGIN
     WSTAT(10.5, PREPARING SOLUTIONS ......):
  END;
  (*----
  PROCEDURE CYCLE:
                   ·-----×)
  (*----
  BEGIN
     IF NOT AGAIN THEN WHILE ((IKVOLSCALE) AND (NOT KEYIN)) DO
         1:=1+1:
          CALCULPH(SMOL1,SMOL2,FLASKVOL,VOLPTS[I],TITRCONC,PH);
          PHPTS[I]:=ROUND(PHRATIO*PH):
       END:(* YHILE *)
   END: (* CYCLE *)
BEGIN(*SETUP ARRAYS*)
  IF (NOT AGAIN) THEN INITARRAYS:
  1:=0;
 INCRPROMPT:
 CYCLE:
 INR ANGERESPONSE(INCR, INCSTR, MIN, MAX, X, Y); (*get increment*)
 CHARTYPE(6): INCRPROMPT: CHARTYPE(10): (*erase prompt for incr.*)
 IF QUIT THEN EXIT(SETUP ARRAYS);
  REALSTR(PH,PHSTR,2,5);
  INFORMPH:
             (*Inform initial pH*)
  CYCLE:
  GET ACHAR(CH.[SPACE.'Q']):
  DISPLAYPH(PHSTR); (* display initial pH*)
  CHARTYPE(6); INFORMPH; CHARTYPE(10);
  QUIT := CH= 'Q';
  IF QUIT THEN EXIT(SETUPARRAYS):
 IF ((IKYOLSCALE) AND (NOT AGAIN))THEN
   PLEASEWAIT: (*Display prompt*)
   REPEAT
     CYCLE:
     IF KEYIN THEN READ(CH);
   UNTIL I=VOLSCALE:
   CHARTYPE(6):PLEASEWAIT:CHARTYPE(10): (*erase prompt*)
  END:
END; (* SETUPARRAYS *)
PROCEDURE SLIGHTCHANGE(CURRENTL:INTEGER):
(* slight traces of other colour degree is an integer 1-10 indicating degree of second
colour on top of existing soln col*)
VAR Y RSIDE LSIDE SHADE DEGREE : INTEGER;
    BITCOL:SCREENCOLOR;
```

```
PROCEDURE DRAWDOTS(START_FIN_YY:INTEGER):
  YAR LENGTH : INTEGER;
   BEGIN
     LENGTH:=3:
     FIN:=FIN-LENGTH;
     START:=START+SHADE:
     WHILE START FIN DO
       BEGIN
        MOVECOL(START.YY.BITCOL):
        START :=START+LENGTH:
        MOVECOL(START, YY, NONE);
        START := START+DEGREE:
       END:
   END: (*DRAWDOTS*)
BEGIN (*SLIGHTCHANGE*)
  IF (UPPERPH-LOWERPH)=0.0 THEN EXIT(SLIGHTCHANGE); (*precaution*)
  INITLEVEL(RSIDE LSIDE Y):
 DEGREE :=ROUND((PH-LOWERPH)/(UPPERPH-LOWERPH)*11);
 IF SOLNCOL=ACIDCOL THEN BITCOL:=SALTCOL ELSE BITCOL:=ACIDCOL:
 IF INDNUM='3' THEN DEGREE := DEGREE+2:
 SHADE :=(DEGREE+1) DIV 3;
 IF SHADE=0 THEN SHADE:=1:(*intense 1-3*)
 CASE DEGREE OF
   1,5,7:Y:=Y+1;
  2,3 : LSIDE :=LSIDE+2;
  6.9 : BEGIN
         Y:=Y+3:
         RSIDE := RSIDE-1;
         LSIDE :=LSIDE+4:
        END:
  END:(*CASEF*)
  IF Y<FLASKTOP THEN
   REPEAT
      DRAYDOTS(LSIDE, RSIDE, Y);
      Y:=Y+2*SHADE:
      RSIDE :=RSIDE-SHADE:
      LSIDE :=LSIDE+SHADE :
    UNTIL(Y>=CURRENTL-1)OR(Y>=FLASKTOP);
    WHILE(Y<NECKTOP) AND (Y<CURRENTL-1) DO
    BEGIN
      DRAYDOTS(LSIDE RSIDE Y):
      Y:=Y+2*SHADE;
     END;
 TINT :=FALSE:
END:(*SLIGHTCHANGE*)
PROCEDURE ADDMORE:
(* Increment vol of titrant & calc new pH; Display new pH & new volume of titrant*)
CONST BLANK=' ':
VAR VOL: INTEGER; PHSTR, VOLSTR: SHORTSTR;
BEGIN (* ADDMORE*)
```

```
BURYOL:=BURYOL+INCR; (* calculate total vol. of titrant *)
  VOL:=ROUND(BURYOL*100); (* this prevents build up of floating *)
  BURYOL:=VOL/100.0; (* point errors *)
  REALSTR(BURVOL, VOLSTR, 2,6); (* convert vol. to string *)
  CASE INFLASK OF
                    (* display vol of titrant on screen *)
   ACID,
   BASE : BEGIN
                      (* as either vol. of base or acid *)
           SALTVOL :=BURVOL:
           SALTDISP(BLANK);
           SALTDISP(VOLSTR):
          END:
   ASALT: BEGIN
           TITRYOL :=BURVOL :
           TITRDISP(BLANK);
           TITRDISP(YOLSTR);
          END
  END; (* CASE *)
  CALCULPH(SMOL1,SMOL2,SALTVOL,TITRVOL,TITRCONC,PH);
  DISPLAYPH(BLANK);
                                 (* Erase old pH
  REALSTR(PH,PHSTR,2,5);
                                   (* convert to string *)
                               (* Display new pH *)
  DISPLAYPH(PHSTR);
END: (* ADDMORE *)
```

```
(* MIXTURE3 is included in MIXTURE *)
  PROCEDURE CHANGECOL(NEY/COLOR:SCREENCOLOR):
  (*Change colour of soln & change label of soln in flask*)
  VAR CURRENTL DEPTH: INTEGER:
  BEGIN
   SOLNCOL := NEWCOLOR:
   CURRENTL :=OLDLEVEL :
   INITLEVEL(RTSIDE, LTSIDE, OLDLEVEL):
   DEPTH:=CURRENTL-OLDLEVEL:
   FILLFLASK(LTSIDE, RTSIDE, OLDLEYEL, DEPTH, NEWCOLOR):
   IF CURRENTL>OLDLEYEL THEN (* colour change with soln in neckof flask*)
     BEGIN
      DEPTH:=CURRENTL-OLDLEYEL:
      FILLFLASK(LTSIDE, RTSIDE, OLDLEYEL, DEPTH, NEWCOLOR);
  END: (*CHANGECOL*)
  PROCEDURE CHECKINDICATOR:
  VAR TEMPCOL:SCREENCOLOR:
   IF ((SOLNCOL=SALTCOL) AND (PH<=UPPERPH)) THEN
    BEGIN
     IF PH <= LOWERPH THEN
      BEGIN
       SOLNCOL := ACIDCOL ;
       INDICATOR :=TRUE:
      END
      ELSE TINT := TRUE :
    END;
   IF INDICATOR THEN
    REGIN
     IF ((SOLNCOL=BLACK2) OR (SOLNCOL=BLUE) OR (SOLNCOL=ORANGE))
     THEN TEMPCOL:=WHITE2 ELSE TEMPCOL:=WHITE1;
     IF GRAPHCOL <> TEMPCOL THEN
     BEGIN
      NEXTCOL := TEMPCOL;
      PENCHANGE :=TRUE :
     END:
  END; (* CHECKINDICATOR*)
  PROCEDURE GRAPH(VAR OLDX,OLDY,INDEX: INTEGER; VAR NEXTVOL: REAL);
  (*To plot graph use values of pH already scaled & stored as integers in pHpts array.
  Plot all pts with corresponding titrant vol. of less than or equal to burette volume*)
  VAR EXACTPH, (*scaled integer pH calc. from current pH value *)
      X.Y: INTEGER: (*new X.Ycoordinate of graph *)
```

```
PROCEDURE SWAPPEN(NEWY:INTEGER):
   (*--
   BEGIN
     IF (NEWY <= UPPER) THEN
       BEGIN
          IF OLDY>UPPER THEN MOVETO(OLDX,UPPER);
          GRAPHCOL:=NEXTCOL:
         PENCOLOR(GRAPHCOL):
         PENCHANGE := FALSE :
        END:
   END: (*SWAPPEN*)
BEGIN (*GRAPH*)
MOVETO(OLDX.OLDY):
PENCOLOR(GRAPHCOL):
 WHILE (BURYOL>=NEXTYOL) AND (INDEX<VOLSCIALE) DO
  BEGIN
   INDEX := INDEX+1;
   X := INDEX+XCON : Y := PHPTS[INDEX]+YCON :
   IF PENCHANGE THEN SWAPPEN(Y):
   MOVETO(X,Y):
   NEXTYOL := YOLPTS[INDEX+1]:
   OLDX:=X:
   OLDY:=Y:
  END:
 IF (INDEX<VOLSCIALE) THEN
  BEGIN
    EXACTPH: =ROUND(PH*PHRATIO):
    EXACTPH:=EXACTPH+YCON:
     IF PENCHANGE THEN SWAPPEN(EXACTPH);
    MOVETO(OLDX,EXACTPH);
    OLDY := EXACTPH;
  END:
PENCOLOR(NONE):
END: (*GRAPH*)
PROCEDURE CHECKLEVEL(VAR XTRAVOL, INCR: REAL):
(*Yolume of solution in flask is only shown to increase when a suitable volume (say
5mL or more) has been released from burette. Therefore smaller increments are
summed until this volume is reached and then level of soln is shown to rise *)
VAR EXTRA: INTEGER;
BEGIN
XTRAYOL:=XTRAYOL+INCR; (*xtrayol. is yol.titrant added that has not yet been
                                                 shown to fill flask*)
IF (XTRAVOL>=5.0)THEN (*when xtravol is sufficiently large then flask is filled by an
                      extra amt. This value must be even due to slope of flask*)
BEGIN
   EXTRA:=TRUNC(XTRAVOL/FILLRATE);
   IF ODD(EXTRA) THEN EXTRA:=EXTRA-1:
   FILLFLASK(LTSIDE, RTSIDE, OLDLEVEL, EXTRA, SOLNCOL);
   XTRAVOL:=0:
  END:
END:(*CHECKLEVEL*)
```

```
PROCEDURE INITIND(INDNUM:CHAR; YAR LOWERPH, UPPERPH: REAL;
                         VAR ACIDCOL, SALTCOL: SCREENCOLOR):
VAR INDSTR: STRING[14]:
  PROCEDURE METHYLO:
                 (*----
  BEGIN
   LOWERPH:=3.1;UPPERPH:=4.4;
   ACIDCOL:=VIOLET:SALTCOL:=ORANGE:
   INDSTR := 'methy1 orange';
  END;
  PROCEDURE METHYLR:
  (*-----
  BEGIN
   LOWERPH:=4.2;UPPERPH:=6.2;
   ACIDCOL := YIOLET ; SALTCOL := OR ANGE ;
   INDSTR := 'methul red';
  END;
  (*-----*)
  PROCEDURE BROMOB:
  BEGIN
   LOWERPH:=6.0;UPPERPH:=7.6;
   ACIDCOL:=ORANGE:SALTCOL:=BLUE:
   INDSTR := 'bromo.blue' :
  END;
  (*----
               PROCEDURE PHENOL;
               BEGIN
   LOWERPH := 8.3; UPPERPH := 10.0;
   ACIDCOL:=BLACK1;SALTCOL:=VIOLET;
   INDSTR := 'phenolphth.';
  END:
  (*----*)
  PROCEDURE HYPOTH:
                (*----
   IF INDNUM='6' THEN (*2nd end pt*)
    CALCULPH(SMOL1, SMOL2, SALTYOL, ENDPT2, TITRCONC, LOWERPH)
     ELSE CALCULPH(SMOL1, SMOL2, SALTVOL, ENDPT1, TITRCONC, LOWERPH);
   UPPERPH:=LOWERPH:
   ACIDCOL:=ORANGE; SALTCOL:=BLUE;
   INDSTR := 'Hypothetical';
  END; (*HYPOTH*)
BEGIN (* INITIND *)
  CASE INDNUM OF
```

```
'1': METHYLO;
   '2': METHYLR;
   '3': BROMOB:
   '4': PHENOL:
   '5',
   '6': HYPOTH:
   END; (*CASE*)
   WSTAT(XCON-10.YCON-14.MDSTR):
  IF NOT COLOUR THEN
    BEGIN
      ACIDCOL:=BLACK1;
     SALTCOL := VIOLET:
END: (* INITIND*)
PROCEDURE SHOWRANGE(VAR LOWERPH, UPPERPH:REAL:
      ACIDCOL SALTCOL (SCREENCOLOR):
VAR START, FIN: INTEGER;
  {*-----*)
  PROCEDURE MIDWAY;
  VAR CENTRY DIST LINE GAP: INTEGER:
     PROCEDURE DRAYDOTS(X1,X2,Y:INTEGER; COL:SCREENCOL);
     (*------*)
     VAR LENGTH, ON, OFF, INDENT: INTEGER;
     BEGIN
        LENGTH:=2;
        X2:=X2-LENGTH;
        CASE LINE OF
               O: BEGIN ON :=1 ; OFF :=2 ; END ;
              1,3: BEGIN ON :=1; OFF :=3; END;
          2,4,5,6 : BEGIN ON := 2; OFF := 2; END;
      7,8,9,10,11,12: BEGIN ON := 3; OFF := 2; END;
          13,14,15: BEGIN ON := 3: OFF := 1; END:
          END; (*CASE*)
        CASE LINE OF
          1,3,8,10,12: INDENT:=0;
             0,2,4,6: INDENT:=1;
                7.9: INDENT:=2:
          5,11,13,15: INDENT:=3;
          END; (*CASE*)
        IF ((LINE=1) OR (LINE=3)) THEN
          BEGIN
            IF ((COL=SALTCOL) AND (ACIDCOL <>BLACK1)) THEN COL := ACIDCOL
            ELSE COL := SALTCOL;
          END:
        X1 :=X1+INDENT *LENGTH;
        WHILE X1 <X2 DO
          BEGIN
           MOVECOL(X1,Y,COL);
           X1 :=X1+ON*LENGTH;
           MOVECOL(X1,Y,NONE);
```

```
X1 :=X1+OFF *LENGTH:
            END:
       END: (*DRAWDOTS*)
   BEGIN (*MIDWAY*)
    GAP := 2:
    DIST := 2 : LINE := 0 :
    IF ACIDCOL=BLACK THEN CENTRY:=LOWER+1
         ELSE CENTRY := (UPPER+LOWER+1) DIV 2:
    DRAWDOTS(START, FIN, CENTRY, SALTCOL):
    WHILE(CENTRY+DIST) < UPPER DO
      BEGIN
        LINE :=LINE+1;
        IF ACIDCOL <> BLACK1 THEN
          DRAYDOTS(START, FIN, CENTRY+DIST, SALTCOL):
          DRAYDOTS(START, FIN, CENTRY-DIST, ACIDCOL);
         ELSE DRAWDOTS(START, FIN, CENTRY+DIST, SALTCOL);
       DIST := DIST+GAP;
      END
    END: (*MIDWAY*)
BEGIN (*SHOWRANGE*)
  LOWER := ROUND(PHRATIO *LOWERPH);
  UPPER :=ROUND(PHRATIO *UPPERPH);
  LOWER := YCON+LOWER :
  UPPER :=YCON+UPPER :
  START:=XCON+2:
  FIN:=XCON+VOLSCALE:
  VIEWPORT(START_FIN_YCON+2_LOWER):
  FILLSCREEN(ACIDCOL);
  YIEWPORT(START, FIN, UPPER, YCON+100);
  FILLSCREEN(SALTCOL):
  VIEWPORT(XMIN,XMAX,YMIN,YMAX);
  MIDWAY:
  DRAWLINE(START, LOWER, FIN, LOWER, WHITE2);
  DRAWLINE(START, UPPER, FIN, UPPER, WHITE2);
END: (*SHOWRANGE*)
PROCEDURE INITCOLOURS:
BEGIN
  IF PH>=LOWERPH THEN SOUNCOL:=SALTCOL ELSE SOUNCOL:=ACIDCOL;
  TINT:=((PH<UPPERPH) AND (PH>LOWERPH)):
  IF ((SOLNCOL=BLACK2) OR (SOLNCOL=BLUE) OR (SOLNCOL=OR ANGE))
    THEN GRAPHCOL:=WHITE2 ELSE GRAPHCOLL:=WHITE1:
  NEXTCOL:=GRAPHCOL:
END: (*INITCOLOURS*)
```

```
BEGIN
       (* TITRATE *)
  INITCONDITIONS(ENDPT1):
  INITINO(INDNUM,LOWERPH, UPPERPH, ACIDCOL, SALTCOL):
  INITCOLOURS:
  INITLEVEL(RTSIDE, LTSIDE, OLDLEVEL):
  SHOWR ANGE(LOWERPH ,UPPERPH , ACIDCOL ,S ALTCOL) :
  FILLFLASK(LTSIDE, RTSIDE, OLDLEVEL, INCREASE, SOLNCOL):
  IF TINT THEN SLIGHTCHANGE(OLDLEVEL):
  SETUPARRAYS(VOLPTS,PHPTS):
  INITGRAPH:
  PENCHANGE := FALSE :
  IF NOT QUIT THEN
    BEGIN
                    (*Display prompt to press space bar *)
      REQUEST:
      SELECTCHANGE := FALSE :
       REPEAT
         CHECKKEY(SPIACEPRISELECTCHANGE):
         IF SPACEPR THEN
           BEGIN
              INDICATOR := FALSE:
             MOVEDROP(INCR,OLDLEVEL):
              ADDMORE:
             CHECKINDICATOR:
              IF INDICATOR THEN CHANGECOL(SOLNCOL)
                ELSE IF TINT THEN SLIGHTCHANGE(OLDLEVEL):
             CHECKLEVEL(XTRAYOL .INCR):
             GRAPH(OLDX,OLDY,INDEX,NEXTYOL);
           END:
         IF SELECTCHANGE THEN CHANGEINC(SELECTCHANGE, INCR):
        UNTIL QUIT:
       CHARTYPE(0):
                        (*erase prompt*)
       REQUEST:
       CHARTYPE(10):
       AGAIN:=(BURYOL>0); (* only give option to repeatif titration has commenced*)
    END:
END: (* TITRATE *)
PROCEDURE GET INDICATOR(YAR INDNUM:CHAR):
CONST X=0; DOTS='
                    .....(*:
YAR Y: INTEGER:
BEGIN
  Y:=0:
  PAGE(OUTPUT):
  WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
  WRITE(AT(X+7,Y),'INDICATORS AVAILABLE:'); Y:=Y+2;
  WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
  \WRITE(AT(X,Y),'Methy1 orange (3.1-4.4) ',DOTS,'1)'); Y:=Y+2;
                                    ',DOTS,'2)'); Y:=Y+2;
  WRITE(AT(X,Y),'Methy1 red (4.2-6.2)
  'YRITE(AT(X,Y),'Bromothymol blue (6.0-7.6)',DOTS,'3)');Y:=Y+2;
  WRITE(AT(X,Y), 'Phenolphthalein (8.3-10.0)', DOTS, '4)'); Y:=Y+2;
  'WRITE(AT(X,Y),'Hypothetical(1st equiv.pt)',DOTS,'5)'); Y:=Y+2;
  WRITE(AT(X,Y),"Hypothetical(2nd equiv.pt)",DOTS,"6)");Y:=Y+3;
  WRITE(AT(X+7,Y), SELECT INDICATOR ',DOTS,' )');
  GETTEXTCHAR(37,Y,INDNUM,['1'..'6','Q']);
```

```
QUIT := INDNUM='0':
  IF QUIT THEN AGAIN:=FALSE:
  PAGE(OUTPUT):
END: (*GETINDIC*)
PROCEDURE STARTAGAIN:
(*********************************
  PROCEDURE CLEARY ALUES:
  (* erase all values plus flask *)
  CONST BLANK=' ':
  BEGIN
    DISPLAYPH(BLANK); (* delete pH *)
TITRDISP(BLANK); (* delete vol. of SALT*)
    IF NOT AGAIN THEN
     BEGIN
       SALTMOLARITY(BLANK); (*delete molarity of salt1 *)
       TITRMOLARITY(BLANK); (*delete molarity of salt2*)
       SALTDISP(BLANK); (* delete vol. of salt*)
ACIDDISP(BLANK); (* delete molarity of acid
                       (* delete molarity of acid*)
     END:
    FILLBOX(10,110,25,125,BLACK1); (* erase flask *)
  END: (*CLEARYALUES*)
  PROCEDURE CHECKAGAIN;
  CONST X=0:
        DOTS=' .....(';
  YAR Y:INTEGER:
      CH:CHAR:
  BEGIN
   Y:=6: PAGE(OUTPUT):
   WRITE(AT(X,Y), 'Repeat previous titration with ');Y:=Y+1;
   WRITE(AT(X+7,Y),'same indicator ',DOTS,'R)');Y:=Y+1;
   WRITE(AT(X+7,Y), 'different indicator ',DOTS, 'D)');Y:=Y+3;
   \WRITE(AT(X,Y),'Select different titration ',DOTS,'S)'); Y:=Y+3;
   WRITE(AT(X,Y),'Quit - back to main menu ',DOTS,'Q)');Y:=Y+3;
   WRITE(AT(X+10,Y), 'SELECT OPTION '.DOTS,' )'):
   GETTEXTCH(X+37,Y,CH,['R','D','S','Q']);
   IF AGAIN THEN AGAIN:=((CH='R') OR (CH='D'));
   NEWIND :=NOT((AGAIN) AND (CH='R'));
   QUIT :=CH='Q'; (* resets 'quit' *)
  END; (* CHECKAGAIN*)
BEGIN (* STARTAGAIN *)
  PAGE(OUTPUT);
 FILLBOX(150,270,24,164,BLACK1); (* erase pH graph *)
 CHECKAGAIN:
  CLEARYALUES;
END: (* STARTAGAIN *)
```

```
BEGIN (* main *)
   SETCHAIN(':SALTMENU'):
   AGAIN := FALSE;
   QUIT := FALSE ;
   NEYIND :=TRUE:
   INITSCREEN:
   ERASEBOXES;
   ERASEL ABELS:
   SETCOLOUR:
   SELECTTYPE(TITRTYPE):
   WHILE (NOT QUIT) DO
     BEGIN
       DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE2);
       DRAWAXES(XCON, YCON, VOLSCALE, WHITE2);
        IF ((NOT QUIT) AND (NEWIND)) THEN GETINDICATOR (INDNUM);
       GRAFMODE:
        IF (NOT AGAIN) AND (NOT QUIT) THEN
         SETCONDITIONS(SALT1CONC, SALT2CONC, TITRCONC, INFLASK);
        IF NOT QUIT THEN TITRATE;
        TEXTMODE;
        STARTAGAIN;
    END; (* while *)
   BACKTOMENU;
END. (*SALTMIXTURE*)
```

```
(*$S++*)(*$R-*)(*$V-*)(*$|-*)
PROGRAM SALTASSIGN:
USES TURTLEGRAPHICS, TRANSCEND, CHAINSTUFF, USEFUL, SALTLIB;
VAR
 ACIDIC.
 COLOUR.
                               (* is a colour monitor available
                                                     *)
 NEY.
                              (* flag to select a new assignment
                                                     *)
 AGAIN: BOOLEAN:
                                                     *}
                                (* option to repeat titration
 UNKNOWN: ACIDORBASE;
                                (* type of unknown soln
                                                     *)
 UNKNOWNC.
                              (* concentration of unknown soln
                                                     *)
 STDSOLN :REAL:
                              (* concentration of standard soln
                                                     *)
 SOLSTR: STRING[17]:
                              (* string of type of unknown soln
                                                     *)
 SALTCONC, TITRCONC: REAL:
                                        (* conc. of solns
                                                     *)
PROCEDURE GETC ALCULATOR:
CONST TOP=10: INDENT=20:
YAR Y: INTEGER;
    NUM1 .NUM2 : REAL :
    ESCAPE:BOOLEAN;
    OP:CHAR:
  PROCEDURE LAYOUT:
  CONST STAR='*':
  YAR X,Y:INTEGER;
  BEGIN
   PAGE(OUTPUT):
   X:=10; Y:=2;
   WRITE(AT(X,Y),AROW(21,STAR)):
                         Y:=Y+2:
   WRITE(AT(X,Y),'CALCULATOR'); Y:=Y+2;
   WRITE(AT(X,Y),AROW(21,STAR));
   X:=4; Y:=T0P;
   WRITE(AT(X,Y),'+');Y:=Y+2;
   WRITE(AT(X,Y),'-'):Y:=Y+2:
   WRITE(AT(X,Y),'X');Y:=Y+2;
   WRITE(AT(X,Y),'/');
  END: (* LAYOUT *)
  PROCEDURE ENTERNUM(Y:INTEGER; VAR NUM:REAL);
  CONST X=10;
  YAR S:SHORTSTR;
  BEGIN
   WRITE(AT(X,Y), ENTER NUM:');
   GETRESPONSE(22,Y,S,8,['0'..'9','.','0','C']);
   WRITE(AT(X,Y).
   QUIT :=((S='Q') OR (S='C'));
```

```
ESCAPE := S='0':
  NUM:=RYALUE(S):
 END: (* ENTERNUM *)
 PROCEDURE ENTEROP(Y:INTEGER; VAR OP:CHAR);
 GOTOXY(INDENT.Y):
  GET ACHAR(OP,['+','-','X','*','/','Q','C']);
  WRITE(OP):
  QUIT :=((OP='Q') OR (OP='C'));
  ESC APE := OP = 'Q' :
 END:
 PROCEDURE CLEAR(A,B: INTEGER);
 CONST BLANKL='
 VAR J: INTEGER;
 BEGIN
  FOR J := A TO B DO WRITE(AT(INDENT, J), BLANKL);
 END: (* CLEAR*)
 PROCEDURE CALC(YAR NUM1 NUM2:REAL; OP:CHAR);
 BEGIN
  CASE OP OF
   '+': NUM1:=NUM1+NUM2:
   '-': NUM1 :=NUM1 -NUM2 ;
  'X'.'*': NUM1 :=NUM1 *NUM2;
   '/': NUM1 :=NUM1 /NUM2 :
   END: (*CASE*)
   WRITE(AT(INDENT,Y),NUM1:9:5);
  END: (* CALC *)
BEGIN (*CALCULATOR*)
 LAYOUT:
 REPEAT
 Y := TOP :
 ENTERNUM(Y_NUM1);
  IF NOT QUIT THEN
  REPEAT
   Y:=Y+2:
   ENTEROP(Y,OP);
   IF NOT QUIT THEN
    BEGIN
     Y:=Y+2;
     ENTERNUM(Y,NUM2);
     CLEAR(TOP,Y);
     Y:=TOP:
   IF NOT OUIT THEN CALC(NUM1 NUM2 OP);
  UNTIL QUIT:
  CLEAR(TOP.Y);
```

```
UNTIL ESCAPE:
 QUIT :=FALSE:
 PAGE(OUTPUT):
END: (*CALCULATOR*)
PROCEDURE GETSPACEBAR:
YAR CH:CHAR:
BEGIN
 WRITE(AT(23,23), Press <SPACE BAR>');
 GET ACHAR(CH,[SPACE,'Q']);
 QUIT := CH= 'Q' :
END:(* GETSPACEBAR*)
(**********************************
PROCEDURE SELECTUNKNOWN;
CONST STAR='*';
YAR FIRSTNO:REAL;
    X.Y:INTEGER:
    ASSIGN:STRING[2]:
    CH:CHAR;
  PROCEDURE SELECTTYPE:
  BEGIN
  CASE ASSIGN[1] OF
  '0', '1', '2': BEGIN
            TITRTYPE := ACIDS ALT ;
            SOLSTR := 'AMMONIUM CHLORIDE';
            K1 := 1.79E-5; (* Kb for ammonia*)
           END:
  '3','4', '5', '6': BEGIN
               TITRTYPE := BASESALT:
               SOLSTR := 'SODIUM ACET ATE';
               K1 := 1.76E-5: (* Ka for acetic acid*)
  '7','8','9': BEGIN
           TITRTYPE := DISALT;
           SOLSTR:='SODIUM CARBONATE':
           K1 :=4.3E-7; K2 :=5.6E-11; (* K values for carbonic *)
  END; (*CASE*)
  PAGE(OUTPUT):
  ACIDIC:=(TITRTYPE=ACIDSALT);
  UNKNOWN := ASALT;
 END: (* SELECTTYPE *)
BEGIN (* SELECTUNKNOWN *)
 PAGE(OUTPUT):
 X:=0;Y:=6;
 WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
WRITE(AT(X,Y), ENTER ASSIGNMENT NO.(1-99):'); Y:=Y+2;
WRITE(AT(X,Y),'This no. will be given to you by'); Y:=Y+1;
```

```
WRITE(AT(X,Y),'your teacher.'); Y:=Y+2;
WRITE(AT(X,Y),AROW(40,STAR));
GETRESPONSE(X+35,Y-5,ASSIGN,2,NUMS+['0']);
QUIT := (POS('Q', ASSIGN)>0);
IF QUIT THEN
 BEGIN
   BACKTOMENU:
   EXIT(SELECTUNKNOWN):
 END:
 IF LENGTH(ASSIGN)<2 THEN
  ASSIGN := CONCAT('0', ASSIGN);
SELECTTYPE:
FIRSTNO:=(ORD(ASSIGN[1])-48)*7:
UNKNOWNC := ORD(ASSIGN[2])-48:
UNKNOWNC:=(100+(92*UNKNOWNC)+FIRSTNO)/1000:
SALTCONC :=UNKNOWNC :
PAGE(OUTPUT):
Y:=4:
 WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
 'WRITE(AT(X,Y),' YOUR ASSIGNMENT IS TO CALCULATE'); Y:=Y+2;
 WRITE(AT(X,Y),' THE CONCENTRATION OF A SOLUTION'); Y:=Y+2;
WRITE(AT(X,Y),' OF ',SOLSTR,'.'); Y:=Y+2;
WRITE(AT(X,Y), OF ,SOLSTR, : ); Y := Y+2; WRITE(AT(X,Y), CONCENTRATION WILL BE IN RANGE');Y := Y+2;
 WRITE(AT(X,Y),
                   0.100-1.000M');Y:=Y+2;
 WRITE(AT(X,Y),AROW(40,STAR));
 WRITE(AT(10,22), Press <SPACE BAR> to continue ');
GETACHAR(CH,[SPACE,'Q']);
QUIT := CH='Q':
PAGE(OUTPUT):
END; (* SELECTUNKNOWN *)
PROCEDURE STAND ARDSOLN:
CONST STAR='*':
      X=0; BLANK='
VAR S:STRING; CH:CHAR;
     OK:BOOLEAN;
     Y, J, INTNUM: INTEGER;
BEGIN
 IF ACIDIC THEN S:='sodium hydroxide.' ELSE S:='hydrocholoric acid.';
 WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
 \WRITE(AT(X,Y),'Enter concentration of standard'); Y:=Y+2;
 WRITE(AT(X,Y),'solution of ',S);Y:=Y+2;
 WRITE(AT(X,Y),'(0.100-1.000); ');Y:=Y+2;
 WRITE(AT(X,Y),AROW(40,STAR));
S:=":
REPEAT
  GETRESPONSE(20,Y-2,S,5,NUMS+['Q']);
  QUIT :=S='Q';
  IF NOT QUIT THEN
   BEGIN
    STDSOLN:=RYALUE(S);
```

```
OK :=((STDSOLN>=0.10) AND (STDSOLN<=1.0));
   IF OK THEN INTNUM:=TRUNC(STDSOLN*100):
   IF NOT OK THEN WRITE(AT(34,Y),BLANK):
  END :
 UNTIL OK OR QUIT:
TITRCONC :=STDSOLN:
PAGE(OUTPUT):
END: (* STANDARDSOLN *)
PROCEDURE GETCONDITIONS:
YAR ASTR: SHORTSTR;
  PROMPT1 .PROMPT2:STRING:
  PROCEDURE SELECTVOL(VAR FLASKVOL: REAL):
  CONST MIN=10.0; MAX=50; (* range of volume*)
X=215; Y=10; (* coord. to enter input *)
  BEGIN
   PROMPT1 := CONCAT('Select vol. of salt in flask:');
   PROMPT2:=' (10-50m1)';
   TWOPROMPTS(PROMPT1_PROMPT2):
   INR ANGERESPONSE(FLASKYOL, ASTR, MIN, MAX, X, Y);
   CHARTYPE(6):
   TWOPROMPTS(PROMPT1.PROMPT2): (* ERASE *)
   CHARTYPE(10):
  END:(*SELECTYOL*)
  PROCEDURE SELECT(VAR INFLASK: ACIDORBASE);
  VAR CH:CHAR;
  BEGIN
   INFLASK := ASALT :
   PROMPT1 := 'Salt solution is in flask';
   PROMPT2:=' Press <SPACE BAR> to continue';
   TWOPROMPTS(PROMPT1.PROMPT2):
   GETACHAR(CH,[SPACE,'Q']);
   QUIT :=CH='Q';
   CHARTYPE(6):
   TWOPROMPS(PROMPT1_PROMPT2); (* ERASE *)
   CHARTYPE(10):
  END: (*SELECT*)
BEGIN
 SALTMOLARITY('?'):
 REALSTR(TITRCONC, ASTR, 3,5);
 TITRMOLARITY(ASTR);
 IF NOT QUIT THEN SELECT(INFLASK);
 IF NOT QUIT THEN SELECTYOL(FLASKYOL);
END (* GETCONDITIONS *)
```

```
PROCEDURE SHOWTYPE:
VAR X.Y: INTEGER:
   S1: STRING[18];
BEGIN
  IF ACIDIC THEN S1 := 'SODIUM HYDROXIDE' ELSE S1 := 'HYDROCHLORIC ACID';
  X:=210; Y:=135;
  WSTAT(X-(7*LENGTH(S1) DIV 2),Y,S1);
  Y:=Y-20:
  WSTAT(X,Y,'VS');
  Y:=Y-20:
  WSTAT(X-(7*LENGTH(SOLSTR) DIV 2),Y,SOLSTR);
  IF ACIDIC THEN S1 := 'BASE' ELSE S1 := 'ACID';
  Y:=Y-50;
  WSTAT(X-(7*8),Y,CONCAT(S1,' IN BURETTE'));
 END: (* SHOWTYPE *)
(*$1:SALTASS2*)
```

```
(* SALTASS2.text - included in SALTASSIGN*)
(********************
PROCEDURE TITRATE:
VAR
 SALTCOL, TITRCOL.
                                     (* soln colours during titration
 SOLNCOL: SCREENCOLOR:
                                     (* current colour of soln in flask *)
 SPACEPR.
                                   (* flag to indicate space bar pressed *)
 SELECTCHANGE: boolean:
                      (* flag to indicate change in titrant increment volume *)
 INCR.
                                   (* current titrant increment vol.
 BURYOL
                               (* total vol. added from burette (titrant) *)
 SALTYOL .TITRYOL .
                                 (* total vol. of salt & titrant in flask
                                                              *)
 ENDPT1,
                               (* yol. of titrant required to reach endpt *)
 PH,
                                   (* current pH of soln
                                                              *)
 XTRAVOL:REAL:
                                (* vol. titrant not uet shown to fill flask *)
 RTSIDE LTSIDE.
                               (* current x-coord. of flask being filled *)
 OLDLEYEL, INCREASE,
                                (* current & increase in level of soln
                                                              *)
 OLDX.OLDY.
                                 (* current coord of pH graph
                                                              *)
 INDEX:INTEGER:
                                (* required for graphing pH curve
                                                              *)
PROCEDURE INITCONDITIONS(VAR ENDPT1:REAL);
YAR ASTR: SHORTSTR;
BEGIN
 IF COLOUR THEN
  BEGIN
   SALTCOL:=YIOLET; TITRCOL:=BLUE;
  END
  ELSE
   BEGIN
    SALTCOL := WHITE1 ;
    TITRCOL:=BLACK1:
   END;
 BURYOL:=0.0:
 SALTVOL:=FLASKVOL;
 TITRVOL:=BURVOL:
 ENDPT1 := SALTYOL*SALTCONC/TITRCONC:
 SOLNCOL:=SALTCOL:
  FILLRATE:=2: (*determines rate at which flask filled*)
  REALSTR(SALTVOL, ASTR, 2,6);
                      (* Display salt volume*)
  SALTDISP(ASTR);
  REALSTR(TITRVOL, ASTR, 2,6);
  TITRDISP(ASTR);
                     (* Display titrant volume *)
  CALCPH(SALTYOL,TITRVOL,SALTCONC,TITRCONC,PH); (*Calc. initpH*)
  REALSTR(PH.ASTR.2.5):
  DISPLAYPH(ASTR):
END: (*INITCONDITIONS*)
PROCEDURE INITLEVEL(YAR RSIDE, LSIDE, TOPLEYEL: INTEGER);
(* initializes coord of sides of flask & top of flask as well as level of soln in flask *)
CONST WIDTH=2; (* indent soin from sides of flask *)
```

```
BEGIN
FLASKTOP :=FLASKY+ (3*FLASKSIZ)DIV 4; (*u-coord. of top sloping sides of flask*)
MECKTOP :=FLASKY+FLASKSIZE; (*u-coord. of yery top of flask *)
LSIDE :=FLASKX-(FLASKSIZ DIV 2)+WIDTH; (*calc. coord of sides*)
RSIDE:=FLASKX+(FLASKSIZ DIV 2)-WIDTH; (*of flask given midpt. of base*)
TOPLEVEL:=FLASKY+1:
                        (* base of flask= Flasku *)
INCREASE:=10; (*depth of soln to be initially placed in flask*)
XTRAVOL:=0.0;
                  (*initialize increment in titrant *)
END: (*INITLEVEL*)
PROCEDURE ADDMORE:
(* Increment vol. of titrant & calc. new pH - display new pH & new volume of titrant*)
CONST BLANK='
YAR VOL: INTEGER; PHSTR, VOLSTR: SHORTSTR:
BEGIN (* ADDMORE*)
 BURYOL :=BURYOL+INCR; (* calculate total vol. of titrant *)
 VOL :=ROUND(BURYOL*100); (* this prevents build up of floating *)
 BURYOL := YOL / 100.0 : (* point errors *)
 REALSTR(BURYOL, VOLSTR, 2,6); (* convert vol. to string *)
 TITRYOL:=BURYOL:
 TITRDISP(BLANK):
 TITRDISP(VOLSTR):
 CALCPH(SALTVOL,TITRVOL,SALTCONC,TITRCONC,PH);
                                         *)
 DISPLAYPH(BLANK):
                          (* Erase old pH
 DISPLAYPH(BLANK);
REALSTR(PH,PHSTR,2,5);
                             (* convert to string *)
                          (* Display new pH *)
 DISPLAYPH(PHSTR);
END; (* ADDMORE *)
(**********************
PROCEDURE CHANGECOL(NEWCOLOR: SCREENCOLOR):
(*Change colour of soln & change label of soln in flask*)
YAR CURRENTL DEPTH : INTEGER :
BEGIN
 SOLNCOL: = NEYCOLOR;
 CURRENTL :=OLDLEYEL:
  INITLEYEL (RTSIDE, LTSIDE, OLDLEYEL);
 DEPTH:=CURRENTL-OLDLEVEL:
 FILLFLASK(LTSIDE .RTSIDE .OLDLEVEL .DEPTH .NEWCOLOR);
  IF CURRENTL>OLDLEVEL THEN
   BEGIN
     DEPTH := CURRENTL-OLDLEVEL;
     FILLFLASK(LTSIDE, RTSIDE, OLDLEYEL, DEPTH, NEWCOLOR);
   END:
END; (*CHANGECOL*)
PROCEDURE CHECKINDICATOR:
BEGIN
 IF ((SOLNCOL=SALTCOL) AND (BURYOL>=ENDPT1)) THEN CHANGECOL(TITRCOL);
END:(* CHECKINDICATOR*)
```

```
(************************
PROCEDURE CHECKLEVEL(VAR XTRAYOL, INCR.; REAL):
(*Volume of solution in flask is only shown to increase when a suitable volume (say 5mL
or more) has been released from burette. Therefore smaller increments are summed until
this volume is reached and then level of soln is shown to rise *)
VAR EXTRA: INTEGER;
REGIN
 XTRAYOL:=XTRAYOL+INCR: (*xtrayo). is vol.titrant added that has
             not yet been shown to fill flask*)
IF (XTRAYOL>=5.0)THEN (*when xtrayol is sufficiently large then flask is filled by
             an extra amt. This value must be even due to slope of flask*)
  BEGIN
   EXTRA:=TRUNC(XTRAVOL/FILLRATE);
    IF ODD(EXTRA) THEN EXTRA:=EXTRA-1;
   FILLFLASK(LTSIDE, RTSIDE, OLDLEVEL, EXTRA, SOLNCOL);
   XTRAYOL:=0;
  END;
END:(*CHECKLEYEL*)
       (* TITRATE *)
BEGIN
 INITCONDITIONS(ENDPT1):
 INITLEVEL(RTSIDE, LTSIDE, OLDLEVEL);
FILLFLASK(LTSIDE, RTSIDE, OLDLEYEL, INCREASE, SOLNCOL):
SELECTINCR(INCR):
 IF NOT QUIT THEN
  BEGIN
               (*Display prompt to press space bar*)
   REQUEST:
   SELECTCHANGE := FALSE;
    REPEAT
     CHECKKEY(SPACEPR, SELECTCHANGE):
     IF SPACEPR THEN
       BEGIN
        MOVEDROP(INCR OLDLEYEL);
        ADDMORE:
        CHECKINDICATOR:
        CHECKLEVEL(XTRAVOL, INCR);
     IF SELECTCHANGE THEN CHANGEINC(SELECTCHANGE, INCR);
    UNTIL QUIT:
   CHARTYPE(0):
                   (*erase prompt*)
   REQUEST;
   CHARTYPE(10):
   AGAIN:=(BURYOL>O); (* only give option to repeat 'again' if titration has*)
                                                 (*commenced*)
  END:
END: (* TITRATE *)
PROCEDURE STARTAGAIN:
CONST BLANK="
      X=0;
VAR CH:CHAR: Y: INTEGER;
     UNSTR: SHORTSTR;
```

```
PROCEDURE CLEARVALUES:
(* erase all values plus flask *)
              PROCEDURE NEWLABELS(COL: SCREENCOLOR):
   CONST_LOWERY=170: TOPY=190:
   VAR SYMBOL: SHORTSTR:
      PROCEDURE LABELS(X:INTEGER; CH1,CH2:SHORTSTR);
      CONST HEIGHT=179:
      BEGIN
      WSTAT(X,HEIGHT,CH1);
      WSTAT(X+7,HEIGHT-7,CH2);
      END: (*LABELS*)
   BEGIN (*NEWLABELS*)
    IF TITRTYPE=ACIDS ALT THEN SYMBOL := 'b':
   FILLBOX(XMIN, XMAX, LOWERY-2, YMAX, BLACK1);
    DRAWBOX(1,LOWERY,64,TOPY,COL);
   LABELS(7.'M'.'s'):
   DRAWBOX(70,LOWERY,135,TOPY,COL);
   LABELS(78,'M',SYMBOL);
   DRAWBOX(145,LOWERY,206,TOPY,COL);
   LABELS(149,'V','s');
    DRAWBOX(212,LOWERY,275,TOPY,COL);
    LABELS(218, 'V', SYMBOL);
   END: (*NEWLABELS*)
BEGIN
 DISPLAYPH(BLANK);
 TITRDISP(BLANK):
 SALTDISP(BLANK);
 FILLBOX(10,110,25,125,BLACK2); (* erase flask *)
 FILLBOX(150,271,32,164,BLACK1);
                             (* erase pH graph *)
 IF NOT AGAIN THEN NEWLABELS(BLUE):
END: (*CLEARVALUES*)
PROCEDURE CHECK AGAIN:
CONST DOTS='.....(';
BEGIN
 Y:=6:
 'WRITE(AT(X,Y), 'REPEAT previous titration ',DOTS,'R)'); Y:=Y+2;
 WRITE(AT(X,Y),'Repeat titration'); Y:=Y+1;
 WRITE(AT(X,Y),' but ALTER conditions ',DOTS,'A)'); Y:=Y+2; WRITE(AT(X,Y),'Get CALCULATOR ',DOTS,'C)'); Y:=Y+2;
                                  ',DOTS,'C)'); Y:=Y+2;
 'WRITE(AT(X,Y),'Get CALCULATOR ',DOTS,'C)'); Y:=Y+2
'WRITE(AT(X,Y),'New assignment ',DOTS,'N)'); Y:=Y+2;
 WRITE(AT(X,Y),'QUIT - back to MAIN MENU ',DOTS,'Q)'); Y:=Y+3;
 WRITE(AT(X+10,Y), SELECT OPTION ..',DOTS,' )');
 GOTOXY(37,Y);
 CLEARVALUES;
 GETTEXTCHAR(X+37,Y,CH,['R','A','C','N','Q']);
```

```
IF AGAIN THEN AGAIN:=CH='R';
    QUIT := CH='Q'; (* resets 'quit' *)
    PAGE(OUTPUT):
    IF NOT AGAIN THEN
     BEGIN
      SALTMOLARITY(BLANK); (*erase molarity of acid*)
TITRMOLARITY(BLANK); (*erase molarity of base*)
    CASE CH OF
     'C':BEGIN
         GETC ALCULATOR:
         CHECKAGAIN:
       END;
     'N':SELECTUNKNOWN:
     END: (*CASE*)
   PAGE(OUTPUT):
   END; (* CHECKAGAIN*)
BEGIN (*STARTAGAIN*)
   PAGE(OUTPUT);
   IF AGAIN THEN CHECKAGAIN ELSE SELECTUNKNOWN;
   CLEARYALUES:
END: (* STARTAGAIN *)
BEGIN (* main *)
 SETCHAIN(':SALTMENU');
 AGAIN := FALSE;
 QUIT :=F ALSE ;
 SETCOLOUR:
 SELECTUNKNOWN;
 INITSCREEN:
 WHILE (NOT QUIT) DO
   BEGIN
    IF NOT AGAIN THEN STANDARDSOLN;
    DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE2);
    GRAFMODE;
    IF ((NOT QUIT) AND (NOT AGAIN)) THEN
       GETCONDITIONS;
    SHOWTYPE;
    IF NOT QUIT THEN TITRATE;
    TEXTMODE:
   STARTAGAIN;
  END; (* while *)
 BACKTOMENU:
END. (*SALTASSIGN*)
```

```
(*$S++*)(*$R-*)(*$Y-*)
PROGRAM MIXASSIGN:
USES TURTLEGRAPHICS, TRANSCEND, CHAINSTUFF, USEFUL, SALTLIB;
VAR
 FIRST NEW.
                               (* flag to select a new assignment *)
 COLOUR,
                                  (* is colour monitor available *)
  AGAIN: BOOLEAN:
                                   (* option to repeat titration *)
 SALTICONC, SALT2CONC, TITRCONC: REAL:
                                         (* conc. of solns *)
 UNKNOWN: ACIDORBASE:
                                    (* tupe of unknown soln
                                                   *)
 STDSOLN :REAL:
                               (* concentration of standard soln *)
PROCEDURE ACIDDISP(S:SHORTSTR):
BEGIN
 WSTAT(7,148,S); (*display acidconc next to flask*)
 WSTAT(20.140.'HC1'):
END: (* ACIDDIDSP *)
PROCEDURE ER ASEBOXES:
BEGIN
 FILLBOX(5,40,172,188,BLACK2); (*black2 doesnt interfere *)
 FILLBOX(76,100,172,188,BLACK2); (*with existing blue boxes*)
 FILLBOX(12,50,172,186,BLACK1); (*black1 doesnt interfer with*)
 FILLBOX(83,125,172,186,BLACK1); (*white1 of wstat to follow*)
END; (* ERASEBOXES *)
PROCEDURE NEWLABELS:
(*************************
VAR X1 ,X2:INTEGER:
  PROCEDURE NEWSTR(X:INTEGER;CH1,CH2:SHORTSTR);
  CONST HEIGHT=178:
  BEGIN
  WSTAT(X,HEIGHT,CH1);
  WSTAT(X, HEIGHT-3, CH2);
  END: (* NEWSTR *)
BEGIN (* NEWLABELS *)
X1:=15; X2:=85;
CHARTYPE(6);
NEWSTR(X1, 'Na CO', '2 3');
NEWSTR(X2, 'NaHCO',' 3');
CHARTYPE(10);
END; (* NEWLABELS *)
```

```
PROCEDURE GETCALCULATOR:
CONST TOP=10:
YAR Y: INTEGER;
  NUM1 NUM2: REAL:
  ESCAPE:BOOLEAN:
  OP:CHAR:
 PROCEDURE L'AYOUT:
 CONST STAR='*':
 VAR X,Y:INTEGER;
 BEGIN
   PAGE(OUTPUT):
   X:=10: Y:=2:
   \forall R \mid TE(AT(X,Y),ARO\Psi(21,STAR)): Y := Y+2:
   WRITE(AT(X,Y),'CALCULATOR'); Y:=Y+2;
   WRITE(AT(X,Y),AROW(21,STAR));
   WRITE(AT(X,23),'<Q>QUIT <C>CLEAR');
   X:=4: Y:=T0P:
   WRITE(AT(X,Y),'+');Y:=Y+2;
   WRITE(AT(X,Y),'-');Y:=Y+2;
   WRITE(AT(X,Y),'X');Y:=Y+2;
   WRITE(AT(X,Y),'/'):
 END; (* LAYOUT *)
 PROCEDURE ENTERNUM(Y:INTEGER: YAR NUM:REAL):
 CONST X=10:
 VAR S:SHORTSTR:
 BEGIN
   WRITE(AT(X,Y), ENTER NUM:');
   GETRESPONSE(22,Y,S,8,['0'..'9','.','Q','C']);
   WRITE(AT(X,Y),
   QUIT :=((S='Q') OR (S='C'));
   ESC APE :=S='Q':
   NUM:=RYALUE(S):
 END: (* ENTERNUM *)
 PROCEDURE ENTEROP(Y:INTEGER; VAR OP:CHAR);
 BEGIN
   GOTOXY(INDENT,Y);
   GETACHAR(OP,['+','-','X','*','/','Q','C']);
   WRITE(OP):
   QUIT :=((OP='Q') OR (OP='C'));
   ESC APE := OP='Q':
 END: (* ENTEROP *)
```

```
PROCEDURE CLEAR(A.B: INTEGER):
                    CONST BLANKL='
 YAR J: INTEGER;
 BEGIN
   FOR J := A TO B DO WRITE(AT(INDENT, J), BLANKL);
 END: (* CLEAR *)
 PROCEDURE CALC(VAR NUM1 NUM2:REAL; OP:CHAR);
 BEGIN
  CASE OP OF
    '+': NUM1 :=NUM1+NUM2;
    '-': NUM1 :=NUM1-NUM2 :
 "X", "*": NUM1 :=NUM1 *NUM2;
   '/': NUM1 :=NUM1 /NUM2;
   END: (*CASE*)
   WRITE(AT(INDENT,Y), NUM1:9:5);
  END; (* CALC *)
BEGIN (* CALCULATOR *)
 LAYOUT:
 REPEAT
   Y := TOP :
   ENTERNUM(Y,NUM1);
   IF NOT QUIT THEN
    REPEAT
      Y:=Y+2:
      ENTEROP(Y,OP);
      IF NOT QUIT THEN
      BEGIN
       Y:=Y+2;
       ENTERNUM(Y NUM2);
       CLEAR(TOP,Y);
       Y := TOP;
       END:
      IF NOT QUIT THEN CALC(NUM1, NUM2, OP);
     LINT IL QUIT:
   CLEAR(TOP,Y);
  UNTIL ESCAPE;
  QUIT := FALSE ;
  PAGE(OUTPUT):
END: (* CALCULATOR *)
PROCEDURE GETSPACEBAR:
VAR CH:CHAR:
 WRITE(AT(23,23), Press <SPACE BAR>');
 GETACHAR(CH,[SPACE,'Q']);
 OUIT :=CH='Q';
END: (* GETSPACEBAR *)
```

MIXASSIGNMENT CODE APPENDIX D

```
PROCEDURE SELECTUNKNOWN:
(*********************
CONST STAR='*':
VAR UNKNOWN1.UNKNOWN2:REAL:
    X,Y:INTEGER;
    ASSIGN:STRING[2]:
    CH:CHAR:
BEGIN (* SELECTUNKNOWN *)
  PAGE(OUTPUT):
  X:=0:Y:=6:
  WRITE(AT(X.Y).AROW(40.STAR)); Y:=Y+2;
  WRITE(AT(X,Y), ENTER ASSIGNMENT NO.(1-99):'); Y:=Y+2;
  WRITE(AT(X,Y),'This no. will be given to you by'); Y:=Y+1;
  WRITE(AT(X,Y),'your teacher.'); Y:=Y+2;
  WRITE(AT(X.Y).AROW(40.STAR)):
  GETRESPONSE(X+35,Y-5,ASSIGN,2,NUMS+['Q']);
  QUIT := (POS('Q', ASSIGN)>0);
  IF QUIT THEN EXIT(SELECTUNKNOWN):
  IF LENGTH(ASSIGN)<2 THEN ASSIGN:=CONCAT('0', ASSIGN);
  TITRTYPE := DISALT:
  UNKNOWN := ASALT :
  UNKNOWN1 := ORD(ASSIGN[1])-48:
  UNKNOWN2:=ORD(ASSIGN[2])-48:
  SALT1CONC:=(UNKNOWN2*8+UNKNOWN1)/100:
  SALT2CONC := (UNKNOWN1 *5+UNKNOWN2)/100:
  PAGE(OUTPUT):
  X := 0 : Y := 2 :
  WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
  WRITE(AT(X+3,Y), "YOUR ASSIGNMENT IS TO CALCULATE"); Y:=Y+2;
  WRITE(AT(X,Y), 'THE CONCENTRATIONS OF SODIUM CARBONATE'); Y = Y+2;
  WRITE(AT(X,Y),'AND SODIUM BICARBONATE IN A SOLUTION.'); Y:=Y+3;
  WRITE(AT(X+3,Y), 'CONCENTRATIONS WILL BE IN RANGE');Y:=Y+2;
  \\RITE(AT(X+10,Y),\0.010~1.000M\);Y:=Y+2;
  WRITE(AT(X,Y),AROW(40,STAR)):
  WRITE(AT(10,22), 'Press <SPACE BAR> to continue ');
  GETACHAR(CH,[SPACE,'Q']):
  QUIT :=CH='Q';
  PAGE(OUTPUT):
END; (* SELECTUNKNOWN *)
(*********************************
PROCEDURE STANDARDSOLN;
CONST STAR='*';
      X=0; BLANK='
VAR S:STRING; CH:CHAR;
    OK:BOOLEAN: Y: INTEGER:
BEGIN (* STANDARDSOLN *)
  WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
  'WRITE(AT(X,Y), 'Enter concentration of standard'); Y:=Y+2;
  WRITE(AT(X,Y),'solution of hydrochloric acid.'); Y:=Y+2;
  WRITE(AT(X,Y),'(0.010-1.000): ');
  \forall RITE(AT(X,Y+2),AROY(40,STAR));
```

```
S:=":
 REPEAT
   GETRESPONSE(20,Y.S.5.NUMS+['0']);
   QUIT :=S='0':
   IF NOT QUIT THEN
    BEGIN
      STDSOLN :=RYALUE($):
      OK:=((STDSOLN>=0.01) AND (STDSOLN<=1.0));
      IF NOT OK THEN WRITE(AT(20,Y),BLANK):
    END:
 UNTIL OK OR QUIT:
 IF NOT QUIT THEN TITRCONC :=STDSOLN:
 PAGE(OUTPUT):
END: (* STANDARDSOLN *)
[**********************
PROCEDURE GETCONDITIONS:
VAR ASTR: SHORTSTR:
   PROMPT1.PROMPT2:STRING:
  PROCEDURE SELECTYOL(VAR VOL: REAL):
  CONST MIN=10.0; MAX=50; (* range of volume*)
X=215; Y=10; (* coord. to enter input *)
  BEGIN
    PROMPT1 := CONCAT('Select vol. of salt in flask:');
    PROMPT2 := '(10.0-50.0mL)';
    TWOPROMPTS(PROMPT1.PROMPT2):
    INR ANGERESPONSE(VOL, ASTR, MIN, MAX, X, Y);
    TWOPROMPTS(PROMPT1_PROMPT2); (* ERASE *)
    CHARTYPE(10):
  END: (* SELECTYOL *)
  PROCEDURE SELECT(YAR INFLASK: ACIDORBASE);
  VAR CH:CHAR:
  BEGIN
    INFLASK := AS ALT:
    PROMPT1 := 'Salts solution is in flask';
               Press <SPACE BAR> to continue';
    PROMPT2:='
    TY/OPROMPTS(PROMPT1.PROMPT2):
    GET ACHAR (CH. [SPACE. 'Q']):
    OUIT :=CH='Q':
    CHARTYPE(6):
    TWOPROMPS(PROMPT1 ,PROMPT2); (* ERASE *)
    CHARTYPE(10):
  END: (* SELECT *)
BEGIN (* GETCONDITIONS *)
 K1 := 4.3E-7:
 K2:=5.6E-11;(* K values for carbonic *)
 REALSTR(TITRCONC, ASTR, 3,5);
```

```
ACIDDISP(ASTR);
IF NOT QUIT THEN SELECT(INFLASK);
IF NOT QUIT THEN SELECTVOL(FLASKVOL):
END: (* GETCONDITIONS *)
PROCEDURE SHOWTYPE;
VAR X,Y,K: INTEGER;
   S: ARRAY [1..3] OF STRING[18];
BEGIN
  S[1]:='MIXTURE OF';
  S[2]:='SODIUM CARBONATE &';
  S[3]:='SODIUM BICARBONATE';
  X:=210; Y:=135;
  FOR K:=1 TO 3 DO
    WSTAT(X-(7*LENGTH(S[K]) DIV 2),Y,S[K]);
   Y:=Y-20;
   END;
  Y:=Y-30:
  WSTAT(X-(7*8),Y,'ACID IN BURETTE');
END; (* SHOWTYPE *)
(*$1:MIXASS2*)
(*$I MIXASS3*)
```

MIXASSIGNMENT CODE APPENDIX D

```
(*MIXASS2 - INCLUDED IN MIXASSIGN*)
PROCEDURE CALCULPH(ANYSALT1, ANYSALT2, SALTVOL, ACIDVOL, ACIDCONC:REAL;
        YAR PH: REAL):
(*ANYSALT1 & 2 - initial moles of both salts *)
WACID, SACID, ACIDMOL, TOTALYOL.
SALTICONC, SALT2CONC, EXCESS : REAL:
 A_B_C_D_APPROX :REAL;
FIRST : BOOLEAN:
  PROCEDURE NEWTONCUBIC(VAR PH:REAL):
  (*iterates cubic equation - requires global APPROX and constants A,B,C,D*)
   COUNT: INTEGER:
   NEWTONX, ERROR, ONEPER, GUESS: REAL;
   SOLN: BOOLE AN:
    (*----
    FUNCTION EQUATION(X:REAL):REAL;
                           BEGIN
     EQUATION:=D+X*(C+X*(B+A*X));
    END: (*EQUATION*)
    FUNCTION DERIV(X:REAL):REAL:
    (*-----*)
    BEGIN
     DERIV:=C+X*(3*A*X+2*B):
    END: (*DERIY*)
  BEGIN (* NEWTONCUBIC *)
   COUNT:=0:
   GUESS := APPROX:
   SOLN := FALSE :
   REPEAT
    COUNT := COUNT+1 ;
    NEWTONX := APPROX-(EQUATION(APPROX)/DERIV(APPROX)):
     ERROR := ABS(APPROX-NEWTONX):
     ONEPER:=NEWTONX * 0.01:
     IF (ERROR CONEPER) THEN SOLN:=TRUE ELSEAPPROX:=NEWTONX;
    UNTIL ((COUNT>20) OR (SOLN)):
   IF (NEWTONX<0.0) THEN
    BEGIN (* If negative root, make another guess & iterate until +ve soln *)
     APPROX:=GUESS*10:
     NEWTONCUBIC(PH);
    END
     ELSE PH :=-1 *LOG(NEWTONX):
  END: (* NEWTONCUBIC *)
```

```
PROCEDURE QUADRATIC(WACID:REAL; VAR H,PH:REAL);
(*Soln of salt of weak acid/strong base titrated with s.acid. H+ results from excess of
strong & hudrolusis of salt is often insignificant *)
VAR HYDROL: REAL:
REGIN
 HYDROL := SORT(K1 *WACID): (*H+ from hydrolysis of weak acid*)
 H:=H + HYDROL:
 PH:=-1 *LOG(H):
END: (* QUADRATIC *)
PROCEDURE APPROX1(ACIDCONC:REAL; YAR PH:REAL);
BEGIN
 A:=1/K1;
 B:=1:
 C := K2-ACIDCONC :
 D := -2.0 \times K2 \times ACIDCONC:
 IF K1>=1.0 THEN APPROX := ACIDCONC
  ELSE APPROX:=SQRT(K1*ACIDCONC):
 NEWTONCUBIC(PH):
END: (* APPROXCUB1 *)
PROCEDURE APPROX2(ACIDCONC, SALTCONC:REAL; VAR PH:REAL);
APPROX:=K1 *ACIDCONC/SALTCONC:
 IF K1>=1.0 THEN APPROX:=0.01 * APPROX:
 IF APPROX>=10E-7 THEN
 BEGIN
  A:=1/K1:
 B:=(SALTCONC/K1)+1;
  C:=K2-ACIDCONC:
  D:=-1.0*K2*(SALTCONC+2*ACIDCONC);
 END
 FLSF
   A:=SALTCONC/(K1*K2);
   B := (KW/K1)+ACIDCONC;
   B:=-1*B/K2:
   C:=-1*(SALTCONC+(2*ACIDCONC)+KY/K2);
   D:=-KW:
  END;
 NEWTONCUBIC(PH):
END: (*APPROX2*)
PROCEDURE APPROX3(SALTCONC:REAL; YAR PH:REAL);
BEGIN
 APPROX:=SQRT(K1*K2);
 IF APPROX>=1.0E-7 THEN
```

```
BEGIN
  A:=1/K1:
  B:=(SALTCONC/K1) + 1:
  C:=K2:
  D:=-1.0*(K2*SALTCONC):
 END
 ELSE
  BEGIN
   A:=SALTCONC/(KW*K1);
   B:=-1.0/K1:
   C:=(K2*SALTCONC/KW)+1;
   C:=-1.0*C;
   D:=-1.0*K2:
  END:
NEWTONCUBIC(PH):
END: (* APPROXCUB3 *)
PROCEDURE APPROX4(SALT1, SALT2; REAL; VAR PH; REAL);
APPROX:=K2*SALT1/SALT2:
 IF APPROX>=1.0E-7 THEN
 BEGIN
  A:=1/K1:
  B:=((SALT1+2*SALT2)/K1)+1;
  C:=K2+SALT2:
  D:=-1.0*(K2*SALT1):
 END
 ELSE
 BEGIN
  A:=(SALT1+2*SALT2)/K1;
  B:=SALT2-(KW/K1);
  C:=(K2*SALT1)+KW;
  C:=-1.0*C;
  D:=-1.0*K\*K2:
 END:
NEWTONCUBIC(PH);
END; (* APPROXCUB4 *)
PROCEDURE INITCALC:
(* passes volume of acid & base to this procedure but returns moles of acid & base
also returns concentration of species in excess if acid>base then excess will be a +ve
value otherwise it will be -ve *)
CONST DIFF=0.000001;
BEGIN
TOTALVOL := SALTYOL+ACIDVOL:
 ACIDMOL := ACIDVOL * ACIDCONC :
SALT1CONC:=ANYSALT1/TOTALYOL;
SALT2CONC:=ANYSALT2/TOTALVOL:
EXCESS: ANYSALT1-ACIDMOL;
IF ABS(EXCESS)<DIFF THEN EXCESS:=0.0;</pre>
```

```
FIRST :=EXCESS>=0.0:
    IF NOT FIRST THEN
     BEGIN (* past 1st end pt*)
        EXCESS:=(ANYSALT2 + 2*ANYSALT1)-ACIDMOL:
        IF ABS(EXCESS) < DIFF THEN EXCESS := 0.0:
      END:
   END; (* INITCALC *)
BEGIN (* CALCPH *)
 INITCALC; (* vol. of anyacid & anybase converted into moles *)
                    (*salt1>titrant ie. before lst end pt *)
 IF FIRST THEN
  BEGIN
                 (* or start of titration, acid=0
   IF EXCESS=0.0 THEN (* or 1st end pt *)
      BEGIN
       SALT2CONC := (ACIDMOL+ANYSALT2)/TOTALVOL:
       APPROX3(SALT2CONC,PH);
      END
      ELSE
      BEGIN
       SALTICONC := EXCESS/TOTALYOL:
       SALT2CONC :=(anysalt2 + acidmol)/totalvol:
       APPROX4(SALT2CONC, SALT1CONC, PH);
      END;
  END
  ELSE
  REGIN
    IF EXCESS > 0.0 THEN
    BEGIN
      SALT2CONC := EXCESS/TOTALYOL; (*between 1st - 2nd endpt *)
      WACID:=(ACIDMOL-ANYSALT1)/TOTALVOL:
      APPROX2(YACID.SALT2CONC.PH):
    END
   ELSE
    IF EXCESS=0.0 THEN
                            (* 2nd end pt *)
      WACID:=(ANYSALT1+ANYSALT2)/TOTALVOL;
      APPROX1(WACID,PH);
     END
    ELSE
                      (*Past 2nd end pt *)
      BEGIN
       WACID:=ANYSALT1+ANYSALT2;
       SACID := ACIDMOL-(2*ANYSALT1+ANYSALT2);
       WACID:=WACID/TOTALYOL:
       SACID:=SACID/TOTALYOL;
       QUADRATIC2(WACID, SACID, PH);
      END:
  END; (*ELSE*)
```

END; (\* CALCULPH \*)

```
(*MIXASS3 - included in MIXASSIGN *)
PROCEDURE WHICHIND:
CONST STAR='*':
VAR X,Y:INTEGER:
   CH:CHAR:
BEGIN
 PAGE(OUTPUT):
 X:=0; Y:=2;
 WRITE(AT(X,Y), AROW(40,STAR)); Y:=Y+2;
 WRITE(AT(X+6,Y), 'INDICATOR COLOUR CHANGE');Y:=Y+2;
 WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+3;
 WRITE(AT(X,Y), 'Hypothetical indicator will change'); Y:=Y+2;
 WRITE(AT(X,Y),'colour at'); Y:=Y+3;
WRITE(AT(X+8,Y), SELECT OPTION . . . . ( )');
 GETTEXTCH(X+37,Y,CH,['1','2','Q']);
 QUIT := CH='Q'
 FIRST :=CH='1'
END; (* YHICHENDPT *)
PROCEDURE TITRATE;
YAR
  SALTCOL, TITRCOL,
                                      (* soln colours during titration
  SOLNCOL: SCREENCOLOR:
                                      (* current colour of soln in flask *)
                                    (* flag to indicate space bar pressed *)
  SPACEPR.
  SELECTCHANGE: boolean;
                      (* flag to indicate change in titrant increment volume *)
  INCR.
                                      (* current titrant increment vol. *)
  BURYOL .
                                (* total vol. added from burette (titrant) *)
  SALTYOL, TITRYOL.
                                   (* total vol. of salt & titrant in flask *)
  ENDPT.
                                         (* initial moles of both salts *)
  SMOL1.SMOL2.
                                             (* current pH of soln *)
  PH,
  XTRAVOL
                                 (* vol. titrant not yet shown to fill flask *)
                  (*ratio between no. pixels on pHscale & pH range to be plotted *)
  PHRATIO: REAL:
                                 (* current x-coord. of flask being filled *)
  RTSIDE LTSIDE,
  OLDLEYEL, INCREASE,
                                  (* current & increase in level of soln *)
                    (*current coord of pH graph required for graphing pH curve*)
  OLDX .OLDY : INTEGER :
                   PROCEDURE INITCONDITIONS:
  VAR VOLSTR: SHORTSTR;
      ENDPT1 ENDPT2:REAL:
  BEGIN
   IF COLOUR THEN
   BEGIN SALTCOL:=YIOLET; TITRCOL:=BLUE; END
      BEGIN SALTCOL := WHITE1; TITRCOL := BLACK1; END;
   SOLNCOL: SALTCOL:
  BURYOL:=0.0;
  SALTYOL :=FLASKVOL:
```

```
TITRYOL:=BURYOL:
SMOL1:=SALTYOL*SALT1CONC:
 SMOL2:=SALTYOL*SALT2CONC:
ENDPT1 := SMOL1 / TITRCONC :
ENDPT2:=SMOL2/TITRCONC:
ENDPT2:=ENDPT2 + 2*ENDPT1;
 IF FIRST THEN ENDPT := ENDPT1 ELSE ENDPT := ENDPT2 :
 FILLRATE:=2; (*determines rate at which flask filled*)
 REALSTR(SALTVOL. VOLSTR, 2,6):
 SALTDISP(YOLSTR): (* Display SALT yolume *)
 REALSTR(TITRVOL, VOLSTR, 2,6);
 TITRDISP(VOLSTR): (* Display ACID volume *)
 IF SMOL2=0 THEN PH:=-LOG(SQRT(KY*K2/SALT1CONC)) (*only carbonate*)
   ELSE
    CALCULPH(SMOL1, SMOL2, SALTYOL, TITRYOL, TITRCONC, PH):
 REALSTR(PH, VOLSTR, 2,5);
 DISPLAYPH(VOLSTR):
 END: (*INITCONDITIONS*)
PROCEDURE INITLEVEL(VAR RIGHTS LEFTS TOPLEVEL: INTEGER):
(* initializes coord of sides of flask & top of flask as well as level of soln in flask *)
CONST WIDTH=2; (* indent soln from sides of flask *)
BEGIN
FLASKTOP :=FLASKY+ (3*FLASKSIZ)DIV 4: (*u-coord. of top sloping sides of flask*)
NECKTOP :=FLASKY+FLASKSIZE: (*u-coord. of very top of flask*)
LEFTS :=FLASKX-(FLASKSIZ DIV 2)+YIDTH; (*calc. coord of *)
 RIGHTS:=FLASKX+(FLASKSIZ DIV 2)-WIDTH: (*sides of flask given midpt of base *)
 TOPLEYEL:=FLASKY+1; (* base of flask= Flasky *)
 INCREASE:=10; (*depth of soln initially placed in flask*)
                  (*initialize increment in titrant *)
 XTRAYOL:=0.0:
END: (* INITLEVEL *)
PROCEDURE ADDMORE:
(* Increment vol of titrant & calc new pH; display new pH & new volume of titrant*)
CONST BLANK=' ':
YAR YOL: INTEGER; PHSTR, VOLSTR: SHORTSTR;
BEGIN (* ADDMORE*)
 BURYOL:=BURYOL+INCR; (* calculate total vol. of titrant *)
 YOL :=ROUND(BURYOL *100); (* this prevents build up of *)
 BURYOL:=VOL/100.0: (* floating point errors *)
 REALSTR(BURYOL, VOLSTR, 2,6); (* convert vol. to string *)
 TITRVOL:=BURVOL: (* salt must be in flask*)
 TITRDISP(BLANK):
 TITRDISP(VOLSTR):
 CALCULPH(SMOL1, SMOL2, SALTVOL, TITRVOL, TITRCONC, PH);
DISPLAYPH(BLANK); (* Erase old pH *)
REALSTR(PH,PHSTR,2,5); (* convert to string
DISPLAYPH(PHSTR); (* Display new pH *)
                          (* convert to string *)
END: (* ADDMORE *)
```

```
PROCEDURE CHANGECOL(NEWCOLOR: SCREENCOLOR):
 (*Change colour of soln & change label of soln in flask*)
 YAR CURRENTL, DEPTH: INTEGER:
 BEGIN
  SOLNCOL := NEYCOLOR :
  CURRENTL :=OLDLEVEL :
  INITLEVEL(RTSIDE, LTSIDE, OLDLEVEL):
  DEPTH:=CURRENTL-OLDLEVEL:
  FILLFLASK(LTSIDE,RTSIDE,OLDLEVEL,DEPTH,NEWCOLOR):
  IF CURRENTL>OLDLEVEL THEN (* colour change with soln in neck of flask*)
   BEGIN
    DEPTH:=CURRENTL-OLDLEYEL:
    FILLFL ASK(LTSIDE, RTSIDE, OLDLEVEL, DEPTH, NEWCOLOR):
   END:
 END;(*CHANGECOL*)
 PROCEDURE CHECKINDICATOR:
 BEGIN
  IF ((SOLNCOL=SALTCOL) AND (BURYOL>=ENDPT))
   THEN CHANGECOL(TITRCOL):
 END: (* CHECKINDICATOR *)
 PROCEDURE CHECKLEVEL(VAR XTRAVOL.INCR:REAL):
  (*Yolume of solution in flask is only shown to increase when a suitable volume (say 5mL
  or more) has been released from burette. Therefore smaller increments are summed
  until this volume is reached and then level of soln is shown to rise *)
  VAR EXTRA: INTEGER:
 REGIN
  XTRAVOL:=XTRAVOL+INCR; (*xtravol. is vol.titrant added that has not yet been
                                               shown to fill flask*)
  IF (XTRAVOL>=5.0)THEN (*when xtravol is sufficiently large then flask is filled by
                   an extra amt. This value must be even due to slope of flask*)
   BEGIN
     EXTRA:=TRUNC(XTRAVOL/FILLRATE);
     iF ODD(EXTRA) THEN EXTRA:=EXTRA-1;
     FILLFLASK(LTSIDE,RTSIDE,OLDLEVEL,EXTRA,SOLNCOL);
     XTRAVOL:=0:
   END:
  END: (* CHECKLEVEL *)
BEGIN (* TITRATE *)
  INITCONDITIONS:
  INITLEYEL (RTSIDE LTSIDE OLDLEYEL):
  FILLFLASK(LTSIDE,RTSIDE,OLDLEVEL,INCREASE,SOLNCOL);
  AGAIN:=TRUE;
  SELECTINCR(INCR):
  IF NOT QUIT THEN
  BEGIN
               (*Display prompt to press space bar *)
   REQUEST:
   SELECTCHANGE := FALSE :
```

MIXASSIGNMENT CODE APPENDIX D

```
REPEAT
     CHECKKEY(SPIACEPRI, SELECTCHIANGE):
     IF SPACEPR THEN
       BEGIN
        MOVEDROP(INCR_OLDLEYEL):
        ADDMORE:
        CHECKINDICATOR:
        CHECKLEVEL(XTRAVOL, INCR);
       END:
     IF SELECTCHANGE THEN CHANGE INC(SELECTCHANGE, INCR):
    UNTIL QUIT:
   CHARTYPE(0):
   REQUEST:
                (*erase prompt*)
   CHARTYPE(10):
    AGAIN:=(BURYOL>0); (* only give option to repeat if titration has commenced*)
 END:
END: (* TITRATE *)
PROCEDURE STARTAGAIN:
CONST BLANK=' ';
  PROCEDURE CLEARYALUES:
  BEGIN
                                     (* erase all values plus flask *)
   DISPLAYPH(BLANK); (* delete pH *)
    TITRDISP(BLANK); (* delete vol. of SALT*)
    IF NOT AGAIN THEN
    BEGIN
     SALTDISP(BLANK);
                    (* delete vol. of salt*)
     ACIDDISP(BLANK):
                   (* delete molarity of acid*)
    END:
    FILLBOX(10,110,25,125,BLACK1); (* erase flask *)
  END: (*CLEARYALUES*)
  PROCEDURE CHECK AGAIN:
  CONST DOTS='.....(';
  YAR X,Y: INTEGER; CH:CHAR;
  BEGIN
   Y := 6; X := 0;
   WRITE(AT(X,Y), REPEAT previous titration ',DOTS,'R)'); Y:=Y+2;
   'WRITE(AT(X,Y),'Get CALCULATOR ',DOTS,'C)'); Y:=Y+2;
   WRITE(AT(X,Y), 'New assignment', DOTS, 'N)'); Y:=Y+2;
   WRITE(AT(X,Y),'QUIT - back to MAIN MENU ',DOTS,'Q)'); Y:=Y+3;
   WRITE(AT(X+10,Y), SELECT OPTION ..',DOTS,' )');
   GOTOXY(37,Y):
   GETTEXTCHAR(X+37,Y,CH,['R','C','N','Q']);
   QUIT :=CH='Q'; (* resets 'quit' *)
   PAGE(OUTPUT):
   CASE CH OF
    'C' :BEGIN
      GETC ALCULATOR:
      CHECKAGAIN;
```

```
END:
     'N':BEGIN
        NEW := TRUE :
         AGAIN:=FALSE;
       END;
     'R': IF AGAIN THEN
       BEGIN
        Y:=5:
        WRITE(AT(X,Y), 'Do you wish to alter either:'); Y:=Y+4;
        WRITE(AT(X+6,Y),'(i) acid concentration'); Y:=Y+2;
        WRITE(AT(X+10,Y),'OR'); Y:=Y+2:
        WRITE(AT(X+5,Y),'(ii) volume of solution in flask'); Y:=Y+5;
        WRITE(AT(X+6,Y),'(Y/N)');
        GETTEXTCHAR(X+12.Y.CH.['Y'.'N']):
         AGAIN:=CH='N';
       END;
     END: (*CASE*)
   CLEARYALUES:
   PAGE(OUTPUT):
  END: (* CHECKAGAIN *)
 BEGIN (* STARTAGAIN *)
  PAGE(OUTPUT):
  NEW:=FALSE:
  CHECKAGAIN:
END; (* STARTAGAIN *)
BEGIN (* main *)
  SETCHAIN(':SALTMENU');
  AGAIN:=FALSE;
  QUIT :=FALSE;
  NEW:=TRUE:
  INITSCREEN:
  ERASEBOXES;
  NEWLABELS:
  SETCOLOUR:
  WHILE (NOT QUIT) DO
    BEGIN
      IF NEW THEN SELECTUNKNOWN:
      IF NOT QUIT THEN
        BEGIN
          IF NOT AGAIN THEN STANDARDSOLN;
          DRAWFLASK(FLASKX,FLASKY,FLASKSIZ,WHITE1);
          IF NOT QUIT THEN WHICHIND;
          GRAFMODE:
          IF (NOT AGAIN) AND (NOT QUIT) THEN GETCONDITIONS;
          SHOWTYPE;
          IF NOT QUIT THEN TITRATE;
          TEXTMODE:
        END;
      STARTAGAIN:
   END: (* while *)
  BACKTOMENU:
END. (*MIXASSIGN*)
```

```
(*$S++*)
(* This is SYSTEM.STARTUP for macroscopic/microscopic demonstrations *)
PROGRAM INTRO:
USES TURTLEGRAPHICS, CHAINSTUFF, USEFUL:
CONST MODE=6:
YAR QUIT: BOOLEAN;
PROCEDURE ENCLOSE(COL:SCREENCOLOR):
VAR X1,X2,Y1,Y2,WIDTH,CENTRE: INTEGER;
BEGIN
 X1 :=XMIN:X2 :=XMAX :
 Y1:=YMIN:Y2:=YMAX:
 CENTRE := (YMAX DIV 2)-1;
 WIDTH:=12:
 MOVECOL(X1,Y1,COL);
 REPEAT
  MOVETO(X1,Y2);
  MOVETO(X2,Y2):
  MOVETO(X2,Y1);
  MOVETO(X1,Y1):
  MOVETO(X1,Y2);
  X1:=X1+1; X2:=X2-1;
  Y1:=Y1+1: Y2:=Y2-1:
 UNTIL Y1 >CENTRE:
 PENCOLOR(BLACK1);
 REPEAT
  MOVETO(X2,Y2);
  MOVETO(X1,Y2);
  MOVETO(X1,Y1):
  MOVETO(X2,Y1);
  MOVETO(X2,Y2);
  X1:=X1-1; X2:=X2+1;
  Y1:=Y1-1; Y2:=Y2+1;
 UNTIL X1 (WIDTH:
 PENCOLOR(NONE):
END: (* ENCLOSE *)
PROCEDURE TITLE:
CONST
  TTUBEX=60:
  TTUBEY=36:
  TTWIDTH=32:
  TTSIZE=116;
  TTLEVEL=115;
 TYPE
  BUBSHAPE=PACKED ARRAY[0..5,0..7] OF BOOLEAN;
  BITSHAPE=PACKED ARRAY[0..5,0..15] OF BOOLEAN;
```

```
VAR METAL:BITSHAPE:
   BUBBLE:BUBSHAPE:
   SPEED , COUNT , BUBBLX , BUBBLY .
   DY, SKIP, GAP: INTEGER;
PROCEDURE BORDER(COL:SCREENCOLOR);
VAR X1,X2,Y1,Y2,WIDTH: INTEGER:
BEGIN
 X1:=XMIN;X2:=XMAX;
 Y1 :=YMIN:Y2 :=YMAX:
 YIDTH:=12:
 MOVECOL(X1,Y1,COL);
 REPEAT
  MOVETO(X1,Y2):
  MOVETO(X2,Y2):
  MOVETO(X2,Y1);
  MOVETO(X1,Y1);
  MOVETO(X1,Y2);
  X1:=X1+1; X2:=X2-1;
  Y1:=Y1+1; Y2:=Y2-1:
 UNTIL X1>YIDTH:
 PENCOLOR(NONE):
END: (* BORDER *)
PROCEDURE PAINT(X,Y,TOP:INTEGER; COL:SCREENCOLOR):
FUNCTION LOWEST(YAR Y:INTEGER):INTEGER;
  (<del>*-----</del>*)
   WHILE (NOT SCREENBIT(X,Y)) AND (NOT SCREENBIT(X+1,Y))AND (Y>0)
     DO Y:=Y-1:
   Y:=Y+1;
   LOWEST :=Y:
  END: (* LOWEST *)
  FUNCTION RIGHTMOST(X:INTEGER):INTEGER;
  (*-----*)
   WHILE (NOT SCREENBIT(X,Y)) AND (X<XMAX) DO X:=X+1;
   RIGHTMOST :=X-1;
  END: (* RIGHTMOST *)
  FUNCTION LEFTMOST(X:INTEGER):INTEGER;
  (*-----*)
  BEGIN
   WHILE (NOT SCREENBIT(X,Y)) AND (X>0) DO X:=X-1;
   LEFTMOST :=X+1:
  END: (* LEFTMOST *)
```

```
BEGIN (* PAINT *)
MOVETO(X LOWEST(Y)):
WHILE (NOT SCREENBIT(X,Y)) AND (NOT SCREENBIT(X+1,Y)) AND (Y<TOP) DO
  BEGIN
   MOVETO(X.Y):
   MOVETO(RIGHTMOST(X).Y):
   PENCOLOR(COL):
   MOVETO(LEFTMOST(X),Y):
   PENCOLOR(NONE);
   Y = Y+1:
  END:
END: (* PAINT *)
PROCEDURE DRAWTTUBE(TUBEX, TUBEY, WIDTH, SIZE, LEVEL: INTEGER;
                                             COL:SCREENCOLOR):
VAR EIGHTH SIXNTH RWIDTH REAL:
   X.Y:ARRAY[1..15]OF INTEGER;
   J: INTEGER:
BEGIN
 RWIDTH:=WIDTH:
 EIGHTH:=RYIDTH/8;
 Y[8]:=ROUND(EIGHTH*1.5);
 Y[4]:=ROUND(EIGHTH*1.25);
 Y[12]:=Y[4];
 Y[2]:=ROUND(EIGHTH*0.75);
 Y[14]:=Y[2]:
 Y[1]:=ROUND(EIGHTH*0.5);
 Y[15]:=Y[1];
 Y[3]:=(Y[2]+Y[4])DIV 2:
 Y[13]:=Y[3]:
 Y[6]:=ROUND(EIGHTH*1.4);
 Y[10]:=Y[6];
 Y[5] := ROUND(EIGHTH*1.32);
 Y[11]:=Y[5]:
 Y[7]:=Y[8];
 Y[9]:=Y[8]:
 SIXNTH:=RWIDTH/16:
 FOR J:=1 TO 15 DO X[J]:=ROUND(SIXNTH*J);
 MOVECOL(TUBEX.TUBEY+SIZE,COL);
 MOVETO(TUBEX, TUBEY);
 FOR J:=1 TO 15 DO MOVETO(TUBEX+X[J].TUBEY-Y[J]):
 MOVETO(TUBEX+WIDTH, TUBEY);
 MOVECOL(TUBEX+WIDTH, TUBEY+SIZE, NONE);
END: (* DRAWTTUBE *)
PROCEDURE FILLTTUBE(TUBEX, TUBEY, WIDTH, LEVEL: INTEGER; COL: SCREENCOLOR);
VAR X1 ,X2 ,Y: INTEGER;
BEGIN
 PAINT(TUBEX+(WIDTH DIV 2), TUBEY-2, TUBEY, COL);
 X1 :=TUBEX+1 : X2 :=TUBEX+WIDTH-2;
 Y:=TUBEY:
```

```
REPEAT
 DRAWLINE(X1,Y,X2,Y,COL);
 WAIT(5);
 Y:=Y+1:
UNTIL Y>LEVEL:
PENCOLOR(NONE):
END: (* FILLTUBE *)
PROCEDURE INITMETAL:
(* set up shapes of metal *)
 PROCEDURE INITBITS(ROW:INTEGER; VAR BITS:BITSHAPE; S:STRING);
 YAR COL:INTEGER:
 BEGIN
 FOR COL := 0 TO 15 DO BITS[ROW_COL] := S[COL+1] = "X":
 END; (* INITBIT *)
BEGIN (* INITMETAL *)
INITBITS(0, METAL, 'XXXXXXXXX XXXX ');
END; (* INITMETAL *)
PROCEDURE DROPMET AL(X,Y,BOTTOM:INTEGER);
DRAWBLOCK(METAL,2,0,0,16,6,X,Y,MODE); (*display *)
REPEAT
  DRAWBLOCK(METAL, 2,0,0,16,6,X,Y,MODE); (*erase *)
  Y:=Y-10:
  DRAYBLOCK(METAL, 2,0,0,16,6,X,Y,MODE); (*display *)
  WAIT(15):
UNTIL Y <= (BOTTOM+4):
END:
PROCEDURE INITBUBBLE:
(*-----*)
 PROCEDURE INIT(ROW:INTEGER; VAR BITS:BUBSHAPE; S:STRING);
 (*----*)
 YAR COL: INTEGER:
 BEGIN
  FOR COL := 0 TO 7 DO BITS[ROW,COL]:=S[COL+1]="X";
 END: (* INITBIT *)
```

```
BEGIN (* INITBUBBLE *)
INIT(5,BUBBLE,' XX ');
INIT(4, BUBBLE, XX');
INIT(3,BUBBLE.'X X'):
INIT(2,BUBBLE,'X X');
INIT(1.BUBBLE, X X '):
INIT(O,BUBBLE,' XX '):
END: (* INITBUBBLE *)
PROCEDURE DRAWBUBBLES(X,Y: INTEGER):
PROCEDURE EXTRABUBBLES(X,NEWY:INTEGER);
  YAR MORE:BOOLEAN:
  BEGIN
  REPEAT
   NEWY :=NEWY-GAP;
   MORE :=NEWY>TTUBEY:
   IF MORE THEN DRAWBLOCK(BUBBLE, 2, 0, 0, 8, 6, X, NEWY, 6)
  UNTIL NOT MORE:
  END; (* EXTRABUBBLES *)
BEGIN (* DRAWBUBBLES *)
 DRAWBLOCK(BUBBLE, 2, 0, 0, 8, 6, X, Y, MODE);
 EXTRABUBBLES(X,Y):
END; (* DRAWBUBBLES *)
PROCEDURE MOYEBUBBLES(YAR X,TOPY:INTEGER);
VAR Y: INTEGER;
BEGIN (* MOVEBUBBLES *)
 Y:=TOPY:
 TOPY:=TOPY+DY:
 IF TOPY>TTLEYEL THEN TOPY:=TOPY-GAP;
 REPEAT
 DRAWBLOCK(BUBBLE,2,0,0,8,6,X,Y,MODE); (* erase *)
 IF (Y+DY)<TTLEVEL THEN
   DRAWBLOCK(BUBBLE 2.0.0.8.6.X.Y+DY,MODE); (*display*)
 Y:=Y-GAP;
 UNTIL Y<TTUBEY;
END: (* MOVEBUBBLES *)
PROCEDURE DRAWMETAL(X.Y:INTEGER):
BEGIN
 DRAWBLOCK(METAL,2,0,0,16,6,X,Y,MODE);
```

END:

```
PROCEDURE HEADING:
  CONST X=130:
  YAR Y: INTEGER:
 BEGIN
   Y:=120:
   WSTAT(X,Y,'CHEMICAL REACTIONS'): Y:=Y-70:
   WSTAT(X,Y, Chemistry Dept.'); Y:=Y-15:
   WSTAT(X,Y, "Wollongong Uni.');
  END: (* HEADING *)
BEGIN (* TITLE *)
INITTURTLE:
BUBBLX :=TTUBEX+(TTYIDTH DIV 2)-4:
BUBBLY :=TTUBEY+12:
DY :=4; SKIP :=4; GAP :=SKIP *DY;
 INITBUBBLE:
 INITMETAL:
BORDER(VIOLET):
DRAWTTUBE(TTUBEX,TTUBEY,TTWIDTH,TTSIZE,TTLEVEL,WHITE2);
FILLTTUBE(TTUBEX,TTUBEY,TTWIDTH,TTLEYEL,WHITE2):
HEADING:
DROPMET AL (TTUBEX+8, YMAX-28, TTUBEY):
DRAWBUBBLES(BUBBLX,BUBBLY);
COUNT := 0 :
SPEED := 10:
REPEAT
  COUNT := COUNT+1;
  MOVEBUBBLES(BUBBLX, BUBBLY);
  WAIT(SPEED):
UNTIL (COUNT>90) OR (KEYIN);
 DRAWBUBBLES(BUBBLX.BUBBLY): (*erase*)
END: (* TITLE *)
PROCEDURE GETCOLOUR:
CONST XX=50; YY=80;
VAR X,Y: INTEGER; CH:CHAR; MONITOR:STRING;
 X:=XMIN+XX: Y:=YMAX-YY;
 WSTAT(X,Y,'Are you using a ');
 WSTAT(X,Y-20,'colour monitor(y/n)');
 GETHICHAR(200, Y-20, CH, ['Y', 'N']);
 IF CH='Y' THEN MONITOR:='INCOL' ELSE MONITOR:='NOCOL';
 SETCYAL(MONITOR);
END: (* GETCOLOUR *)
PROCEDURE INFORM:
CONST XX=30; YY=40;
VAR X,Y: INTEGER; CH:CHAR;
```

```
PROCEDURE GETSPACE(TIME:INTEGER):
 VAR COUNT, J:INTEGER;
 BEGIN
  CHARTYPE(6):
  COUNT :=0:
  REPEAT
   COUNT := COUNT+1 ;
   IF COUNT=TIME THEN
     FOR J:=1 TO 5 DO
      BEGIN
       WSTAT(70,20,'Press <SPACE BAR>');
       WAIT(8):
      END:
  UNTIL (COUNT>TIME) OR (KEYIN);
  CHARTYPE(10);
  GETACHAR(CH,[SPACE,'Q']);
 END: (* GETSPACE *)
                 PROCEDURE HOWTOQUIT:
  X:=50; Y:=110;
   WSTAT(X,Y,'To exit this program'); Y:=Y-20;
   WSTAT(X,Y,'at any time input "Q" ');
   GETSPACE(1200):
   QUIT :=CH='Q';
  END: (* HOWTOQUIT *)
BEGIN (* INFORM *)
 FILLBOX(15,XMAX-15,15,YMAX-15,BLACK1);
 X:=XMIN+XX; Y:=YMAX-YY;
 WSTAT(X,Y,'IMPORTANT:-'); Y:=Y-45;
  'WSTAT(X,Y,'It is necessary to press the'); Y:=Y-25;
  `WSTAT(X,Y,'<SPACE BAR> to progress through'); Y:=Y-25;
  WSTAT(X,Y,'this series of programs.');
  GETSPACE(1600);
  QUIT :=CH='Q';
  IF QUIT THEN EXIT(INFORM);
  FILLBOX(15,XMAX-15,15,YMAX-15,BLACK1);
  X:=XMM+XX: Y:=YMAX-YY:
  WSTAT(X,Y,'This program consists of'); Y:=Y-20;
  WSTAT(X,Y,'four demonstrations.'); Y:=Y-40;
  \WSTAT(X,Y,'Each demonstration provides'); Y:=Y-20;
  WSTAT(X,Y,'a macroscopic and microscopic'); Y = Y-20;
  WSTAT(X,Y,'view of a chemical reaction.');
  GETSPACE(2000):
  QUIT := CH='Q';
  IF QUIT THEN EXIT(INFORM):
  FILLBOX(15,XMAX-15,15,YMAX-15,BLACK1);
  HOWTOQUIT:
END: (* INFORM *)
```

```
PROCEDURE FIN;
VAR X,Y: INTEGER;
BEGIN
 TEXTMODE;
 PAGE(OUTPUT);
 X:=5: Y:=6:
 WRITE(AT(X+2,Y), REMOVE DISK FROM DISK DRIVE');Y:=Y+5;
 WRITE(AT(X,Y),'IT WILL BE NECESSARY TO REBOOT'); Y:=Y+2;
 WRITE(AT(X,Y), COMPUTER TO RUN ANOTHER PROGRAM ');
 REPEAT
   X:=Y:
 UNTIL X>Y:
END; (* FIN *)
(*************************************
PROCEDURE CHAINTOMENU;
(***********************
BEGIN
 SETCHAIN(' :MENU');
 TEXTMODE:
 WRITE(AT(12,8), L O A D I N G');
 WRITE(AT(9,12), MAIN MENU
                            '):
END;
BEGIN (* MAIN *)
  TITLE;
 ENCLOSE(VIOLET);
  GETCOLOUR;
  INFORM:
  IF QUIT THEN FIN ELSE CHAINTOMENU;
END. (* INTRO*)
```

```
(*$S++*)
PROGRAM MENU:
USES TURTLEGRAPHICS.CHAINSTUFF.USEFUL:
CONST STAR='*';
YAR PROGNUM: CHAR:
    QUIT: BOOLEAN:
PROCEDURE CHAINTO(YAR ANUM:CHAR):
PROCEDURE INFORM:
  BEGIN
   PAGE(OUTPUT):
   WRITE(AT(5,10), LOADING PROGRAM');
   WRITE(AT(10.15), PLEASE BE PATIENT .....'):
  END:
 BEGIN (* CHAINTO *)
  INFORM:
 CASE ANUM OF
   '1': SETCHAIN(':METAL'):
   '2': SETCHAIN(':ACTIVEMETAL');
   '3': SETCHAIN(':CARBONATE');
   '4': SETCHAIN(':LITMUS'):
   END: (*CASE*)
 END: (* CHAINTO *)
PROCEDURE SHOWMENU(YAR ANUM:CHAR);
CONST DOTS=' ....('; OFFSET=28;
VAR X,Y:INTEGER;
BEGIN
 PAGE(OUTPUT);
 X := 0; Y := 2;
 WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+2;
 WRITE(AT(14,Y),'MAIN MENU'); Y:=Y+2;
 WRITE(AT(X,Y),AROW(40,STAR)); Y:=Y+3;
 WRITE(AT(X,Y),'Acid + active metal ');
 WRITE(AT(OFFSET,Y),CONCAT(DOTS,'1)')); Y:=Y+2;
 WRITE(AT(X,Y), "Water + very active metal");
 WRITE(AT(OFFSET,Y),CONCAT(DOTS,'2)')); Y:=Y+2;
 WRITE(AT(X,Y),'Acid + carbonate
 WRITE(AT(OFFSET,Y),CONCAT(DOTS,'3)')); Y:=Y+2;
 WRITE(AT(X,Y), Litmus
 WRITE(AT(OFFSET,Y),CONCAT(DOTS,'4)')); Y:=Y+2;
 WRITE(AT(X,Y),'QUIT
 WRITE(AT(OFFSET,Y),CONCAT(DOTS,'Q)')); Y:=Y+3;
 WRITE(AT(X+7,Y), SELECT OPTION ......( )');
 GETTEXTCHAR(37,Y,ANUM,['1'..'4','Q']);
 :('Q'=MUMA)=:TIUQ
 PAGE(OUTPUT);
END: (* SHOWMENU *)
```

MENU CODE APPENDIX E

```
PROCEDURE FIN:
YAR X,Y: INTEGER;
BEGIN
PAGE(OUTPUT);
X:=5; Y:=6;
 WRITE(AT(X+2,Y), 'REMOVE DISK FROM DISK DRIVE'); Y:=Y+5;
 WRITE(AT(X,Y),'IT WILL BE NECESSARY TO REBOOT'); Y = Y+2;
 WRITE(AT(X,Y), COMPUTER TO RUN ANOTHER PROGRAM '):
 REPEAT
        (*INFINITE LOOP*)
   X:=Y;
 UNTIL X>Y;
END;
BEGIN (* MAIN *)
 PAGE(OUTPUT);
 SWAPGPON:
              (* set swapping to level 2 *)
 SHOWMENU(PROGNUM):
 IF NOT QUIT THEN CHAINTO(PROGNUM) ELSE FIN;
END. (*MENU*)
```

MENU CODE APPENDIX E

```
(*$S++*)
(* Microscopic & macroscopic demonstration of reaction between a reactive metal and
an acid *)
PROGRAM METAL:
USES TURTLEGRAPHICS, CHAINSTUFF, USEFUL:
CONST MODE=6:
TYPE
BIGSHAPE=PACKED ARRAY[1..32,1..32] OF BOOLE AN:
MOLECULE=RECORD
         X,Y,DX,DY: INTEGER:
         SHAPE: BIGSHAPE:
       END:
PH=(NEUTRAL, ACIDIC, BASIC):
VAR
 ACIDMOL.
                            (*shape & position of 2 acid molecules *)
 WATERMOL: ARRAY[1..2] OF MOLECULE;
                               (*shape & position ofcorresponding
                                         watermolecules*)
 ATOM.
                                     (*shape of metal atoms*)
 BLANK: BIGSHAPE;
 QUIT: BOOLEAN:
 OPTION: CHAR;
PROCEDURE GETKEY(YAR ACH:CHAR: LEGALSET:CHARSET):
BEGIN
 GETACHAR(ACH, LEGALSET):
 QUIT :=(ACH='Q');
END: (* GETKEY *)
PROCEDURE FALSEARRAY(VAR NEW ARRAY: BIGSHAPE):
CONST MAX=32;
YAR ROW, COL: INTEGER:
BEGIN
 FOR ROW:=1 TO MAX DO
 FOR COL := 1 TO MAX DO NEWARRAY [ROW, COL] := FALSE;
END; (* FALSEARRAY *)
(**************************
PROCEDURE DEFINESHAPE(YAR NEW ARRAY :BIGSHAPE : ACIDITY :PH; ANUM :INTEGER);
(* Defines shape of acid & water molecules | 2 orientations (1 & 2 determined by 'anum')
of each molecule is available. The array, 'NEWARRAY' must first be initialized to
ALL FALSE! *)
  VAR CH:CHAR:
  PROCEDURE INIT(WIDTH, HEIGHT: INTEGER; SYMBOL: CHAR);
  VAR MAXCOL:INTEGER:
```

```
PROCEDURE MERGE(ROW:INTEGER; S:STRING):
   YAR COL: INTEGER;
   BEGIN
     FOR COL:=1 TO MAXCOL DO
         NEW ARR AY [ROW+HEIGHT, COL+WIDTH] :=(S[COL]='X');
   END: (* MERGE *)
BEGIN (* INIT *)
  CASE SYMBOL OF
  'H': BEGIN
        MAXCOL:=5;
         MERGE(5, 'X X');
MERGE(4, 'X X');
         MERGE(3, 'XXXXX');
MERGE(2, 'X X');
MERGE(1, 'X X');
       END; (* INITH *)
   'O' BEGIN
       MAXCOL =9;
MERGE(8,' XXXXX ');
MERGE(7,' X X ');
MERGE(5,'X X');
MERGE(5,'X X');
MERGE(4,'X X');
MERGE(4,'X X');
MERGE(3,'X X');
MERGE(2,' X X');
MERGE(1,' XXXXX ');
         END;
   '+': BEGIN
         MAXCOL:=5;
        MERGE(5, X ');
MERGE(4, X ');
        MERGE(4, ' X ');
MERGE(3, 'XXXXX');
MERGE(2, ' X ');
MERGE(1, ' X ');
       END;
   '1': BEGIN
         MAXCOL:=4;
        MERGE(1,'XXXX');
        END;
   '2': BEGIN
        MAXCOL =3;
MERGE(3,' X');
MERGE(2,' X');
MERGE(1,'X');
        END;
    '3': BEGIN
         MAXCOL:=3;
        MERGE(3, 'X ');
MERGE(2, 'X');
MERGE(1, 'X');
        END;
    END;(*CASE*)
  END: (* INIT *)
```

```
BEGIN (* DEFINESHAPE *)
 CASE ACIDITY OF
   ACIDIC: CASE ANUM OF
         1: BEGIN
            INIT(12,12,'0');
            INIT(27,0,'H'); (*proton removed in reaction*)
            INIT(27,27,'H'); INIT(0,13,'H');
            INIT(27,14,'+');
            INIT(6,15,'1'); INIT(22,23,'2');
            INIT(22,6,'3'); (*bond broken in reaction *)
           END;
         2: BEGIN
            INIT(9,12,'0');
            INIT(0,0,'H'); (*proton donated in reaction*)
            INIT(0,27,'H'); INIT(27,13,'H');
            INIT(0,14,'+');
            MIT(22,15,'1');
            INIT(6.6.'2'): (*bond broken*)
            INIT(6,22,'3');
           END;
          END: (*ACIDIC*)
    NEUTRAL: CASE ANUM OF
          1: BEGIN
             (* all y ordinates will be 10 less than in corresponding acid shape *)
             INIT(12,2,'0');
             INIT(0,3,'H'); INIT(27,17,'H');
             INIT(6,5,'1'); INIT(22,13,'2');
            END;
          2: BEGIN
             INIT(9,2,'0');
             INIT(0,17,'H'); INIT(27,3,'H');
             INIT(22,5,'1'); INIT(6,12,'3');
            END;
          3: BEGIN
             INIT(14,8,'0');
             ("H", 0,0)TINI
             INIT(0,16,'H');
             INIT(8,4,'2');
             INIT(8,15,'3');
            END:
          4: BEGIN
             :('0',8,0)Tini
             INIT(16,0,'H');
             INIT(16,16,'H');
             INIT(10,15,'2');
             INIT(10,4,'3');
            END;
          5: BEGIN
             ;('0',0,8)TINI
             INIT(0,16,'H');
             :('H', 16, 18)TiNI
             INIT(14,10,'2');
              INIT(7,10,'3');
            END;
```

```
6: BEGIN
     INIT(8,16,'0');
     INIT(0,3,'H');
     INIT(16,3,'H');
     INIT(5,9,'2');
     INIT(14,9,'3');
    END:
   END: (*CASE*)
 END: (*CASEOF ACIDITY*)
END: (* DEFINESHAPE *)
PROCEDURE INITIACID:
YAR J: INTEGER;
BEGIN
FOR J:=1 TO 2 DO
BEGIN
 "WITH ACIDMOL[J] DO BEGIN SHAPE:=BLANK; DEFINESHAPE(SHAPE, ACIDIC, J); END;
WITH WATERMOL(J) DO BEGIN SHAPE :=BLANK; DEFINESHAPE(SHAPE, NEUTRAL, J); END;
 END; (* FOR *)
END: (* INITACID *)
PROCEDURE INITMG;
VAR STR: ARRAY[1..32] OF STRING; J:INTEGER;
  PROCEDURE INIT(ROW:INTEGER; VAR BITS:BIGSHAPE; S:STRING);
  YAR COL: INTEGER:
  BEGIN
   FOR COL := 1 TO 32 DO BITS[ROW_COL] := S[COL] = 'X':
  END: (* INIT*)
BEGIN (* INITMG *)
  STR[1]:='
            XXXXXXXX
  STR[2]:='
           XXXXXXXXXXXXXXXXX
  STR[3]:='
         STR[4]:='
         STR[5]:="
  FOR J:=1 TO 16 DO
  init(J,atom,str[J]); init(33-J,atom,str[J]);
  END;
END: (* INITMG *)
```

```
FUNCTION FIN(STR:STRING):BOOLEAN:
VAR CH:CHAR:
BEGIN
 INITTURTLE:
 WSTAT(30,100,CONCAT('Repeat ',STR,'SCOPIC'));
 WSTAT(30,70,'demonstration? (Y/N)');
 CHARTYPE(10):
 GETHICHAR(180,70,CH,['N','Y','Q']);
 CHARTYPE(MODE);
 FIN:=CH<>"Y";
 QUIT :=((CH='Q') OR (CH='a')):
END: (* FIN*)
PROCEDURE MICRO:
TYPE MEDSHAPE=PACKED ARRAY[1..16,1..16] OF BOOLEAN; IONTYPE=(MG,NI,MET);
YAR METEL:IONTYPE; BLANKION,
                              (*for initialization of cations *)
                          (* shape of metal cations *)
   CATION: MEDSHAPE:
   HATOM:PACKED ARRAY[1..5,1..5]OF BOOLEAN; (*shape of H atom *)
   HYDROGEN: PACKED ARRAY[1..5,1..16]OF BOOLEAN: (* shape of H2 *)
  PROCEDURE DRAWARROW(X,Y,SIZE,TIP:INTEGER);
  BEGIN
   MOVECOL(X,Y,WHITE1);
   MOVECOL(X+SIZE,Y,NONE);
   MOVECOL(X+SIZE-TIP Y+TIP WHITE1);
   MOVETO(X+SIZE Y):
   MOVECOL(X+SIZE-TIP, Y-TIP, NONE);
  END: (* DRAWARROW *)
  PROCEDURE INITION(METEL:IONTYPE; VAR ANYION: MEDSHAPE);
  PROCEDURE MERGEBITS(ROW:INTEGER; VAR BITS:MEDSHAPE; S:STRING);
    YAR COL:INTEGER;
    BEGIN
      FOR COL:=1 TO 16 DO BITS[ROW,COL]:=S[COL]="X";
    END; (* MERGEBITS *)
  BEGIN (*INITION *)
   ANYION:=BLANKION:
   CASE METEL OF
    MG: BEGIN
        MERGEBITS(10, ANYION, 'X XX XXXXXXX');
MERGEBITS(9, ANYION, 'X X X X');
MERGEBITS(8, ANYION, 'X X X X X');
        MERGEBITS(7, ANYION, 'X X X X
                                     X');
        MERGEBITS(6, ANYION, 'X XXXX XXXX X');
MERGEBITS(5, ANYION, 'XXXXXXXXX X');
     END:
```

```
NI: BEGIN
     MERGEBITS(10, ANYION, 'X
                          XXX XXXXXXXX : ):
     MERGEBITS(9, ANYION, 'X
                          XX XX XXX'):
     MERGEBITS(8, ANYION, 'X MERGEBITS(7, ANYION, 'X MERGEBITS(6, ANYION, 'X
                             XXXXXXXX)
                          X
                             XX XXX.):
                        XXX
                             XX XXX'):
  END:
 MET: BEGIN
     MERGEBITS(9, ANYION, 'XXXX
                           XX
                               XXXXX'):
     MERGEBITS(8, ANYION, 'XXXX
                                XXXX');
     MERGEBITS(7, ANYION, 'XXXX X X MERGEBITS(6, ANYION, 'XXXX X X
                                XXXX );
                               XXXX');
     MERGEBITS(5, ANYION, 'XXX XXXX XXX ');
   END:
  END:(*CASE*)
END: (* INITION *)
PROCEDURE INITSHAPES:
PROCEDURE INITELANK(YAR ANYION:MEDSHAPE):
     *
   (*.....*)
   PROCEDURE INITBITS(ROW:INTEGER; VAR BITS:MEDSHAPE; S:STRING);
   (*.....*)
   YAR COL: INTEGER:
   BEGIN
     FOR COL := 1 TO 16 DO BITS[ROW,COL] := S[COL] = "X";
   END: (* INITBITS *)
  BEGIN (* INITBLANK *)
   INITBITS(16, ANYION.
                        XXXX
  INITBITS(15, ANY 10N, ' X XXX X ');
INITBITS(15, ANY 10N, ' X XXX X ');
INITBITS(14, ANY 10N, ' XX XXX XXX ');
INITBITS(13, ANY 10N, ' X X XXX XXXX ');
INITBITS(11, ANY 10N, ' XXX XXX XXXX XXXX');
   INITBITS(1,ANYION,
                      XXXXXX
                                ');
  END: (* INITELANK *)
  (*-----*)
  PROCEDURE INITHATOM:
  FRUCEDURE WITHATUM;
(*-----*)
   (*_____*)
   PROCEDURE INIT(ROW:INTEGER; S:STRING);
   (*_____*)
   YAR COL: INTEGER:
   BEGIN FOR COL := 1 TO 5 DO HATOM[ROW,COL]:=S[COL]="X"; END; (*INIT*)
```

```
BEGIN (* INITHATOM *)
       INIT(5, 'X X');
INIT(4, 'X X');
INIT(3, 'XXXXX');
INIT(2, 'X X');
INIT(1, 'X X');
    END; (* INITHATOM *)
     PROCEDURE INITHYDROGEN;
       (*_____*)
       PROCEDURE INIT(ROW:INTEGER; S:STRING);
       (*______*)
       YAR COL: INTEGER;
       BEGIN
         FOR COL := 1 TO 16 DO HYDROGEN[ROW, COL] := S[COL] = 'X';
       END: (* INIT *)
     BEGIN (* INITHYDROGEN *)
        INIT(5, 'X X X X');
INIT(4, 'X X X X');
INIT(3, 'XXXXX XXXX XXXXX');
INIT(2, 'X X X X');
INIT(1, 'X X X X');
     END: (* INITHYDROGEN *)
 BEGIN (*INITSHAPES*)
    INITELANK(BLANKION):
    INITION(MG,CATION);
    INITHATOM;
    INITHYDROGEN;
 END: (* INITSHAPES *)
(*$1 :METAL2*)
(*$1:METAL3*)
(*$1:METAL4*)
(*$1:METAL5*)
(*$1 :MET AL6*)
(*$1:METAL7*)
```

APPENDIX E

```
(* METAL2 *)
 PROCEDURE EXPLAINSHAPES:
 -----*)
  PROCEDURE SHOWSHAPES;
  (*-----*)
  VAR CH:CHAR:
  BEGIN
    INITTURTLE;
    WSTAT(0,172,1
              This demonstration will display'):
    WSTAT(0,152,'following structures:-'):
    DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,140,110,MODE);
    WSTAT(0,110, WATER MOLECULE:');
    DRAWBLOCK(ACIDMOL[1].SHAPE.4.0.0.32.32.140.45.MODE):
    WSTAT(0,45,'HYDRONIUM ION:');
    GETKEY(CH,[SPACE,'Q']);
    IF QUIT THEN EXIT(MICRO):
   END; (* SHOWSHAPES *)
   PROCEDURE ATOMSTRUCTURE:
   (*----
   YAR METALX, METALY: INTEGER; CH:CHAR;
     (*.....*)
     PROCEDURE SHOWMET AL(X,Y:INTEGER);
     (*_____*)
      DRAYBLOCK(ATOM,4,0,0,32,32,X,Y,MODE);
      WSTAT(X,Y-12,'Magnesium');
      WSTAT(X,Y-21,' Atom ');
      WSTAT(50,Y-70,'A magnesium atom has');
      WSTAT(50,Y-80,'2 valence electrons.');
     END: (* SHOWMETAL *)
     PROCEDURE SHOWSTRUCTURE(X,Y:INTEGER);
     (*_____*)
       PROCEDURE ARROW(X,Y,SIZE:INTEGER);
       (*this arrow pts in opposite direction to DRAWARROW *)
       CONST TIP=3;
       BEGIN
        MOVECOL(X-SIZE+TIP, Y+TIP, WHITE2);
        MOVETO(X-SIZE,Y);
        MOVECOL(X-SIZE+TIP,Y-TIP,NONE);
        MOVECOL(X-SIZE+1,Y,WHITE2);
        MOVETO(X-SIZE,Y);
        MOVECOL(X,Y,NONE);
       END; (*ARROW*)
```

```
BEGIN (* SHOWSTRUCTURE *)
    DRAWBLOCK(CATION,2,0,0,16,16,X+8,Y+8,MODE); (*display Metal ion*)
    \TSTAT(X+12,Y+26,'e');
    \\STAT(X+12.Y.'e'):
    ARROW(X+40,Y+30,8);
    ARROW(X+40,Y+15,6):
    ARROW(X+40,Y+4,6):
    WSTAT(X+45,Y+26,'valence electron'):
    WSTAT(X+45,Y,'valence electron'):
    WSTAT(X+45,Y+11, 'positive ion'):
  END; (* SHOWSTRUCTURE *)
BEGIN (* ATOMSTRUCTURE *)
  INITTURTLE:
  METALX:=110; METALY:=115;
  SHOWMETAL (METALX, METALY):
  GETKEY(CH.[SPACE.'Q']):
  IF QUIT THEN EXIT(MICRO):
  SHOWSTRUCTURE(METALX.METALY):
  GETKEY(CH.[SPACE.'Q']):
END: (* ATOMSTRUCTURE *)
(*----*)
PROCEDURE METALSTRUCTURE:
CONST STARTX=80; STARTY=60; NUMSTR=4;
TYPE MANYSTR=ARRAY[1..NUMSTR] OF STRING:
VAR STR:MANYSTR:
   (*.....*)
   PROCEDURE DRAWATOMS(X1,Y1:INTEGER);
   (*_____*)
   CONST SIZE=32:
   TYPE OUTLINE=(OUTER, INNER);
   VAR SHAPE: OUTLINE;
     X,Y:INTEGER;CH:CHAR;
     PROCEDURE DRAWARDW(XX,YY,ANYNUM:INTEGER);
     YAR I: INTEGER;
     BEGIN
      FOR 1:=1 TO ANYNUM DO
       IF SHAPE=OUTER THEN DRAWBLOCK(ATOM,4,0,0,32,32,XX,YY,MODE)
       ELSE DRAWBLOCK(CATION.2.0.0.16.16.XX+8,YY+8,MODE);
       YY:=YY+SIZE;
      END:
     END: (* DRAYAROW *)
   BEGIN (* DRAWATOMS *)
    FOR SHAPE := OUTER TO INNER DO
     BEGIN
      X:=X1:Y:=Y1:
      DRAWAROW(X,Y,2);
      X:=X+SIZE-5;
      DRAWAROW(X,Y-(SIZE DIV 2),3);
      X:=X+SIZE-5:
```

```
DRAWAROW(X,Y,2);
   IF SHAPE=OUTER THEN GETKEY(CH,[SPACE,'Q']);
   IF QUIT THEN EXIT(METALSTRUCTURE):
 END:
END: (* DRAYATOMS *)
(*.....*)
PROCEDURE SHOWTEXT(VAR S:MANYSTR):
(*.....*)
CONST X=20:
YAR Y,J:INTEGER;
BEGIN
 Y:=182:
 FOR J:=1 TO NUMSTR DO
  BEGIN WSTAT(X,Y,S[J]); Y:=Y-12; END;
END: (* SHOWTEXT *)
(*.....*)
PROCEDURE CRYSTAL(X1,Y1:INTEGER);
BEGIN
 STR[1]:='Magnesium atoms are arranged in a';
 STR[2]:='crystal structure in which each';
 STR[3]:='magnesium atom is surrounded by';
 STR[4]:='many other magnesium atoms.';
 SHOWTEXT(STR): (*DISPLAY TEXT*)
 DRAWATOMS(X1,Y1);
 FILL ARE A(XMIN, XMAX, 140, YMAX, BLACK1); (*ERASE TEXT*)
END: (* CRYSTAL *)
(*_____*)
PROCEDURE BONDING:
(*.....*)
VAR CH:CHAR;
BEGIN
 STR[1]:=' Metallic bonding is often';
 STR[2]:=' described as positive';
 STR[3]:=' metal ions embedded';
 STR[4]:=' in an "electronic glue".':
 SHOWTEXT(STR): (* DISPLAY TEXT *)
 GETKEY(CH.[SPACE.'Q']);
 FILL ARE A(XMIN, XMAX, 140, YMAX, BLACK1); (*erase text*)
END: (* BONDING *)
(*.....*)
PROCEDURE LOSELECTRONS(X1,Y1:INTEGER);
(*_____*)
YAR ELECY, K : INTEGER; ELECX: ARRAY[1..2] OF INTEGER; CH:CHAR;
  PROCEDURE FLASHELECTRON(VAR X,Y:INTEGER; DX:INTEGER);
  BEGIN
    WSTAT(X,Y,'e'); (* erase electron*)
    X := X - DX;
    DEL AY(70);
    WSTAT(X,Y,'e'); (* display electron*)
  END: (* FLASHELECTRON *)
```

```
PROCEDURE REMOVE ATOM(X,Y:INTEGER):
       CONST DX=8: DY=4:
       YAR J: INTEGER:
       BEGIN
         DRAWBLOCK(ATOM,4,0,0,32,32,X,Y,4); (*erase*)
         FOR J:=1 TO 7 DO
          BEGIN
                               (*display *)
            DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X+8, Y+8, MODE);
            DELAY(20):
            DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X+8, Y+8, MODE);
            X:=X-DX; Y:=Y-DY;
                                     (* erase *)
         END: (* FOR*)
        END: (* REMOVE ATOM *)
     BEGIN (* LOSELECTRONS *)
      STR[1] = 'If two electrons are removed from';
      STR[2]:='this crystal structure then a';
      STR[3]:='positive ion is lost from the';
      STR[4]:='crustal structure.':
      SHOWTEXT(STR): (*display text*)
      ELECX[1]:=X1+2;
      ELECX[2]:=X1+26; ELECY:=Y1+12;
       WSTAT(ELECX[1],ELECY,'e'); (* display electrons*)
      WSTAT(ELECX[2],ELECY,'e');
       STR[1]:='Press <SPACE BAR> to remove electrons':
       WSTAT(1,1,STR[1]): (* DISPLAY *)
       CH:='X':
       REPEAT
        FL ASHELECTRON(ELECX[1], ELECY, 0);
        FL ASHELECTRON(ELECX[2], ELECY, 0);
        IF KEYIN THEN READ(CH);
       UNTIL (CH=SPACE):
       WSTAT(1,1,STR[1]); (* ERASE *)
       FOR K:=1 TO 5 DO
        BEGIN
          FLASHELECTRON(ELECX[1].ELECY.4):
          FLASHELECTRON(ELECX[2], ELECY, 4);
        END:
       WSTAT(ELECX[1],ELECY,'e'); (* erase electron*)
       WSTAT(ELECX[2],ELECY,'e'); (* erase electron*)
       REMOVE ATOM(X1,Y1):
       GETKEY(CH.[SPACE.'Q']);
     END: (* LOSELECTRONS *)
   BEGIN (* METALSTRUCTURE *)
    INITTURTLE;
    CRYSTAL(STARTX,STARTY);
    BONDING:
    LOSELECTRONS(STARTX,STARTY);
   END: (* METALSTRUCTURE *)
BEGIN (* EXPLAINSHAPES *)
 SHOWSHAPES:
 ATOMSTRUCTURE:
 IF NOT QUIT THEN METALSTRUCTURE;
END: (* EXPLAINSHAPES *)
```

```
(* METAL3 *)
  PROCEDURE SOLVATECATIONS:
  CONST WATERNUM=4:
  YAR WATER: ARRAY[1..WATERNUM] OF BIGSHAPE: (*shape of waters of hydration*)
    AQUA: INTEGER; (* index to shape of water *)
    PROCEDURE DEFINEWATER:
    (*Watermolecule shapes numbered 1 - 4 correspond to shapes 3-6 in Defineshape*)
    BEGIN (* DEFINEWATER *)
     WHILE ((AQUA <= YATERNUM) AND (NOT KEYIN)) DO
      BEGIN
        WATER[AQUA]:=BLANK;
        DEFINESHAPE(WATER[AQUA], NEUTRAL, AQUA+2);
        AQUA := AQUA+1;
       END:
     END: (* DEFINEWATER *)
     PROCEDURE HYDRATE(ANUM, CENTRY, CENTRY: INTEGER);
     YAR SIZE, DISTANCE, RADIUS, BONDLEN, X,Y,X1,Y1,X2,Y2,J: INTEGER;
     BEGIN
       SIZE :=24 : DIST ANCE :=20;
       BONDLEN :=4: RADIUS :=15;
       FOR J:=1 TO ANUM DO
        BEGIN
         CASE J OF
          1: BEGIN
             X := CENTRX-DISTANCE-SIZE :
             Y := CENTRY-(SIZE DIV 2):
             X1 := CENTRX-RADIUS-2; Y1 := CENTRY;
             X2:=X1+BONDLEN; Y2:=Y1;
           END;
          2: BEGIN
             X := CENTRX+DIST ANCE;
             Y := CENTRY-(SIZE DIV 2);
             X1 := CENTRX+RADIUS; Y1 := CENTRY;
             X2:=X1-BONDLEN; Y2:=Y1;
            END;
          3: BEGIN
             X := CENTRX-(SIZE DIV 2);
             Y := CENTRY+DIST ANCE;
             X1 := CENTRX-2; Y1 := CENTRY+RADIUS;
             X2:=X1: Y2:=Y1-BONDLEN;
            END;
         4: BEGIN
             X := CENTRX-(SIZE DIV 2);
             Y := CENTRY-DIST ANCE-SIZE;
             X1 := CENTRX-2; Y1 := CENTRY-RADIUS;
             X2:=X1; Y2:=Y1+BONDLEN;
            END:
           END: (*CASE*)
```

APPENDIX E

```
DRAWBLOCK(WATER[J],4,0,0,24,24,X,Y,MODE);
    DRAWLINE(X1,Y1,X2,Y2,WHITE2);
   END;
  END: (* HYDRATE *)
PROCEDURE INTROSOLVATE;
YAR X,Y:INTEGER;CH:CHAR;
BEGIN
 INITTURTLE:
 X:=10; Y:=YMAX-40;
 YSTAT(X,Y,'This demonstration simplifies the'); Y:=Y-20:
 WSTAT(X,Y,'reaction of ions in solution.'); Y:=Y-50;
 WSTAT(X,Y,'In solution ions are SOLVATED.'); Y:=Y-50:
 WSTAT(X,Y,'In aqueous solution ions are HYDRATED.');
 DEFINEWATER; (*while waiting for <space> set up arrays*)
 GETKEY(CH.[SPACE.'Q']):
 IF QUIT THEN EXIT(SOLVATECATIONS):
END:(* INTROSOLVATE *)
PROCEDURE SHOWHYDRATE:
CONST ST='Press <SPACE BAR> to show hydrated ion';
YAR MIDX,MIDY: INTEGER; CH:CHAR;
BEGIN
 INITION(MET, CATION);
 INITTURTLE;
 MIDX:=(XMAX DIV 2)-10: MIDY:=(YMAX DIV 2)+30:
 DRAWBLOCK(CATION, 2, 0, 0, 16, 16, MIDX-8, MIDY-8, MODE);
 WSTAT(XMIN,YMIN+40,'This represents any metal ion.');
 REPEAT
   DEFINEW ATER:
   IF KEYIN THEN READ(CH);
 UNTIL AQUA>YATERNUM:
 YSTAT(XMIN,YMIN,ST);
 GETKEY(CH.[SPACE.'Q']):
 IF QUIT THEN EXIT(SOLVATECATIONS);
 WSTAT(XMIN,YMIN,ST);
 HYDRATE(WATERNUM, MIDX, MIDY);
 WSTAT(XMIN,YMIN+15,'The number of water molecules involved');
 "/STAT(XMIN,YMIN, in hydration varies for each metal ion.");
 GETKEY(CH.[SPACE,'Q']):
 IF QUIT THEN EXIT(SOLVATECATIONS);
END: (* SHOWHYDRATE *)
(*-----*)
PROCEDURE NETMETALREACTION;
(*-----*)
YAR X,Y: INTEGER; CH:CHAR;
BEGIN
 INITTURTLE:
 X := 0; Y := YMAX-10;
 'WSTAT(X,Y,'Net reaction of metal:-'); Y:=Y-40;
 WSTAT(X,Y,'METAL ION'); Y:=Y-10;
```

```
WSTAT(X,Y,'IN ELECTRONIC');DRAWARROW(X+100,Y+4,20,7);
     WSTAT(X+135,Y,'HYDRATED METAL ION'); Y:=Y-10;
     WSTAT(X,Y,' "GLUE" '); Y:=Y-50; X:=X+40;
     DRAYBLOCK(ATOM, 4,0,0,32,32,X,Y-16,MODE):
     DRAYBLOCK(CATION, 2, 0, 0, 16, 16, X+8, Y-8, MODE); X:=X+130;
     DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X-8, Y-8, MODE):
     HYDRATE(WATERNUM, X,Y); X:=X+65;
     WSTAT(X,Y+4,'e');
     WSTAT(X,Y-16,'e');
     GETKEY(CH,[SPACE,'Q']);
    END: (* NETMETALREACTION *)
  BEGIN (* SOLVATECATION *)
   AQUA:=1:
   INTROSOLVATE:
   SHOWHYDRATE:
   NETMET ALREACTION:
  END: (* SOLVATECATIONS *)
(* METAL4 *)
  PROCEDURE REACTION:
  TYPE ION=RECORD
        X.Y.DX.DY: INTEGER:
  VAR CYCLE, METALX, METALY : INTEGER; METALION: ION;
    PROCEDURE CHECKKEY:
    (*If space bar (or return) then pause program until space
     bar is again pressed to restart program *)
    VAR CH:CHAR:
    BEGIN
      READ(CH);
      IF CH=SPACE THEN
       BEGIN
         CHARTYPE(10);
         WSTAT(186,182,'continue');
         GETKEY(CH,[SPACE,'Q']);
         WSTAT(186,182,'pause ');
         CHARTYPE(6):
       END
       ELSE
          QUIT :=((CH='Q') OR (CH='q'));
      IF QUIT THEN EXIT(REACTION);
    END: (* CHECKKEY *)
```

```
PROCEDURE DRAWMETAL(SYMBOL:IONTYPE);
(*-----*)
(*draw 2 rows of metal atoms *)
VAR J,LASTX,X,Y : INTEGER; CH:CHAR; SYMB: STRING[2];ASTR:STRING;
BEGIN
 X:=16; Y:=1;
 LASTX:=XMAX-32;
 CASE SYMBOL OF
  MG: BEGIN SYMB:='Mg'; ASTR:='magnesium'; END;
  NI: BEGIN SYMB := 'Ni'; ASTR := 'nickel': END:
  END: (*CASE*)
 FOR J:=1 TO 2 DO
  BEGIN
   REPEAT
    DRAWBLOCK(ATOM,4,0,0,32,32,X,Y,MODE);
    MOVETO(X+8,Y+12);
    WSTRING(SYMB): X:=X+32:
   UNTIL (X>=LASTX);
   X:=0; Y:=Y+31;
  END:
 WSTAT(0.184.CONCAT('The surface atoms of '.ASTR)):
 WSTAT(0,174,'are represented by the structure:-');
 GETKEY(CH,[SPACE,'Q']);
 FILL ARE A(0,XMAX,172,YMAX,BLACK1):
END: (* DRAWMETAL *)
PROCEDURE NEWYALUE(ANYNUM:INTEGER); (*----*)
(* calculates starting pt of acid based on final position required to react with
   metal atom *)
CONST INCR=5;
VAR CENTMGX, TOPMGY, (*coord. of top centre of target metal atom*)
     ANUM: INTEGER: (*ANUM determines which metal atom reacts *)
BEGIN
  CASE ANYNUM OF
  1: BEGIN
      ANUM:=4:
      WITH METALION DO BEGIN DX:=6; DY:=8; END;
      WITH ACIDMOL[1] DO BEGIN DX:=12; DY:=-12; END;
      WITH ACIDMOL[2] DO BEGIN DX:=-12; DY:=-12; END;
   END; (* 1 *)
  2: BEGIN
      ANUM:=3:
      WITH METALION DO BEGIN DX:=-6; DY:=8; END;
      WITH ACIDMOL[1] DO BEGIN DX:=12; DY:=-12; END;
      WITH ACIDMOL[2] DO BEGIN DX:=-12; DY:=-12; END;
    END; (* 2 *)
  3: BEGIN
      ANUM:=2:
      WITH METALION DO BEGIN DX:=10; DY:=8; END;
     WITH ACIDMOL[1] DO BEGIN DX:=4; DY:=-12; END;
     WITH ACIDMOL[2] DO BEGIN DX:=-12; DY:=-12; END;
    END; (* 3 *)
  END:(* CASE*)
```

```
METALX:=32*ANUM; METALY:=32;
 CENTMGX:=METALX +16: TOPMGY:=64:
 WITH ACIDMOL[1] DO
  BEGIN
   X:=CENTMGX-42; (*see DEFINESHAPE - proton removed is 22 from bottom
    Y := TOPMGY+10 ;
                                             LHC*)
   X:=X-(INCR*DX):
    Y:=Y-(INCR*DY):
  END;
  WITH ACIDMOL[2] DO
  BEGIN
    X:=CENTMGX+10:
    Y:=TOPMGY+10:
    X:=X-(INCR*DX);
    Y:=Y-(INCR*DY):
   END:
END: (* NEWVALUE *)
PROCEDURE SHOW ACID(TEMPMODE: INTEGER):
VAR NUM: INTEGER:
BEGIN
FOR NUM:=1 TO 2 DO
  BEGIN
   WITH ACIDMOL[NUM] DO DRAWBLOCK(SHAPE 4.0.0.32.32.X.Y.TEMPMODE):
END: (* SHOWACID *)
                   PROCEDURE DISPLAYPROMPT;
(*----
YAR CH: CHAR;
   PROCEDURE PROMPT:
   BEGIN
       'WSTAT(0,182,'<SPACE BAR> to react acid with metal');
   END;
BEGIN
 PROMPT:
 GETKEY(CH,[SPACE,'Q']);
 IF QUIT THEN EXIT(MICRO):
 PROMPT:
 WSTAT(40,182, 'Press <SPACE BAR> to pause');
END: (* DISPLAYACID *)
(*-----
PROCEDURE MOVEMOLECULE(VAR ANYREC: MOLECULE; HEIGHT: INTEGER);
BEGIN
 WITH ANYREC DO
  BEGIN
  DRAWBLOCK(SHAPE,4,0,0,32,HEIGHT,X,Y,MODE);
  X := X + DX : Y := Y + DY :
  DRAWBLOCK(SHAPE, 4,0,0,32, HEIGHT, X,Y, MODE);
  END:
END: (* MOVEMOLECULE *)
```

```
PROCEDURE MOVE ACID(INCR:INTEGER):
(* INCR required in NEWYALUE to calc. starting position of acid*)
CONST HEIGHT=32:
VAR STEP: INTEGER:
BEGIN
FOR STEP := 1 TO INCR DO
 BEGIN
   MOVEMOLECULE(ACIDMOL[1], HEIGHT):
   IF KEYIN THEN CHECKKEY:
   MOVEMOLECULE(ACIDMOL(2), HEIGHT):
 END:
END:(* MOVEACID *)
(*-----*)
PROCEDURE REVERSE ACID:
VAR NUM:INTEGER:
BEGIN
 FOR NUM:=1 TO 2 DO
  WITH ACIDMOL[NUM] DO
  BEGIN
    DX:=-ACIDMOL[NUM].DX;
    DY:=-ACIDMOL(NUM).DY;
  END:
END: (* REVERSEACID *)
PROCEDURE MOVEWATER(NUM:INTEGER):
(*-----*)
BEGIN
 MOVEMOLECULE(WATERMOL[NUM].24):
END: (* MOVEWATER *)
(*----*)
PROCEDURE REACT;
               VAR I, PROTONX, PROTONY: INTEGER;
 (*______*)
 PROCEDURE POLARISE:
 (*_____*)
 YAR NUM,X1,Y1: INTEGER;
 BEGIN
  CHARTYPE(10);
  FOR NUM:=1 TO 2 DO
   BEGIN
    Y1:=12;
    CASE NUM OF
    1:X1:=26;
    2:X1:=0:
    END; (*CASE*)
    WITH ACIDMOL[NUM] DO
```

```
BEGIN
    X1:=X+X1; Y1:=Y+Y1;
    WSTAT(X1,Y1,''); (* erase *)
    WSTAT(X1,Y1-6,'+'); (* displau *)
   END:
 END; (*FOR*)
CHARTYPE(MODE):
DELAY(100):
END; (* POLARISE *)
(*.....*)
PROCEDURE CALCULATE:
(*.....*)
(*initial position of water is same as final position of acid *)
VAR NUM: INTEGER:
BEGIN
FOR NUM:=1 TO 2 DO
 WITH WATERMOL[NUM] DO
 BEGIN
   X := ACIDMOL[NUM].X:
   Y := ACIDMOL[NUM].Y+10; (*see DEFINESHAPE *)
   DX:=-ACIDMOL(NUM).DX:
   DY :=-ACIDMOL[NUM].DY;
 END:
 PROTONX:=ACIDMOL[1].X+22; (*see DEFINESHAPE*)
 PROTONY := ACIDMOL[1].Y:
END: (* CALCULATE *)
(*_____*)
PROCEDURE IONIZE(VAR METX, METY: INTEGER);
(*_____*)
(* exchange metal atom for metal ion & initialize metal ion record*)
 DRAWBLOCK(ATOM.4.0.0.32.32 METX.METY.4); (*erase metal atom*)
 WITH METALION DO
   X := METX+8 : Y := METY+8 ;
   DRAWBLOCK(CATION, 2,0,0,16,16, X,Y, MODE): (* display ion *)
END: (* IONIZE *)
(*.....*)
PROCEDURE SHOWWATER:
(*_____*)
VAR NUM: INTEGER:
BEGIN
 FOR NUM:=1 TO 2 DO
   WITH WATERMOL[NUM] DO DRAWBLOCK(SHAPE, 4, 0, 0, 32, 24, X, Y, MODE);
  END:
END: (* SHOWWATER *)
```

```
(*.....*)
PROCEDURE SHOWPROTONS(X.Y:INTEGER):
VAR J: INTEGER:
BEGIN
FOR J:=1 TO 2 DO
 BEGIN
  DRAWBLOCK(HATOM, 2, 0, 0, 5, 5, X, Y, MODE);
  WSTAT(X+2,Y+6,'+');
  X:=X+25;
 END:
END: (* SHOWPROTONS *)
(*.....*)
PROCEDURE SHOWELECTRONS(X,Y:INTEGER);
(*.....*)
VAR J: INTEGER:
BEGIN
FOR J:=1 TO 2 DO
 BEGIN
  WSTAT(X+8,Y-1,'e');
  X:=X+8:
 END:
END: (* SHOWELECTRONS *)
(*.....*)
PROCEDURE SHOWHYDROGEN(X,Y:INTEGER);
(*_____*)
BEGIN
 DRAWBLOCK(HYDROGEN, 2, 0, 0, 16, 5, X, Y, MODE);
END:
(*_____*)
PROCEDURE MOVEH2(YAR X.Y:INTEGER):
(*.....*)
 SHOWHYDROGEN(X,Y); (* erase H2 *)
 Y:=Y+8:
 SHOWHYDROGEN(X,Y); (* display H2 *)
END: (* MOVEH2 *)
(*_____*)
PROCEDURE MOVEMBION:
(*_____*)
BEGIN
 WITH METALION DO
 BEGIN
  DRAWBLOCK(CATION,2,0,0,16,16,X,Y,MODE); (*erase*)
  X := X + DX : Y := Y + DY :
  DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X,Y, MODE);
END; (* MOVEMGION *)
```

```
BEGIN (* REACT *)
  POLARISE: (* show +ve charge closer to metal atoms *)
  CALCULATE: (* coord. of water molecules & direction *)
  IF KEYIN THEN CHECKKEY:
  SHOW ACID(0): (* erase both acid molecules from current position
                      as well as +ve charges in new position *)
  SHOWWATER: (*display 2 water molecules*)
  IONIZE(METALX METALY); (* replace atom with ion *)
  SHOWPROTONS(PROTONX, PROTONY); (*display 2 protons *)
  SHOWELECTRONS(PROTONX,PROTONY): (*display 2 electrons*)
  DEL AY(150):
  IF KEYIN THEN CHECKKEY; (* wait then erase protons & electtrons*)
  SHOWPROTONS(PROTONX, PROTONY); (*erase 2 protons *)
  SHOWELECTRONS(PROTONX,PROTONY): (*erase 2 electrons*)
  PROTONX:=PROTONX+7: (*H2 is 16 bits wide whereas H+ -H+
     was 30 bits wide therfore move across 7 to centre*)
   SHOWHYDROGEN(PROTONX, PROTONY); (*display H2 molecule*)
   IF KEYIN THEN CHECKKEY:
   FOR 1:=1 TO 4 DO
    BEGIN
              (*move water molecules & H2 molecule *)
      MOVEWATER(1):
      MOVEWATER(2):
      MOVEH2(PROTONX, PROTONY);
      IF KEYIN THEN CHECKKEY:
    END;
   FOR I:=1 TO 12 DO
    BEGIN (*move water molecules H2 molecule & metal ion*)
     IF ODD(I) THEN MOVEWATER(1) ELSE MOVEWATER(2);
     MOVEH2(PROTONX, PROTONY);
     MOVEMGION:
     IF KEYIN THEN CHECKKEY;
   SHOWWATER: (* erase 2 water molecules *)
   SHOWHYDROGEN(PROTONX, FROTONY); (* erase H2 molecule *)
   DRAYBLOCK(CATION, 2, 0, 0, 16, 16, METALION.X, METALION.Y, MODE);
               (* erase metal ion*)
  END: (* REACT *)
BEGIN (* REACTION *)
 FOR METEL:=MG TO NI DO
  IF NOT QUIT THEN
   BEGIN
     INITION(METEL .CATION):
     INITTURTLE;
    DRAWMETAL(METEL);
     IF QUIT THEN EXIT(REACTION):
    CYCLE := 0;
     REPEAT
      CYCLE:=CYCLE+1:
     NEWY ALUE(CYCLE);
      SHOWACID(MODE);
      IF CYCLE=1 THEN DISPLAYPROMPT:(*start reaction*)
      MOVE ACID(5):
      IF ((METEL=NI) AND (CYCLE>1)) THEN
```

```
BEGIN
        DEL AY(400):
        REVERSE ACID:
        MOVEACID(10);
        NEWYALUE(CYCLE);
        SHOW ACID(MODE):
        MOVE ACID(5);
      END:
      IF NOT QUIT THEN REACT:
     UNTIL ((CYCLE=3) OR QUIT); (* H30+ reacts with 3 metal atoms *)
    END; (* IF *)
  END: (* REACTION *)
(* METAL5 *)
  PROCEDURE CONCLUSION:
  PROCEDURE DRAWPLUS(X,Y:INTEGER);
    CONST SIZE=10;
    BEGIN
     MOVECOL(X,Y,WHITE1);
     MOVECOL(X+SIZE,Y,NONE);
     X:=X+(SIZE DIV 2);
     Y := Y + (SIZE DIV 2);
     MOVECOL(X,Y,WHITE1);
     MOVECOL(X.Y-SIZE.NONE):
    END; (* DRAWPLUS *)
    PROCEDURE DRAWH2(X.Y:INTEGER);
                            _______*)
    BEGIN
     DRAWBLOCK(HATOM,2,0,0,5,5,X,Y,MODE);
     DRAWBLOCK(HATOM,2,0,0,5,5,X,Y+15,MODE);
     MOVECOL(X+2,Y+7,WHITE1);
     MOVECOL(X+2,Y+12,NONE);
    END: (* DRAWH2 *)
                   .....*)
    (*----
    PROCEDURE NETMETAL;
    (*----*)
    VAR SYMBOL:STRING[2]; X,Y:INTEGER;
    BEGIN
     Y:=YMAX-10;
     INITTURTLE:
     WSTAT(0,Y,'Net reaction of metal:=');
     Y:=Y-60;
     (*from reaction cation represents Ni 2+ ion*)
     FOR METEL :=MG TO NI DO
```

```
BEGIN
    INITION(METEL,CATION); (* initialize cation to Mg2+*)
    CASE METEL OF
       MG:SYMBOL:='Ma':
       NI:SYMBOL := 'Ni';
       END: (*CASE*)
    X:=1:
    DRAWBLOCK(ATOM,4,0,0,32,32,X,Y,MODE);
    WSTAT(X+8,Y+12,SYMBOL); X:=X+70;
    DRAWARROW(X,Y+16,30,7): X:=X+80:
    DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X, Y+8, MODE); X := X+80;
    WSTAT(X,Y+12,'e'):
    WSTAT(X+20,Y+12,'e'); Y:=Y-60;
  END: (* FOR *)
END; (* NETMETAL *)
                      PROCEDURE NETHYDROGEN:
YAR X,Y:INTEGER;
BEGIN
 X:=1: Y:=YMAX-10:
 INITTURTLE:
 WSTAT(X,Y,'Net reaction of hydronium ions:-'); Y:=Y-80;
 DRAWBLOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X,Y-40,MODE);
 DRAWELOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X,Y+5,MODE); X:=X+80;
 WSTAT(X,Y,'e'):
 WSTAT(X+20,Y,'e'); X:=X+50;
 DRAWARROW(X,Y,30,7); X:=X+50;
 DRAWH2(X.Y-8): X:=X+50:
 DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,X,Y-35,MODE);
 DR AWBLOCK(W ATERMOL[1].SHAPE ,4,0,0,32,24,X,Y+15,MODE);
END: (* NETHYDROGEN *)
PROCEDURE NETRE ACTION(METEL:IONTYPE):
(*-----
VAR SYMBOL:STRING[2]; AMETL:STRING[11]; CH:CHAR; X,Y:INTEGER;
BEGIN
 CASE METEL OF
      INITION(MG,CATION); SYMBOL := 'Mg'; AMETL := 'magnesium :=';
    END;
  NI: BEGIN
      INITION(NI,CATION); SYMBOL :='Ni'; AMETL :='nickel:-';
    END:
   END;
  X:=1; Y:=YMAX-10;
   INITTURTLE;
  WSTAT(X,Y,CONCAT('Reaction between acid and ',AMETL)); Y:=Y-100;
  DRAWBLOCK(ATOM,4,0,0,32,32,X,Y,MODE);
  WSTAT(X+8,Y+12,SYMBOL);
  DR AWBLOCK( ACIDMOL[1].SHAPE ,4 ,0 ,0 ,32 ,32 ,X+64 ,Y-22 ,MODE) ;
  DRAWBLOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X+64,Y+22,MODE);
  DRAWBLOCK(CATION,2,0,0,16,16,X+144,Y+8,MODE);
  DRAWH2(X+195,Y+5);
```

```
DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,X+240,Y-16,MODE);
   DRAWBLOCK(WATERMOL[1].SHAPE.4.0.0.32.24.X+240.Y+25.MODE):
   DRAWARROW(X+100,Y+16,30,7);
 END: (* NETREACTION *)
                     ------<del>*</del>)
 PROCEDURE SHOWSPECTATOR:
 (*------*)
 VAR X,Y:INTEGER:
   (*.....*)
   PROCEDURE DRAWCHLORIDE(CLX,CLY:INTEGER);
   (*.....*)
   BEGIN
    DRAWBLOCK(ATOM, 4,0,0,32,32,CLX,CLY,MODE):
    WSTAT(CLX+18,CLY+22,'-');
    WSTAT(CLX+8,CLY+12,'Cl'):
   END; (* DRAYCHLORIDE *)
  BEGIN
  X:=1: Y:=YMAX-110:
  WSTAT(X,YMIN+12,'W hydrochloric acid is used, then');
  WSTAT(X,YMIN+2,'chloride is a spectator ion.');
  DRAWCHLORIDE(X+62,Y+55);
  DRAWCHLORIDE(X+62,Y-55);
  DRAWCHLORIDE(X+140,Y+35);
  DRAWCHLORIDE(X+140,Y-30);
  END: (* SHOWSPECTATOR *)
                   (*----
  PROCEDURE CHECKKEY:
  (*-----*)
  VAR CH:CHAR;
  BEGIN
  GETKEY(CH.[SPACE.'Q']);
  IF QUIT THEN EXIT(CONCLUSION);
  END: (* CHECKKEY *)
BEGIN (*CONCLUSION*)
NETMETAL;
CHECKKEY:
NETHYDROGEN;
CHECKKEY:
FOR METEL :=MG TO NI DO
 BEGIN
   NETRE ACTION(METEL);
   CHECKKEY;
   SHOWSPECTATOR:
   CHECKKEY:
 END:
END: (* CONCLUSION *)
```

```
BEGIN (* MICRO *)
 INITSHAPES:
EXPLAINSHAPES:
 REPEAT
  IF NOT QUIT THEN REACTION:
  IF NOT QUIT THEN CONCLUSION:
  IF NOT QUIT THEN SOLVATECATIONS:
  PAGE(OUTPUT):
 UNTIL FIN('MICRO'):
END; (* MICRO *)
(* METAL6 *)
PROCEDURE MACRO;
TYPE
 BITSHAPE=PACKED ARRAY[0..5,0..15]OF BOOLEAN:
 BUBSHAPE=PACKED ARRAY[0..5,0..7]OF BOOLEAN;
 MEDSIZE=PACKED ARRAY[0..7,0..7]OF BOOLEAN:
VAR
                                       (* shape of flame *)
3 different
 BUBBLE: BUBSHAPE:
                                      (* shape of bubbles
 FLAME: MEDSIZE:
 METAL: ARRAY [1..3] OF BITSHAPE;
                                    (* 3 different metal shapes *)
  PROCEDURE INITSHAPES:
  YAR COL:INTEGER:
    PROCEDURE INITMET AL(ROW: INTEGER: VAR BITS: BITSHAPE: S: STRING):
    ( *----
    BEGIN
     FOR COL := 0 TO 15 DO BITS[ROW,COL] := S[COL+1] = 'X';
    END: (* INITMETAL *)
    PROCEDURE INITBUBBLE(ROW:INTEGER; YAR BITS:BUBSHAPE; S:STRING);
    BEGIN
     FOR COL := 0 TO 7 DO BITS[ROW,COL] := S[COL+1] = "X":
    END: (* INITBUBBLE *)
    PROCEDURE INITFLAME(ROW:INTEGER; VAR BITS:MEDSIZE; S:STRING);
    (*-----*)
    BEGIN
     FOR COL := 0 TO 7 DO BITS[ROW,COL]:=S[COL+1]="X";
    END; (* INITFLAME *)
```

```
BEGIN (* INITSHAPES *)
 INITMETAL(5,METAL[1], XXX XX
INITMETAL(4,METAL[1], X XX XXX
                                  XXXXXX
 INITMETAL(3,METAL[1],'X
INITMETAL(2,METAL[1],'X
                                         χ,
                              X
                                         X');
 INITMETAL(1, METAL(1), 'X
                                         X');
                                  XXXX
 INITMETAL(0, METAL[1], 'XXXXXXXX XXXX ');
 INITMETAL(5, METAL[2].
 INITMETAL(4, METAL[2],
                            XΧ
                                    XXX
 INITMETAL(3, METAL[2],
                           X \quad X \quad XX
 INITMETAL(2, METAL[2],
                            X XX
                                      X
  INITMETAL(1, METAL[2],
                                 XXXX
  INITMETAL(O,METAL(2),
                             XXXX
  INITMETAL(5, METAL[3], '
  INITMETAL (4, METAL [3],
  INITMETAL(3, METAL[3].
                             χ
                                  χ
  INITMETAL(2, METAL(3),
                            XXXXX
  INITMETAL(1, METAL(3),
                             X X XX
  INITMETAL(0,METAL(3).
                              XXX
  INITBUBBLE(5, BUBBLE,
  INITBUBBLE (4, BUBBLE,
  INITBUBBLE(3, BUBBLE,
                       ' X
  INITBUBBLE(2, BUBBLE,
                              X ');
  INITBUBBLE(1, BUBBLE,
  INITBUBBLE(O, BUBBLE, '
  INITFLAME(7.FLAME.
                         XX
  INITFLAME (6, FLAME,
  INITFLAME(5,FLAME,
                        χ
  INITFLAME(4,FLAME,
  INITFLAME(3, FLAME,
  INITFLAME(2, FLAME,
  INITFLAME(1,FLAME,'
INITFLAME(0,FLAME,'
END: (* INITVARS *)
PROCEDURE REACTMETAL:
TTUBEX=120; (*x-coord at bottom centre of test-tube *)
 TTUBEY=36; (*y-coord at bottom centre of test-tube *)
 TTWIDTH=32; (*width of test tube *)
 TTSIZE=116; (* height of test tube*)
 TTLEVEL=112; (*y-coord of level of soln in test tube *)
 METALX=128; (*x-coord for drawing metal *)
TYPE METTYPE=(MAGNES, NICKEL);
                             (* metal being tested *)
VAR MET:METTYPE;
                               (* flag for space bar *)
     SPACEPR : BOOLEAN;
     BUBLX, BUBLY,
                       (* current uco-ord of metal *)
     METALY,
     DY GAP :INTEGER;
```

```
PROCEDURE INIT:
VAR SKIP:INTEGER;
BEGIN
 METALY:=182:
 BUBLX:=132; (*x & y coord. of bubbles depends on position*)
 BUBLY:=TTUBEY+2: (* of test tube *)
 DY:=4: (* required for MOVEBUBBLES *)
 CASE MET OF
  MAGNES:SKIP:=3:
  NICKEL :SKIP :=5 :
  END:(*CASE*)
 GAP:=SKIP*DY:
END;(* INIT *)
PROCEDURE DRAWTTUBE(TUBEX, TUBEY, WIDTH, SIZE, LEVEL: INTEGER;
               COL: SCREENCOLOR);
YAR EIGHTH, SIXNTH, RYIDTH: REAL; X,Y: ARRAY[1..15]OF INTEGER;
    J: INTEGER:
BEGIN
 RWIDTH:=WIDTH;
 EIGHTH:=RWIDTH/8:
 Y[8]:=ROUND(EIGHTH*1.5);
 Y[4]:=ROUND(EIGHTH*1.25);
 Y[12]:=Y[4]:
 Y[2]:=ROUND(EIGHTH*0.75);
 Y[14]:=Y[2]:
 Y[1]:=ROUND(EIGHTH*0.5);
 Y[15]:=Y[1]:
 Y[3] := (Y[2] + Y[4])DIV 2;
 Y[13]:=Y[3]:
 Y[6]:=ROUND(EIGHTH*1.4);
 Y[10]:=Y[6];
 Y[5]:=ROUND(EIGHTH*1.32);
 Y[11]:=Y[5];
 Y[7]:=Y[8];
 Y[9]:=Y[8]:
 SIXNTH:=RWIDTH/16;
 FOR J:=1 TO 15 DO X[J]:=ROUND(SIXNTH*J);
 MOVECOL(TUBEX, TUBEY+SIZE, COL);
 MOVETO(TUBEX, TUBEY);
 FOR J:=1 TO 15 DO MOVETO(TUBEX+X[J],TUBEY-Y[J]);
 MOVETO(TUBEX+WIDTH, TUBEY);
 MOVETO(TUBEX+WIDTH, TUBEY+SIZE);
 MOVETO(TUBEX+WIDTH, LEVEL);
 MOVECOL(TUBEX, LEVEL, NONE);
 WSTAT(TTUBEX+TTWIDTH+10,TTUBEY+40,'dilute');
 WSTAT(TTUBEX+TTWIDTH+18,TTUBEY+30,'HC1');
END: (* DRAWTTUBE *)
```

```
PROCEDURE CHECKKEY(VAR SP:BOOLEAN):
(*-----*)
VAR CH:CHAR:
BEGIN
 READ(CH);
 QUIT := CH='Q':
 SP := CH=SP ACE :
END: (* CHECKKEY *)
PROCEDURE DRAWBUBBLES(X,Y:INTEGER);
{*-----*}
  (*.....*)
  PROCEDURE EXTRABUBBLES(X, NEWY:INTEGER):
  (* draw a column of bubbles vertically underneath first bubble until at bottom of
    test tube TTUBEY*)
  VAR MORE:BOOLEAN:
  BEGIN
   REPEAT
    NEWY := NEWY-GAP:
    MORE :=NEWY>=TTUBEY;
     IF MORE THEN DRAWBLOCK(BUBBLE 2.0.0.8.6.X, NEWY, MODE)
   UNTIL NOT MORE:
  END: (* EXTRABUBBLES *)
BEGIN (* DRAWBUBBLES *)
 DRAY/BLOCK(BUBBLE,2,0,0,8,6,X,Y,MODE); (*draw one bubble*)
 EXTRABUBBLES(X.Y):
END; (* DRAWBUBBLES *)
PROCEDURE MOVEBUBBLES(VAR X,TOPY: INTEGER);
YAR Y:INTEGER;
BEGIN (* MOVEBUBBLES *)
 Y:=TOPY:
 TOPY:=TOPY+DY:
 IF TOPY>TTLEVEL THEN TOPY:=TOPY-GAP;
 REPEAT
  DRAWBLOCK(BUBBLE,2,0,0,8,6,X,Y,MODE); (*erase *)
   IF (Y+DY)<TTLEVEL THEN
   DRAWBLOCK(BUBBLE,2,0,0,8,6,X,Y+DY,MODE); (*display*)
  Y:=Y-GAP;
 UNTIL YXTTUBEY;
 IF (Y+DY)>=TTUBEY THEN DRAWBLOCK(BUBBLE,2,0,0,8,6,X,Y+DY,MODE);
                               (*display new bubble at bottom*)
END: (* MOYEBUBBLES *)
```

```
----*)
PROCEDURE STATEMENT(AMET:METTYPE):
                  *----*)
VAR S1 .S2 :STRING ;
BEGIN
CASE AMET OF
 MAGNES:S1 := 'Magnesium';
 NICKEL: S1 := 'Nickel';
 END: (*CASE*)
S1 := CONCAT(S1, 'dissolves in HC1 solution');
$2:='and a gas is evolved':
WSTAT(20,13,S1):
WSTAT(40,1,52);
END: (* STATEMENT *)
                PROCEDURE RESULT(AMET:METTYPE):
                ------*)
YAR CH:CHAR;
 (*.....*)
 PROCEDURE HYDROG;
 (*.....*)
 VAR S1 ,S2 :STRING ;...
 BEGIN
   S1 :='Gas produced was explosive';
   S2:='this indicates hydrogen gas';
   WSTAT(30,13,S1);
   WSTAT(40,1,S2);
 END; (*HYDROG*)
BEGIN (*RESULT*)
 DRAWBUBBLES(BUBLX,BUBLY); (*erase bubbles *)
 STATEMENT(AMET); (* erase info that metal dissolves*)
 HYDROG:
 GETKEY(CH,[SPACE,'Q']);
 HYDROG;
END: (* RESULT *)
PROCEDURE DROPNDISSOLVE(AMET:METTYPE):
(*-----*)
 (*______<del>*</del>)
 PROCEDURE DROPMET AL(VAR Y:INTEGER;BOTTOM:INTEGER;AMET AL:METTYPE);
 (*_____*)
 VAR CH:CHAR;
   PROCEDURE SPACEPROMPT;
   VAR S:STRING:
   BEGIN
    CASE AMETAL OF
      MAGNES:S:='MAGNESIUM';
      NICKEL:S:='NICKEL';
     END: (*CASE*)
    WSTAT(160.Y.S):
    'WSTAT(30,5,'Press <SPACE BAR> to add metal');
   END;(*SPACEPROMPT*)
```

```
BEGIN (* DROPMETAL *)
   DRAWBLOCK(METAL[1],2,0,0,16,6,METALX,Y,MODE);
   SPACEPROMPT:
                         (*displau *)
   GETKEY(CH,[SPACE,'Q']):
   SPACEPROMPT:
   IF QUIT THEN EXIT(REACTMETAL):
   REPEAT
    DRAWBLOCK(METAL[1],2,0,0,16,6,METALX,Y,MODE);
    Y:=Y-10:
                     (* erase *)
    DRAWBLOCK(METAL[1],2,0,0,16,6,METALX,Y,MODE);
    DELAY(20):
                      (*displau *)
   UNTIL Y<=(BOTTOM+4):
 END; (* DROPMETAL *)
 (*.....*)
 PROCEDURE REQUEST:
 (*.....*)
 BEGIN
  WSTAT(30,183, 'Press <SPACE BAR> to test gas'):
 END: (* REQUEST *)
BEGIN (* DROPNDISSOLVE *)
 DROPMETAL(METALY TTUBEY MET):
 SPACEPR :=FALSE:
 STATEMENT(AMET):(*inform that metal dissoves & gas formed*)
 DRAWBUBBLES(BUBLX_BUBLY): (*display bubbles*)
 REQUEST: (*prompt for space bar to test gas*)
 REPEAT
  REPEAT
   MOVEBUBBLES(BUBLX, BUBLY);
  UNTIL KEYIN;
  CHECKKEY(SPACEPR):
  IF QUIT THEN EXIT(REACTMETAL):
 UNTIL SPACEPR:
 REQUEST: (* erase prompt for space bar *)
 SPACEPR := FALSE ;
END:(* DROPNDISSOLVE *)
( *----- *)
PROCEDURE TESTGAS:
VAR MATCHX, MATCHY, BUBBLES: INTEGER;
 (* .....*)
 PROCEDURE DRAWMATCH(X,Y:INTEGER:COL:SCREENCOLOR):
 (*______<del>*</del>)
 BEGIN
  MOVECOL(X-12,Y+8,COL);
  MOVETO(X.Y):
  MOVECOL(X,Y+4,NONE):
  DRAY/BLOCK(FLAME, 2, 0, 0, 8, 8, X-3, Y+6, MODE);
 END: (* DRAWMATCH *)
```

```
(*_______*)
 PROCEDURE MOVEMATCH(VAR MATCHX, MATCHY: INTEGER):
 (*<sub>.....</sub>*)
 CONST DX=8; DY=3;
 BEGIN
  DRAYMATCH(MATCHX, MATCHY, BLACK2):
  MATCHX:=MATCHX+DX;
  MATCHY := MATCHY-DY:
  DRAWMATCH(MATCHX, MATCHY, WHITE2):
 END; (* MOVEMATCH *)
 (*.....*)
 PROCEDURE EXPLOSION(CX,CY:INTEGER;COL:SCREENCOLOR);
 (*.....*)
 CONST DIST=12:
   PROCEDURE SHOWSLASH(ANGLE: INTEGER):
   BEGIN
    MOVETO(CX.CY):
    TURNTO(ANGLE):
    MOYE(DIST):
    PENCOLOR(COL):
    MOVE(DIST):
    PENCOLOR(NONE):
   END: (* SHOWSLASH *)
 BEGIN (* EXPLOSION *)
  SHOWSLASH(0):
  SHOWSLASH(45):
  SHOWSLASH(90):
  SHOWSLASH(135):
  SHOWSLASH(180):
  SHOWSLASH(225):
  SHOWSLASH(315):
 END; (* EXPLOSION *)
BEGIN (* TESTGAS *)
MATCHX:=62:MATCHY:=180:
DRAWMATCH(MATCHX_MATCHY_WHITE2); (* draw match *)
REPEAT
  MOVEBUBBLES(BUBLX_BUBLY);
  MOVEMATCH(MATCHX, MATCHY):
UNTIL MATCHX>=BUBLX:
DRAYMATCH(MATCHX,MATCHY,BLACK2); (*erase match*)
EXPLOSION(MATCHX,MATCHY+20,WHITE2); (* draw explosion*)
FOR BUBBLES:=1 TO 4 DO MOVEBUBBLES(BUBLX, BUBLY);
EXPLOSION(MATCHX, MATCHY+20, BLACK2); (*erase explosion*)
IF KEYIN THEN CHECKKEY(SPACEPR):
 IF QUIT THEN EXIT(REACTMETAL):
END: (* TESTGAS *)
(*----*)
PROCEDURE KEEPDISSOLVING(AMET:METTYPE):
                            -----*)
```

```
PROCEDURE CYCLE(NUMCYCLES:INTEGER):
   (*_______*)
   VAR CYCLES: INTEGER:
   BEGIN
   CYCLES:=0:
   REPEAT
     MOVEBUBBLES(BUBLX,BUBLY):
     IF KEYIN THEN CHECKKEY(SPACEPR):
     CYCLES:=CYCLES+1;
    UNTIL ((CYCLES>=NUMCYCLES) OR QUIT OR SPACEPR):
    IF QUIT THEN EXIT(REACTMETAL):
    IF SPACEPR THEN EXIT(KEEPDISSOLVING):
   END: (* CYCLE *)
   (*______*)
   PROCEDURE SWAPMETAL(OLD NEW:INTEGER):
   (*_____*)
   (*erase old metal shape & display smaller shape *)
   BEGIN
    DRAWBLOCK(METAL[OLD],2,0,0,16,6,METALX,METALY,MODE);
    DRAWBLOCK(METAL[NEW], 2, 0, 0, 16, 6, METALX, METALY, MODE);
   END: (* SWAPMETAL *)
  BEGIN
   CYCLE(12):
   SWAPMETAL(1.2):
   CYCLE(20):
   SWAPMETAL(2,3);
   CYCLE(20):
    DRAWBLOCK(METAL[3],2,0,0,16,6,METALX,METALY,MODE);
  END; (* KEEPDISSOLVING *) (*erase*)
BEGIN (* REACTMETAL *)
 FOR MET := MAGNES TO NICKEL DO
  BEGIN
   INITTURTLE:
   INIT:
   DRAWTTUBE(TTUBEX,TTUBEY,TTWIDTH,TTSIZE,TTLEVEL,WHITE1);
   DROPNDISSOLVE(MET):
   TESTGAS:
   KEEPDISSOLVING(MET);
   IF NOT QUIT THEN RESULT(MET):
  END:
END: (* REACTMETAL *)
```

```
(*METAL7*)
  PROCEDURE CONCLUSION:
  CONST WIDTH=8:
    PROCEDURE BIGSTAT(Y:INTEGER; S:STRING);
    YAR LETTER, NUM, X: INTEGER; CH:CHAR;
     X:=(XMAX-(10*LENGTH(S))) DIV 2:
     FOR LETTER := 1 TO LENGTH(S) DO
      BEGIN
       MOVETO(X,Y);
       NUM:=ORD(S[LETTER]):
       IF NUM IN [65..90] THEN NUM:=NUM-65 (* A..Z *)
        ELSE IF NUM=43 THEN NUM:=26: (* + *)
       YCHAR(CHR(NUM));
       X:=X+10:
      END:
    END: (* BIGSTAT *)
    PROCEDURE ENCLOSE(WIDTH:INTEGER; COL:SCREENCOLOR);
    (*-----
    BEGIN
     FILL AREA(XMIN, XMIN+WIDTH, YMIN, YMAX, COL);
     FILL ARE A(XMAX-WIDTH, XMAX, YMIN, YMAX, COL);
     FILL ARE A(XMIN.XMAX.YMIN.YMIN+WIDTH.COL):
     FILL ARE A(XMIN, XMAX, YMAX-WIDTH, YMAX, COL);
    END: (* ENCLOSE *)
    (*----
    PROCEDURE DOWNARROW(X,Y1,Y2:INTEGER; COL:SCREENCOLOR);
    CONST WID=3;
    VAR X1 ,X2:INTEGER;
    BEGIN
     FILL ARE A(X-WID,X+WID,Y2,Y1,COL);
     X1 := X - 3 * WID;
     X2 := X + 3 * WID :
     REPEAT
      DRAWLINE(X1,Y2,X2,Y2,COL);
      Y2:=Y2-1;
      X1 := X1 + 1;
      X2 := X2 - 1 :
      UNTIL X1>=X2:
    END; (* DOWNARROW *)
     (*----
     PROCEDURE TEXT;
     TYPE METAL=(MG,AL,NI,PB); ANACID=(CHLORIC,SULF);
     VAR BAND: INTEGER;
         AMETAL: METAL: ANYACID: ANACID;
```

```
(*.....*)
PROCEDURE GENERAL:
(*.....*)
VAR Y:INTEGER: CH:CHAR:
BEGIN
Y:=YMAX-40:
BIGSTAT(Y,'ACID + ACTIVE METAL');
Y:=Y-25:
DOWNARROW(XMAX DIV 2,Y,Y-25,WHITE):
Y:=Y-75:
BIGSTAT(Y, 'HYDROGEN + SALT'):
GETKEY(CH,[SPACE,'Q']);
 IF QUIT THEN EXIT(TEXT):
END: (* GENERAL *)
(*.....*)
PROCEDURE EQUIATION(ACID: ANACID):
(*.....*)
VAR Y:INTEGER; CH:CHAR;
 S1,S2,METSTR:STRING:
BEGIN
METSTR := 'MAGNESIUM' :
CASE ACID OF
   CHLORIC:BEGIN S1 := 'HYDROCHLORIC ACID'; S2 := 'CHLORIDE'; END;
   SULF :BEGIN S1 := 'SULFURIC ACID'; S2 := 'SULFATE'; END;
  END: (*CASE*)
 Y:=YMAX-30:
 BIGSTAT(Y.S1): Y:=Y-15:
 BIGSTAT(Y,'+'); Y:=Y-15;
 BIGSTAT(Y.METSTR): Y:=Y-15:
 DOWNARROW(XMAX DIV 2,Y,Y-20,WHITE); Y:=Y-55;
 BIGSTAT(Y, 'HYDROGEN'); Y:=Y-15;
 BIGSTAT(Y,'+'); Y:=Y-15;
 BIGSTAT(Y,CONCAT(METSTR,S2)):
 GETKEY(CH,[SPACE,'Q']);
 IF QUIT THEN EXIT(TEXT):
END: (* EQUATION *)
PROCEDURE CHANGE(MET:METAL; ACID:ANACID);
(*______*)
YAR Y:INTEGER; CH:CHAR; SALT:STRING[10]; METSTR:STRING[10];
  PROCEDURE BLANKLINE(Y,X1,X2:INTEGER);
  CONST BLANK=' ';
  WHILE X1 <X2 DO BEGIN WSTAT(X1,Y,BLANK); X1 := X1+70 END;
  END: (* BLANKLINE *)
BEGIN (* CHANGE *)
 CASE ACID OF
   CHLORIC : SALT := 'CHLORIDE';
   SULF : SALT := 'SULFATE';
 END: (*CASE*)
```

```
CASE MET OF
          AL: METSTR:='ALUMINIUM';
          PB: METSTR := 'LEAD';
          NI: METSTR := 'NICKEL';
         END; (*CASE*)
        Y:=YMAX-60:
        BLANKLINE(Y,XMIN+20,XMAX-60);
        BIGSTAT(Y, METSTR);
        Y:=Y-100;
        BLANKLINE(Y,XMIN+20,XMAX-60):
        BIGSTAT(Y, CONCAT(METSTR, SALT));
        GETKEY(CH,[SPACE,'Q']);
        IF QUIT THEN EXIT(TEXT):
       END: (* CHANGE *)
    BEGIN (*TEXT*)
      GENERAL:
      BAND := WIDTH+5;
      FOR ANYACID := CHLORIC TO SULF DO
       BEGIN
        FILL ARE A(XMIN+BAND, XMAX-BAND, YMIN+BAND, YMAX-BAND, BLACK);
        EQUATION(ANYACID):
        FOR AMETAL := AL TO PB DO CHANGE(AMETAL, ANY ACID);
       END:
     END; (* TEXT *)
  BEGIN (* CONCLUSION *)
    CHARTYPE(10);
    INITTURTLE:
    ENCLOSE(WIDTH, VIOLET);
    TEXT;
    CHARTYPE(6)
   END; (* CONCLUSION *)
BEGIN (* MACRO *)
 INITSHAPES;
 REPEAT
    REACTMETAL;
    IF NOT QUIT THEN CONCLUSION;
 UNTIL FIN('MACRO');
 TEXTMODE;
END: (* MACRO *)
```

```
PROCEDURE SELECT(VAR CH:CHAR):
CONST DOTS='.....(':
                   DEMO='SCOPIC demonstration
VAR X,Y: INTEGER;
BEGIN
 TEXTMODE:
 PAGE(OUTPUT):
 X:=0; Y:=1;
 WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
 'WRITE(AT(4,Y),'REACTION BETWEEN AN ACTIVE METAL'); Y = Y+1;
 WRITE(AT(14,Y),'AND AN ACID'); Y:=Y+2;
 WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+4;
 \(\text{WRITE(AT(X,Y),'MACRO',DEMO,DOTS,'1)'); Y:=Y+3;
 \(\text{RITE(AT(X,Y),'MICRO',DEMO,DOTS,'2)'); \(\text{Y:=Y+3};\)
 WRITE(AT(X,Y), 'QUIT - back to main menu ',DOTS,'Q)'); Y:=Y+4; WRITE(AT(X+10,Y), 'Select option ....',DOTS,' )');
 GETTEXTCHAR(37,Y,CH,['1','2','0']);
 QUIT :=CH='Q';
 PAGE(OUTPUT);
END: (* SELECT *)
PROCEDURE BACKTOMENU:
(************************
BEGIN
  SETCHAIN(' :DEMOMENU');
 PAGE(OUTPUT);
 WRITE(AT(10,8), 'R E L O A D I N G');
  WRITE(AT(10,11),'M A IN MENU......');
END: (* BACKTOMENU *)
BEGIN (* MAIN *)
 FALSEARRAY(BLANK):
 INITACID; (* required in MICRO but used globally as *)
 INITMG: (* they take a while to initialise *)
 CHARTYPE(MODE);
 REPEAT
  SELECT(OPTION):
  IF NOT QUIT THEN
   BEGIN
   CASE OPTION OF
     '1': MACRO;
     '2' : MICRO:
     END; (*CASE*)
     QUIT := FALSE :
   END;
  UNTIL QUIT:
  BACKTOMENU:
END. (*METAL*)
```

```
(*$S++*)
(* Macroscopic & microscopic demonstration of reaction between a very reactive metal
and water *)
PROGRAM ACTIVEMETAL:
USES TURTLEGRAPHICS, CHAINSTUFF, USEFUL:
CONST MODE=6:
TYPE
LARGSIZ=PACKED ARRAY[1..24,1..32] OF BOOLEAN:
MOLECULE= RECORD
          X,Y,DX,DY: INTEGER:
          SHAPE:LARGS12:
        END;
PH=(NEUTRAL, ACIDIC, BASIC);
BIGSHAPE=PACKED ARRAY[1..32,1..32] OF BOOLEAN;
VAR
 ATOM: BIGSHAPE:
                                  (* shape of metal atoms *)
 BLANK:LARGSIZ:
 WATERMOL.
                                 (*shape & position of H2O *)
 HYDROXIDE: ARRAY[1..2] OF MOLECULE:
                                 (*shape & position of OH- *)
 QUIT : BOOLEAN:
 OPTION: CHAR:
(*********************
PROCEDURE GETKEY(VAR ACH:CHAR; LEGALSET:CHARSET);
BEGIN
GETACHAR(ACH, LEGALSET):
QUIT :=(ACH='Q');
END: (*GETKEY*)
(**********************************
PROCEDURE FALSEARRAY(VAR NEWARRAY:LARGSIZ):
YAR ROW COL : INTEGER:
BEGIN
FOR ROW := 1 TO 24 DO
 FOR COL := 1 TO 32 DO NEW ARRAY [ROW, COL] := FALSE;
END; (* FALSEARRAY*)
PROCEDURE DEFINESHAPE(VAR NEWARRAY:LARGSIZ; ACIDITY:PH; ANUM:INTEGER);
(* Defines shape of water & hydroxide molecules. 2 orientations (1 & 2 determin by
'ANUM') of each molecule is availabe.The array , 'NEW ARRAY' must first be initialized to
all false!*)
YAR MAXCOL, HEIGHT, WIDTH: INTEGER;
 PROCEDURE INIT(WIDTH, HEIGHT: INTEGER; SYMBOL: CHAR);
 VAR MAXCOL: INTEGER;
```

```
PROCEDURE MERGE(ROW:INTEGER; S:STRING);
       (*-----
       VAR COL: INTEGER;
       BEGIN
         FOR COL:=1 TO MAXCOL DO
                             NEW ARR AY [ROW+HEIGHT, COL+WIDTH] := S[COL]='X';
       END: (* MERGE *)
 BEGIN (*INIT*)
   CASE SYMBOL OF
   'H': BEGIN
            MAXCOL:=5:
           MERGE(5, 'X X');

MERGE(4, 'X X');

MERGE(3, 'XXXXX');

MERGE(2, 'X X');

MERGE(1, 'X X');
       END; (* INITH *)
    'O': BEGIN
           MAXCOL:=9;

MERGE(8,' XXXXX ');

MERGE(7,' X X ');

MERGE(6,'X X');

MERGE(5,'X X');

MERGE(4,'X X');

MERGE(4,'X X');

MERGE(3,'X X');

MERGE(2,' X X ');

MERGE(1,' XXXXX ');
         END; (* INITO *)
     '1': BEGIN
              MAXCOL:=4:
              MERGE(1, 'XXXX');
         END; (* INIT1BOND *)
     '2': BEGIN
             MAXCOL:=3;
MERGE(3, X');
MERGE(2, X');
MERGE(1, X');
            END; (* INIT2BOND *)
      '3' :BEGIN
              MAXCOL:=3;
              MERGE(3, 'X ');
MERGE(2, 'X');
MERGE(1, 'X');
         END; (* INIT3BOND *)
       END: (*CASE*)
    END; (* INIT *)
BEGIN (* DEFINESHAPE *)
 CASE ACIDITY OF
   NEUTRAL: CASE ANUM OF
            1 : BEGIN
                 INIT(12,10,°0°);
                 INIT(27,0,'H'); (* removed in reaction *)
                 INIT(0,11,'H');
                 init(6,13,'1');
                 INIT(22,6,'3'); (* broken in reaction *)
```

```
INIT(6,13,'1');
            INIT(22,6,'3'); (* broken in reaction *)
           END:
         2 BEGIN
            INIT(9,10,'0');
            INIT(0,0,4'); (* donated in reaction *)
            INIT(26,11,'H');
            INIT(21,13,'1'); INIT(6,6,'2'); (*bond broken*)
           END;
         3: BEGIN
           INIT(14,8,'0');
           :('H',0,0)TiNi
           INIT(0,16,'H');
           INIT(8,4,'2');
           INIT(8,15,'3');
          END:
         4: BEGIN
            ('0',8,0)TINI
            ('H',0,16)T(INIT(16,0);
            INIT(16,16,'H');
            INIT(10,15,'2');
            INIT(10,4,'3');
          END;
         5:BEGIN
            ('0',0,8)TINI
            INIT(0,16,'H');
            INIT(18,16,'H');
            INIT(14,10,'2');
            MIT(7,10,'3');
          END:
         6:BEGIN
            INIT(8,16,'0');
            ('H', &, O)TINI
            INIT(16,3,'H');
            INIT(5,9,'2');
            INIT(14,9,'3');
          END;
         END: (*CASE*)
  BASIC: CASE ANUM OF
        1: BEGIN
           (*all y ordinates will be 10 less than
            in corresponding neutral shape *)
           INIT(12,0,'0');
           :('H', 1,0)TINI
           INIT(6,3,11);
           INIT(8,10,'1'); (* neg. charge*)
          END:
        2: BEGIN
           ('0',0,9)TINI
           :('H', 1, 26)TINI
           INIT(21,3,'1');
           INIT(20,10,'1'); (* neg. charge *)
          END:
        END;(*CASE*)
    END; (*CASE*)
END: (*DEFINESHAPE*)
```

```
PROCEDURE INITWATER:
YAR J: INTEGER;
BEGIN
FOR J=1 TO 2 DO
 BEGIN
 WITH WATERMOLIJI DO
   SHAPE := BLANK:
   DEFINESHAPE(SHAPE, NEUTRAL, J):
  END: (*WITH*)
  WITH HYDROXIDE[J] DO
  BEGIN
   SHAPE :=BLANK;
   DEFINESHAPE(SHAPE, BASIC, J):
  END: (* WITH *)
 END: (* FOR *)
END: (* INITWATER *)
PROCEDURE INITMETAL:
CONST MAXCOL=32:
YAR STR: ARRAY[1..MAXCOL] OF STRING; J:INTEGER;
 PROCEDURE INIT(ROW:INTEGER; VAR BITS:BIGSHAPE; S:STRING);
 YAR COL: INTEGER:
 BEGIN
 FOR COL := 1 TO MAXCOL DO BITS[ROW,COL] := S[COL] = "X";
 END: (* INIT*)
BEGIN
 STR[7]:="
     ***************
 FOR J:=1 TO 16 DO
 BEGIN
  INIT(J.ATOM,STR[J]); INIT(33-J,ATOM,STR[J]);
END: (* INITMETAL *)
```

```
(**********************
FUNCTION FIN(STR:STRING):BOOLEAN:
VAR CH:CHAR:
BEGIN
 INITTURTLE:
 WSTAT(30,100,CONCAT('Repeat',STR,'SCOPIC'));
 WSTAT(30,70,'demonstration?(Y/N)');
 CHARTYPE(10):
 GETHICHAR(185,70,CH,["Y","N","Q"]):
 CHARTYPE(MODE):
 FIN:=CH<>'Y':
 QUIT :=CH='Q':
END: (* FIN *)
(**********************************
TYPE MEDSHAPE=PACKED ARRAY[1..16,1..16] OF BOOLEAN;
    IONTYPE=(NA,CA,MET):
VAR METEL: IONTYPE;
   BLANKION, CATION: MEDSHAPE:
   HATOM:PACKED ARRAY[1..5,1..5]OF BOOLEAN;
   HYDROGEN: PACKED ARRAY[1..5,1..16]OF BOOLEAN:
  PROCEDURE DRAWARROW(X,Y,SIZE: INTEGER);
  CONST TIP=7:
  BEGIN
   MOVECOL(X,Y,WHITE1);
   MOVECOL(X+SIZE,Y,NONE);
   MOVECOL(X+SIZE-TIP,Y+TIP,WHITE1);
   MOVETO(X+SIZE.Y):
   MOVECOL(X+SIZE-TIP,Y-TIP,NONE);
  END: (*DRAWARROW*)
  PROCEDURE INITION(METEL:IONTYPE; YAR ANYION:MEDSHAPE);
  PROCEDURE MERGEBITS(ROW: INTEGER; VAR BITS: MEDSHAPE; S:STRING);
     VAR COL: INTEGER;
     BEGIN
       FOR COL := 1 TO 16 DO BITS[ROW,COL]:=S[COL]='X';
    END: (* INITBITS *)
  BEGIN (*INITION *)
   ANYION:=BLANKION;
   CASE METEL OF
       EGIN
MERGEBITS(10,ANYION,'X XXX XXXX');

TITTO ONLYON 'Y XX XX XXX');
   NA :BEGIN
        MERGEBITS(9, ANYION, 'X XX XX
        MERGEBITS(8, RNYION, 'X X X XX XX X');
        MERGEBITS(7, ANYION, 'X XX X XX X');
        MERGEBITS(6, ANYION, 'X XXX XX
                                    X');
```

```
END:
  CA BEGIN
      XX ');
                              XXXX '):
                          XXXXXXXXX:):
      MERGEBITS(9, ANYION, 'X XX XXXXXXXX');
      MERGEBITS(8, ANYION, 'X XXXXXXX
                                X');
      MERGEBITS(7, ANYION, 'X XXX X XX X');
      MERGEBITS(6, ANYION, 'XX
                          XXX
                                X');
    END:
 MET: BEGIN
      MERGEBITS(9, ANYION, 'XXXX XX
                              XXXX, ):
      MERGEBITS(8, ANYION, 'XXXX
                              XXXX'):
      MERGEBITS(7, ANYION, 'XXXX X X XXXXX')
      MERGEBITS(6, ANYION, 'XXXX X X XXXX');
      MERGEBITS(5, ANYION, 'XXX XXXX XXXX ');
     END:
   END; (*CASE*)
END: (*INITION*)
PROCEDURE INITSHAPES:
PROCEDURE INITEL ANK(VAR ANYION: MEDSHAPE):
   (*-----*)
     (*______*)
     PROCEDURE INITBITS(ROW:INTEGER: VAR BITS: MEDSHAPE: S:STRING):
     (*_____*)
     YAR COL: INTEGER;
     BEGIN
      FOR COL := 1 TO 16 DO BITS[ROW,COL] := S[COL] = "X";
     END: (* INITBITS *)
   BEGIN (*INITBLANK *)
    INITBITS(16, ANYION,
                    XXXX
                 XXXXX XX
    INITEITS(15, ANYION,
    INITBITS(14,ANYION, XXXXXX XXXX );
    INITBITS(13, ANYION, XXXXX
                       XXX '):
    INITBITS(12,ANYION, XXXXXXX XXXXXX ):
    INITBITS(9,ANYION,"XXXXXXXXXXXXXXXXXXX);
    INITBITS(8,ANYION,"XXXXXXXXXXXXXXXXXXXX);
    INITBITS(7,ANYION,"XXXXXXXXXXXXXXXXXXXX);
    INITBITS(6, ANYION, 'XXXXXXXXXXXXXXXXXXX):
    INITBITS(1, ANYION, '
                  XXXXXX
                           '):
   END: (* INITELANK*)
```

```
-----*)
   PROCEDURE INITHATOM:
   *-----*)
    (*.....*)
    PROCEDURE INIT(ROY:INTEGER; S:STRING):
    (*.....*)
    VAR COL: INTEGER:
     BEGIN
      FOR COL := 1 TO 5 DO HATOM(ROW,COL):=S[COL]='X':
     END: (* INIT *)
   BEGIN
    INIT(5,"X
            X');
    INIT(4, 'X X'):
    WIT(3,"XXXXX");
    INIT(2, X X'):
    INIT(1,'X X');
   END: (* INITHATOM *)
   (*-----*)
   PROCEDURE INITHYDROGEN;
   PROCEDURE INIT(ROW:INTEGER; S:STRING);
     YAR COL: INTEGER:
     BEGIN
      FOR COL := 1 TO 16 DO HYDROGEN[ROW, COL] := S[COL] = "X";
     END: (* INIT *)
    BEGIN
    INIT(5, X X X X');
    INIT(4,"X X X X");
    INIT(3,"XXXX X XXXX');
    INIT(2,'X X X X');
INIT(1,'X X X X');
    END:(* INITHYDROGEN*)
BEGIN
INITEL ANK(BLANKION);
INITION(NA, CATION);
INITHATOM:
INITHYDROGEN:
END: (*INITSHAPES*)
(*$1:AMETAL2*)
(*$1:AMETAL3*)
(*$1:AMETAL4*)
(*$1:AMETAL5*)
(*$1:AMETAL6*)
(*$1:AMETAL7*)
(*$1:AMETAL8*)
```

```
(* AMETAL2 *)
                  (*============
  PROCEDURE EXPLAINSHAPES:
  PROCEDURE SHOWSHAPES;
    YAR CH:CHAR;
    BEGIN
     INITTURTLE:
     WSTAT(0,162,' This demonstration will display');
     WSTAT(0,142,'following structures:-');
     DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,140,90,MODE);
     WSTAT(0,90,"WATER MOLECULE:');
     DRAWBLOCK(HYDROXIDE[1].SHAPE.4.0.0.32.16.140.20.MODE):
     WSTAT(0,20,"HYDROXIDE ION:");
     GETKEY(CH.[SPACE,'Q']):
     IF QUIT THEN EXIT(MICRO):
    END; (* SHOWSHAPES *)
                      PROCEDURE ATOMSTRUCTURE:
    VAR METALX, METALY: INTEGER;
       CH: CHAR;
      (*_______*)
     PROCEDURE SHOWSODIUM(X.Y:INTEGER):
     (*.....*)
      DRAWBLOCK(ATOM,4,0,0,32,32,X,Y,MODE);
      WSTAT(X,Y-12,'Sodium');
      WSTAT(X,Y-21,' Atom ');
      WSTAT(10,Y-70,'A sodium atom has 1 valence electron.');
      END; (* SHOWSODIUM *)
      (*.....*)
      PROCEDURE SHOWSTRUCTURE(X,Y:INTEGER);
      (*.....*)
        PROCEDURE ARROW(X,Y,SIZE:INTEGER);
        CONST TIP=3:
        BEGIN
         MOVECOL(X-SIZE+TIP, Y+TIP, WHITE2);
         MOVETO(X-SIZE,Y);
         MOVECOL(X-SIZE+TIP, Y-TIP, NONE);
         MOVECOL(X-SIZE+1,Y,WHITE2);
         MOVETO(X-SIZE,Y):
         MOVECOL(X,Y,NONE);
        END: (* ARROW *)
      BEGIN (* SHOWSTRUCTURE *)
       DRAWBLOCK(CATION,2,0,0,16,16,X+8,Y+8,MODE);
                         (*display metal ion*)
       WSTAT(X+12,Y+26,'e');
       ARROW(X+40,Y+30,8);
       ARROW(X+40,Y+15,MODE);
```

```
WSTAT(X+45,Y+26,'valence electron');
   WSTAT(X+45,Y+11,'positive ion'):
 END: (* SHOWSTRUCTURE *)
BEGIN (* ATOMSTRUCTURE *)
 INITTURTLE:
METALX:=110; METALY:=125;
SHOWSODIUM(METALX.METALY):
 GETKEY(CH.[SPACE.'Q']);
 IF QUIT THEN EXIT(MICRO):
 SHOWSTRUCTURE(METALX METALY):
 GETKEY(CH.[SPACE.'Q']):
END: (* ATOMSTRUCTURE *)
                  (*----
PROCEDURE METALSTRUCTURE:
CONST STARTX=80; STARTY=60: NUMSTRS=4:
TYPE MANYSTR=ARRAY[1.NUMSTRS] OF STRING:
VAR S:MANYSTR:
  (*.....*)
  PROCEDURE DRAWATOMS(X1,Y1:INTEGER);
  (*.....*)
  CONST SIZE=32:
  TYPE OUTLINE=(OUTER, INNER);
  VAR SHAPE: OUTLINE;
    X.Y:INTEGER: CH:CHAR:
    PROCEDURE DRAWAROW(XX,YY,ANYNUM:INTEGER);
    VAR 1: INTEGER:
    BEGIN
     FOR 1:=1 TO ANYNUM DO
      BEGIN
       IF SHAPE=OUTER THEN DRAWBLOCK(ATOM,4,0,0,32,32,XX,YY,MODE)
             ELSE DRAWBLOCK(CATION, 2,0,0,16,16,XX+8,YY+8,MODE);
      YY:=YY+SIZE;
    END: (* DRAWAROW *)
  BEGIN (* DRAWATOMS *)
   FOR SHAPE :=OUTER TO INNER DO
   BEGIN
    X:=X1; Y:=Y1;
     DRAWAROW(X.Y.2):
    X:=X+SIZE-5;
     DRAWAROW(X,Y-(SIZE DIV 2),3);
     X:=X+S12E-5:
     DRAWAROW(X,Y,2);
     IF SHAPE=OUTER THEN GETKEY(CH,[SPACE,'Q']);
     IF QUIT THEN EXIT(METALSTRUCTURE);
    END:
  END; (* DRAWATOMS *)
```

```
PROCEDURE SHOWTEXT(VAR STR:MANYSTR):
(*
CONST X=20:
VAR Y,J:INTEGER;
BEGIN
Y:=182:
FOR J := 1 TO NUMSTRS DO
  WSTAT(X,Y,STR[J]);
  Y:=Y-12:
 END:
END: (* SHOWTEXT *)
(*.....*)
PROCEDURE CRYSTAL(X1,Y1:INTEGER):
(*______*)
BEGIN
  S[1]:=' Sodium atoms are arranged in a':
  S[2]:='crustal structure in which each':
  S[3]:='sodium atom is surrounded by many';
  S(4):='other sodium atoms.':
  SHOWTEXT(S); (*display text*)
  DRAWATOMS(X1,Y1);
  FILL ARE A(XMIN_XMAX_140_YMAX_BLACK1): (*erase*)
END:
(*______*)
PROCEDURE BONDING:
(*_____*)
VAR CH:CHAR:
BEGIN
  S[1]:=' Metallic bonding is often';
  S[2]:=' described as positive':
  S[3]:=' metal ions embedded';
  S[4]:=' in an "electronic glue"
  SHOWTEXT(S);
  GETKEY(CH.[SPACE.'Q']);
  FILL ARE A(XMIN, XMAX, 140, YMAX, BLACK1); (*erase*)
END: (* BONDING *)
(*_____*)
PROCEDURE LOSELECTRONS(X1,Y1:INTEGER);
(*_____*)
VAR ELECY ELECX K: INTEGER: CH:CHAR:
  PROCEDURE FLASHELECTRON(VAR X,Y:INTEGER; DX:INTEGER);
  BEGIN
    WSTAT(X,Y,'e'); (* erase electron*)
    X := X - DX
    DEL AY(40):
    'WSTAT(X,Y,'e'); (*display electron*)
    DELAY(120);
  end: (* FLASHELECTRON *)
```

```
PROCEDURE REMOVE ATOM(X,Y:INTEGER):
           YAR J: INTEGER:
           BEGIN
            DRAWBLOCK(ATOM,4,0,0,32,32,X,Y,4);(*erase*)
            FOR J:=1 TO 7 DO
             BEGIN
                                  (*displau *)
               DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X+8, Y+8, MODE);
               DEL AY(30);
               DRAYBLOCK(CATION, 2, 0, 0, 16, 16, X+8, Y+8, MODE);
               X:=X-8; Y:=Y-4;
             END: (* FOR*)
                                      (*erase *)
            END: (* REMOVE ATOM *)
       BEGIN (* LOSELECTRONS *)
        S[1]:='If an electron is removed from this ';
        S[2]:='crustal structure then a positive ion ':
        S[3]:='is lost from the crustal structure.':
        S[4]:=' ':
        SHOWTEXT(S); (*display text*)
        ELECX:=X1+2; ELECY:=Y1+12:
        WSTAT(ELECX_ELECY_'e'); (* display electron*)
        S[1]:='Press <SPACE BAR> to remove electron':
        WSTAT(0,0,S[1]); (* display *)
        CH:='X':
        REPEAT
           FL ASHELECTRON(ELECX, ELECY, 0):
           IF KEYIN THEN READ(CH):
        UNTIL (CH=SPACE);
        WSTAT(0,0,S[1]); (* erase *)
        FOR K := 1 TO 3 DO FLASHELECTRON(ELECX ELECY ,4);
        WSTAT(ELECX,ELECY,'e'); (* erase electron *)
        REMOVE ATOM(X1,Y1);
        GETKEY(CH.[SPACE.'Q']):
       END: (* LOSELECTRONS *)
   BEGIN (* METALSTRUCTURE *)
      INITTURTLE;
      CRYSTAL(STARTX,STARTY);
      BONDING:
      LOSELECTRONS(STARTX, STARTY);
   END: (* METALSTRUCTURE *)
BEGIN (* EXPLAINSHAPES *)
 SHOWSHAPES;
  ATOMSTRUCTURE:
  IF NOT QUIT THEN METALSTRUCTURE;
END: (* EXPLAINSHAPES *)
```

```
(* AMETAL3 *)
  PROCEDURE SOLVATECATIONS:
  CONST WATERNUM=4:
  TYPE WATERSIZE=PACKED ARRAY[1.24,1.,24]OF BOOLEAN:
  VAR WATER: ARRAY[1..WATERNUM] OF WATERSIZE:
      AQUA: INTEGER:
    PROCEDURE DEFINEWATER:
    BEGIN (* DEFINEWATER *)
     WHILE ((AQUA <= WATERNUM) AND (NOT KEYIN)) DO
      BEGIN
         WATER[AQUA]:=BLANK:
         DEF MESHAPE(YATER[AQUA], NEUTRAL, AQUA+2);
         AQUA:=AQUA+1;
     END: (* DEFINEWATER *)
     PROCEDURE HYDRATE(ANUM, CENTRY, CENTRY: INTEGER);
     YAR SIZE, DISTANCE, RADIUS, BONDLEN.
         J,X,Y,X1,Y1,X2,Y2 :INTEGER;
     BEGIN
      SIZE :=24:
      DISTANCE := 20;
      BONDLEN:=4:
      RADIUS:=15;
       FOR J:=1 TO ANUM DO
        BEGIN
         CASE J OF
          1: BEGIN
             X := CENTRX-DISTANCE-SIZE :
             Y := CENTRY-(SIZE DIV 2);
             X1 := CENTRX-RADIUS-2; Y1 := CENTRY;
             X2:=X1+BONDLEN; Y2:=Y1;
           END:
          2: BEGIN
             X := CENTRX+DIST ANCE;
             Y := CENTRY-(SIZE DIV 2);
             X1 := CENTRX+RADIUS; Y1 := CENTRY;
             X2:=X1-BONDLEN; Y2:=Y1;
            END;
          3: BEGIN
             X := CENTRX-(SIZE DIV 2):
             Y := CENTRY+DIST ANCE;
             X1 := CENTRX-2; Y1 := CENTRY+RADIUS;
             X2:=X1; Y2:=Y1-BONDLEN;
            END:
         4: BEGIN
             X := CENTRX-(SIZE DIV 2);
             Y := CENTRY-DISTANCE-SIZE;
              X1 := CENTRX-2; Y1 := CENTRY-RADIUS;
```

```
X2:=X1; Y2:=Y1+BONDLEN:
       END:
      END: (*CASE*)
    DRAWBLOCK(WATER[J],4,0,0,24,24,X,Y,MODE);
    DRAYLINE(X1, Y1, X2, Y2, WHITE2):
   END:
  END: (*HYDRATE*)
                         -------
PROCEDURE INTROSOLVATE:
YAR X,Y:INTEGER; CH:CHAR;
BEGIN
 INITTURTLE:
 X:=10; Y:=YMAX-40;
 WSTAT(X,Y,'This demonstration simplifies the'): Y:=Y-20:
 WSTAT(X,Y,'reaction of ions in solution.'); Y:=Y-50;
 WSTAT(X,Y,'In solution ions are SOLVATED.'); Y:=Y-50;
 WSTAT(X,Y,'In aqueous solution ions are HYDRATED.');
 DEFINEWATER: (*while waiting for <space> set up arrays*)
 GETKEY(CH,[SPACE,'Q']);
 IF QUIT THEN EXIT(SOLVATECATIONS):
END; (* INTROSOLVATE *)
(*-----*)
PROCEDURE SHOWHYDRATE:
CONST ST='Press <SPACE BAR> to show hydrated ion';
VAR MIDX, MIDY: INTEGER; CH: CHAR;
BEGIN
 INITION(MET, CATION):
 INITTURTLE:
 MIDX := (XMAX DIV 2)-10; MIDY := (YMAX DIV 2)+30;
 DRAWBLOCK(CATION, 2, 0, 0, 16, 16, MIDX-8, MIDY-8, MODE);
 WSTAT(XMIN,YMIN+40,'This represents any metal ion.');
 REPEAT
   DEFINEWATER;
   IF KEYIN THEN READ(CH);
 UNTIL AQUA>YATERNUM:
 WSTAT(XMIN,YMIN,ST);
 GETKEY(CH.[SPACE,'Q']);
 IF QUIT THEN EXIT(SOLVATECATIONS):
 WSTAT(XMIN,YMIN,ST);
 HYDRATE(WATERNUM, MIDX, MIDY);
 WSTAT(XMIN,YMIN+15,'The number of water molecules involved');
 'WSTAT(XMIN, YMIN, 'in hydration varies for each ion.');
 GETKEY(CH.[SPACE,'Q']);
 IF OUIT THEN EXIT(SOLVATECATIONS);
```

END: (\* SHOWHYDRATE \*)

```
PROCEDURE NETMETALREACTION:
  YAR X,Y:INTEGER; CH:CHAR;
  BEGIN
   INITTURTLE:
   X:=0; Y:=YMAX-10;
   WSTAT(X,Y,'Net reaction of metal:-'); Y:=Y-40;
   WSTAT(X,Y,'METAL ION'); Y:=Y-10;
   WSTAT(X,Y,'IN ELECTRONIC');
   DRAWARROW(X+100,Y+4,20);
   WSTAT(X+135,Y,'HYDRATED METAL ION'); Y:=Y-10;
   WSTAT(X,Y,' "GLUE" '); Y:=Y-50;
   X:=X+40:
   DRAWBLOCK(ATOM,4,0,0,32,32,X,Y-16,MODE);
   DRAYBLOCK(CATION, 2, 0, 0, 16, 16, X+8, Y-8, MODE);
   WSTAT(X+12,Y+10,'e');
   X:=X+130:
   DRAYBLOCK(CATION, 2,0,0,16,16,X-8,Y-8,MODE);
   HYDRATE(4,X,Y);
   X:=X+65;
   WSTAT(X,Y+4,'e'):
   GETKEY(CH.[SPACE,'Q']);
  END: (* NETMETALREACTION *)
BEGIN (* SOLVATECATIONS *)
  AQUA:=1:
  INTROSOLYATE;
  SHOWHYDRATE:
  NETMET ALREACTION;;
end; (* SOLVATECATIONS *)
```

```
(*AMETAL4*)
  PROCEDURE REACTION:
  TYPE ION=RECORD
        X,Y,DX,DY:INTEGER;
       END:
  VAR CYCLE:INTEGER:
    METALX, METALY: INTEGER:
    METALION: ARRAY[1..2] OF ION:
    PROCEDURE CHECKKEY:
    (*If spacebar (or RETURN) then pause program until spacebar is pressed
      again to restart *)
    YAR CH:CHAR;
    BEGIN
      READ(CH):
      IF EOLN(KEYBOARD) THEN CH := RET;
      IF CH=SPACE THEN
       BEGIN
         CHARTYPE(10);
         WSTAT(186,182,'continue');
         GETKEY(CH,[SPACE,'Q']);
         WSTAT(186,182, 'pause');
         CHARTYPE(MODE);
       END
        ELSE QUIT :=((CH='q') OR (CH='Q'));
      IF QUIT THEN EXIT(REACTION);
     END: (* CHECKKEY *)
     PROCEDURE DRAWMETAL(SYMBOL:IONTYPE);
     YAR J.LASTX,X,Y: INTEGER;
         SYMB: STRING[2]; ASTR:STRING; CH:CHAR;
     BEGIN
      X:=16; Y:=1;
      LASTX:=XMAX-32;
      CASE SYMBOL OF
       NA: BEGIN
          SYMB := 'Na';
          ASTR := 'sodium';
         END;
       CA: BEGIN
          SYMB := 'Ca':
          ASTR := 'calcium';
         END;
       END: (* CASE *)
      FOR J:=1 TO 2 DO
       BEGIN
        REPEAT
         DRAWBLOCK(ATOM,4,0,0,32,32,X,Y,MODE);
         MOVETO(X+8,Y+12);
         WSTRING(SYMB);
```

```
X:=X+32;
   UNTIL (X>=LASTX):
   X:=0:Y:=32;
 END:
WSTAT(0,184,CONCAT(' The surface atoms of ',ASTR));
WSTAT(0,174, 'are represented by the structure:-');
GETKEY(CH,[SPACE,'Q']);
 IF QUIT THEN EXIT(REACTION):
FILL ARE A(0,XMAX,172,YMAX,BLACK1):
END: (* DRAYMETAL *)
(*----
PROCEDURE NEWY ALUE (ANYNUM: INTEGER):
CONST INCR=5;
VAR CENTRY, TOPY. (*coord. of top centre of target atom *)
    ANUM: INTEGER: (*determines which atom reacts with acid*)
BEGIN
 CASE ANYNUM OF
  1: BEGIN
      ANUM:=5:
      WITH METALION[1] DO BEGIN DX:=-6; DY:=8; END;
     WITH METALION[2] DO BEGIN DX:=6; DY:=8; END;
      WITH WATERMOL[1] DO BEGIN DX:=12: DY:=-10: END:
      WITH WATERMOL(2) DO BEGIN DX:=-4; DY:=-12; END;
   END; (* 1 *)
  2: BEGIN
      ANUM :=3:
      WITH METALION[1] DO BEGIN DX =-6; DY :=8; END;
      WITH METALION[2] DO BEGIN DX:=10; DY:=8; END;
      WITH WATERMOL[1] DO BEGIN DX:=12; DY:=-9; END;
      WITH WATERMOL[2] DO BEGIN DX:=-12; DY:=-12; END;
    END; (*2*)
  3: BEGIN
       : 1 =: MUMA
      WITH METALION[1] DO BEGIN DX:=-6; DY:=8; END;
      WITH METALION[2] DO BEGIN DX:=10; DY:=8; END;
      WITH WATERMOL[1] DO BEGIN DX:=3; DY:=-9; END;
      WITH WATERMOL[2] DO BEGIN DX:=-12; DY:=-12; END;
    END: (* 3 *)
   4: BEGIN
       ANUM :=3:
       WITH METALION[1] DO BEGIN DX:=-6; DY:=10; END;
       WITH METALION[2] DO BEGIN DX:=4; DY:=10; END;
       WITH WATERMOL[1] DO BEGIN DX:=3; DY:=-9; END;
       WITH WATERMOL(2) DO BEGIN DX:=-12; DY:=-12; END;
    END: (* 4 *)
   END: (* CASE*)
   METALX := 32 * ANUM;
   METALY:=32;
```

```
CASE METEL OF
   NA: BEGIN
          IF ANYNUM=4 THEN
           BEGIN METALX := METALX + 16 : METALY := 1 : END :
            (*the 4th reaction removes atoms from lower layer of metal atoms
               other reactions remove atoms from top layer of metal atoms *)
         CENTRY:=METALX+32:
        END; (*NA*)
    CA: BEGIN
          IF ANYNUM=4 THEN METALX:=32*(ANUM+1):
          CENTRY := MET ALX+16:
      END:
    END: (*CASE*)
  (* centrex is horizontal midpt if one atom is to be removed or is in between 2
  atoms if 2 atoms removed*)
  (* topu is vertical max. of metal atom to be removed ie. u coord + height of
   metal atom *)
  TOPY := MET ALY+32:
   (*calculate starting coord of water molecules. One molecule will end up 10
   pixels to the right, the other 10 pixels to the left of centrex. Both will end up
   10 pixels above atom to be removed*)
  WITH WATERMOL[1] DO
   BEGIN
      X:=CENTRX-42; (* see DEFINESHAPE - proton removed is 22 from
                                                     bottom L.H.C.*)
      Y := TOPY+10:
      X := X - (INCR *DX);
      Y:=Y-(INCR*DY):
   END;
  WITH WATERMOL[2] DO
   BEGIN
      X:=CENTRX+10:
      Y:=T0PY+10:
      X := X - (INCR * DX):
      Y := Y - (INCR *DY);
   END:
 END; (* NEWYALUE *)
PROCEDURE MOVEMOLECULE(VAR ANYREC: MOLECULE; HEIGHT: INTEGER);
(*----
BEGIN
 WITH ANYREC DO
  BEGIN
    DRAYBLOCK(SHAPE, 4,0,0,32, HEIGHT, X,Y, MODE);
    X:=X+DX: Y:=Y+DY:
    DRAWBLOCK(SHAPE 4.0.0,32, HEIGHT, X,Y, MODE);
  END:
END: (*MOVEMOLECULE*)
```

```
PROCEDURE SHOWY ATER(TEMPMODE: INTEGER):
VAR NUM: INTEGER:
BEGIN
 FOR NUM:=1 TO 2 DO
  BEGIN
   WITH WATERMOL[NUM] DO DRAWBLOCK(SHAPE, 4, 0, 0, 32, 24, X, Y, TEMPMODE);
END: (* SHOWWATER *)
PROCEDURE POLARISE:
(* show +ve charge on H near metal & -ve charge on 0 *)
(* see DEFINESHAPE to determine x & u values *)
TYPE DASH=PACKED ARRAY[1..2,1..3] OF BOOLEAN;
YAR NUM, MINUSY, PLUSY, MINUSX, PLUSX: INTEGER:
    MINUS: DASH;
   (*.....*)
   PROCEDURE INITMINUS:
   (*.....*)
   VAR S:STRING[3]; COL:INTEGER;
   BEGIN
     S:='XXX':
     FOR COL := 1 TO 3 DO MINUS[1,COL]:=S[COL]='X';
   END: (* INITMUS *)
BEGIN (*POLARISE*)
 INITMINUS:
 FOR NUM:=1 TO 2 DO
  BEGIN
   MINUSY := 18 ; PLUSY := -2 ;
   CASE NUM OF
    1: BEGIN MINUSX:=22:PLUSX:=18; END;
    2: BEGIN MINUSX :=4; PLUSX :=7; END;
    END: (*CASE*)
   WITH WATERMOL[NUM] DO
    BEGIN
     DRAY/BLOCK(MINUS,2,0,0,3,1,X+MINUSX,Y+MINUSY,10);
     WSTAT(X+PLUSX,Y+PLUSY,'+');
    END;
  END: (*FOR*)
 DELAY(250):
END; (* POLARISE *)
(*-----*)
PROCEDURE DISPLAYPROMPT;
                   ··/
------*)
( *-----
YAR CH: CHAR;
    PROCEDURE PROMPT;
     WSTAT(0,182,'<SPACE BAR> to react metal with water');
    END;
```

```
BEGIN
 PROMPT:
 GETKEY(CH.[SPACE.'Q']):
 IF QUIT THEN EXIT(MICRO):
 PROMPT:
 WSTAT(40,182, Press <SPACE BAR> to pause');
END: (*DISPLAYPROMPT *)
PROCEDURE MOYEWATER:
(*----
CONST INCR=5:
(* required in NEWVALUE to calculate starting position of acid *)
YAR STEP, NUM: INTEGER:
BEGIN
 FOR STEP := 1 TO INCR DO
  FOR NUM:=1 TO 2 DO
   BEGIN
    MOVEMOLECULE(WATERMOL[NUM],24):
    IF KEYIN THEN
      BEGIN
       CHECKKEY:
        IF QUIT THEN EXIT(MOVEWATER):
      END:
   END:
END; (* MOVEWATER *)
/*-----
PROCEDURE MOVEHYDROX(NUM:INTEGER):
(*-----
BEGIN
 MOVEMOLECULE(HYDROXIDE[NUM],16);
END: (* MOVEWATER *)
             (*----
PROCEDURE REACT:
YAR I, PROTONX, PROTONY, NUMIONS: INTEGER;
    (*<u>*</u>
    PROCEDURE CALCULATE:
    (*.....*)
    (*Calculate starting coordinates of two hydroxide ions according to final
     position of reacting water molecules. Direction of hydroxides is opposite to
     the direction of the water molecules. Also calculate the coordinates
    of the proton in the left water molecule which reacts. The other proton
    has the same y coord. but is 20 units to right- see NEWYALUE *)
    VAR NUM: INTEGER:
    BEGIN
     FOR NUM:=1 TO 2 DO
      WITH HYDROXIDE (NUM) DO
       BEGIN
          X:=WATERMOL(NUM).X;
          Y:=WATERMOL[NUM].Y+10: (*see DEFINESHAPE *)
          DX:=-WATERMOL[NUM].DX;
          DY :=-WATERMOL[NUM].DY:
```

```
END:
PROTONX:=WATERMOL[1].X+22: (*see DEFINESHAPE*)
                    (* coord of left proton*)
PROTONY := WATERMOL[1].Y-6:
END: (* CALCULATE *) (*spacing of 20 between protons*)
(*.....*)
PROCEDURE IONIZE(XX,YY:INTEGER; YAR ANUM:INTEGER);
(*.....*)
(* EXCHANGE ATOM(S) FOR IONS & INITIALISE ION RECORD*)
YAR NUM: INTEGER:
BEGIN
FOR NUM:=1 TO ANUM DO
 BEGIN
   IF NUM=2 THEN XX:=XX+32; (*erase atom*)
   DRAWBLOCK(ATOM,4,0,0,32,32,XX,YY,4);
   WITH METALION (NUM) DO
    BEGIN
     X:=XX +8; Y:=YY +8;
     DRAYBLOCK(CATION, 2, 0, 0, 16, 16, X, Y, MODE);
                (* display ion *)
    END:
 END: (*FOR*)
END: (* IONIZE *)
(*.....*)
PROCEDURE DISPLAYHYDROX:
(*_____*)
VAR NUM: INTEGER:
BEGIN
 FOR NUM:=1 TO 2 DO
  WITH HYDROXIDE[NUM] DO DRAWBLOCK(SHAPE 4.0.0.32.24.X.Y.MODE);
END; (* DISPLAYHYDROX *)
(*______*)
PROCEDURE SHOWPROTONS(X.Y:INTEGER):
(*<sub>.....</sub>*)
BEGIN
 WSTAT(X-8,Y,'+');
 DRAY/BLOCK(HATOM, 2, 0, 0, 5, 5, X, Y, MODE);
 DR AWBLOCK(HATOM, 2, 0, 0, 5, 5, X+25, Y, MODE);
 WSTAT(X+31,Y,'+');
END: (* SHOWPROTONS *)
(*.....*)
PROCEDURE SHOWELECTRONS(X.Y:INTEGER):
(*______*)
YAR J: INTEGER:
BEGIN
 FOR J:=1 TO 2 DO
  BEGIN
   WSTAT(X+8,Y-1,'e');
   X:=X+8:
  END:
END: (* SHOWELECTRONS *)
```

```
(*_______*)
  PROCEDURE SHOWHYDROGEN(X.Y:INTEGER)
  (*_______*)
   DRAYBLOCK(HYDROGEN, 2, 0, 0, 16, 5, X, Y, MODE):
  END:
   (*.....*)
   PROCEDURE MOVEH2(YAR X.Y: INTEGER):
   (*.....*)
   BEGIN
   SHOWHYDROGEN(X,Y): (* erase H2 *)
   Y:=Y+8:
    SHOWHYDROGEN(X,Y); (* display H2 *)
   END: (* MOVEH2 *)
   (*_____*)
   PROCEDURE MOVEN AIONS (VAR NUM: INTEGER):
   (*.....*)
   VAR ANUM: INTEGER:
   BEGIN
    FOR ANUM := 1 TO NUM DO
     BEGIN
      WITH METALION[ANUM] DO
                     (*erase*)
        DRAYBLOCK(CATION,2,0,0,16,16,X,Y,MODE);
        X := X + DX : Y := Y + DY :
        DRAYBLOCK(CATION, 2, 0, 0, 16, 16, X, Y, MODE);
       END:
     END:(* FOR *)
   END: (* MOVENAIONS *)
   (*_____*)
   PROCEDURE ER ASEN AIONS (NUM: INTEGER):
   (*_____*)
   YAR ANUM:INTEGER:
   BEGIN
    FOR ANUM:=1 TO NUM DO
    WITH METALION (ANUM) DO
      DRAYBLOCK(CATION,2,0,0,16,16,X,Y,MODE);(*erase*)
   END: (* ERASENAIONS *)
REGIN (* REACT *)
  CASE METEL OF
  NA: NUMIONS:=2;
  CA: NUMIONS:=1;
  END: (*CASE*)
  POLARISE;
  CALCULATE; (* starting coord of OH- from final coord of H2O *)
  IF KEYIN THEN CHECKKEY;
  SHOWWATER(0); (*erase both H2O from current position*)
  DISPLAYHYDROX; (*display 2 OH- in previous position of H2O*)
  IONIZE(METALX, METALY, NUMIONS);(* replace atom with ion*)
  SHOWPROTONS(PROTONX, PROTONY); (* display 2 protons*)
  SHOWELECTRONS(PROTONX, PROTONY); (* display 2 electrons *)
```

```
DELAY(300);
    IF KEYIN THEN CHECKKEY:
    SHOWPROTONS(PROTONX, PROTONY); (* erase 2 protons *)
    SHOWELECTRONS(PROTONX, PROTONY); (* erase 2 electrons*)
    PROTONX := PROTONX+7: (* H2 is 16 bits wide whereas H+-H+ was
                30 bits wide therefore move across 7 bits to centre *)
    SHOWHYDROGEN(PROTONX .PROTONY): (* display H2 *)
    IF KEYIN THEN CHECKKEY:
    FOR 1:=1 TO 4 DO
     BEGIN (* move OH- & H2 *)
        MOVEHYDROX(1):
        MOVEHYDROX(2):
        MOVEH2(PROTONX, PROTONY);
        IF KEYIN THEN CHECKKEY:
     END;
    FOR 1:=1 TO 12 DO
     BEGIN
                 (* move OH-, H2 & cations *)
        IF ODD(I) THEN MOVEHYDROX(1) ELSE MOVEHYDROX(2):
        MOVEH2(PROTONX, PROTONY);
        MOVENAIONS(NUMIONS):
        IF KEYIN THEN CHECKKEY:
    DISPLAYHYDROX; (* erase OH- *)
    SHOWHYDROGEN(PROTONX PROTONY); (*erase H2 *)
    ERASENAIONS(NUMIONS); (* erase cations *)
  END; (*REACT*)
BEGIN (*REACTION*)
 FOR METEL:=NA TO CA DO
  IF NOT QUIT THEN
   BEGIN
    INITION(METEL CATION):
    INITTURTLE;
    DRAWMETAL(METEL);
    CYCLE := 0:
    REPEAT
      CYCLE := CYCLE+1;
      NEWYALUE(CYCLE);
      SHOWWATER(MODE);
      IF CYCLE=1 THEN DISPLAYPROMPT; (*start reaction*)
      MOVEW ATER:
      IF NOT QUIT THEN REACT;
    UNTIL ((CYCLE=4) OR QUIT);
            (* H20 reacts 4 times *)
   END:
END; (*REACTION*)
```

```
(* AMETAL5 *)
  (*=========
                  PROCEDURE CONCLUSION:
  CONST X1=1; Y1=80;
    PROCEDURE DRAWPLUS(X,Y:INTEGER):
     (*----
     CONST SIZE=10;
     BEGIN
      MOVECOL(X,Y,WHITE1);
      MOVECOL(X+SIZE,Y,NONE);
      X := X+(SIZE DIV 2); Y := Y+(SIZE DIV 2);
      MOYECOL(X,Y,WHITE1);
      MOVECOL(X,Y-SIZE,NONE):
     END: (*DRAWPLUS*)
     (*----
     PROCEDURE DRAWH2(X,Y: INTEGER);
     (*----
     BEGIN
      (* DRAWBOND *)
      DRAWBLOCK(HATOM, 2, 0, 0, 5, 5, X, Y, MODE);
      DRAWBLOCK(HATOM, 2, 0, 0, 5, 5, X, Y+15, MODE);
      MOVECOL(X+3,Y+7,WHITE1);;MOVECOL(X+3,Y+12,NONE);
     END; (* DRAWH2 *)
     /*----
     PROCEDURE NETMETAL:
     VAR X.Y:INTEGER:
       SYMBOL:STRING[2];
     BEGIN
       Y := YMAX - 10; X := 1;
        INITTURTLE:
       WSTAT(X,Y,'Net reaction of metal:-');
       FOR METEL:=NA TO CA DO
        BEGIN
          INITION(METEL CATION);
         X:=1;
          CASE METEL OF
           NA:BEGIN SYMBOL:='Na'; Y:=YMAX-60; END;
            CA:BEGIN SYMBOL := 'Ca'; Y:=YMAX-120;END;
            END; (*CASE*)
          DRAWBLOCK(ATOM,4,0,0,32,32,X,Y,MODE);
          WSTAT(X+8,Y+12,SYMB0L);
          X := X + 70:
          DRAWARROW(X,Y+16,30);
          X:=X+80;
          DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X, Y+8, MODE);
          X := X + 50:
          DRAWPLUS(X,Y+16);
          X := X + 30:
          WSTAT(X,Y+12,'e');
          IF METEL=CA THEN WSTAT(X+20,Y+12,'e');
```

```
Y:=Y-60:
   END: (* FOR *)
END: (* NETMETAL *)
PROCEDURE NETWATER:
(*----
VAR X.Y:INTEGER:
BEGIN
 X:=1; Y:=YMAX-10;
 INITTURTLE:
 WSTAT(X,Y,'Net reaction of water:-');
 Y:=Y~80;
 DRAWBLOCK(WATERMOL[2].SHAPE,4,0,0,32,24,X,Y-32,MODE);
 DRAWBLOCK(WATERMOL[2].SHAPE,4,0,0,32,24,X,Y+12,MODE);
 X:=X+50:
 DRAWPLUS(X,Y):
 X:=X+30:
 WSTAT(X,Y,'e');
 WSTAT(X+20,Y,'e');
 X:=X+50;
 DRAWARROW(X,Y,30);
 X := X + 50:
 DRAWH2(X,Y-8);
 X:=X+20:
 DRAWPLUS(X,Y):
 X := X + 30;
 DRAWBLOCK(HYDROXIDE[2].SHAPE,4,0,0,32,16,X,Y-35,MODE);
 DRAWBLOCK(HYDROXIDE[2].SHAPE,4,0,0,32,16,X,Y+15,MODE);
END: (* NETHYDROGEN *)
PROCEDURE NETRE ACTION(METEL: IONTYPE);
VAR SYMBOL:STRING[2]; AMETL:STRING[10];
  K,X,Y:INTEGER;
  UNITCHARGE BOOLEAN:
    PROCEDURE DRAWMETAL(METX, METY: INTEGER);
    BEGIN
     DRAYBLOCK(ATOM, 4, 0, 0, 32, 32, METX, METY, MODE);
     WSTAT(METX+8_METY+12,SYMBOL);
    END:
BEGIN (* NETREACTION *)
 UNITCHARGE :=METEL=NA;
 CASE METEL OF
 NA: BEGIN
      INITION(NA,CATION);
      SYMBOL :='Na'; AMETL :='sodium :-';
    END:
 CA: BEGIN
      INITION(CA,CATION);
      SYMBOL := 'Ca'; AMETL := 'calcium :- ';
     END;
 END: (*CASE*)
```

```
INITTURTLE:
   X:=X1; Y:=YMAX-10;
   WSTAT(X,Y,CONCAT('Reaction between water and ',AMETL));
   Y:=Y-100;
   IF UNITCHARGE THEN
    BEGIN
      DRAWMETAL(X,Y);
      IF UNITCHARGE THEN DRAWMETAL(X,Y+40):
    END
       ELSE DRAWMETAL(X,Y+20):
   Y:=Y1; X:=X1+60:
   DRAWBLOCK(WATERMOL[2].SHAPE,4,0,0,32,24,X,Y+8,MODE);
   DRAWBLOCK(WATERMOL[2].SHAPE,4,0,0,32,24,X,Y+48,MODE);
   X:=X1+155;
   IF UNITCHARGE THEN
    BEGIN
      DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X, Y+8, MODE);
      DRAYBLOCK(CATION, 2, 0, 0, 16, 16, X, Y+56, MODE):
    END
         ELSE DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X, Y+28, MODE);
   X:=X1+245:
   DRAWBLOCK(HYDROXIDE[2].SHAPE 4.0.0.32.16.X.Y+8.MODE):
   DRAWBLOCK(HYDROXIDE[2].SHAPE, 4, 0, 0, 32, 16, X, Y+56, MODE);
   X:=X1+216;
   DRAWH2(X,Y+30):
   DRAWARROW(X1+105,Y+36,30);
   DRAWPLUS(X1+40,Y+36); DRAWPLUS(X1+185,Y+36);
   DRAWPLUS(X1+240,Y+36);
  END: (* NETREACTION *)
  PROCEDURE CHECKKEY:
  (*----
  VAR CH:CHAR;
    GETKEY(CH.[SPACE.'Q']);
    IF QUIT THEN EXIT(CONCLUSION);
  END: (* CHECKKEY *)
BEGIN
  NETMETAL:
  CHECKKEY:
  NETWATER:
  CHECKKEY:
  NETREACTION(NA);
  CHECKKEY:
  NETREACTION(CA):
END: (* CONCLUSION *)
```

```
BEGIN (* MICRO *)
 INITSHAPES:
 EXPLAINSHAPES:
 REPEAT
   IF NOT QUIT THEN REACTION:
   IF NOT QUIT THEN CONCLUSION:
   IF NOT QUIT THEN SOLVATEDATIONS:
   PAGE(OUTPUT):
 UNTIL FIN('MICRO'):
END: (* MICRO *)
(* AMETAL6 *)
PROCEDURE MACRO;
CONST BEAKERY=36; BSIZE=96;
 BITSHAPE=PACKED ARRAY[1..6.1..16]OF BOOLEAN:
 METTYPE=(NA,CA);
VAR
 MET:METTYPE:
                       (*index to shape of metal *)
 METSHAPE: INTEGER:
 METAL:ARRAY[1..3] OF BITSHAPE;
                          (* shapes of metal *)
                         (* ht of soln in beaker *)
 LEYEL,
 BEAKERX.
                        (* position of beaker *)
 METDX.
                        (* position of metal *)
 METALX, METALY: INTEGER;
 SPACEPR: BOOLE AN;
  PROCEDURE DRAWBEAKER(X,Y,SIZE:INTEGER; COL:SCREENCOLOR);
  (* x.u is coord for the bottom L.H.corner of beaker *)
  YAR EDGE : INTEGER;
  BEGIN
   EDGE := SIZE DIV 12:
   MOVECOL(X-EDGE,Y+SIZE+EDGE,COL);
   MOVETO(X.Y+SIZE);
   MOVETO(X.Y):
   MOVETO(X+SIZE,Y);
   MOVETO(X+SIZE,Y+SIZE);
    MOYECOL(X+SIZE+EDGE,Y+SIZE+EDGE,NONE);
  END: (* DRAWBEAKER *)
  PROCEDURE FILLBEAKER(X,Y,SIZE:INTEGER);
  DRAWLINE(X,Y,X+SIZE,Y,WHITE1);
  END;
```

```
PROCEDURE INITBITS(ROW: INTEGER: WAR BITS: BITSHAPE: S: STRING):
YAR COL:INTEGER:
BEGIN
FOR COL := 1 TO 16 DO BITS[ROW_COL]:=S[COL]='X':
END: (* INITBIT *)
PROCEDURE INITMETAL:
(* initialize shapes of metal *)
BEGIN
INITBITS(6_METAL[1], XXX XXXXXX ');
INITBITS(5 METAL[1],' XXXX XXXXXXXXXX);
INITBITS(4, METAL[1], "XXXXXXXXXXXXXXXXXX");
 INITBITS(2,METAL[1],'XXXXXXXXXXXXXXXXXX);
 INITBITS(1, METAL[1], 'XXXXXXXX XXXX '):
 INITBITS(6, METAL[2],
 INITBITS(5, METAL[2],
 INITBITS(4, METAL[2].
              XX
 INITBITS(1, METAL[2], 'XXXXXXXXXX ');
 INITBITS(6, METAL[3],
 INITBITS(5.METAL[3].
 INITBITS(4, METAL[3], 'XX XX
 INITBITS(3,METAL[3],"XXXXXXXX
 INITBITS(2,METAL[3], XXXXXXXX
 INITBITS(1, METAL[3], XXXXXXXX
END: (* INITMETAL *)
PROCEDURE INITYARS:
BEGIN
 BEAKERY := 140-(BSIZE DIV 2);
 LEVEL .=BEAKERY + (2*BSIZE DIV 3);
  INITMETAL;
END; (* INITYARS *)
PROCEDURE DROPMETAL(VAR X,Y:INTEGER; AMET:METTYPE);
VAR CH:CHAR; BOTTOM:INTEGER;
  s:string[10]:
```

```
PROCEDURE REQUEST:
 (*-----
 BEGIN
   WSTAT(160,Y,S);
   WSTAT(30,5, Press <SPACE BAR> to add metal'):
 END: (*REQUEST*)
BEGIN (*DROPMETAL*)
 CASE AMET OF
  NA: BEGIN S := 'Sodium'; BOTTOM := LEYEL; END;
  CA: BEGIN S := 'Calcium'; BOTTOM := BEAKERY+8; END;
 END; (*CASE *)
 DRAWBLOCK(METAL[1],2,0,0,16,6,X,Y,MODE); (*display metal*)
 REQUEST:
 GETKEY(CH.[SPACE.'Q']):
 IF QUIT THEN EXIT(MACRO):
 REQUEST:
 REPEAT
  DRAWBLOCK(METAL[1],2,0,0,16,6,X,Y,MODE): (* erase *)
  Y:=Y-10; (* CALC. NEW HEIGHT*)
   IF ((Y<=LEVEL) AND (AMET=NA)) THEN
    DRAYLINE(X,LEYEL,X+16,LEYEL,BLACK1);
  DRAWBLOCK(METAL[1],2,0,0,16,6,X,Y,MODE); (* display *)
  DELAY(30):
 UNTIL Y<=(BOTTOM):
END: (* DROPMETAL *)
PROCEDURE REACTION:
PROCEDURE STATEMENT:
  (*-----
  VAR S1 ,S2 :STRING ;
  BEGIN
    S1 := 'Sodium dissolves in water';
    S2:='and a gas is evolved.';
    WSTAT(30,13,S1);
    WSTAT(40,1,S2);
  END: (* STATEMENT *)
             PROCEDURE GAS:
                 (*-----
  VAR S1 ,S2 :STRING;
  BEGIN
    S1 := 'Gas produced was explosive- ';
    S2:='this indicates hydrogen gas.';
    WSTAT(30.13.51);
    WSTAT(30,1,S2);
  END; (* GAS *)
```

```
PROCEDURE LITMUSTEST:
{*-----*}
VAR CH:CHAR:
 (*.....*)
 PROCEDURE TESTSOLN(X,SIZE,ALEYEL:INTEGER):
 (*.....*)
  TYPE SMSIZE=PACKED ARRAY[1..8.1..8] OF BOOLEAN:
  VAR DROP: SMSIZE; CH:CHAR;
     Y:MTEGER; (* y coord of litmus drop *)
    PROCEDURE INITOROP:
       PROCEDURE SMALLBITS(ROW: INTEGER: YAR BITS:SMSIZE:S:STRING);
       VAR COL: INTEGER:
       BEGIN
        FOR COL := 1 TO 8 DO BITS[ROW.COL]:=S[COL]="X":
       END: (* SMALLBITS *)
    BEGIN (* INITDROP *)
      SMALLBITS(8,DROP,' X ');
      SMALLBITS(7,DROP, XXX ');
      SMALLBITS(6,DROP, 'XXXXX ');
      SMALLBITS(5,DROP, 'XXXXXXX ');
      SMALLBITS(4,DROP, 'XXXXXXXX');
      SMALLBITS(3,DROP, 'XXXXXXXX');
      SMALLBITS(2,DROP, 'XXXXXX ');
      SMALLBITS(1,DROP, 'XXXX');
      (*init starting coordinates of drop*)
      X:=X+(BSIZE DIV 2); (*centre of beaker*)
                      (*near top of screen*)
      Y:=YMAX-10:
    END; (* INITDROP *)
    PROCEDURE MOYEDROP(YAR X.Y:INTEGER);
    BEGIN
     REPEAT
      DRAWBLOCK(DROP 2.0.0.8.8.X.Y.MODE);(*erase *)
      DRAWBLOCK(DROP, 2, 0, 0, 8, 8, X, Y, MODE);(*display *)
      DELAY(30):
     UNTIL (Y<LEVEL):
     DRAWBLOCK(DROP,2,0,0,8,8,X,Y,MODE);(*erase *)
    END: (* MOVEDROP *)
  BEGIN (* TESTSOLN *)
    INITOROP:
    DRAWBLOCK(DROP, 2,0,0,8,8,X,Y,MODE);
    MOVEDROP(X,Y);
    FILL ARE A(BE AKERX+2, BE AKERX+BSIZE, BE AKERY+1, LEVEL, BLUE);
  END: (* TESTSOLN *)
  (*.....*)
  PROCEDURE REQUEST:
  (*_____*)
   WSTAT(30,183,'Press <SPACE BAR> to add litmus');
  END:
```

```
(*.....*)
 PROCEDURE RESULT:
 (*.....*)
 BEGIN
  WSTAT(60,13, Litmus turned blue.');
  WSTAT(60,1, 'Solution is basic.');
 END:
BEGIN (* LITMUSTEST *)
 REQUEST:
 GETKEY(CH,[SPACE,'Q']);
 IF QUIT THEN EXIT(LITMUSTEST):
 REQUEST: (*erase*)
 GAS: (*erase*)
 TESTSOLN(BEAKERX BSIZE LEVEL):
 RESULT:
 GETKEY(CH.[SPACE.'Q']);
 RESULT;
END: (* LITMUSTEST *)
PROCEDURE MOVEMETAL(YAR ANY ARRAY :BITSHAPE; VAR X,Y,DX:INTEGER);
VAR WIDTH: INTEGER:
  (*_____*)
  PROCEDURE CHANGEDIRECTION(YAR Z.DZ: INTEGER):
  (*_____*)
  BEGIN
   Z := Z - DZ:
   DZ:=-DZ:
  END: (* CHANGEDIRECTION *)
BEGIN
 IF ANYARRAY=METAL[3] THEN WIDTH:=9 ELSE WIDTH:=15;
 DRAWBLOCK(ANYARRAY,2,0,0,16,6,X,Y,MODE); (* erase *)
 DRAWLINE(X,LEVEL,X+WIDTH,LEVEL,WHITE1);
 X := X + DX
 IF (X<=BE AKERX) OR (X>(BE AKERX+BSIZE-16)) THEN
     CHANGED IRECTION(X,DX):
 DRAYLINE(X, LEVEL, X+YIDTH, LEVEL, BLACK1);
 DRAWBLOCK(ANYARRAY,2,0,0,16,6,X,Y,MODE);
            (* display at new position*)
END: (* MOVEMETAL *)
PROCEDURE EXPLOSION(CX,CY:INTEGER; COL:SCREENCOLOR);
/*-----
CONST DIST=12;
  (*_____*)
  PROCEDURE SHOWSLASH(ANGLE:INTEGER);
  (*.....*)
  BEGIN
   MOVETO(CX,CY);
   TURNTO(ANGLE);
```

```
MOVE(DIST);
    PENCOLOR(COL):
    MOVE(DIST):
    PENCOLOR(NONE):
  END; (*SHOWSLASH*)
BEGIN (* EXPLOSION *)
  SHOWSLASH(0):
  SHOWSLASH(45):
  SHOWSLASH(90):
  SHOWSLASH(135);
  SHOWSLASH(180):
  SHOWSLASH(225);
  SHOWSLASH(315):
END; (* EXPLOSION *)
PROCEDURE CHECKKEY(VAR SP:BOOLEAN):
VAR CH:CHAR:
BEGIN
 READ(CH):
 QUIT :=((CH='Q') OR (CH='q'));
 SP:=CH=SPACE:
END; (* CHECKKEY *)
PROCEDURE CYCLE(SHAPE_NUMCYCLES:INTEGER);
CONST SPEED=30;
YAR CYCLES: INTEGER;
BEGIN
 CYCLES:=0:
 REPEAT
   MOVEMET AL (MET AL [SHAPE], MET ALX, MET ALY, METDX);
   DELAY(SPEED):
   IF KEYIN THEN CHECKKEY(SPACEPR);
   CYCLES:=CYCLES+1;
 UNTIL ((CYCLES>=NUMCYCLES) OR QUIT OR SPACEPR);
 IF QUIT THEN EXIT(REACTION);
END: (* CYCLE *)
PROCEDURE SHOWEXPLOSION(CURRENTX:INTEGER):
BEGIN
  EXPLOSION(CURRENTX, LEVEL+20, WHITE2);
  IF MET=NA THEN CYCLE(METSHAPE,2);
  EXPLOSION(CURRENTX, LEVEL+20, BLACK2);
  IF KEYIN THEN CHECKKEY(SPACEPR);
  IF QUIT THEN EXIT(REACTION);
END; (* SHOWEXPLOSION *)
```

```
PROCEDURE SWAPMETAL(VAR CURRENT:INTEGER);
BEGIN
 DRAWBLOCK(METAL[CURRENT],2,0,0,16,6,METALX,METALY,MODE);
 CURRENT := CURRENT+1:
 DRAYBLOCK(METAL[CURRENT], 2, 0, 0, 16, 6, METALX, METALY, MODE);
END: (*SWAPMETAL*)
PROCEDURE KEEPDISSOLVING:
(*-----*)
YAR J:INTEGER:
BEGIN
 FOR J:=1 TO 2 DO
  BEGIN
   CYCLE(METSHAPE, 20);
   IF SPACEPR THEN EXIT(KEEPDISSOLVING);
   SWAPMETAL(METSHAPE);
  END:
 DRAYLINE(METALX+10, LEVEL, METALX+15, LEVEL, WHITE1);
 FOR J:=1 TO 3 DO
  BEGIN
   CYCLE(METSHAPE .10);
   IF SPACEPR THEN EXIT(KEEPDISSOLYING);
END: (* KEEPDISSOLVING *)
(*-----<del>*</del>)
PROCEDURE SODIUMREACTION;
(*-----
BEGIN
 STATEMENT:
 METSHAPE := 1;
 METDX:=8:
 CYCLE(METSHAPE, 10);
 SPACEPR := FALSE;
 SHOWEXPLOSION(METALX);
 KEEPDISSOLVING:
 DRAYBLOCK(METAL[METSHAPE],2,0,0,16,6,METALX,METALY,MODE);
                    (*erase metal*)
 DRAWLINE(METALX,LEVEL,METALX+15,LEVEL,WHITE1); (*fix up surface *)
 STATEMENT:
 END: (* SODIUMREACTION *)
```

```
(* AMETAL7 *)
     (*----
     PROCEDURE CALCIUMREACTION:
     TYPE
      BUBSHAPE=PACKED ARRAY[0..5,0..7]OF BOOLEAN:
      FLSHAPE=PACKED ARRAY[0..7,0..7]OF BOOLEAN:
     VAR
       BUBBLE:BUBSHAPE:
                              (* shape of bubbles
       FLAME:FLSHAPE;
                             (* shape of flame
       LOWLEYEL , MATCHY, MATCHY,
       BUBLX BUBLY
                     (*position of top bubble *)
       SPEED.
       DY,
              (* required for movebubbles - determines no.
            pixels that each bubble rises in one cucle *)
       GAP.
                        (*spacing between bubbles*)
       TOPLEYEL J : INTEGER :
       (*.....*)
       PROCEDURE INIT:
       (*<sub>.....</sub>*)
       CONST SKIP = 4: (*determines GAP between bubbles*)
         PROCEDURE INITBUBBLE:
               PROCEDURE INIT(ROW:INTEGER; VAR BITS:BUBSHAPE; S:STRING);
               YAR COL:INTEGER;
               BEGIN
                  FOR COL := 0 TO 7 DO BITS(ROW, COL):=S(COL+1)="X";
               END: (* INITBIT *)
           BEGIN (* INITBUBBLE *)
            INIT(5,BUBBLE,' XX ');
            INIT(4, BUBBLE, 'XX');
            init(3,BUBBLE,'X X');
            INIT(2,BUBBLE,'X X');
            INIT(1,BUBBLE,' X X ');
            INIT(O.BUBBLE,' XX ');
           END: (* INITBUBBLE *)
          PROCEDURE INITFLAME;
              PROCEDURE INITFL(ROW:INTEGER; VAR BITS:FLSHAPE; S:STRING);
              VAR COL: INTEGER:
              BEGIN
                FOR COL := 0 TO 7 DO BITS[ROW,COL]:=S[COL+1]='X';
              END: (* INITBIT *)
           BEGIN (* INITFLAME *)
            INITFL(7,FLAME,' XX ');
            INITFL(6,FLAME, XX ),
            INITFL(5,FLAME, X X ');
            INITFL(4,FLAME,' X X ');
            INITFL(3,FLAME, 'X X');
             INITFL(2.FLAME, 'X X');
            INITFL(1,FLAME, X X );
INITFL(0,FLAME, XX );
           END; (* INITFLAME *)
```

```
BEGIN (* INIT *)
 TOPLEYEL :=LEVEL-2:
 LOWLEYEL :=BE AKERY+8;
 BUBLX := BE AKERX+(BSIZE DIV 2):
 BUBLY := BE AKERY+6:
 MATCHX:=62:MATCHY:=160:
 DY:=4:
 SPEED :=35 : *required for movebubbles - determines time between each cycle
            in which every bubble is moved up by DY pixels*)
 GAP := SKIP *DY; (*spacing between each bubble in the row - this is an integral
                                                   no. of DY*)
 INITEUBBLE:
 INITFLAME:
END: (* INIT *)
(*.....*)
PROCEDURE HEATTUBE:
(*....*)
YAR INITY, INITY, DX: INTEGER; CH: CHAR;
   S:STRING:
   BURNER: PACKED ARRAY[0..7,0..15] OF BOOLEAN;
   PROCEDURE INITBUNSEN:
      PROCEDURE INITBURNER(ROW:INTEGER;S:STRING);
      VAR COL:INTEGER;
      BEGIN
        FOR COL := 0 TO 15 DO BURNER (ROW, COL) := S (COL+1) = "X";
      END: (* INITBURNER *)
   BEGIN (*INITBUNSEN*)
     INITBURNER(7, 1
                          XX
                       XX X
     INITBURNER(6.
     INITBURNER(5,
                             XX
                      XX
     INITBURNER (4, 1
                      XX
                              XΧ
     INITBURNER(3, 1
                               XX ');
                     XX
     INITBURNER(2, 1
                                    ');
                              XX
                     XX
     INITBURNER(1,1
                      XX
                                    ');
                              XX
     INITEURNER(O,
                                    ·);
                        XXXXXX
   END; (* INITBENSEN *)
BEGIN (* HEATTUBE *)
   INITBUNSEN:
  S := 'Press <SPACE BAR> to heat.';
  WSTAT(30,5,S);
  GETKEY(CH.[SPACE,'Q']);
   IF OUIT THEN EXIT(HEATTUBE);
   WSTAT(30,5,S);
  DRAWBLOCK(BURNER, 2,0,0,16,8,METALX, BEAKERY-16, MODE);
                            (*display*)
   DELAY(1500):
  DRAWBLOCK(BURNER, 2,0,0,16,8,METALX, BEAKERY-16, MODE);
                      (*erase*)
END: (* HEATTUBE *)
```

```
(*.....*)
PROCEDURE DRAWMATCH(X,Y:INTEGER; COL:SCREENCOLOR);
(*.....*)
BEGIN
 MOVECOL(X-12,Y+8,COL):
 MOVETO(X.Y):
 MOVECOL(X,Y+4,NONE):
 DRAYBLOCK(FLAME, 2,0,0,8,8,X-3,Y+6,MODE);
END: (* DRAWMATCH *)
(*.....*)
PROCEDURE MOVEMATCH(VAR MATCHX, MATCHY: INTEGER);
(*.....*)
 DRAWMATCH(MATCHX, MATCHY, BLACK2):
 MATCHX:=MATCHX+8:
 MATCHY:=MATCHY-3;
 DRAWMATCH(MATCHX, MATCHY, WHITE2):
END: (* MOVEMATCH *)
(*.....*)
(*.....*)
BEGIN
 WSTAT(30,183, 'Press <SPACE BAR> to test gas');
END: (* REQUEST *)
PROCEDURE DRAWBUBBLES(X.Y:INTEGER):
(*.....*)
(*draws one bubble , then draws a row of extra bubbles underneath*)
   PROCEDURE EXTRABUBBLES(X,NEWY:INTEGER);
   (*draws as many bubbles as possible with a spacing of GAP below the top
    bubble until LOWLEVEL is reached*)
    VAR MORE: BOOLEAN;
   BEGIN
    REPEAT
     NEWY:=NEWY-GAP;
     MORE:=NEWY>=LOWLEVEL:
      IF MORE THEN DRAWBLOCK(BUBBLE, 2, 0, 0, 8, 6, X, NEWY, MODE)
    UNTIL NOT MORE:
    END; (* EXTRABUBBLES *)
BEGIN (* DRAWBUBBLES *)
 DRAWBLOCK(BUBBLE,2,0,0,8,6,X,Y,MODE);
 EXTRABUBBLES(X,Y);
END: (* DRAWBUBBLES *)
(*______*)
PROCEDURE MOVEBUBBLES(VAR X, CURRENTY: INTEGER);
(*<sub>.....</sub>*)
YAR Y:INTEGER;
BEGIN (* MOVEBUBBLES *)
 Y := CURRENTY :
 (*starting at top of row erase each bubble at current position and redraw
```

```
at DY pixels higher up - unless the bubble rises above LEYEL of soln in which
   it is not redrawn. Each bubble is separated by GAP pixels*)
  REPEAT
    DRAWBLOCK(BUBBLE,2,0,0,8,6,X,Y,MODE): (*erase *)
    IF (Y+DY)<TOPLEYEL THEN
    DRAWBLOCK(BUBBLE, 2, 0, 0, 8, 6, X, Y+DY, MODE): (*display *)
    Y:=Y-GAP:
  UNTIL Y LOWLEVEL:
   IF (Y+DY)>=LOWLEVEL THEN DRAWBLOCK(BUBBLE,2,0,0,8,6,X,Y+DY,MODE);
               (*display new bubble at bottom*)
   CURRENTY := CURRENTY+DY:
   IF CURRENTY>=TOPLEYEL THEN CURRENTY:=CURRENTY-GAP:
 END: (* MOVEBUBBLES *)
 (*.....*)
 PROCEDURE BUBCYCLE(CYCLENUM:INTEGER):
 (*.....*)
 VAR CYCLES:INTEGER:
 BEGIN
   CYCLES:=0:
   REPEAT
     CYCLES:=CYCLES+1;
     MOVEBUBBLES(BUBLX,BUBLY):
     DEL AY(SPEED);
      IF KEYIN THEN CHECKKEY(SPACEPR):
   UNTIL ((CYCLES>=CYCLENUM) OR QUIT OR SPACEPR):
   IF QUIT THEN EXIT(REACTION);
  END: (* BUBCYCLE *)
BEGIN (* CALCIUMREACTION *)
 INIT:
 IF NOT QUIT THEN HEATTUBE;
 SPACEPR :=FALSE;
METSHAPE :=1;
 DRAWBUBBLES(BUBLX,BUBLY); (*display bubbles*)
 REQUEST: (*prompt for space bar to test gas *)
 BUBCYCLE(200);
 REQUEST; (* erase prompt for space bar *)
 SPACEPR :=FALSE:
 DRAWMATCH(MATCHX,MATCHY,WHITE2); (* draw match *)
 REPEAT
   MOVEBUBBLES(BUBLX,BUBLY);
   MOVEMATCH(MATCHX, MATCHY):
   DELAY(SPEED DIV 2):
 UNTIL MATCHX>=BUBLX;
 DRAWMATCH(MATCHX ,MATCHY ,BLACK2); (*erase match*)
 SHOWEXPLOSION(METALX);
 IF KEYIN THEN CHECKKEY(SPACEPR);
 IF QUIT THEN EXIT(REACTION):
 BUBCYCLE(12):
 SWAPMETAL(METSHAPE);
 DY:=3; (*decrease height risen by bubbles in each cycle *)
 BUBCYCLE(25);
 SWAPMETAL(METSHAPE);
```

```
BUBCYCLE(20):
  DRAWBLOCK(METAL[METSHAPE],2,0,0,16,6,METALX,METALY,MODE);(*erase*)
   DRAWBUBBLES(BUBLX,BUBLY); (*erase bubbles *)
  END; (* CALCIUMREACTION *)
BEGIN (* REACTION *)
 SPACEPR := FALSE :
 CASE MET OF
 NA: SODIUMREACTION:
 CA: CALCIUMREACTION;
 END: (*CASE*)
  IF NOT QUIT THEN GAS:
  IF NOT QUIT THEN LITMUSTEST:
END; (* REACTION *)
PROCEDURE CONCLUSION:
CONST WIDTH=8:
  PROCEDURE BIGSTAT(Y:INTEGER; S:STRING);
  YAR LETTER, NUM, X : INTEGER; CH:CHAR;
   X:=(XMAX-(10*LENGTH(S))) DIV 2;
   FOR LETTER := 1 TO LENGTH(S) DO
    BEGIN
     MOVETO(X,Y);
     NUM:=ORD(S[LETTER]);
     IF NUM IN [65..90] THEN NUM:=NUM-65 (* A..Z *)
         ELSE IF NUM=43 THEN NUM:=26; (* + *)
     WCHAR(CHR(NUM)):
     X:=X+10;
    END:
  END: (* BIGSTAT *)
  PROCEDURE ENCLOSE(WIDTH:INTEGER; COL:SCREENCOLOR);
  BEGIN
   FILL ARE A(XMIN, XMIN+WIDTH, YMIN, YMAX, COL);
   FILL AREA(XMAX-WIDTH, XMAX, YMIN, YMAX, COL);
   FILL ARE A(XMIN, XMAX, YMIN, YMIN+YIDTH, COL);
   FILL ARE A(XMIN, XMAX, YMAX-WIDTH, YMAX, COL);
  END: (* ENCLOSE *)
  PROCEDURE DOWNARROW(X,Y1,Y2:INTEGER; COL:SCREENCOLOR);
  CONST WID=3:
  VAR X1 ,X2:INTEGER;
  BEGIN
   FILL ARE A(X-WID ,X+WID ,Y2 ,Y1 ,COL);
   X1 := X-3*WID;
```

```
X2:=X+3*WD:
REPEAT
 DRAYLINE(X1,Y2,X2,Y2,COL);
 Y2:=Y2-1:
 X1 := X1 + 1;
 X2:=X2-1:
UNTIL X1>=X2:
END; (* DOWNARROW *)
              ------*`)
PROCEDURE TEXT:
                  -----<del>*</del>)
(*----
TYPE METAL=(NA,LI,CA);
VAR BAND: INTEGER:
 AMETAL: METAL:
 (* .....*)
 PROCEDURE EQUATION:
 (*_____*)
 VAR Y:INTEGER: CH:CHAR:
 BEGIN
  Y:=YMAX-30;
  BIGSTAT(Y, "WATER"); Y:=Y-15;
  BIGSTAT(Y,'+'); Y:=Y-15;
  BIGSTAT(Y, 'VERY ACTIVE METAL'); Y:=Y-15:
  DOWNARROW(XMAX DIV 2,Y,Y-20,WHITE); Y:=Y-55;
  BIGSTAT(Y, 'HYDROGEN'); Y:=Y-15;
  BIGSTAT(Y,'+'); Y:=Y-15;
  BIGSTAT(Y, 'METAL HYDROXIDE');
  GETKEY(CH,[SPACE,'Q']);
   IF QUIT THEN EXIT(TEXT);
  END: (* EQUATION *)
  (* *)
  PROCEDURE CHANGE(MET:METAL);
  (*______*)
  VAR Y:INTEGER; CH:CHAR;
   S1.S2.METSTR:STRING[10];
      PROCEDURE BLANKLINE(Y,X1,X2:INTEGER);
      CONST BLANK=' ';
      BEGIN
       WHILE X1 4X2 DO
        WSTAT(X1,Y,BLANK); X1:=X1+70
        END;
      END; (* BLANKLINE *)
  BEGIN (* CHANGE *)
   CASE MET OF
     NA: METSTR:='SODIUM';
     LI: METSTR := 'LITHIUM';
     CA: METSTR := 'CALCIUM' ; /
     END: (*CASE*)
    Y := YMAX-60;
    BLANKLINE(Y,XMIN+20,XMAX-60);
```

```
BIGSTAT(Y, METSTR);
         Y:=Y-100:
         BLANKLINE(Y,XMIN+20,XMAX-60):
         BIGSTAT(Y,CONCAT(METSTR,'HYDROXIDE')):
         GETKEY(CH,[SPACE,'Q']):
         IF QUIT THEN EXIT(TEXT):
       END; (* CHANGE *)
     BEGIN
      EQUATION:
      FOR AMETAL := NA TO CA DO CHANGE(AMETAL):
     END; (* TEXT *)
   BEGIN (* CONCLUSION *)
    CHARTYPE(10):
    INITTURTLE:
   ENCLOSE(WIDTH, VIOLET):
   TEXT:
   CHARTYPE(6)
   END: (* CONCLUSION *)
BEGIN (* MACRO *)
 INITYARS:
 REPEAT
  FOR MET := NA TO CA DO
   IF NOT QUIT THEN
    BEGIN
      INITTURTLE:
      DRAWBEAKER(BEAKERY, BEAKERY, BSIZE, WHITE2):
      FILLBEAKER(BEAKERX, LEVEL, BSIZE):
      METALX := BE AKERX+46; METALY := 178;
      DROPMETAL(METALX, METALY, MET):
      IF NOT QUIT THEN REACTION:
    END:
  IF NOT QUIT THEN CONCLUSION;
 UNTIL FIN('MACRO'):
END; (* MACRO *)
PROCEDURE SELECT(VAR CH: CHAR);
CONST DEMO='SCOPIC demonstration .....(';
YAR X,Y: INTEGER;
BEGIN
  TEXTMODE:
  PAGE(OUTPUT):
  X := 0; Y := 1;
  WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
  WRITE(AT(8,Y), 'REACTION BETWEEN A VERY'); Y:=Y+1;
  WRITE(AT(9,Y),'ACTIVE METAL & WATER'); Y:=Y+2;
  WRITE(AT(X,Y),AROW(40,'*'));Y:=Y+4;;
  'WRITE(AT(X,Y),'MACRO',DEMO,'1)'); Y:=Y+3;
  'WRITE(AT(X,Y),'MICRO',DEMO,'2)'); Y:=Y+3;
```

```
WRITE(AT(X,Y),'QUIT - back to main menu
                                  .....(Q)'); Y:<del>=</del>Y+3;
  WRITE(AT(X+10,Y), Select option ......());
    GETTEXTCHAR(37,Y,CH,['1','2','Q']);
   QUIT:=CH='Q':
  PAGE(OUTPUT):
END: (* SELECT *)
PROCEDURE BACKTOMENU;
BEGIN
  PAGE(OUTPUT):
  WRITE(AT(10,8), RELOADING);
  WRITE(AT(10.11), 'M A I N M E N U . . . . . . . . . . . . . );
   SETCHAIN(' :DEMOMENU');
END: (* BACKTOMENU *)
BEGIN (* MAIN *)
   FALSEARRAY(BLANK):
  INITWATER;
   INITMETAL:
   CHARTYPE(MODE):
  REPEAT
    SELECT(OPTION):
    IF NOT QUIT THEN
     BEGIN
      CASE OPTION OF
        '1': MACRO;
        '2' : MICRO;
        END: (*CASE*)
       QUIT:=FALSE:
      END:
   UNTIL QUIT;
   BACKTOMENU:
END. (*ACTIVEMETAL*)
```

```
(*$S++*)
PROGRAM CARBONATE:
USES TURTLEGRAPHICS, CHAINSTUFF, USEFUL:
CONST MODE=6:
TYPE
 BIGSHAPE=PACKED ARRAY[1..32,1..32] OF BOOLEAN;
 PH=(NEUTRAL, ACIDIC, BASIC):
 MOLECULE= RECORD
          X.Y.DX.DY: INTEGER:
          SHAPE: BIGSHAPE:
         END:
VAR
 QUIT: BOOLEAN:
 OPTION: CHAR;
                                      (* for MACRO or MICRO
                                                        *)
 BLANK.
 CARBATE.
                                       (* shape of carbonate ion *)
 ATOM: BIGSHAPE:
                                        (* shape of chloride ion *)
  ACIDMOL: ARRAY[1..2] OF MOLECULE;
                                        (* shape of 2 H30+ ions *)
 WATERMOL: ARRAY[1..2] OF MOLECULE:
                                      (* shape of 2 H20 molecules*)
 CO2: PACKED ARRAY [1..8,1..32] OF BOOLEAN:
                                            (* shape of CO2 *)
 HATOM:PACKED ARRAY[1..5,1..5]OF BOOLEAN:
                                             (* shape of H+ *)
                                             (* shape of H2 *)
 HYDROGEN: PACKED ARRAY[1..5,1..16]OF BOOLEAN:
(*************************
PROCEDURE GETKEY(YAR ACH:CHAR; LEGALSET:CHARSET);
GETACHAR(ACH, LEGALSET);
 QUIT :=(ACH='Q'):
END:
FUNCTION FIN(ST:STRING):BOOLEAN:
VAR CH:CHAR;
BEGIN
 INITTURTLE:
 WSTAT(30,100,CONCAT('REPEAT',ST));
 WSTAT(30,70,'DEMONSTRATION?(Y/N)');
 CHARTYPE(10):
 GETHICHAR(185,70,CH,['Y','N','Q']);
 CHARTYPE(MODE);
 FIN:=CH<>"Y":
 QUIT :=((CH='Q') OR (CH='q'));
END: (* FIN *)
PROCEDURE FALSE ARRAY (YAR NEW ARRAY : BIGSHAPE);
CONST MAX=32;
VAR ROW, COL : INTEGER;
BEGIN
 FOR ROW := 1 TO MAX DO FOR COL := 1 TO MAX DO NEW ARRAY (ROW ,COL ) := FALSE :
END: (* FALSEARRAY *)
```

CARBONATE CODE APPENDIX E

```
PROCEDURE DEFINESHAPE(VAR NEWARRAY:BIGSHAPE: ACIDITY:PH: ANUM:INTEGER):
(* Defines shape of acid & water molecules 2 orientations (1 & 2 determined by 'anum')
of each molecule is available. The array, 'NEWARRAY' must be initialized to ALL FALSE!*)
VAR CH:CHAR;
   PROCEDURE INIT(WIDTH, HEIGHT: INTEGER; SYMBOL: CHAR);
   VAR MAXCOL:INTEGER;
      PROCEDURE MERGE(ROW: INTEGER: S:STRING);
      VAR COL: INTEGER:
      BEGIN
       FOR COL := 1 TO MAXCOL DO
          NEWARRAY[ROW+HEIGHT.COL+WIDTH]:=(S[COL]='X');
      END: (* MERGE *)
    BEGIN
     CASE SYMBOL OF
     'H': BEGIN
           MAXCOL:=5:
           MERGE (5, 'X
                           X'):
           MERGE(4, 'X X');
MERGE(3, 'XXXXX');
MERGE(2, 'X X');
MERGE(1, 'X X');
         END; (* INITH *)
      'O':BEGIN
           MAXCOL:=9;
MERGE(8,' XXXXX ');
MERGE(7,' X X ');
MERGE(6,'X X');
MERGE(5,'X X');
MERGE(4,'X X');
MERGE(4,'X X');
MERGE(3,'X X');
MERGE(2,' X X');
MERGE(1,' XXXXX ');
          END:
      'C':BEGIN
           MAXCOL:=8;

MERGE(8,' XXXXX ');

MERGE(7,' X X');

MERGE(6,'X ');

MERGE(5,'X ');

MERGE(4,'X ');

MERGE(3,'X ');

MERGE(2,' X X');

MERGE(1,' XXXXX ');
          END; (* INITC *)
      '+': BEGIN
            MAXCOL:=5;
            MERGE(5, ' X ');
MERGE(4, ' X ');
            MERGE(4,
            MERGE(3, 'XXXXX');
```

CARBONATE CODE APPENDIX E

```
MERGE(2,' X ');
MERGE(1,' X ');
        END:
    '1': BEGIN
           MAXCOL:=4:
           MERGE(1, 'XXXX');
         END:
    '2': BEGIN
           MAXCOL:=3;
           MERGE(3,' X');
MERGE(2,' X');
           MERGE(1, 'X ');
        END:
    '3': BEGIN
           MAXCOL =3;
           MERGE(3, 'X ');
MERGE(2, 'X');
MERGE(1, 'X');
        END;
     END:(*CASE*)
   END; (* INIT *)
BEGIN (* DEFINESHAPE *)
 CASE ACIDITY OF
  ACIDIC: CASE ANUM OF
        1:BEGIN
             INIT(12,12,'0');
             INIT(27,0,'H'); (*this is proton removed in reaction*)
             INIT(27,27,'H'); INIT(0,13,'H');
             INIT(27,14,'+');
             INIT(6,15,'1'); INIT(22,23,'2');
             INIT(22.6.'3'); (*this is bond broken in reaction *)
          END;
        2:BEGIN
             INIT(9,12,'0');
             INIT(0,0,'H');(*this is proton donated in reaction*)
             INIT(0,27,'H'); INIT(27,13,'H');
             INIT(0,14,'+');
             INIT(22,15,'1'); INIT(6,6,'2'); (*bond broken*)
             :('3',22,6)TiNIT
          END;
         END;(*ACIDIC*)
   NEUTRAL: CASE ANUM OF
         1:BEGIN (* all y ordinates will be 10 less than in corresponding acid shape *)
              INIT(12,2,'0');
              INIT(0,3,'H'); INIT(27,17,'H');
              INIT(6,5,'1'); INIT(22,13,'2');
            END;
         2:BEGIN
              INIT(9,2,'0');
              INIT(0,17,'H'); INIT(27,3,'H');
              INIT(22,5,'1'); INIT(6,12,'3');
           END;
         3: BEGIN
             INIT(14,8,'0');
             INIT(0,0,'H');
```

```
INIT(0,16,'H'):
           INIT(8,4,'2');
           INIT(8,15,'3');
          END;
        4: BEGIN
            :('ଫ,8,0)TINI
            INIT(16,0,'H');
            INIT(16,16,'H'):
            INIT(10,15,'2');
            INIT(10,4,'3'):
         END;
        5:BEGIN
            ('O', 0, 8)TINI
            INIT(0,16,'H');
            INIT(18,16,'H');
            INIT(14,10,'2');
            INIT(7,10,'3');
          END:
        6:BEGIN
            INIT(8,16,'0');
            INIT(0,3,'H');
            INIT(16.3.'H');
            INIT(5,9,'2');
            INIT(14,9,'3');
         END:
        7:BEGIN (* CARBONATE *)
            INIT(15,13,'C');
            INIT(23,0,'0'); (*this is proton removed *)
            INIT(23,24,'0'); INIT(0,13,'0');
            INIT(27,15,'1');(*neg charge*)
            INIT(27,18,'1');(*neg charge*)
            INIT(10,17,'1'); INIT(20,22,'2');
            INIT(20,8,'3'); (* this is bond broken *)
       END; (* CASE OF NEUTRAL *)
  END; (*CASEOF ACIDITY*)
END: (* DEFINESHAPE *)
PROCEDURE INITIAC ARB:
VAR J: INTEGER;
BEGIN
 FOR J:=1 TO 2 DO
  BEGIN
  WITH ACIDMOL[U] DO BEGIN SHAPE:=BLANK; DEFINESHAPE(SHAPE, ACIDIC, U); END;
 WITH WATERMOL[J] DO BEGIN SHAPE :=BLANK; DEFINESHAPE(SHAPE, NEUTRAL, J); END;
 END; (* FOR *)
 CARBATE := BLANK;
 DEFINESHAPE(CARBATE, NEUTRAL, 7);
END: (* INITA&CARB *)
```

```
PROCEDURE INITSHAPES:
PROCEDURE INITCO2:
  PROCEDURE INIT(ROW:INTEGER; S:STRING);
  VAR COL: INTEGER;
  BEGIN
  FOR COL := 1 TO 32 DO CO2[ROW_COL] := S[COL] = "X" :
  END; (* INIT *)
 BEGIN
  INIT(8,' XXX
INIT(7,' X X
INIT(6,'X X
            XXXX
                   XXX '):
        X
           X
              XXXX X
         X XXX X
  INIT(5, 'X
  INIT(4, 'X
        Х Х
                  X
  X XXX X
               XXXX X
             XXXX
 END: (* INITCO2 *)
 PROCEDURE INITATOM:
 YAR STR: ARRAY[1..32] OF STRING; J:INTEGER;
  PROCEDURE INIT(ROW:INTEGER: VAR BITS:BIGSHAPE; S:STRING);
  VAR COL: INTEGER;
  BEGIN
  FOR COL := 1 TO 32 DO BITS[ROW,COL] := S[COL] = "X";
  END: (* INIT*)
 BEGIN
   STR[1]:='
STR[2]:='
STR[3]:='
STR[4]:='
             XXXXXXXX
           XXXXXXXXXXXXXX
         STR[4]:='
          XXXXXXXXXXXXXXXXXXXXXXXXXXXXX
   STR[5]:='
         STR[7]:='
        STR[9]:='
        FOR J:=1 TO 16 DO
```

```
BEGIN
   INIT(J.ATOM.STR[J]):
   INIT(33-J,ATOM,STR[J]);
 END; (* INITATOM *)
BEGIN (* INITSHAPES *)
 INITCO2:
 INIT AC ARB;
 INITATOM:
END: (*INITSHAPES*)
PROCEDURE MICRO:
CONST WIDTH=55; (* Total width of each carbonate made up of:
              cation(16) + space (4) + carbonate ion(32) + space (3) *)
TYPE MEDSHAPE=PACKED ARRAY[1..16,1..16] OF BOOLEAN;
    ION=RECORD
        X,Y,DX,DY: INTEGER:
      END;
    IONTYPE=(CA,NA,MET);
VAR METION: IONTYPE: CAION: ION:
   BLANKION, CATION: MEDSHAPE;
   CH: CHAR; NUM: INTEGER;
   BASELEVEL, CARBY, CARBY: INTEGER: (* coord. carbonate ion *)
  PROCEDURE DRAWARROW(X,Y,SIZE:INTEGER);
  YAR TIP: INTEGER:
  BEGIN
   TIP:=7;
   MOVECOL(X,Y,WHITE1);
   MOYECOL(X+SIZE,Y,NONE);
   MOVECOL(X+SIZE-TIP,Y+TIP,YHITE1);
   MOVETO(X+SIZE,Y);
   MOVECOL(X+SIZE-TIP.Y-TIP.NONE):
  END: (* DRAWARROW *)
  (*________*)
  PROCEDURE MERGEBITS(ROW:INTEGER; VAR BITS:MEDSHAPE; S:STRING);
  VAR COL: INTEGER;
  BEGIN
  FOR COL := 1 TO 16 DO BITS[ROW,COL]:=S[COL]="X";
  END: (*MERGEBITS*)
  PROCEDURE INITION(ANION:IONTYPE; VAR ANYION:MEDSHAPE);
  BEGIN
   AMYION:=BLANKION;
  CASE ANION OF
```

```
NA: BEGIN
       MERGEBITS(15, ANYION, 'XXXXXXX XX ');
MERGEBITS(14, ANYION, 'XXXXXXX XXX ');
MERGEBITS(13, ANYION, 'XXXXXXX XX ');
       MERGEBITS(8, ANYION, 'XX XX XX');
MERGEBITS(7, ANYION, 'XX XX X XX');
MERGEBITS(6, ANYION, 'X XX XX XX');
     END;
 CA: BEGIN
      MERGEBITS(7, ANYION, 'XX XXXX XX XX')
       MERGEBITS(6, ANYION, 'XX
                                   XX
     END:
 MET: BEGIN
       MERGEBITS(9, ANYION, 'XXXX XX
                                        XXXXX');
       MERGEBITS(8, ANYION, 'XXXX
                                        XXXXX');
       MERGEBITS(7, ANYION, 'XXXX X X XXXXX');
       MERGEBITS(6, ANYION, 'XXXX X X XXXX'); MERGEBITS(5, ANYION, 'XXX XXXX XXXX');
      END:
  END:(*CASE*)
END: (* INITION *)
PROCEDURE INITMICROSHAPES:
PROCEDURE INITBLANK(VAR ANYION: MEDSHAPE);
  (*-----*)
  BEGIN
    MERGEBITS(16,ANYION,' XXXX ');
MERGEBITS(15,ANYION,' X XXX X ');
MERGEBITS(14,ANYION,' XX XXX XXX ');
MERGEBITS(13,ANYION,' X X XXX XXX ');
MERGEBITS(12,ANYION,' XXX XXX XXXX ');
MERGEBITS(11,ANYION,' XXXX XXX XXXXX');
MERGEBITS(10,ANYION,' XXXX XXX XXXXX');
    END: (* INITELANK *)
  (*-----*)
  PROCEDURE INITHATOM;
(*----*)
```

```
(*.....*)
     PROCEDURE INIT(ROW:INTEGER; S:STRING);
     (*.....*)
     VAR COL: INTEGER:
     BEGIN
     FOR COL:=1 TO 5 DO HATOM[ROW,COL]:=S[COL]="X";
     END: (* INIT *)
   BEGIN
     INIT(5, 'X X');
INIT(4, 'X X');
INIT(3, 'XXXXX');
INIT(2, 'X X');
INIT(1, 'X X');
   END; (* INITHATOM *)
 BEGIN (* INITMICROSHAPES *)
  INITBLANK(BLANKION);
  INITION(CA, CATION):
  INITHATOM:
 END: (* INITMICROSHAPES *)
(*$1:CARB1*)
(*$1:CARB2*)
(*$1:CARB3*)
(*$1:CARB4*)
(*$1:CARB5*)
(*$1:CARB6*)
(* CARB1 to be included in CARBONATE *)
 PROCEDURE EXPLAINSHAPES:
 TYPE BIGSHAPE= PACKED ARRAY[1..18,1..18] OF BOOLEAN;
 VAR S1.S2:STRING; CH:CHAR;
    X,Y: INTEGER;
    BIGMG: BIGSHAPE:
   PROCEDURE SHOWTEXT;
   BEGIN
    INITTURTLE;
    WSTAT(0,172,S1);
    WSTAT(0,152,82);
   END:
```

```
BEGIN (* EXPLAINSHAPES *)
 $1 := 'This demonstration will display':
 $2 := 'the following structures :-':
 SHOWTEXT; X:=140; Y:=100;
 DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,X,Y,MODE);
  WSTAT(XMIN,Y, "WATER MOLECULE:"); Y:=55;
 DRAWBLOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X,Y-10,MODE);
  WSTAT(XMIN,Y, HYDRONIUM ION:'); Y:=5;
  DRAWBLOCK(CO2,4,0,0,32,8,X,Y,MODE);
  WSTAT(XMIN.Y. CARBON DIDXIDE:'):
  GETKEY(CH,[SPACE,'Q']):
  IF QUIT THEN EXIT(MICRO):
  S1 :='Other structures displayed';
  S2 := 'in this demonstration :-':
  SHOWTEXT; Y:=110;
  DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X, Y, MODE):
  "WSTAT(XMIN,Y,"CALCIUM ION:");
  INITION(NA,CATION); Y:=60;
  DRAWBLOCK(CATION, 2, 0, 0, 16, 16, X, Y, MODE);
  WSTAT(XMIN,Y,'SODIUM ION:'); Y:=5;
  DRAYBLOCK(CARBATE 4 .0 .0 .32 .32 .X .Y .MODE) :
  WSTAT(XMIN,Y+8, CARBONATE ION:'):
  GETKEY(CH,[SPACE,'Q']):
  IF QUIT THEN EXIT(MICRO):
END; (* EXPLAINSHAPES *)
PROCEDURE SOLVATECATIONS:
CONST WATERNUM=4:
VAR WATER: ARRAY[1...WATERNUM] OF BIGSHAPE: AQUA:INTEGER;
  PROCEDURE DEFINEW ATER:
  (*Watermolecule shapes numbered 1 - 4 correspond to shapes 3-6 in
    Defineshape*)
  BEGIN (* DEFINEWATER *)
   WHILE ((AQUA <= WATERNUM) AND (NOT KEYIN)) DO
    BEGIN
      WATER[AQUA]:=BLANK:
      DEFINESHAPE(WATER[AQUA],NEUTRAL,AQUA+2);
      AQUA:=AQUA+1;
  END: (* DEFINEWATER *)
  PROCEDURE HYDRATE(ANUM, CENTRY, CENTRY: INTEGER);
  VAR SIZE DISTANCE, RADIUS, BONDLEN,
        ; X,Y,X1,Y1,X2,Y2,J :INTEGER;
  BEGIN
    SIZE:=24; DISTANCE:=20;
    BONDLEN:=4: RADIUS:=15;
     FOR J:=1 TO ANUM DO
      BEGIN
```

```
CASE J OF
    1: BEGIN
          X := CENTRX-DISTANCE-SIZE :
          Y := CENTRY-(SIZE DIV 2):
          X1 := CENTRX-RADIUS-2; Y1 := CENTRY;
          X2:=X1+BONDLEN: Y2:=Y1:
       END;
    2: BEGIN
          X := CENTRX+DIST ANCE;
          Y := CENTRY-(SIZE DIV 2):
          X1 := CENTRX+RADIUS; Y1 := CENTRY:
          X2:=X1-BONDLEN: Y2:=Y1:
       END;
    3: BEGIN
          X:=CENTRX-(SIZE DIV 2):
          Y := CENTRY+DIST ANCE:
          X1 := CENTRX-2; Y1 := CENTRY+RADIUS;
          X2:=X1: Y2:=Y1-BONDLEN:
       END;
    4: BEGIN
          X:=CENTRX-(SIZE DIV 2):
          Y:=CENTRY-DISTANCE-SIZE:
          X1 := CENTRX-2; Y1 := CENTRY-RADIUS :
                    Y2:=Y1+BONDLEN:
          X2:=X1:
       END;
      END: (*CASE*)
  DRAWBLOCK(WATER[J],4,0,0,24,24,X,Y,MODE);
  DRAWLINE(X1,Y1,X2,Y2,WHITE2):
END: (* HYDRATE *)
                       PROCEDURE SHOWHYDRATE:
CONST ST='Press <SPACE BAR> to show hudrated ion':
YAR X,Y, MIDX,MIDY : INTEGER; CH:CHAR;
BEGIN
  INITION(MET.CATION):
  INITTURTLE; X:=10; Y:=YMAX-15;
  WSTAT(X,Y,'In aqueous solution ions are HYDRATED.');
  MIDX := (XMAX DIV 2)-10; MIDY := (YMAX DIV 2)+20;
  DRAWBLOCK(CATION,2,0,0,16,16,MIDX-8,MIDY-8,MODE);
  WSTAT(XMIN, YMIN+40, 'This represents any metal ion.');
  REPEAT
     DEFINEWATER; IF KEYIN THEN READ(CH);
  UNTIL AQUA>WATERNUM:
  WSTAT(XMIN,YMIN,ST);
  GETKEY(CH,[SPACE,'Q']);
  IF QUIT THEN EXIT(SOLVATECATIONS):
  WSTAT(XMIN,YMIN,ST);
  HYDRATE(WATERNUM, MIDX, MIDY);
  WSTAT(XMIN,15,'The number of water molecules involved');
  WSTAT(XMIN,YMIN,'in hydration varies for each ion.');
  GETKEY(CH,[SPACE,'Q']);
  IF QUIT THEN EXIT(SOLVATECATIONS);
END; (* SHOWHYDRATE *)
```

```
PROCEDURE NETMETALREACTION:
   (*-----*)
   VARIX.Y: INTEGER: CH:CHAR:
     (*.....*)
     PROCEDURE LABEL ANIONS(XX,YY:INTEGER);
     (*.....*)
     YAR LEN, RADIUS, X, Y, J : INTEGER:
      RADIUS:=45; LEN:=7*LENGTH('anion');
      FOR J:=1 TO 4 DO
      BEGIN
       CASE J OF
                                   END :
        1:BEGIN X:=XX-RADIUS; Y:=YY-3;
        2: BEGIN X:=XX+RADIUS-LEN; Y:=YY-3; END;
        3: BEGIN X:=XX-(LEN DIV 2); Y:=YY+12; END;
        4: BEGIN X:=XX-(LEN DIV 2); Y:=YY-18; END;
        END: (*CASE*)
        WSTAT(X,Y,'anion');
       END: (*for*)
     END: (* LABELANIONS *)
   BEGIN (* NETMETALREACTION *)
     INITTURTLE:
     X:=0; Y:=YMAX-10;
     WSTAT(X,Y,'Net reaction of cation:-'); Y:=Y-40;
     WSTAT(X,Y,'CATION IN'); Y:=Y-10;
     \wstat(x,y,'crystal');Drawarrow(X+90,Y+4,20);
     WSTAT(X+130,Y,'HYDRATED CATION'); Y:=Y-10;
     WSTAT(X,Y,'LATTICE'); Y:=Y-50; X:=X+50;
     DRAWBLOCK(CATION,2,0,0,16,16,X-8,Y-8,MODE);
     LABELANIONS(X,Y); X:=X+130;
     DRAYBLOCK(CATION, 2, 0, 0, 16, 16, X-8, Y-8, MODE);
     HYDRATE(4.X.Y):
     GETKEY(CH,[SPACE,'Q']);
   END: (* NETMETALREACTION *)
  BEGIN (* SOLYATECATION *)
   AQUA:=1;
   SHOWHYDRATE;
   NETMETALREACTION:
  END; (* SOLVATECATIONS *)
(* CARB2 to be included with CARBONATE *)
  PROCEDURE REACTION:
  VAR CYCLE STEP : INTEGER;
      PROTONX, PROTONY : ARRAY[1..2] OF INTEGER;
```

```
PROCEDURE CHECKKEY:
(*-----*)
VAR CH:CHAR:
BEGIN
READ(CH):
 IF CH=SP ACE THEN
  BEGIN
    CHARTYPE(10);
    WSTAT(186,182,'continue');
    GETKEY(CH,[SPACE,'Q']);
    WSTAT(186,182,'pause ');
    CHARTYPE(MODE):
  END
 ELSE QUIT :=((CH='Q') OR (CH='q'));
 IF QUIT THEN EXIT(REACTION):
END: (* CHECKKEY *)
PROCEDURE MOVEMOLECULE(VAR ANYREC: MOLECULE; HEIGHT: INTEGER);
(*----
BEGIN
 WITH ANYREC DO
  BEGIN
   DRAWBLOCK(SHAPE,4,0,0,32,HEIGHT,X,Y,MODE);
   X:=X+DX: Y:=Y+DY:
   DRAY/BLOCK(SHAPE, 4, 0, 0, 32, HEIGHT, X, Y, MODE);
  END:
END: (* MOVEMOLECULE *)
                         -----*)
PROCEDURE SHOW ACID (NUM: INTEGER):
BEGIN
 WITH ACIDMOL[NUM] DO DRAWBLOCK(SHAPE,4,0,0,32,32,X,Y,MODE);
END: (* SHOWACID *)
                    PROCEDURE DISPLAYPROMPT:
                    VARICH: CHAR;
  (*______*)
  PROCEDURE PROMPT:
  (*______*)
   'WSTAT(0,182,'<SPACE BAR> to react acid with carbonate');
  END;
BEGIN (* DISPLAYPROMPT *)
  PROMPT: (*display*)
  GETKEY(CH,[SPACE,'Q']);
  IF QUIT THEN EXIT(REACTION);
  PROMPT: (*erase*)
  WSTAT(40,182, 'Press <SPACE BAR> to pause');
END: (* DISPLAYPROMPT *)
```

```
PROCEDURE MOVE ACID(NUM:INTEGER):
(*-----*)
       INCR=7: (* required in NEWVALUE to calculate starting position of acid*)
CONST
VAR STEP: INTEGER:
BEGIN
 FOR STEP := 1 TO INCR DO
   BEGIN
    MOVEMOLECULE(ACIDMOL[NUM],32):
    DELAY(10):
    IF KEYIN THEN
      BEGIN
        CHECKKEY: IF QUIT THEN EXIT(MOVE ACID):
   END:
END: (* MOVE ACID *)
(*-----<del>*</del>)
PROCEDURE MOVEWATER(NUM:INTEGER);
BEGIN
  MOVEMOLECULE(WATERMOL[NUM],24);
END: (* MOVEWATER *)
{*-----*)
PROCEDURE DRAWCARBONATE(YAR ANYION: MEDSHAPE; YAR SYMBOL: IONTYPE);
VAR J,LASTX, X.Y. (* Co-ord. at which to draw ions *)
     HEIGHT: INTEGER: (*Y-spacing of cation above carbonate*)
     METALSTR:STRING[10];
BEGIN
 X:=XMIN: (*start drawing ions at L.H.S *)
 BASELEVEL := 0:
 HEIGHT :=8;
 LASTX:=XMAX-32:
 CASE SYMBOL OF
   CA: METALSTR:='calcium';
   NA: METALSTR:='sodium';
   END: (*CASE*)
 REPEAT
   DRAWBLOCK(CARBATE,4,0,0,32,32,X+20,BASELEVEL,MODE);
   IF SYMBOL=NA THEN
   DRAWBLOCK(ANYION, 2,0,0,16,16,X+(WIDTH DIV 2),BASELEVEL+28,MODE);
   DRAWBLOCK(ANYION, 2,0,0,16,16,X,BASELEVEL+HEIGHT, MODE);
   X := X + W IDTH:
 UNT!L (X>=LASTX);
 WSTAT(0,184,CONCAT('The surface ions of ',METALSTR,' carbonate'));
 WSTAT(0,174,'are represented by the structure:=');
 GETKEY(CH.[SPACE,'Q']);
 IF QUIT THEN EXIT(REACTION);
 FILL AREA(O,XMAX,172,YMAX,BLACK1);
 END: (* DRAWMETAL *)
```

```
PROCEDURE NEWY ALUE(ANYNUM:INTEGER; SYMBOL:IONTYPE);
CONST INCR=7:
VAR CENTCARB, TOPCARB, (*coord. of top centre of target carbonate*)
    ANUM: INTEGER; (* determines which carbonate reacts *)
BEGIN
 CASE ANYNUM OF
  1 : BEGIN
      ANUM:=2:
     WITH CAION DO BEGIN DX:=-6; DY:=10; END:
     WITH ACIDMOL[1] DO BEGIN DX:=4: DY:=-12: END:
     WITH ACIDMOL[2] DO BEGIN DX:=-12; DY:=-12; END;
    END: (* 1 *)
  2: BEGIN
      ANUM:=3:
      WITH CAION DO BEGIN DX:=-10; DY:=8; END;
      WITH ACIDMOL[1] DO BEGIN DX:=10; DY:=-12; END;
      WITH ACIDMOL[2] DO BEGIN DX:=-12; DY:=-12; END;
     END: (*2*)
  3: BEGIN
      ANUM :=4:
      WITH CAION DO BEGIN DX:=-12; DY:=6; END;
      WITH ACIDMOL[1] DO BEGIN DX:=6: DY:=-12: END:
      WITH ACIDMOL[2] DO BEGIN DX:=-12; DY:=-12; END;
    END: (* 3 *)
  4: BEGIN
      ANUM:=1;
      WITH CAION DO BEGIN DX:=-2; DY:=10; END;
      WITH ACIDMOL[1] DO BEGIN DX:=6; DY:=-12; END;
      WITH ACIDMOL[2] DO BEGIN DX:=-14; DY:=-12; END;
    END: (* 4 *)
  5: BEGIN
      ANUM:=0:
      WITH CAION DO BEGIN DX:=0; DY:=10; END;
      WITH ACIDMOL[1] DO BEGIN DX:=0; DY:=-12; END;
      WITH ACIDMOL[2] DO BEGIN DX:=-14; DY:=-12; END;
    END: (* 5 *)
   END:(* CASE*)
   CAION:X:=WIDTH*ANUM;(* see DRAWCARBONATE*)
   CAION.Y := BASELEVEL+8;
   IF SYMBOL=NA THEN
    BEGIN
      CAION.X:=CAION.X + WIDTH DIV 2;
      CAION.Y:=BASELEVEL + 28; (* See DRAWCARBONATE *)
    END:
   TOPC ARB :=BASELEVEL+32:
   CARBX:=YIDTH*ANUM+20; (* x- coord of carbonate ion *)
   CENTCARB:=CARBX +16;
   WITH ACIDMOL[1] DO
    BEGIN
     X:=CENTCARB-42: (*see DEFINESHAPE -proton removed
                 is 22 from bottom L.H.C.*)
     Y:=TOPCARB;
     :x:=x-(INCR*DX);
```

```
Y := Y - (INCR *DY):
  END:
 WITH ACIDMOL[2] DO
  BEGIN
   X := CENTC ARB+10;
   Y:=TOPCARB+10:
   X := X - (INCR * DX):
   Y:=Y-(!NCR*DY):
  END:
END: (* NEWYALUE *)
             -----*)
PROCEDURE REACT(ANUM:INTEGER):
PRUCEDURE REAUT(ANUM:INTEGER);
(*-----*)
VAR I: INTEGER:
 (*....*)
 PROCEDURE POLARISE(NUM:INTEGER):
 (*.....*)
 YAR X1,Y1: INTEGER;
 BEGIN
  CHARTYPE(10);
   Y1:=12:
   CASE NUM OF
   1:X1:=26:
   2:X1:=0;
   END; (*CASE*)
   WITH ACIDMOL[NUM] DO
    BEGIN
     X1 :=X+X1 ; Y1 :=Y+Y1 ;
     WSTAT(X1,Y1,''); (*erase + *)
     WSTAT(X1,Y1-6,'+');
    END:
  CHARTYPE(MODE);
  DELAY(20):
 END: (* POLARISE *)
 (*     *)
 PROCEDURE CALCULATE(NUM:INTEGER):
 (*_____*)
 BEGIN
  WITH WATERMOL [NUM] DO
   BEGIN
     X := ACIDMOL[NUM].X;
     Y := ACIDMOL[NUM].Y+10; (*see DEFINESHAPE *)
     DX:=-ACIDMOL[NUM].DX;
     DY:=-ACIDMOL[NUM].DY;
   END:
 END; (* CALCULATE *)
 (*______*)
  PROCEDURE SHOWW ATER (NUM: INTEGER);
  (*<sub>....</sub>*)
  WITH WATERMOL[NUM] DO DRAWBLOCK(SHAPE, 4, 0, 0, 32, 24, X, Y, MODE);
  END: (* SHOWWATER *)
```

```
(*.....*)
 PROCEDURE REPLACE ACID (NUM: INTEGER):
 (*.....*)
 BEGIN
  WITH ACIDMOL[NUM] DO DRAWBLOCK(SHAPE 4.0.0.32.32.X.Y+6.0):
  SHOWWATER(ANUM): (*display H20 *)
 END: (* REPLACEACID *)
 (*.....*)
 PROCEDURE SHOWPROTON(X,Y:INTEGER):
 (*.....*)
 BEGIN
   DRAWBLOCK(HATOM, 2, 0, 0, 5, 5, X, Y, MODE);
   WSTAT(X+2,Y+6,'+');
 END: (* SHOWPROTON *)
 (*....<del>*</del>)
 PROCEDURE ADDIABOND(X,Y:INTEGER):
 (*....*)
 BEGIN
  DRAWLINE(X+2,Y-2,X+2,Y-8,WHITE1);
  DEL AY(50):
 END: (* ADD ABOND *)
 (*
 PROCEDURE REMOVECHARGE(NUM:INTEGER):
 (*.....*)
 VAR X,Y:INTEGER:
 BEGIN
   IF NUM=1 THEN Y := BASELEVEL+18 ELSE Y := BASELEVEL+15;
  X := CARBX + 27;
  DRAWLINE(X-1,Y,X+2,Y,BLACK2);
 END; (* REMOVECHARGE *)
BEGIN (* REACT *)
 POLARISE(ANUM); (*show +ve charge closer to carbonate*)
 CALCULATE(ANUM): (* coord & direction of H2O *)
 IF ANUM=1 THEN
   BEGIN
    PROTONX[1]:=ACIDMOL[1].X+27;(*see DEFINESHAPE*)
    PROTONY[1]:=ACIDMOL[1].Y;
   END
   ELSE
    BEGIN
     PROTONX[2]:=PROTONX[1]+25; (*20 space+5 width of H *)
     PROTONY(2):=ACIDMOL(2).Y;
    END:
 IF KEYIN THEN CHECKKEY; (* wait then erase protons & electrons *)
 ADD ABOND(PROTONX[ANUM],PROTONY[ANUM]):
 REPLACE ACID(ANUM):
 REMOVECHARGE(ANUM);
 IF KEYIN THEN CHECKKEY;
 FOR 1:=1 TO 8 DO
           (* move water *)
 BEGIN
   MOVEWATER(ANUM); IF KEYIN THEN CHECKKEY;
 END;
```

```
SHOWWATER(ANUM); (* erase water *)
END: (* REACT *)
                         -----*)
(*----
PROCEDURE COMPLETE(VAR SYMBOL:IONTYPE):
          -----<del>*</del>)
VAR I,CO2X,CO2Y, TEMPX,TEMPY :INTEGER:
 (*.....*)
  PROCEDURE MOVEC AION:
  (*.....*)
  YAR I:INTEGER:
  BEGIN
  WITH CAION DO
   BEGIN
    FOR I:=1 TO 12 DO
      BEGIN
                   (* erase *)
       DRAYBLOCK(CATION, 2, 0, 0, 16, 16, X, Y, MODE);
       X := X + DX : Y := Y + DY :
       DRAYBLOCK(CATION, 2, 0, 0, 16, 16, X, Y, MODE);
       DELAY(6):
                      (*displau *)
       IF KEYIN THEN CHECKKEY;
      END:
    DRAWBLOCK(CATION, 2,0,0,16,16,X,Y,MODE); (*erase cation*)
   END: (*WITH*)
  END; (* MOVECAION *)
  (*_____*)
  PROCEDURE MOVECO2(VAR X,Y:INTEGER):
  (*.....*)
  BEGIN
   DRAYBLOCK(CO2,4,0,0,32,8,X,Y,MODE);
   Y:=Y+8:
   DRAYBLOCK(CO2,4,0,0,32,8,X,Y,MODE);
  END: (* MOVECO2 *)
  (*.....*)
  PROCEDURE DRAWPRODUCTS(X1:INTEGER):
  (*_____*)
                  (* erase carbonic acid molecule *)
   FILL ARE A(X1-5,X1+32,BASELEVEL,BASELEVEL+48,BLACK1);
   CO2X:=X1; CO2Y:=10;
   DRAWBLOCK(CO2,4,0,0,32,8,CO2X,CO2Y,MODE);
   WITH WATERMOL[1] DO (*display CO2*)
    BEGIN
     X:=X1+10; Y:=25;
     DX := -DX :
     DRAWBLOCK(SHAPE, 4, 0, 0, 32, 24, X, Y, MODE);
                (*displauH2O*)
  END;(* DRAWPRODUCTS *)
 BEGIN (*COMPLETE*)
  TEMPX:=CAION.X-(WIDTH DIV 2);
  TEMPY:=8; (*baselevel+height*)
  MOVECAION:
  DRAWPRODUCTS(PROTONX[1]);
  FOR 1:=1 TO 5 DO
```

```
BEGIN (* Wait a couple of seconds before moving products*)
      DEL AY(20); IF KEYIN THEN CHECKKEY:
    END:
  FOR 1:=1 TO 14 DO
    BEGIN
      MOVEWATER(1): (* move H20 *)
      MOVECO2(CO2X,CO2Y); (* move CO2 *)
      IF KEYIN THEN CHECKKEY;
   DRAY/BLOCK(CO2,4,0,0,32,8,CO2X,CO2Y,MODE); (*erase CO2 *)
   WITH WATERMOL[1] DO DRAWBLOCK(SHAPE, 4, 0, 0, 32, 24, X, Y, MODE);
    IF SYMBOL=NA THEN
                                                            (*erase H20*)
     BEGIN (* move 2nd Na ion *)
       CAION.X:=TEMPX:
       CAION.Y:=TEMPY;
       MOVECAION:
     END:
  END; (* COMPLETE *)
BEGIN (* REACTION *)
 FOR METION:=CA TO NA DO
  IF NOT QUIT THEN
   BEGIN
      INITION(METION,CATION);
      INITTURTLE:
      DRAYCARBONATE(CATION, METION);
      CYCLE := 0:
      REPEAT
       CYCLE := CYCLE+1;
       NEWVALUE(CYCLE, METION);
        IF CYCLE=1 THEN
          BEGIN
            SHOWACID(1); (* display acid molecule *)
            DISPLAYPROMPT:
            SHOW ACID(1); (* erase acid molecule *)
          END;
       FOR STEP := 1 TO 2 DO
          BEGIN
             SHOWACID(STEP);
             MOVE ACID(STEP);
             IF NOT QUIT THEN REACT(STEP);
          END;
      IF NOT QUIT THEN COMPLETE(METION):
     UNTIL ((CYCLE=4) OR QUIT);
    END; (*F*)
END: (* REACTION *)
```

```
(* CARB3 *)
  PROCEDURE CONCLUSION:
  PROCEDURE GETSPACE;
    (*-----
    VAR CH:CHAR;
    BEGIN
     GETKEY(CH.[SPACE.'Q']);
     IF QUIT THEN EXIT(CONCLUSION):
    END: (* GETSPACE *)
                          PROCEDURE DRAWPLUS(X,Y:INTEGER);
    CONST SIZE=10;
    BEGIN
     MOVECOL(X.Y.WHITE1):
     MOVECOL(X+SIZE,Y,NONE);
     X:=X+(SIZEDIV 2);
     Y := Y+(SIZE DIV 2);
     MOVECOL(X,Y,WHITE1):
      MOVECOL(X,Y-SIZE,NONE);
    END: (* DRAWPLUS *)
    PROCEDURE DOWNARROW(X,Y,SIZE:INTEGER);
    CONST TIP=7;
    BEGIN
      MOVECOL(X,Y,WHITE2);
      MOVECOL(X,Y-SIZE,NONE);
      MOVECOL(X-TIP, Y-SIZE+TIP, WHITE1);
      MOVETO(X,Y-SIZE);
      MOVECOL(X+TIP,Y-SIZE+TIP,NONE);
    END: (* DOWNARROW *)
                           _______*)
    PROCEDURE DRAWH2(X,Y:INTEGER);
                          ();
______*)
      DRAWBLOCK(HATOM,2,0,0,5,5,X,Y,MODE);
      DRAWBLOCK(HATOM, 2,0,0,5,5,X,Y+15,MODE);
      MOVECOL(X+2,Y+7,WHITE1);
      MOVECOL(X+2,Y+12,NONE);
    END; (* DRAWH2 *)
     PROCEDURE NETHYDROGEN;
    (<del>*----*</del>)
     YAR X,Y : INTEGER;
    BEGIN
     X:=1; Y:=80;
     INITTURTLE;
```

```
WSTAT(XMIN, YMAX-10, 'Net reaction of hydronium ions:-'):
DRAWBLOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X,Y-22,MODE);
DRAY/BLOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X,Y+22,MODE);
X:=X+60:
DRAWARROW(X,Y+16,30):
X:=X+80:
DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,X,Y+22,MODE);
DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,X,Y-22,MODE);
X:=X+60:
DRAWPLUS(X,Y+16):
X := X + 50 :
DRAWBLOCK(HATOM, 2, 0, 0, 5, 5, X, Y+22, MODE);
WSTAT(X+2,Y+22+6,'+');
DRAWBLOCK(HATOM, 2, 0, 0, 5, 5, X, Y-22, MODE);
 WSTAT(X+2,Y-22+6,'+');
GETSPACE:
END: (* NETHYDROGEN *)
{*-----*)
PROCEDURE NETC ARBONATE;
VAR X,Y: INTEGER;
BEGIN
 X:=1: Y:=110:
 INITTURTLE:
 'WSTAT(XMIN,YMAX-10,'Net reaction of carbonate ion:-');
 DRAWBLOCK(CARBATE,4,0,0,32,32,X,Y,MODE); X:=X+50;
 DRAWPLUS(X,Y+16); X:=X+30;
 DRAWBLOCK(HATOM,2,0,0,5,5,X,Y+26,MODE);
 WSTAT(X+2,Y+26+6,'+'):
 DRAYBLOCK(HATOM,2,0,0,5,5,X,Y,MODE);
 WSTAT(X+2,Y+6,'+'); X:=X+40;
 DRAWARROW(X,Y+16,30); X:=X+55;
 DRAWBLOCK(CARBATE,4,0,0,32,32,X,Y,MODE);
 DRAWBLOCK(HATOM, 2,0,0,5,5,X+2,Y+30,MODE); (*show H *)
 DRAWBLOCK(HATOM, 2, 0, 0, 5, 5, X+26, Y+44, MODE):(*show H *)
 DRAWLINE(X+3,Y+23,X+3,Y+27,WHITE2); (*add bond to H *)
 DRAWLINE(X+27,Y+35,X+27,Y+39,WHITE2);(*add bond to H *)
 DRAWLINE(X+27,Y+15,X+32,Y+15,BLACK2);
 DRAWLINE(X+27,Y+18,X+32,Y+18,BLACK2); (*remove neg. charges*)
 DOWNARROW(X+16,Y-10,30); Y:=Y-60;
 DRAWBLOCK(CO2,4,0,0,32,8,X-25,Y,MODE):
 DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,X+25,Y,MODE);
 GETSPACE:
END: (* NETCARBONATE *)
(*-----*)
PROCEDURE NETREACTION:
YAR X1, X2, X3, X4, X5, X6, X7, MIDY, UP, DOWN: INTEGER;
  S1 S2:STRING;
```

```
(*.....
PROCEDURE SHOWTEXT:
(*.....*)
BEGIN
FILL ARE A(XMIN, XMAX, YMAX-25, YMAX, BLACK1):
WSTAT(XMIN, YMAX-10,S1):
WSTAT(XMIN,YMAX-22,S2):
END: (* SHOWTEXT *)
(*.....*)
PROCEDURE DISPLAY:
(*.....*)
REGIN
 DRAWBLOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X3,MIDY-DOWN,MODE);
 DRAWBLOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X3,MIDY+UP,MODE);
                 (* erase H30+*)
 DRAYBLOCK(HATOM,2,0,0,5,5,X3,MIDY+8,MODE);
 WSTAT(X3+2,MIDY+8+6,'+');
 DRAWBLOCK(HATOM, 2,0,0,5,5,X3,MIDY-16,MODE);
 WSTAT(X3+2_MIDY-16+6_'+'); (*display H+ *)
 DRAWPLUS(X6.MIDY):
 DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,X7,MIDY-DOWN,MODE);
 DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,X7,MIDY+UP+12,MODE);
                                    (* erase H20 *)
END:
(*______<del>*</del>)
PROCEDURE SIMPLIFY:
(*______*)
YAR SE:STRING; CH:CHAR;
BEGIN
  S1 := 'Press <SPACE BAR> to simplify reaction- ';
  S2 := 'replacing hydronium with hydrogen ions.':
  WSTAT(0.18.S1):
  WSTAT(0.0.S2):
  GETSPACE:
  DISPLAY:
  FILL AREA(XMIN,XMAX,YMIN,YMIN+30,BLACK1):
  S1 := 'Press <SPACE BAR'> to continue.';
  S2:='Press <H> to replace hydrogen ions';
           with hydronium ions.";
  S3:='
  WSTAT(0,23,S1);
  WSTAT(0.9.S2);
  WSTAT(0,0,53);
  GETKEY(CH,[SPACE,'Q','H']);
  FILL ARE A(XMIN, XMAX, YMIN, YMIN+30, BLACK1);
  CASE CHIOF
   'H': BEGIN DISPLAY; SIMPLIFY; EMD;
   'Q': EXIT(CONCLUSION);
   END: (*CASE*)
 END: (* SIMPLIFY *)
 (*.....*)
 PROCEDURE SHOWSPECTATOR;
 (*_____*)
  PROCEDURE DRAWCHLORIDE(CLX,CLY:INTEGER);
  BEGIN
```

```
DRAWBLOCK(ATOM, 4, 0, 0, 32, 32, CLX, CLY, MODE);
     WSTAT(CLX+18,CLY+22,'-');
     WSTAT(CLX+8,CLY+12,'Cl');
    END: (* DRAYCHLORIDE *)
  BEGIN
   S1 := 'If hydrochloric acid is used, then';
   S2:='chloride is a spectator ion.':
   SHOWTEXT:
   S1 := 'Press <SPACE BAR> to display ':
   S2:='spectator ion.';
   WSTAT(0,12,S1); (*display *)
   WSTAT(126,1,S2);
   GETSPACE:
   DRAWCHLORIDE(X3+10,MIDY+10);
   DRAWCHLORIDE(X3+10_MIDY-42):
   DRAWCHLORIDE(X7-8, MIDY+28):
   DRAWCHLORIDE(X7-8, MIDY-55):
   FILL ARE A(XMIN, XMAX, YMIN, YMIN+30, BLACK1);
  END; (* SHOWSPECTATOR *)
BEGIN (* NETREACTION *)
 MIDY:=90;
 X1 :=XMIN+1; (*position of CO2*)
 X2:=X1+45; (* position of plus *)
 X3:=X2+20; (* position of acid *)
 X4:=X3+40; (* position of arrow*)
 X5:=X4+55; (* position of CO2 & H2O *)
 X6 := X5 + 50; (* position of plus *)
 X7 := X6 + 35 : (* position of H20 *)
 UP :=6:
 DOWN:=32+6:
 INITION(MET, CATION):
 INITTURTLE;
 S1 := 'Reaction between a carbonate';
 S2:='and an acid':
 SHOWTEXT:
 DRAWBLOCK(CARBATE,4,0,0,32,32,X1,MIDY-16,MODE);
 DRAYBLOCK(CATION,2,0,0,16,16,X1,MIDY+16,MODE);
 DRAWPLUS(X2,MIDY);
 DRAWBLOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X3,MIDY-DOWN,MODE);
 DRAWBLOCK(ACIDMOL[1].SHAPE,4,0,0,32,32,X3,MIDY+UP,MODE);
 DRAWARROW(X4,MIDY,30);
 DR AY/BLOCK(CO2,4,0,0,32,8,X5,MIDY+UP,MODE);
 DRAY/BLOCK(WATERMOL[1].SHAPE, 4,0,0,32,24,X5,MIDY-DOWN,MODE);
 DRAWPLUS(X6,MIDY):
 DRAWBLOCK(CATION,2,0,0,16,16,X7,MIDY-8,MODE);
 DRAWBLOCK(WATERMOL[1].SHAPE,4,0,0,32,24,X7,MIDY-DOWN,MODE):
 DR AWBLOCK(WATERMOL[1].SHAPE, 4, 0, 0, 32, 24, X7, MIDY+UP+12, MODE);
 SIMPLIFY;
 SHOWSPECTATOR;
 GETSPACE:
END: (* NETREACTION *)
```

```
BEGIN (* CONCLUSION *)
   NETHYDROGEN:
   NETCARBONATE:
   NETREACTION:
  END: (* CONCLUSION *)
BEGIN (* MICRO *)
 INITMICROSHAPES:
EXPLAINSHAPES;
  REPEAT
    REACTION:
    IF NOT QUIT THEN CONCLUSION:
    IF NOT QUIT THEN SOLVATECATIONS:
  UNTIL FIN('MICRO');
END:
(* CARB4 to be included in CARBONATE *)
PROCEDURE MACRO:
[************************
CONST TTUBEX=120:
                          (* coord of test tube *)
     TTUBEY=36:
     TTWIDTH=32:
     TTSIZE=116:
                         (* ht of test tube
     TTLEYEL=113:
                         (* level of soln in tube*)
     SALTX=128;
                         (* x coord of salt
TYPE
 BITSHAPE=PACKED ARRAY[0..5,0..15]OF BOOLEAN:
 BUBSHAPE=PACKED ARRAY[0..5,0..7]OF BOOLEAN:
 FLSHAPE=PACKED ARRAY[0..7,0..7]OF BOOLEAN:
VAR
 SPACEPR : BOOLEAN:
                                   (* flag indicating space bar
 SALTNUM:INTEGER;
                                  (* index to current shape of salt *)
 SALT: ARRAY [1..3] OF BITSHAPE:
                                       (* various shapes of salt *)
 SALTY :INTEGER:
                                        (* u coord of salt
 BUBBLE:BUBSHAPE;
                                        (* shape of bubbles
 FLAME:FLSHAPE:
                                      (* shape of flame on match*)
 BUBLX, BUBLY,
                                 (* coord of top bubble in test tube *)
 TESTX, TESTY: INTEGER;
                                 (*coord of top buble in limewater *)
  PROCEDURE INITYARS;
  (*----*)
   PROCEDURE INITS ALT;
   (* SET UP SHAPES OF CARBONATE*)
     (*______*)
     PROCEDURE INITBITS(ROW:INTEGER; VAR BITS:BITSHAPE; S:STRING);
     (*______*)
     VAR COL:INTEGER;
     BEGIN
       FOR COL := 0 TO 15 DO BITS[ROW,COL] := S[COL+1] = "X";
     END; (* INITBIT *)
```

```
BEGIN (*INITSALT*)
  INITBITS(5, SALT[1], 'XXX XXXXXXX ');
INITBITS(4, SALT[1], 'X XX XXX XXX');
INITBITS(3, SALT[1], 'X X XX XX;
                                   X');
  INITBITS(2, SALT[1], 'X
  INITBITS(1,SALT[1],'X XXXX X');
INITBITS(0,SALT[1],'XXXXXXXX XXXX ');
  INITBITS(5, SALT(2),
                       хх
  INITBITS(4, SALT[2],
                              XXX
  INITBITS(3, SALT[2],
INITBITS(2, SALT[2],
INITBITS(1, SALT[2],
                       X X XX X
                        X XX
                                χ
                      XXXX
                         X XXXX
  INITBITS(0,SALT[2].
  INITBITS(5, SALT[3],
  INITBITS(4,5mL,16.,
INITBITS(3,5ALT[3],' X X
INITBITS(2,5ALT[3],' X X XX
INITBITS(1,5ALT[3],' X X XX
INITBITS(0,5ALT[3],' XXX
  INITBITS(4.SALT[3],
END; (* INITSALT *)
                -----*)
PROCEDURE INITBUBBLE:
(*------*)
  (*_____*)
  PROCEDURE INIT(ROW:INTEGER; VAR BITS:BUBSHAPE; S:STRING);
  (*.....*)
  YAR COL:INTEGER;
    FOR COL:=0 TO 7 DO BITS[ROW,COL]:=S[COL+1]="X";
  END: (* INITBIT *)
BEGIN (*INITBUBBLE*)
  INIT(5,BUBBLE,' XX ');
  INIT(4,BUBBLE,' X X ');
  INIT(3,BUBBLE, 'X X');
  INIT(2,BUBBLE,'X X');
  INIT(1,BUBBLE, X X '):
  INIT(O,BUBBLE, XX ');
END: (* INITBUBBLE *)
(*----*)
PROCEDURE INITFLAME;
(*-----*)
  (*_____*)
  PROCEDURE INITFL(ROW:INTEGER; VAR BITS:FLSHAPE; S:STRING);
  (*<sub>....</sub>*)
  YAR COL: INTEGER;
  BEGIN
   FOR COL:=0 TO 7 DO BITS[ROW,COL]:=S[COL+1]="X";
  END: (* INITBIT *)
```

```
BEGIN (*INITFLAME*)
  INITFL(7,FLAME, XX ');
  INITFL(6,FLAME, XX ');
  INITFL(5,FLAME, X X '):
  INITFL(4,FLAME, 'XX');
  INITFL(3,FLAME, X X Y);
   INITFL(2,FLAME,'X X');
  INITFL(1,FLAME, X X ');
   INITFL(O,FLAME, XX '):
 END: (* INITFLAME *)
BEGIN
 INITSALT:
 INITBUBBLE:
 INITFLAME:
END: (* INITYARS *)
PROCEDURE DRAWTTUBE(TUBEX, TUBEY, WIDTH, SIZE, LEVEL: INTEGER;
                                          COL: SCREENCOLOR):
VAR EIGHTH, SIXNTH, RWIDTH: REAL:
    X,Y:ARRAY[1..15]OF INTEGER; J: INTEGER;
BEGIN
 RWIDTH:=WIDTH:
 EIGHTH:=RWIDTH/8;
 Y[8]:=ROUND(EIGHTH*1.5);
 Y[4]:=ROUND(EIGHTH*1.25);
 Y[12]:=Y[4];
 Y[2]:=ROUND(EIGHTH*0.75);
 Y[14]:=Y[2]:
 Y[1]:=ROUND(EIGHTH*0.5);
 Y[15]:=Y[1];
 Y[3]:=(Y[2]+Y[4])DIV 2;
 Y[13]:=Y[3];
 Y[6] := ROUND(EIGHTH * 1.4);
 Y[10]:=Y[6];
 Y[5]:=ROUND(EIGHTH*1.32);
 Y[11]:=Y[5];
 Y[7]:=Y[8];
 Y[9]:=Y[8];
 SIXNTH:=RWIDTH/16;
 FOR J = 1 TO 15 DO X(J) := ROUND(SIXNTH*J);
 MOVECOL(TUBEX, TUBEY+SIZE, COL);
 MOVETO(TUBEX, TUBEY);
 FOR J := 1 TO 15 DO MOVETO(TUBEX+X[J],TUBEY-Y[J]);
 MOVETO(TUBEX+WIDTH, TUBEY);
 MOVETO(TUBEX+WIDTH, TUBEY+SIZE);
 MOVETO(TUBEX+WIDTH, LEVEL);
 MOVECOL(TUBEX, LEVEL, NONE);
END: (* DRAWTTUBE *)
```

```
PROCEDURE DROPS ALT(VAR Y:INTEGER;BOTTOM:INTEGER);
 VAR CH:CHAR:
  (*----*)
  PROCEDURE REQUEST:
   (*-----*)
   VAR S:STRING:
   BEGIN
    WSTAT(160.Y.'Calcium carbonate'):
    WSTAT(30,5,'Press <SPACE BAR> to add carbonate');
   END; (* REQUEST *)
 BEGIN (*DROPSALT*)
  DRAWBLOCK(SALT[1],2,0,0,16,6,SALTX,Y,MODE); (*display metal*)
  REQUEST:
  GETKEY(CH,[SPACE,'Q']);
  REQUEST:
  REPEAT
    DRAWBLOCK(SALT[1],2,0,0,16,6,SALTX,Y,MODE);(* erase *)
    Y := Y - 10; (* CALC. NEW HEIGHT*)
    DRAWBLOCK(SALT[1],2,0,0,16,6,SALTX,Y,MODE);(* display*)
    DELAY(15):
  UNTIL Y<=(BOTTOM+4);
 END: (* DROPSALT *)
(*CARB5*)
 PROCEDURE REACTION:
 CONST PRESS='Press <SPACE BAR> ';
 YAR
  TTUBEX2,
                (* x coor of tube with limewater *)
  LOWLEYEL, (* min y coord for drawing bubbles*)
TESTLEY, (* min y coord for bubbles in limewater *)
                (* coord of match
  MATCHX, MATCHY,
       (* no. pixels bubbles rise each cycle*)
  DY,
            (* spacing between each bubble
  SPEED: INTEGER; (* wait period between moving bubbles*)
  CH:CHAR;
   (*-----*)
   PROCEDURE INIT;
   CONST SKIP=4; (*determines spacing between bubbles *)
   BEGIN
    MATCHX:=62;MATCHY:=182; (*starting coord of match*)
    BUBLX := 132 ;BUBLY := TTUBEY+2 ;(*starting coord of bubble *)
    LOWLEYEL:=TTUBEY+2;
    DY:=4: GAP:=SKIP*DY; (* required for MOYEBUBBLES *)
    SALTNUM:=1; (*index to shape of salt *)
   END: (* INIT *)
```

```
PROCEDURE CHECKKEY(YAR SP:BOOLEAN):
YAR CH:CHAR;
BEGIN
 READ(CH):
 QUIT :=((CH='Q') OR (CH='q'));
 SP:=CH=SPACE:
 IF QUIT THEN EXIT(REACTION):
END; (* CHECKKEY *)
PROCEDURE DRAWMATCH(X,Y:INTEGER;COL:SCREENCOLOR);
BEGIN
 MOVECOL(X-12,Y+8,COL):
 MOVETO(X,Y);
 MOVECOL(X.Y+4.NONE):
 DRAWBLOCK(FLAME, 2,0,0,8,8,X-3,Y+6,MODE);
END: (* DRAWMATCH *)
PROCEDURE ERASEMATCH(X,Y:INTEGER):
BEGIN
 MOVECOL(X-12,Y+8,BLACK2);
 MOVETO(X,Y);
 MOVECOL(X,Y+4,NONE);
END: (* ERASEMATCH *)
PROCEDURE MOVEMATCH(VAR MATCHX, MATCHY, NUM: INTEGER);
(*-----
BEGIN
 DRAYMATCH(MATCHX, MATCHY, BLACK2);
 MATCHX:=MATCHX+8;
 MATCHY:=MATCHY-3;
 DRAYMATCH(MATCHX, MATCHY, WHITE2);
 NUM :=0;
END: (* MOYEMATCH *)
PROCEDURE STATEMENT:
(*-----
VAR S1 ,S2 :STRING ;
BEGIN
 S1 := 'A carbonate dissolves in HCl solution';
 S2:='and a gas is evolved';
 WSTAT(20,13,S1);
 WSTAT(30,1,S2);
END; (* STATEMENT *)
PROCEDURE RESULT:
(*----*)
VAR S1 ,S2 :STRING ;
```

```
BEGIN
 S1 := 'A non combustible gas is':
 S2:='produced when the carbonate dissolves':
 WSTAT(30,13,S1):
 WSTAT(10,1,52);
END: (* RESULT *)
                                ----- *)
PROCEDURE DRAWBUBBLES(X,Y:INTEGER):
                                 -----*)
(*.....*)
  PROCEDURE EXTRABUBBLES(X,NEWY:INTEGER);
  (*.....*)
  VAR MORE:BOOLEAN:
  BEGIN
   REPEAT
    NEWY := NEWY-GAP;
    MORE :=NEWY>=LOWLEVEL :
    IF MORE THEN DRAYBLOCK(BUBBLE, 2, 0, 0, 8, 6, X, NEWY, MODE)
   UNTIL NOT MORE:
  END; (* EXTRABUBBLES *)
BEGIN (* DRAWBUBBLES *)
  DR AWBLOCK(BUBBLE ,2,0,0,8,6,X,Y,MODE);
  EXTRABUBBLES(X,Y):
END: (* DRAWBUBBLES *)
PROCEDURE MOVEBUBBLES(VAR X, CURRENTY: INTEGER);
VAR Y:INTEGER:
BEGIN
 Y := CURRENTY ;
 CURRENTY:=CURRENTY+DY:
 IF CURRENTY>=TTLEYEL THEN CURRENTY:=CURRENTY-GAP;
   DRAWBLOCK(BUBBLE,2,0,0,8,6,X,Y,MODE); (* erase *)
   IF (Y+DY)<TTLEVEL THEN DRAWBLOCK(BUBBLE,2,0,0,8,6,X,Y+DY,MODE);
                                                (*display*)
   Y := Y - GAP;
 UNTIL YKLOWLEVEL:
 IF (Y+DY)>=LOWLEVEL THEN DRAWBLOCK(BUBBLE, 2, 0, 0, 8, 6, X, Y+DY, MODE);
                                    (*display new bubble at bottom*)
END: (* MOVEBUBBLES *)
PROCEDURE BUBCYCLE(CYCLENUM:INTEGER);
YAR CYCLES: INTEGER;
BEGIN
 CYCLES:=0;
 REPEAT
   CYCLES := CYCLES+1;
   MOVEBUBBLES(BUBLX,BUBLY);
   DELAY(SPEED):
   IF KEYIN THEN CHECKKEY(SPACEPR):
 UNTIL ((CYCLES>=CYCLENUM) OR SPACEPR);
END: (* BUBCYCLE *)
```

```
PROCEDURE PAINT(X,Y,TOP:INTEGER: COL:SCREENCOLOR):
 (*.....<del>*</del>)
 FUNCTION LOWEST(VAR Y:INTEGER):INTEGER:
 (*.....*)
 BEGIN
  WHILE (NOT SCREENBIT(X,Y)) AND (NOT SCREENBIT(X+1,Y)) AND (Y>0)
   DO Y:=Y-1:
  Y:=Y+1:
  LOWEST :=Y:
 END: (* LOWEST *)
 (*______*)
 FUNCTION RIGHTMOST(X:INTEGER):INTEGER:
 (*______*)
 BEGIN
  WHILE (NOT SCREENBIT(X,Y)) AND (X<XMAX) DO X:=X+1;
  RIGHTMOST := X-1;
 END: (* RIGHTMOST *)
 (*_____*)
 FUNCTION LEFTMOST(X: INTEGER):INTEGER:
 (*_____*)
 BEGIN
   WHILE (NOT SCREENBIT(X,Y)) AND (X>0) DO X:=X-1;
   LEFTMOST :=X+1;
 END: (* LEFTMOST *)
BEGIN (* PAINT *)
 MOVETO(X.LOYEST(Y)):
 WHILE (NOT SCREENBIT(X,Y)) AND (NOT SCREENBIT(X+1,Y)) AND (Y<TOP) DO
  BEGIN
   MOVETO(X.Y):
   MOVETO(RIGHTMOST(X),Y):
   PENCOLOR(COL):
   MOVETO(LEFTMOST(X),Y);
   PENCOLOR(NONE); Y:=Y+1;
END: (* PAINT *)
(*----*)
PROCEDURE MILKY:
(*----*)
  (*_____*)
  PROCEDURE FILL(X1,X2,TOP,BOTTOM:INTEGER; COL:SCREENCOLOR);
  (*_____*)
  BEGIN
  MOVECOL(X1 BOTTOM, COL);
   REPEAT
    MOVETO(X1 BOTTOM);
    MOVETO(X2,BOTTOM);
    BOTTOM:=BOTTOM+1;
   UNTIL BOTTOM=TOP:
   PENCOLOR(NONE);
  END: (* FILL *)
```

```
BEGIN (* MILKY *)
 PAINT(TTUBEX2+(TTWIDTH DIV 2), TTUBEY-2, TTUBEY, WHITE):
 FILL(TTUBEX2+1,TTUBEX2+TTWIDTH-1,TTLEVEL,TTUBEY,WHITE):
END: (* MILKY *)
PROCEDURE SWAP(YAR CURRENT: INTEGER):
ſ¥--
BEGIN
 DRAWBLOCK(SALT[CURRENT], 2, 0, 0, 16, 6, SALTX, SALTY, MODE);
 CURRENT := CURRENT+1:
 DRAWBLOCK(SALT[CURRENT],2,0,0,16,6,SALTX,SALTY,MODE);
END: (* SWAP *)
PROCEDURE CO2RESULT:
 (*_____*)
 PROCEDURE INFORMC02:
 (*_____*)
 VAR S1 ,S2 :STRING ;
 BEGIN
   S1 :='Lime water turned milky-';
   S2:='Gas must be carbon dioxide';
   WSTAT(30,13,S1); WSTAT(30,1,S2);
  END: (* INFORMCO2 *)
BEGIN (* CO2RESULT *)
 MILKY:
 RESULT: (* erase *)
 INFORMC02:
END: (* CO2RESULT *)
               PROCEDURE TESTCO2:
               VAR COUNT:INTEGER;
  (*_____*)
  PROCEDURE PROMPT:
  (*_____*)
   WSTAT(0,183,CONCAT(PRESS,'for limewater test'));
  END; (* PROMPT *)
  (*_____*)
  PROCEDURE DRAWTUBING(X1,X2,Y,SIZE,WIDTH: INTEGER;ACOL:SCREENCOLOR):
  (*______*)
  CONST TWIDTH=4:
  VAR HEIGHT: INTEGER;
    PROCEDURE TUBE;
    BEGIN
     MOVECOL(X1,Y,ACOL);
     MOVETO(X1,Y+HEIGHT);
     MOVETO(X2,Y+HEIGHT);
     MOVECOL(X2,Y-60,NONE);
    END; (* TUBE *)
```

```
BEGIN (* DRAWTUBING *)
   Y := Y+SIZE-20:
   X1 := X1 + (WIDTH DIV 2);
   X2:=X2+(WIDTH DIV 2)+TWIDTH:
   HEIGHT :=34:
   TUBE;
   X1 :=X1+TWIDTH:
   X2:=X2-TWIDTH:
   HEIGHT :=HEIGHT+TWIDTH:
 END: (* DRAYTUBING *)
 (*.....*)
 PROCEDURE SHOWLIMEWATER:
 (*.....*)
   PROCEDURE DRAWSTOPPER(X,Y,WIDTH: INTEGER; ACOL:SCREENCOLOR);
   CONST HT=15:
   BEGIN
     MOVECOL(X,Y,ACOL);
     MOVETO(X,Y+HT):
     MOVETO(X+WIDTH.Y+HT):
     MOVETO(X+WIDTH,Y);
     MOVECOL(X,Y,NONE);
     FILL ARE A(X+2,X+WIDTH-2,Y+1,Y+HT-1,BLACK1);
   END: (* DRAWSTOPPER *)
BEGIN (*SHOWLIMEWATER*)
  TTUBEX2 :=TTUBEX-60:
  DRAWTTUBE(TTUBEX2, TTUBEY, TTWIDTH, TTSIZE, TTLEVEL, WHITE1);
  WSTAT(TTUBEX2-40,TTUBEY+40,'lime');
  WSTAT(TTUBEX2-40,TTUBEY+30,'water');
  DRAYTUBING(TTUBEX,TTUBEX-60,TTUBEY,TTSIZE,TTWIDTH,WHITE1);
  DRAWSTOPPER(TTUBEX+2,TTUBEY+TTSIZE-10,TTWIDTH-4,WHITE1);
  TESTX:=TTUBEX-60+(TTWIDTH DIV 4);
  TESTY :=TTUBEY+30;
  TESTLEY := TESTY ;
END; (* SHOWLIMEWATER *)
BEGIN (* TESTCO2 *)
 PROMPT: (*display prompt*)
 BUBCYCLE(10000);
PROMPT; (* erase*)
 ERASEMATCH(MATCHX,MATCHY); (*erase match*)
 SHOWLIMEWATER;
 LOWLEYEL := TESTLEY;
 DRAWBUBBLES(TESTX,TESTY);(* bubbles in limewater*)
 LOWLEVEL :=TTUBEY+2;
 COUNT := 0;
 REPEAT
   MOVEBUBBLES(BUBLX,BUBLY);
   IF KEYIN THEN CHECKKEY(SPACEPR);
   LOWLEVEL := TESTLEY;
   MOVEBUBBLES(TESTX, TESTY);
   LOWLEVEL :=TTUBEY+2;
   COUNT := COUNT+1;
```

```
IF COUNT=25 THEN SWAP(SALTNUM):
 UNTIL ((COUNT>=50) OR QUIT):
 DRAWBLOCK(SALT[3],2,0,0,16,6,SALTX,SALTY,MODE); (* erase salt *)
 DRAWBUBBLES(BUBLX BUBLY): (*erase bubbles in carbonate*)
 LOWLEVEL :=TESTLEY:
 DRAWBUBBLES(TESTX.TESTY):(*erase bubbles in limewater*)
  CO2RESULT:
 END: (* TESTCO2 *)
                  PROCEDURE FLAMETEST:
 (*-----
                   VAR J: INTEGER:
   (*_____*)
   PROCEDURE PROMPT:
   (*.....*)
   BEGIN
     WSTAT(40,183,CONCAT(PRESS,'for flame test'));
   END: (* REQUEST *)
 BEGIN
   PROMPT: (* prompt test gas with flame *)
   BUBCYCLE(10000);
   PROMPT; (* erase prompt *)
   SPACEPR := FALSE:
   DRAYMATCH(MATCHX, MATCHY, WHITE2);
    MOVEBUBBLES(BUBLX, BUBLY);
    MOVEMATCH(MATCHX, MATCHY, J);
    DELAY(SPEED):
   UNTIL MATCHX>=BUBLX;
   DRAWBLOCK(FLAME, 2,0,0,8,8, MATCHX-3, MATCHY+6, MODE);
                    (*erase*)
 END: (* FLAMETEST *)
BEGIN (* REACTION *)
INIT:
SPACEPR := FALSE;
SPEED:=10;
STATEMENT: (*display *)
DRAWBUBBLES(BUBLX,BUBLY); (* display *)
FLAMETEST;
STATEMENT: (* erase *)
 IF NOT QUIT THEN RESULT;
BUBCYCLE(4);
SWAP(SALTNUM);
 TESTCO2:
GETKEY(CH,[SPACE,'Q']);
END: (* REACTION *)
```

APPENDIX E

```
(*CARB6*)
  PROCEDURE CONCLUSION:
  CONST WIDTH=8:
    { *----
    PROCEDURE BIGSTAT(Y:INTEGER; S:STRING);
     VAR LETTER, NUM, X: INTEGER; CH:CHAR;
     X:=(XMAX-(10*LENGTH(S))) DIV 2:
     FOR LETTER := 1 TO LENGTH(S) DO
      BEGIN
        MOVETO(X,Y);
        NUM:=ORD(S[LETTER]):
        IF NUM IN [65..90] THEN NUM:=NUM-65 (* A..Z *)
          ELSE IF NUM=43 THEN NUM:=26: (* + *)
        WCHAR(CHR(NUM)):
        X:=X+10;
       END:
     END: (* BIGSTAT *)
     PROCEDURE ENCLOSE(WIDTH:INTEGER; COL:SCREENCOLOR);
     (*----
      FILL ARE A(XMIN, XMIN+WIDTH, YMIN, YMAX, COL);
      FILL AREA(XMAX-WIDTH, XMAX, YMIN, YMAX, COL);
      FILL ARE A (XMIN, XMAX, YMIN, YMIN+WIDTH, COL);
      FILL ARE A(XMIN, XMAX, YMAX-YIDTH, YMAX, COL);
     END; (* ENCLOSE *)
     PROCEDURE DOWNARROW(X,Y1,Y2:INTEGER; COL:SCREENCOLOR);
     CONST WID=3;
     YAR X1 ,X2:INTEGER;
     BEGIN
      FILL AREA(X-WID,X+WID,Y2,Y1,COL);
      X1 :=X-3*WID:
      X2 := X + 3 * W ID:
      REPEAT
        DRAWLINE(X1,Y2,X2,Y2,COL);
        Y2:=Y2-1;
        X1:=X1+1;
        X2:=X2-1;
      UNTIL X1>=X2;
     END; (* DOWNARROW *)
     (*----
     PROCEDURE TEXT;
      TYPE METAL=(NA,CA,MG);
          ANACID=(CHLORIC,SULF);
     VAR BAND: INTEGER; AMETAL: METAL; ANYACID: ANACID;
```

```
PROCEDURE GENERAL:
(*_______*)
VAR Y:INTEGER: CH:CHAR:
BEGIN
Y:=YMAX-35:
BIGSTAT(Y,'ACID + CARBONATE'); Y:=Y-20;
DOWNARROW(XMAX DIV 2.Y.Y-25.WHITE): Y:=Y-60:
BIGSTAT(Y, 'CARBON DIOXIDE + WATER'); Y:=Y-25;
BIGSTAT(Y,'+');
             Y:=Y-25:
BIGSTAT(Y,'SALT');
GETKEY(CH.[SPACE.'Q']):
 IF QUIT THEN EXIT(TEXT):
END: (* GENERAL *)
(*.....*)
PROCEDURE EQUATION(ACID: ANACID):
(*.....*)
YAR Y:INTEGER; CH:CHAR;
   S1,S2,METSTR:STRING;
BEGIN
 METSTR := 'SODIUM';
 CASE ACID OF
  CHLORIC: BEGIN S1 := 'HYDROCHLORIC ACID'; S2 := ' CHLORIDE'; END;
  SULF : BEGIN S1 := 'SULFURIC ACID'; S2 := 'SULFATE'; END;
  END: (*CASE*)
 Y := YMAX-30:
 BIGSTAT(Y,S1); Y:=Y-15;
 BIGSTAT(Y,'+'); Y:=Y-15;
 BIGSTAT(Y,CONCAT(METSTR,'CARBONATE')); Y:=Y-15;
 DOWNARROW(XMAX DIV 2,Y,Y-20,WHITE); Y:=Y-55;
 BIGSTAT(Y, 'CARBON DIOXIDE + WATER'); Y:=Y-20:
 BIGSTAT(Y,'+'); Y:=Y-20;
 BIGSTAT(Y, CONCAT(METSTR, S2));
 GETKEY(CH.[SPACE.'Q']);
 IF QUIT THEN EXIT(TEXT);
END: (* EQUATION *)
(*______*)
PROCEDURE CHANGE(MET:METAL: ACID:ANACID):
(*....*)
VAR Y:INTEGER; CH:CHAR;
  SALT:STRING[10];
  METSTR:STRING[10];
  PROCEDURE BLANKLINE(Y,X1,X2:INTEGER);
  CONST BLANK="
  BEGIN
   WHILE X1 <X2 DO
    BEGIN
     WSTAT(X1,Y,BLANK);
     X1 = X1 + 70
  END; (* BLANKLINE *)
```

```
BEGIN (* CHANGE *)
       CASE ACID OF
         CHLORIC: SALT:='CHLORIDE':
         SULF : SALT := 'SULFATE';
        END: (*CASE*)
       CASE MET OF
         NA: METSTR := 'SODIUM':
        CA: METSTR := 'CALCIUM':
         MG: METSTR := 'MAGNESIUM';
         END: (*CASE*)
        Y := YMAX-60;
        BLANKLINE(Y,XMIN+20,XMAX-60);
        BIGSTAT(Y, METSTR); Y:=Y-110;
        BLANKLINE(Y,XMIN+20,XMAX-60);
        BIGSTAT(Y, CONCAT(METSTR, SALT));
        GETKEY(CH,[SPACE,'Q']);
        IF QUIT THEN EXIT(TEXT);
      END; (* CHANGE *)
    BEGIN
     GENERAL:
     BAND := WIDTH+5:
     FOR ANY ACID := CHLORIC TO SULF DO
        FILL ARE A(XMIN+BAND, XMAX-BAND, YMIN+BAND, YMAX-BAND, BLACK);
        EQUATION(ANYACID):
        FOR AMETAL := CA TO MG DO CHANGE(AMETAL, ANY ACID);
       END:
    END: (* TEXT *)
  BEGIN (* CONCLUSION *)
   CHARTYPE(10):
    INITTURTLE:
   ENCLOSE(WIDTH, VIOLET);
   TEXT;
   CHARTYPE(6)
  END: (* CONCLUSION *)
BEGIN (* MACRO *)
 MITVARS;
 REPEAT
   INITTURTLE:
  DRAWTTUBE(TTUBEX,TTUBEY,TTWIDTH,TTSIZE,TTLEVEL,WHITE1);
  WSTAT(TTUBEX+TTWIDTH+10,TTUBEY+40,'dilute');
   WSTAT(TTUBEX+TTWIDTH+18,TTUBEY+30, HC1);
  SALTY:=182;
  DROPSALT(SALTY, TTUBEY);
   IF NOT QUIT THEN REACTION;
   IF NOT QUIT THEN CONCLUSION;
 UNTIL FIN('MACRO');
 TEXTMODE;
END: (* MACRO *)
```

```
PROCEDURE SELECT(VAR CH:CHAR):
CONST DEMO='SCOPIC demonstration .....(';
YAR X,Y: INTEGER;
BEGIN
  TEXTMODE:
  PAGE(OUTPUT):
  X:=0; Y:=1;
  WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
  'WRITE(AT(X,Y), 'REACTION BETWEEN A CARBONATE & AN ACID'); Y:=Y+2;
  WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+4;;
  WRITE(AT(X,Y), 'MACRO', DEMO,'1)'); Y:=Y+3;
  WRITE(AT(X,Y),'MICRO',DEMO,'2)'); Y:=Y+3;
                                    .....(Q)'); Y:=Y+4;
  WRITE(AT(X,Y),'QUIT - back to main menu
  WRITE(AT(X+10,Y), 'Select option ......()');
  GETTEXTCHAR(37,Y,CH,['1','2','Q']);
  QUIT :=CH='Q':
  PAGE(OUTPUT);
END: (* SELECT *)
BEGIN (* MAIN *)
  SETCHAIN(' :DEMOMENU');
  CHARTYPE(MODE);
  FALSEARRAY(BLANK);
  INITSHAPES: (* Init shapes for micro which takes a while *)
  REPEAT
   SELECT(OPTION);
   IF NOT QUIT THEN
    BEGIN
     CASE OPTION OF
       '1': MACRO;
       '2' : MICRO;
       END: (*CASE*)
     QUIT :=FALSE:
    END;
  UNTIL QUIT:
END. (*CARBONATE*)
```

APPENDIX E

```
(*$S++*)
PROGRAM LITMUS;
USES CHAINSTUFF, TURTLEGRAPHICS, USEFUL:
CONST MODE=6:
VAR
QUIT, COLOUR : BOOLEAN:
OPTION: CHAR:
PROCEDURE GETKEY(VAR ACH:CHAR; LEGALSET:CHARSET):
BEGIN
GETACHAR(ACH_LEGALSET):
QUIT :=(ACH='Q');
END: (* GETKEY *)
PROCEDURE MICRO:
TYPE
BIGSIZE=PACKED ARRAY[1..32,1..32] OF BOOLEAN;
MEDSIZE=PACKED ARRAY[1..16,1..16] OF BOOLEAN;
SMSIZE=PACKED ARRAY[1..8,1..8]OF BOOLEAN:
TINYSIZE=PACKED ARRAY[1..5,1..8] OF BOOLEAN;
LITCOL=(BLUELIT_REDLIT):
LITTYPE=RECORD
       X,Y,SIZE : INTEGER;
       COL: SCREENCOLOR:
PH=(NEUTRAL, ACIDIC, BASIC);
VAR
 SMALLH:TINYSIZE:
                                    (*shape of H atom *)
 BLANK,
HYDROX.
                                    (*shape of OH- *)
LARGACID, WATER: BIGSIZE:
                              (* shape of acid and water *)
BLUECOL, REDCOL: SCREENCOLOR;
 PROCEDURE SMALLBITS(ROW:INTEGER; VAR BITS:SMSIZE; S:STRING);
 YAR COL: INTEGER;
   FOR COL := 1 TO 8 DO BITS[ROW,COL] := S[COL] = "X";
 END: (* SMALLBITS *)
 PROCEDURE DRAWBOND(X1,Y1,X2,Y2:INTEGER; COL:SCREENCOLOR);
 BEGIN
   MOVECOL(X1,Y1,COL);
   MOVECOL(X2,Y2,NONE);
 END: (* DRAWBOND *)
```

LITMUS CODE APPENDIX E

```
PROCEDURE ADDH(X,Y,SIZE:INTEGER; COL:SCREENCOLOR):
BEGIN
X:=X+(3*SIZE)+2; (*new x,y correspond to middle R.H side of shape*)
Y := Y+SIZE :
            (*so that H atom can be attached at this pt*)
MOVECOL(X,Y,COL):
MOYECOL(X+(SIZE DIV 2),Y,NONE);
WSTAT(X+(SIZE DIV 2)+2,Y-4,'H');
END: (* ADDH *)
PROCEDURE DRAYLITMUS(X,Y,SIZE:INTEGER; COL:SCREENCOLOR);
(*Display a large structure to represent a litmus molecule *)
YAR START, STOP, J: INTEGER;
REGIN
 START:=X; STOP:=X+2*SIZE; Y:=Y+2*SIZE;
 MOVETO(START,Y);
 FOR J:=1 TO SIZE DO
  BEGIN
   MOVECOL(START.Y.COL):
   MOYECOL(STOP, Y, NONE);
   START:=START-1;
   STOP :=STOP+1;
   Y:=Y-1:
   END:
 FOR J:=1 TO SIZE DO
  BEGIN
   MOVECOL(START,Y,COL);
   MOYECOL(STOP, Y, NONE);
   START :=START+1:
   STOP :=STOP-1;
   Y := Y-1;
END: (* DRAWLITMUS *)
PROCEDURE DRAWEL(X,Y,SIZE:INTEGER; COL:SCREENCOLOR);
YAR YY,J: INTEGER;
                        PROCEDURE ADDPLUS(X,Y:INTEGER);
  (*-----*)
  YAR LEN, MIDLEN, J: INTEGER;
  LEN:=(SIZE DIV 3);
  FOR J:=1 TO 2 DO
   BEGIN
     DRAWLINE(X,Y,X+LEN,Y,COL);
     Y := Y + 1:
   END;
   MIDLEN := LEN DIV 2;
   DRAWLINE(X+MIDLEN,Y+MIDLEN,X+MIDLEN,Y-LEN,COL);
  END: (* ADDPLUS *)
```

APPENDIX E

```
BEGIN (*DRAWEL*)
X:=X+(SIZE DIV 2):
YY :=Y+(SIZE DIV 2);
IF COL=REDCOL THEN
  BEGIN
   COL:=BLACK1:
   ADDPLUS(X+SIZE, YY+SIZE):
  END ELSE COL :=BLACK2:
FOR J:=1 TO 3 DO
 BEGIN
  DRAWLINE(X,YY,X+SIZE,YY,COL); YY:=YY+1;
 END:
FOR J:=1 TO 2 DO
 BEGIN
  DRAWLINE(X,YY,X,YY+SIZE,COL); X:=X+1;
 END:
END; (* DRAWEL *)
PROCEDURE INITSMH(VAR ANY ARRAY: TINYSIZE):
PROCEDURE SMBITS(ROW:INTEGER; VAR BITS:TINYSIZE; S:STRING);
 YAR COL: INTEGER;
 BEGIN
  FOR COL := 1 TO 8 DO BITS[ROW,COL]:=S[COL]='X';
 END: (* SMBITS *)
BEGIN (* INITSMH *)
  SMBITS(5, ANYARRAY, 'X
  SMBITS(4, ANYARRAY, 'X X SMBITS(3, ANYARRAY, 'XXXXX SMBITS(2, ANYARRAY, 'X X
  SMBITS(1, ANYARRAY.'X
END: (* INITSMH *)
PROCEDURE NAME(X,Y,SIZE:INTEGER; ANYCOL:SCREENCOLOR);
(* labels type of litmus to right of the litmus molecule*)
VAR S:STRING:
BEGIN
  IF ANYCOL=REDCOL THEN S := 'RED' ELSE S := 'BLUE';
  WSTAT(X+5*SIZE,Y+SIZE-4,CONCAT(S,'LITMUS'));
END; (* NAME *)
PROCEDURE DISPLAYLITMUS;
VAR CH:CHAR:
   LITSHAPE: ARRAY[BLUELIT.REDLIT] OF LITTYPE;
   ANYCOL:LITCOL:
```

```
PROCEDURE INITYARS:
  (*----
  BEGIN
   WITH LITSHAPE [REDLIT] DO
     BEGIN X:=60; Y:=60; SIZE:=16; COL:=REDCOL: END:
   WITH LITSHAPE (BLUELIT) DO
     BEGIN X:=60; Y:=120; SIZE:=16; COL:=BLUECOL; END:
  END; (* INITYARS *)
  PROCEDURE EXPLAIN:
  VAR S1,S2:STRING;
  BEGIN
   S1 = 'The two different colors result from';
   S2:='two slightly different structures';
   WSTAT(0,25,S1);
   WSTAT(0.16.52);
 END: (* EXPLAIN *)
BEGIN (* DISPLAYLITMUS *)
INITYARS:
INITTURTLE:
WSTAT(20,175, Litmus exists in two forms:-');
FOR ANYCOL :=BLUELIT TO REDLIT DO
 BEGIN
   WITH LITSHAPE[ANYCOL] DO
   BEGIN
     DRAWLITMUS(X,Y,SIZE,COL):
     DRAWEL(X,Y,SIZE,COL);
     IF ANYCOL=REDLIT THEN ADDH(X,Y,SIZE,WHITE1):
     NAME(X.Y.SIZE COL):
   END;
 END;
EXPLAIN:
GETKEY(CH.[SPACE.Q']):
END; (* DISPLAYLITMUS *)
PROCEDURE CHANGELIT(X,Y,SIZE:INTEGER);
VAR CH:CHAR;
 PROCEDURE INFORM(ANYCOL:SCREENCOLOR);
 (*-----
 YAR S1,S2,S3:STRING;
 BEGIN
  IF ANYCOL=REDCOL THEN
   BEGIN
     $1 :='If the hydrogen ion is removed from ';
     S2 := 'RED litmus then its colour';
     S3:='changes to BLUE';
   END
```

```
ELSE
     BEGIN
       S1 :='If a hydrogen ion is added to BLUE':
       S2 := "litmus then its colour changes";
       $3 := 'to RED':
     END:
  WSTAT(0,17,S1); WSTAT(0,8,S2); WSTAT(0,0,S3);
 END; (* INFORM *)
  (*----
  PROCEDURE CHANGECOL(OLDCOL:SCREENCOLOR):
  YAR NEWCOL: SCREENCOLOR:
  BEGIN
   IF OLDCOL=REDCOL THEN NEWCOL:=BLUECOL ELSE NEWCOL:=REDCOL;
   DRAWLITMUS(X,Y,SIZE,NEWCOL):
   DRAWEL(X,Y,SIZE,NEWCOL):
   NAME(X,Y,SIZE,OLDCOL); (* erase *)
   NAME(X,Y,SIZE,NEWCOL):
 END: (* CHANGECOL *)
BEGIN (* CHANGELIT *)
 INITTURTLE;
 DRAWLITMUS(X,Y,SIZE,BLUECOL);
 DRAWEL(X,Y,SIZE,BLUECOL):
 NAME(X,Y,SIZE,BLUECOL):
 INFORM(BLUECOL);
 GETKEY(CH,[SPACE,'Q']);
 IF NOT QUIT THEN
  BEGIN
   ADDH(X,Y,SIZE,WHITE1);
   CHANGECOL(BLUECOL):
   GETKEY(CH,[SPACE,'Q']);
   IF NOT QUIT, THEN
    BEGIN
      INFORM(BLUECOL); (*erase*)
      INFORM(REDCOL); (*display *)
      GETKEY(CH,[SPACE,'Q']);
      IF NOT QUIT THEN
       BEGIN
         ADDH(X,Y,SIZE,BLACK2);
         CHANGECOL(REDCOL);
         GETKEY(CH,[SPACE,'Q']);
       END:
    END;
  END:
end; (* CHANGELIT *)
PROCEDURE DEFINEMOLEC(YAR NEW ARRAY :BIGSIZE; ACIDITY :PH; SHAPE:INTEGER);
(*ACIDITY DETERMINES WHICH MOLECULE IS TO BE DISPLAYED.
 SHAPE IS REQUIRED TO DISTINGUISH BETWEEN 2 ORIENTATIONS OF WATER *)
 H1X,H1Y,H2X,H2Y,H3X,H3Y,OX,OY: (INTEGER;
 MAXCOL HEIGHT WIDTH: INTEGER;
```

```
PROCEDURE INIT(WIDTH, HEIGHT: INTEGER; SYMBOL: CHAR);
   (*______*)
   PROCEDURE MERGE(ROW:INTEGER: S:STRING):
   (*.....*)
   YAR COL: INTEGER:
   BEGIN
    FOR COL := 1 TO MAXCOL DO NEW ARRAY [ROW+HEIGHT, COL+WIDTH] := S[COL]="X";
   END; (* MERGE *)
BEGIN
  CASE SYMBOL OF
  '1': BEGIN
        MAXCOL:=4;
MERGE(3,' X ');
MERGE(2,' X ');
MERGE(1,'X ');
       END:
  '2': BEGIN
         MAXCOL:=4;
         MERGE(3, X );
MERGE(2, X );
MERGE(1, X );
       END;
   '3': BEGIN
         MAXCOL =4:
         MERGE(1, 'XXXX');
       END;
   '+': BEGIN
         MAXCOL:=5;

MERGE(5, ' X ');

MERGE(4, ' X ');

MERGE(3, 'XXXXX');

MERGE(2, ' X ');

MERGE(1, ' X ');
       END;
   'H': BEGIN
          MAXCOL:=5;
         MERGE(5, 'X X');
MERGE(4, 'X X');
MERGE(3, 'XXXXX');
MERGE(2, 'X X');
MERGE(1, 'X X');
       END;
   'O': BEGIN
         MAXCOL:=8;

MERGE(8, XXXX ');

MERGE(7, X X ');

MERGE(6, X X');

MERGE(5, X X');

MERGE(4, X X');

MERGE(3, X X');

MERGE(2, X X');

MERGE(1, XXXX ');
       END;
   END: (*CASE*)
END: (* INIT *)
```

```
BEGIN (* DEFINEMOLEC *)
   OX:=(32-8) DIV 2 -1; OY:=(32-8) DIV 2;
   H1X:=0: H1Y:=0:
   H2X:=0; H2Y:=32-5:
   H3X:=32-5; H3Y:=(32-5) DIV 2:
   CASE ACIDITY OF
    BASIC: BEGIN
             : ('0', 0, X0)TINI
             :('H', 1, XEH)TINI
             INIT(22,3,'3'); (* bond *)
             INIT(20,10,'3'); (* - sign *)
           END;
    NEUTRAL: CASE SHAPE OF
         1: BEGIN
             : ('0', Y0, X0)TINI
             INIT(H3X,H3Y,'H'):
             INIT(22.16.'3'):
             INIT(H1X,H1Y,'H');
             INIT(6,6,11);
           END;
         2: BEGIN
             ('0', 0, XO)TINI
             INIT(H3X,3,'H');
             NIT(22,6,'3'); (* bond *)
             INIT(0,H2Y-0Y,'H');
             INIT(6,22-0Y,'2'); (* add H + bond *)
           END;
         END:
     ACIDIC: BEGIN
            INIT(0X,0Y,'0');
            : ('H', YEH, XEH)TINI
             INIT(22,16,'3');
            INIT(H1X,H1Y,'H');
            INIT(6,6,'1');
            INIT(H2X,H2Y,'H');
            INIT(6,22,'2');
            INIT(0,14,'+');
          END:
    END: (*CASE*)
   END: (* DEFINEMOLEC *)
   PROCEDURE MOVEMOLECULE(ANY ARR AY :BIGSIZE; HEIGHT :INTEGER;
                     VAR X,Y,DX,DY:INTEGER);
   BEGIN
   DRAWBLOCK(ANYARRAY,4,0,0,32,HEIGHT,X,Y,MODE);
   X := X + DX
    Y := Y + DY :
   DRAWBLOCK(ANYARRAY,4,0,0,32,HEIGHT,X,Y,MODE);
  END: (* MOVEMOLECULE *)
(*$1:2LITMUS*)
(*$1:3LITMUS*)
(*$1:4LITMUS*)
```

```
(* 2LITMUS*)
  PROCEDURE FALSEARRAY(VAR NEW ARRY:BIGSIZE):
  CONST MAX=32:
  YAR ROW, COL : INTEGER:
  BEGIN
   FOR ROW := 1 TO MAX DO FOR COL := 1 TO MAX DO NEW ARRY [ROW, COL] := FALSE;
  END: (* FALSEARRAY *)
  PROCEDURE EXPLAIN:
  VAR CH:CHAR:
  BEGIN
    INITTURTLE;
    WSTAT(50,160,'Litmus is a dye.');
    WSTAT(50,140,'It is composed of a mixture of');
    "WSTAT(10,125, 'many complex organic molecules.');
    WSTAT(50,105,'To simplify reactions involving!);
    WSTAT(0,90, litmus, a litmus molecule will be');
    WSTAT(0,75, 'represented by the following'):
    WSTAT(0,60, 'structure:-');
    DRAWLITMUS(100,0,20,BLUECOL);
    DRAWEL(100,0,20,BLUECOL);
    GETKEY(CH.[SPACE,'Q']);
    IF NOT QUIT THEN DISPLAYLITMUS;
    IF NOT QUIT THEN CHANGELIT(80,80,24);
  END: (* EXPLAIN *)
  PROCEDURE REACTION:
  CONST HPOSY=27; (*32-5*)
  YAR LASTY, MINLEYEL, ACIDLEVEL, LITX, TOPY, SIZE,
      NUM, INCREASE, X,Y,DX, DY: INTEGER;
    PROCEDURE REACTINACID(ANYX, ANYY, SSIZE: INTEGER; ACOL: SCREENCOLOR);
    YAR K, ANYNUM: INTEGER; CH: CHAR;
      (*<sub>.....</sub>*)
      PROCEDURE AREACTION(X1,Y1,SIZE:INTEGER);
      (*_____*)
      VAR CH:CHAR:
          J_NUMM_RTX_RTY_HX_HY: INTEGER;
       PROCEDURE ACIDNEUTRAL(VAR X,Y,DX,DY: INTEGER);
        BEGIN
        DRAWBOND(RTX+1,RTY,HX-3,RTY,WHITE2);
        DRAWBLOCK(LARGACID,4,0,0,32,32,X,Y,MODE); (* erase acid *)
        DRAWBLOCK(SMALLH,2,0,0,8,5,X,Y+HPOSY,MODE);
        DX := -DX : DY := -DY :
        X := X + DX : Y := Y + DY :
        DRAWBLOCK(WATER,4,0,0,32,24,X,Y,MODE); (*display water *)
        END: (* ACIDNEUTRAL *)
```

```
PROCEDURE INITPOS:
    BEGIN
      RTX:=X1+(3*SIZE):
      HX:=RTX + SIZE:
      RTY := Y1 + SIZE :
      HY:=RTY - 3; (* 3 is approx half ht of small H atom *)
      DX:=-8; DY:=0;
      X:=HX - (NUMM*DX):
      Y := HY - (NUMM * DY)-HPOSY :
    END: (* INITPOS *)
  BEGIN (* AREACTION *)
   NUMM:=4:
   INITPOS:
   INITSMH(SMALLH):
   DRAWBLOCK(LARGACID,4,0,0,32,32,X,Y,MODE); (*display acid*)
   FOR J:=1 TO NUMM DO
    BEGIN
      MOVEMOLECULE(LARGACID, 32, X, Y, DX, DY);
    END:
   ACIDNEUTRAL(X,Y,DX,DY); (* replace acid with water *)
   DRAWLITMUS(X1, Y1, SIZE REDCOL):
   FOR J:=1 TO NUMM DO
    BEGIN
     MOVEMOLECULE(WATER, 24, X, Y, DX, DY);
     WAIT(50):
    END:
   DRAWBLOCK(WATER,4,0,0,32,24,X,Y,MODE); (*erase water*)
  END; (* AREACTION *)
BEGIN (* REACTINACID *)
 IF ACOL=BLUECOL THEN
 BEGIN
   ANYNUM:=3:
   ANYY := ANYY+(ANYNUM-1) * INCREASE:
   FOR K:=1 TO ANYNUM DO
      AREACTION(ANYX, ANYY, SSIZE);
      ANYY := ANYY-INCRE ASE :
      WAIT(300);
    END:
END: (*REACTINACID*)
(*----*)
PROCEDURE REACTINBASE(ANYX, ANYY, SSIZE: INTEGER; ACOL: SCREENCOLOR);
VAR K, ANYNUM: INTEGER;
 (*.....*)
 PROCEDURE BREACTION(X1, Y1, SIZE:INTEGER);
 YAR CH:CHAR; J, NUMM, RTX, RTY, HX, HY:INTEGER;
   PROCEDURE BASENEUTRAL(YAR X,Y,DX,DY: INTEGER);
```

```
BEGIN
     DRAWBLOCK(HYDROX,4,0,0,32,16,X,Y,MODE): (* erase base *)
     ADDH(X1,Y1,SIZE,BLACK1); (* erase H on litmus *)
     DRAWBLOCK(WATER,4,0,0,32,24,X,Y,MODE); (*display water at new pos*)
     DX :=-DX : DY :=-DY :
    END: (* BASENEUTRAL *)
    PROCEDURE INITPOS;
    BEGIN
      RTX:=X1+(3*SIZE):
      HX:=RTX + SIZE :
      RTY:=Y1 + SIZE:
      HY:=RTY - 3; (* 3 is approx half ht of H atom*)
       DX:=-8; DY:=0;
       X:=HX - (NUMM*DX):
       Y:=HY - (NUMM*DY)-17:
     END: (* INITPOS *)
  BEGIN (* BREACTION *)
   NUMM:=4;
   INITPOS:
   DRAYBLOCK(HYDROX,4,0,0,32,32,X,Y,MODE);
   FOR J:=1 TO NUMM DO
    BEGIN
      MOVEMOLECULE(HYDROX,16,X,Y,DX,DY); WAIT(50);
    END:
   BASENEUTRAL(X,Y,DX,DY);
   DRAWLITMUS(X1, Y1, SIZE, BLUECOL);(* CHANGE COLOUR *)
   FOR J:=1 TO NUMM DO
    BEGIN
      MOVEMOLECULE(WATER, 24, X, Y, DX, DY); WAIT(50);
    END:
   DRAWBLOCK(WATER, 4, 0, 0, 32, 32, X, Y, MODE);
  END; (* BREACTION *)
BEGIN (* REACTINBASE *)
 IF ACOL=REDCOL THEN
  BEGIN
   ANYNUM:=3:
   ANYY := ANYY+ (ANYNUM-1)*INCREASE:
   FOR K:=1 TO ANYNUM DO
    BEGIN
      BREACTION(ANYX, ANYY, SSIZE);
      ANYY := ANYY-INCREASE;
      WAIT(500);
    END:
  END:
END; (*REACTINBASE*)
PROCEDURE SHOWLIT(X,Y,SIZE,INCREASE,ANYNUM:INTEGER;
           YAR LASTY: INTEGER; COL: SCREENCOLOR);
YAR J : INTEGER;
```

```
BEGIN
 FOR J:=1 TO ANYNUM DO
  BEGIN
   DRAWLITMUS(X,Y,SIZE,COL):
   IF COL=REDCOL THEN ADDH(X,Y,SIZE, WHITE1);
   Y := Y-INCREASE:
  END; (* FOR *)
 LASTY :=Y+INCREASE:
END: (* SHOWLIT *)
(*------
PROCEDURE MOVELIT(X,TOPY,INCREASE:INTEGER; VAR LASTY:INTEGER;
                                         COL:SCREENCOLOR):
VAR J: INTEGER; SURFACE BOOLEAN:
  (*.....*)
  PROCEDURE BREAKSURF ACE(X, SIZE: INTEGER):
  (*.....*)
  BEGIN
    SURFACE := FALSE :
    DRAWLINE(X-SIZE, ACIDLEVEL, X+3*SIZE, ACIDLEVEL, BLACK2):
  END:
BEGIN
 SURFACE:=TRUE:
 REPEAT
  LASTY:=LASTY-INCREASE:
  IF LASTY <= ACIDLEVEL THEN
     BEGIN IF SURFACE THEN BREAKSURFACE(X,SIZE); END:
  DRAWLITMUS(X,LASTY,SIZE,COL);
  # COL=REDCOL THEN (*draw litshape molecule beneath*)
    BEGIN
               (*display H on bottom molecule *)
     ADDH(X,LASTY,SIZE,WHITE1);
     ADDH(X, TOPY, SIZE, BLACK1):
                (*erase H from top molecule*)
    END:
  DRAWLITMUS(X,TOPY,SIZE,BLACK2); (* erase top molecule*)
  TOPY:=TOPY-INCREASE:
 UNTIL LASTY MINLEYEL:
END; (* MOVELIT *)
PROCEDURE DRAWLEYEL(LEYEL:INTEGER);
                               -----*
BEGIN
 DRAWLINE(10 LEVEL .260 LEVEL .WHITE2):
END:
PROCEDURE TITLE(ANYCOL:SCREENCOLOR; ANYTYPE:PH);
VAR S1,S2:STRING; CH:CHAR;
BEGIN
 IF ANYCOL=REDCOL THEN S1 := 'RED' ELSE S1 := 'BLUE';
 CASE ANYTYPE OF
```

```
ACIDIC: $2:='an acidic';
  BASIC: S2:='a basic':
 END: (*CASE*)
S1 :=CONCAT('Press <SPACE BAR> to place ',S1,' litmus');
S2:=CONCAT('in ',S2,' solution');
 WSTAT(1.10.S1):
WSTAT(1,0,S2);
 GETKEY(CH,[SPACE,'Q']);
 WSTAT(1,10,S1);
 WSTAT(1,0,S2): (* erase *)
END:
(*-----*)
PROCEDURE RESULT(ANYCOL:SCREENCOLOR: ANYTYPE:PH):
VAR S : STRING: CH:CHAR:
  (*.....*)
  PROCEDURE PROMPTSPACE:
  (*.....*)
  BEGIN
    WSTAT(20,181,'Press <SPACE BAR> to continue'):
  END:
BEGIN
 FILLBOX(XMIN,XMAX,YMIN,YMIN+10,BLACK1):
 CASE ANYTYPE OF
  ACIDIC: IF ANYCOL=REDCOL THEN S:='RED litmus unchanged in acidic solution'
        ELSE S := 'BLUE litmus turns RED in acidic solution':
  BASIC: IF ANYCOL=REDCOL THEN S:='RED litmus turns BLUE in basic solution'
        ELSE S := 'BLUE litmus unchanged in basic solution';
  END:(*CASE*)
 WSTAT(1,2,5);
 PROMPTSPACE:
 GETKEY(CH.[SPACE,'Q']);
 PROMPTSPACE:
END; (* RESULT *)
PROCEDURE SHOWSOLN(ACIDITY:PH; MAXHT:INTEGER);
(*-----*)
YAR J: INTEGER; X,Y: ARRAY[1..4] OF INTEGER;
BEGIN
  X[1]:=1; Y[1]:=25; X[2]:=70; Y[2]:=MAXHT-36;
  X[3]:=XMAX-70; Y[3]:=19; X[4]:=XMAX-33; Y[4]:=MAXHT-33;
  IF ACIDITY=ACIDIC THEN
   FOR J:=1 TO 4 DO DRAWBLOCK(LARGACID, 4,0,0,32,32,X[J],Y[J],MODE)
    ELSE
     FOR J:=1 TO 4 DO DRAY/BLOCK(HYDROX,4,0,0,32,16,X[J],Y[J],MODE);
END: (* SHOWSOLN *)
(*-----*)
PROCEDURE DISPLAY(ACOL:SCREENCOLOR; SOLN:PH);
(*-----
BEGIN
 INITTURTLE:
```

LITMUS CODE

```
DRAWLEYEL(ACIDLEYEL):
     SHOWLIT(LITX, TOPY, SIZE, INCREASE, NUM, LASTY, ACOL):
     SHOWSOLN(SOLN, ACIDLEYEL):
     TITLE(ACOL SOLN):
     IF QUIT THEN EXIT(DISPLAY):
     MOVELIT(LITX, TOPY, INCREASE LIASTY, ACOL):
     IF SOLN=ACIDIC THEN REACTINACID(LITX,LASTY,SIZE,ACOL)
      ELSE REACTINBASE(LITX, LASTY, SIZE, ACOL):
     RESULT(ACOL, SOLN):
    END: (* DISPLAY *)
  BEGIN (* REACTION *)
    INITSMH(SMALLH):
    LITX:=120; TOPY:=175; SIZE:=6: NUM:=6:
    INCREASE := 2*SIZE+1 :
    ACIDLEVEL :=TOPY-((NUM*2+1)*SIZE)+ SIZE DIV 2:
    MINLEYEL := ACIDLEYEL-6 *SIZE :
    WATER :=BLANK:
    DEFINEMOLEC(WATER, NEUTRAL, 1); (*water shape for acidic solns*)
    DISPLAY(BLUECOL, ACIDIC);
    IF NOT QUIT THEN DISPLAY(REDCOL, ACIDIC):
    WATER :=BLANK:
    DEFINEMOLEC(WATER, NEUTRAL, 2); (*water shape for basic solutions *)
    IF NOT QUIT THEN DISPLAY(BLUECOL, BASIC):
    IF NOT QUIT THEN DISPLAY(REDCOL BASIC):
  END: (* REACTION *)
  PROCEDURE INITYARS:
  BEGIN
    BLUECOL :=BLUE:
    IF COLOUR THEN REDCOL := YIOLET ELSE REDCOL := WHITE2;
    FALSEARRAY(BLANK);
    LARGACID :=BLANK :
    DEFINEMOLEC(LARGACID, ACIDIC, 0);
    HYDROX :=BLANK;
    DEFINEMOLEC(HYDROX.BASIC.0):
  END: (* INITYARS *)
BEGIN (* MICRO *)
 INITYARS;
 IF NOT QUIT THEN
  BEGIN
    EXPLAIN;
    IF NOT QUIT THEN REACTION;
    TEXTMODE;
  END;
PAGE(OUTPUT):
END; (*MICRO*)
```

```
(* 3LITMUS *)
PROCEDURE MACRO:
TYPE
 ACIDITY=(ACIDIC BASIC):
LITCOL=(REDLIT_BLUELIT):
LITTYPE=RECORD
        X,Y: INTEGER:
        COL: SCREENCOLOR:
      END:
YAR REDCOL BLUECOL : SCREENCOLOR:
  PROCEDURE DRAWBOX(X1,Y1,X2,Y2:INTEGER: COL:SCREENCOLOR):
               (*from bottom L.H.corner to top R.H.corner*)
  BEGIN
   MOVECOL(X1,Y1,COL);
   MOVETO(X2,Y1);
   MOVETO(X2,Y2):
   MOVETO(X1,Y2);
   MOVECOL(X1.Y1.NONE):
  END: (* DRAWBOX *)
  PROCEDURE DRAWBEAKER(X,Y,SIZE:INTEGER; COL:SCREENCOLOR):
  (* x,y is coord, for the bottom L.H.corner of beaker*)
  VAR EDGE: INTEGER:
  BEGIN
   EDGE :=SIZE DIV 12:
   MOYECOL(X-EDGE, Y+SIZE+EDGE, COL);
   MOVETO(X,Y+SIZE);
   MOVETO(X,Y);
   MOVETO(X+SIZE,Y);
   MOVETO(X+SIZE,Y+SIZE):
   MOVECOL(X+SIZE+EDGE,Y+SIZE+EDGE,NONE):
  END; (* DRAWBEAKER *)
  PROCEDURE DRAWTTUBE(X,Y,WIDTH,LENGTH,LEVEL:INTEGER; COL:SCREENCOLOR);
  (* \times \mu is bottom L.H. corner of test tubelevel of soln in ttube. To get good curve on
    bottom of tube make the width a multiple of 8 *)
  VAR EIGHTH, SIXNTH, RWIDTH: REAL;
     CURVEX, CURVEY: ARRAY[1..15] OF INTEGER; (*bottom of tube*)
     J: INTEGER;
  BEGIN
   RWIDTH:=WIDTH; (* convert integer width to a real*)
   EIGHTH:=RWIDTH/8: (* eighth the width of TTUBE*)
   SIXNTH:=RWIDTH/16; (*sixteenth the width of TTUBE*)
   CURVEY[1]:=ROUND(EIGHTH*0.5); (* necessary for curve at *)
   CURVEY[2]:=ROUND(EIGHTH*0.75); (* bottom of ttube *)
   CURVEY[3] := ROUND(EIGHTH);
```

```
CURVEY[4]:=ROUND(EIGHTH*1.25):
CURVEY[5]:=ROUND(EIGHTH*1.32):
CURVEY[6]:=ROUND(EIGHTH*1.40);
CURVEY[7]:=ROUND(EIGHTH*1.50):
CURVEY[8] := CURVEY[7];
FOR J := 1 TO 7 DO CURYEY[16-J]:=CURYEY[J]:
FOR J:=1 TO 15 DO CURVEX[J]:=ROUND(SIXNTH*J):
MOVECOL(X,Y+LENGTH,COL):
MOVETO(X,Y);
FOR J:=1 TO 15 DO MOVETO(X+CURVEX[J],Y-CURVEY[J]);
MOVETO(X+WIDTH,Y);
MOVETO(X+WIDTH,Y+LENGTH):
MOVETO(X+WIDTH,Y + LEYEL); (* draw liq. level *)
MOVECOL(X,Y+LEVEL,NONE):
END: (* DRAWTTUBE *)
PROCEDURE NAME(X,Y:INTEGER; ANYSOLN:ACIDITY);
YAR S:STRING:
BEGIN
 IF ANYSOLN=ACIDIC THEN S := 'ACID' ELSE S := 'BASE' :
 YSTAT(X,Y,S);
END:
PROCEDURE FILLBE AKER(X,Y, WIDTH, LEVEL: INTEGER; COL: SCREENCOLOR);
BEGIN
 REPEAT
  Y:=Y+2:
  DRAWLINE(X+3,Y,X+WIDTH-2,Y,COL); (*display *)
  WAIT(40):
  DRAWLINE(X+3,Y,X+WIDTH-2,Y,BLACK2); (* erase *)
 UNTIL Y>=LEYEL:
 DRAWLINE(X+2.Y.X+WIDTH-2.Y.COL);
END; (* FILLBE AKER *)
PROCEDURE LITMUSPAPER:
VAR BEAKERY BEAKERY, BSIZE, LITWIDTH, LITHT, LEVEL : INTEGER;
    SOLN: ACIDITY;
  (*----
  PROCEDURE INITCONST;
  (*-----
  YAR CENTRY: INTEGER;
  BEGIN
   CENTRX:=140;
   BEAKERY := 25;
   BSIZE :=90:
   BE AKERY := CENTRY-(BSIZE DIV 2);
   LITWIDTH:=10;
   LITHT :=40;
   LEVEL :=BEAKERY+(2*BSIZE DIV 3);
  END: (* INITCONST *)
```

```
PROCEDURE TESTLITMUS(ASOLN:ACIDITY):
(*------
YAR LITMUS: ARRAY (REDLIT.. BLUELIT) OF LITTYPE:
   LIT LITCOL:
   CHANGE: BOOLEAN:
   CH: CHAR:
 (*.....*)
 PROCEDURE INITYARS:
 (*.....*)
 YAR SPACING : INTEGER; ANYLIT : LITCOL;
   SPACING:=(BSIZE-(2*LITWIDTH)) DIV 3:
  LITMUS (REDLIT).X := BEAKERX + SPACING:
  LITMUS(BLUELIT).X:=LITMUS(REDLIT).X + LITWIDTH +SPACING:
  LITMUS{REDLIT}.COL := REDCOL;
  LITMUS[BLUELIT].COL := BLUECOL :
  FOR ANYLIT := REDLIT TO BLUELIT DO
    LITMUS[ANYLIT].Y := BEAKERY + BSIZE + 25:
 END: (* INITYARS *)
 (*_____*)
 PROCEDURE DRAWLITMUS(X,Y:INTEGER; COL:SCREENCOLOR);
 (*_____*)
 BEGIN
  VIEWPORT(X,X+LITWIDTH,Y,Y+LITHT);
  FILLSCREEN(COL):
  VIEWPORT(XMIN, XMAX, YMIN, YMAX);
  END: (* DRAWLITMUS *)
  (*______*)
  PROCEDURE SHOWLITMUS:
 (*.....*)
  YAR LIT : LITCOL:
  BEGIN
  FOR LIT := REDLIT TO BLUELIT DO
   WITH LITMUS[LIT] DO
    BEGIN
     DRAWLITMUS(X,Y,COL);
     IF NOT COLOUR THEN
      BEGIN
       IF LIT=REDLIT THEN
       WSTAT(X-25,Y+15,'Red')
       WSTAT(X+25,Y+15,'Blue');
     END:
    END:
  END; (* SHOWLITMUS *)
  (*_____*)
  PROCEDURE MOVELIT (ANYLIT :LITCOL):
  (*_____*)
  CONST DROP=10;
  YAR NEWY: INTEGER;
```

```
(*------*)
 PROCEDURE ERASE(X1,Y1,X2,Y2:INTEGER):
 (*-----*)
 BEGIN
  FILLBOX((X1, X2, Y1, Y2, BLACK2):
 END: (* ERASE *)
BEGIN
 WITH LITMUS (ANYLIT) DO
 REPEAT
 NEWY:=Y-DROP:
 DRAWLITMUS(X_NEWY_COL):
 ERASE(X, NEWY+LITHT, X+LITWIDTH, Y+LITHT);
  Y := NEWY :
 UNTIL(Y+10)<LEVEL:
END: (* MOYELIT *)
PROCEDURE CHANGECOL(ANYLIT:LITCOL):
(*.....*)
BEGIN
WITH LITMUS[ANYLIT] DO
 BEGIN
  IF COL=REDCOL THEN COL :=BLUECOL ELSE COL :=REDCOL :
  FILLBOX(X,X+LITWIDTH,Y,LEVEL,COL);
 END;
END: (* CHANGECOL *)
(*.....*)
PROCEDURE CHECKLIT(ANYLIT 1.ITCOL):
(*______*)
BEGIN
CHANGE:=((ANYLIT=REDLIT) AND (ASOLN=BASIC)):
 IF NOT CHANGE THEN CHANGE := ((ANYLIT=BLUELIT) AND (ASOLN=ACIDIC));
END: (* CHECKLIT *)
(*_____*)
PROCEDURE STATEMENT(ANYSOLN:ACIDITY);
(*_____*)
VAR S:STRING:
BEGIN
 FILLBOX(XMIN.XMAX.YMIN.YMIN+10,WHITE1);
 IF ASOLN=BASIC THEN S := 'BASE TURNS LITMUS BLUE'
  ELSE S := 'ACID TURNS LITMUS RED';
 CHARTYPE(5);
 WSTAT(60.0.S):
 CHARTYPE(MODE);
END: (* STATEMENT *)
(*<sub>.....</sub>*)
PROCEDURE PROMPT(ANYSOLN:ACIDITY);
(*.....*)
YAR S1 ,S2:STRING; CH:CHAR;
BEGIN
FILLBOX(XMIN.XMAX.YMIN.YMIN+10,BLACK1);
 IF ANYSOLN=BASIC THEN $2:='a BASIC' ELSE $2:='an ACIDIC';
```

```
S1 := 'Press <SPACE BAR> to test';
       S2 = CONCAT(S2,' solution with litmus.'):
       WSTAT(20,10,S1);
       WSTAT(2,0,S2);
       GETKEY(CH,[SPACE,'Q']):
       WSTAT(20,10,S1):
       YSTAT(2,0,52);
      END: (* PROMPT *)
    BEGIN (* TESTLITMUS *)
     INITYARS:
     INITTURTLE:
     DRAWBEAKER(BEAKERX, BEAKERY, BSIZE, WHITE2);
     FILLBEAKER(BEAKERY, BEAKERY, BSIZE LEVEL, WHITE2);
     NAME(BEAKERX+BSIZE+10,BEAKERY+(BSIZE DIV 2),ASOLN);
                     (*DISPLAY NAME *)
     SHOWLITMUS:
     PROMPT(ASOLN):
     IF QUIT THEN EXIT(LITMUSP APER):
     FOR LIT := REDLIT TO BLUELIT DO
      BEGIN
       MOVELIT(LIT):
       CHECKLIT(LIT);
        IF CHANGE THEN CHANGECOL(LIT):
     STATEMENT(ASOLN):
     GETKEY(CH,[SPACE,'Q']);
     IF QUIT THEN EXIT(LITMUSP APER):
     NAME(BEAKERX+BSIZE+10,BEAKERY+(BSIZE DIV 2),ASOLN); (*erase name*)
    END; (* TESTLITMUS *)
 BEGIN (* LITMUSPAPER *)
  INITCONST:
  FOR SOLN := ACIDIC TO BASIC DO TESTLITMUS(SOLN);
 END: (* LITMUSPAPER *)
(* 4LITMUS.TEXT *)
  PROCEDURE TESTSOLN:
  TYPE SMSIZE=PACKED ARRAY[1.8,1.8] OF BOOLEAN;
  YAR BSIZE, LTX, LTY, RTX, RTY: INTEGER; (* coord. of 2 beakers*)
    DROP: SMSIZE:
    LEYEL :INTEGER;
    SOLN: ACIDITY;
    LIT:LITCOL:
    LITMUS: ARR AY (REDLIT. BLUELIT) OF LITTYPE;
    CH:CHAR;
                       ______*)
    PROCEDURE INITCONST;
    (*-----*)
     (*<sub>________</sub><del>*</del>)
     PROCEDURE INITOROP;
     (*<sub>.....</sub>*)
```

```
PROCEDURE SMALLBITS(ROW: INTEGER; VAR BITS:SMSIZE;S:STRING);
     VAR COL: INTEGER:
     BEGIN
        FOR COL := 1 TO 8 DO BITS(ROW, COL) := S(COL) = 'X' :
     END: (* SMALLBITS *)
  BEGIN
   SMALLBITS(8,DROP, X
   SMALLBITS(7,DROP, XXX ');
SMALLBITS(6,DROP, XXXXX ');
   SMALLBITS(5,DROP, XXXXXXXX );
   SMALLBITS(4,DROP, 'XXXXXXXXX');
   SMALLBITS(3,DROP, 'XXXXXXXX');
SMALLBITS(2,DROP, 'XXXXXX');
SMALLBITS(1,DROP, 'XXXX');
  END: (* INITDROP *)
BEGIN
 BSIZE :=70 ;
 LTY:=50; RTY:=50;
 LTX:=(XMAX DIV 4) - (BSIZE DIV 2):
 RTX:=(3*XMAX DIV 4)- (BSIZE DIV 2):
 LEYEL :=LTY+(2*BSIZE DIV 3);
 INITDROP:
END; (* INITCONST *)
/*-----
PROCEDURE INITYARS;
(<del>*-----</del>*)
BEGIN
  LITMUS[REDLIT].X:=LTX+(BSIZE DIV 2);
  LITMUS[BLUELIT].X := RTX+(BSIZE DIV 2);
  LITMUS[REDLIT].Y := YMAX-10;
  LITMUS[BLUELIT].Y:=LITMUS[REDLIT].Y;
  LITMUS(REDLIT).COL:=REDCOL;
  LITMUS[BLUELIT].COL :=BLUECOL :
END; (* INITYARS *)
PROCEDURE PROMPT(ANYLIT:LITCOL);
(*----*)
VAR S1,S2:STRING; CH:CHAR;
 FILLBOX(XMIN,XMAX,YMIN,YMIN+10,BLACK1);
 IF ANYLIT=BLUELIT THEN S2:='a BASIC' ELSE S2:='an ACIDIC';
 S1 := 'Press <SPACE BAR' to test';
 S2:=CONCAT(S2,' solution with litmus.');
 WSTAT(0.10.S1);
 WSTAT(0,0,52);
 GETKEY(CH.[SPACE.'Q']):
 WSTAT(0,10,S1);
 WSTAT(0,0,52);
END; (* PROMPT *)
```

```
PROCEDURE DRAWDROP(ANYLIT ±ITCOL):
 BEGIN
  WITH LITMUS[ANYLIT] DO DRAWBLOCK(DROP, 2,0,0,8,8,X,Y,MODE):
 END:
 PROCEDURE MOVEDROP(ANYLIT :LITCOL):
 BEGIN
  WITH LITMUS (ANYLIT) DO
   BEGIN
    REPEAT
     DRAWBLOCK(DROP,2,0,0,8,8,X,Y,MODE);Y:=Y-6; (*erase *)
     DRAWBLOCK(DROP,2,0,0,8,8,X,Y,MODE);
                                              (*displau *)
     WAIT(30);
    UNTIL (Y<LEYEL):
    DRAWBLOCK(DROP,2,0,0,8,8,X,Y,MODE); (*erase in soln*)
   END: (*WITH*)
 END: (* MOVEDROP *)
 (*-----*)
 PROCEDURE CHANGECOL(ANYLIT:LITCOL);
 VAR X1, X2, Y: INTEGER;
      COL: SCREENCOLOR:
 BEGIN
  IF ANYLIT=REDLIT THEN
   BEGIN
    X1 :=LTX+2; X2 :=X1+BSIZE-3; Y :=LTY+1; COL :=REDCOL;
   END
   ELSE
   BEGIN
    X1 :=RTX+2; X2 :=X1+BSIZE-3; Y :=RTY+1; COL :=BLUECOL;
   END;
   FILLBOX(X1,X2,Y,LEVEL,COL);
  END: (* CHANGECOL *)
 PROCEDURE STATEMENT;
 (*-----
 BEGIN
  FILLBOX(XMIN,XMAX,YMIN,YMIN+20,WHITE1);
  CHARTYPE(5);
   WSTAT(50,10,'ACID TURNS LITMUS RED');
   WSTAT(50,0,'BASE TURNS LITMUS BLUE');
   CHARTYPE(MODE);
  END; (* STATEMENT *)
BEGIN (* TESTSOLN *)
 INITCONST;
 INITYARS;
 INITTURTLE;
DRAWBEAKER(LTX,LTY,BSIZE,WHITE1);
FILLBE AKER(LTX,LTY,BSIZE,LEVEL,WHITE1);
```

```
NAME(LTX+(BSIZE DIV 2)-16,LTY-12,ACIDIC):
   DRAWBEAKER(RTX,RTY,BSIZE,WHITE2):
   FILLBEAKER(RTX,RTY,BSIZE,LEVEL,WHITE2):
   NAME(RTX+(BSIZE DIV 2)-16,RTY-12,BASIC):
   FOR LIT := REDLIT TO BLUELIT DO
    BEGIN
      DRAWDROP(LIT):
      PROMPT(LIT):
      IF QUIT THEN EXIT(TESTSOLN):
     MOVEDROP(LIT):
      CHANGECOL(LIT);
    END:
   STATEMENT:
   GETKEY(CH.[SPACE.'0']):
  END: (* TESTSOLN *)
BEGIN (* MACRO *)
  BLUECOL :=BLUE :
  IF COLOUR THEN REDCOL :=YIOLET ELSE REDCOL :=WHITE2:
  IF NOT QUIT THEN LITMUSPAPER:
  IF NOT QUIT THEN TESTSOLN:
END; (*MACRO*)
PROCEDURE INTRO:
VAR X,Y: INTEGER; CH:CHAR;
BEGIN
 PAGE(OUTPUT):
 X:=0; Y:=4;
 WRITE(AT(X,Y),'LITMUS is an acid/base indicator which'); Y:=Y+2;
 WRITE(AT(X,Y), is usually used in the form of LITMUS'); Y:=Y+2;
 WRITE(AT(X,Y), 'PAPER ie. paper which is impregnated'); Y:=Y+2;
 'WRITE(AT(X,Y),'with litmus.'); Y:=Y+4;
 WRITE(AT(X,Y),'It is used as a simple test to determine'); Y:=Y+2;
 \forall RITE(AT(X,Y), 'if a solution is acidic or basic.');
 GOTOXY(40,Y);
 GETKEY(CH.[SPACE,'Q']);
 PAGE(OUTPUT):
END; (* INTRO *)
PROCEDURE SELECT(VAR CH:CHAR);
\*<del>`</del>
CONST DEMO='SCOPIC demonstration .....(';
YAR X,Y: INTEGER;
BEGIN
 TEXTMODE;
 PAGE(OUTPUT);
 X := 0 : Y := 1 :
 WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+2;
 WRITE(AT(10,Y), 'REACTIONS OF LITMUS'); Y:=Y+2;
 WRITE(AT(X,Y),AROW(40,'*')); Y:=Y+4;;
 WRITE(AT(X,Y),CONCAT('MACRO',DEMO,'1)')); Y:=Y+3;
 WRITE(AT(X,Y),CONCAT('MICRO',DEMO,'2)')); Y:=Y+3;
 WRITE(AT(X,Y), 'QUIT - back to main menu .....(Q)'); Y:=Y+3;
```

```
\RITE(AT(X+10,Y), 'Select option ......()');
GETTEXTCHAR(37,Y,CH,['1','2','Q']);
QUIT :=CH='Q';
PAGE(OUTPUT):
END; (* SELECT *)
(************************************
PROCEDURE CHECKCOL(VAR ACOLOUR:BOOLEAN):
VAR MONITOR: STRING;
BEGIN
 GETCYAL(MONITOR);
 ACOLOUR := (MONITOR='INCOL');
END:
BEGIN (* MAIN *)
 SETCHAIN(':DEMOMENU');
 CHARTYPE(MODE);
 CHECKCOL(COLOUR);
 (*INTRO;*)
 REPEAT
  SELECT(OPTION);
  IF NOT QUIT THEN
   BEGIN
   CASE OPTION OF
    '1': MACRO;
    '2' : MICRO;
    END; (*CASE*)
    QUIT := FALSE;
   END;
 UNTIL QUIT:
END. (*LITMUS*)
```